Politecnico di Milano

Department of Computer Science and Engineering

Software Engineering 2

CLup – Customers Line-up Requirements Analysis and Specification Document

October 24, 2020

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Chapter 1

Introduction

1.1 Purpose

1.1.1 Description of the Given Problem

1.1.2 Goals

Bla bla bla...

Features for *lining up*:

- [G1]: Customers should be able to line up from a remote digital device.
- [G2]: Customers should be able to line up from a physical spot.
- [G3]: Customers should be able to obtain a QR code encoding an identifier of the lining up.

Features for *booking a visit*:

- [G4]: Customers should be able to book a visit from a remote digital device.
- [G5]: Customers should be able to book a visit from a physical spot.
- [G6]: Customers should be able to obtain a QR code encoding an identifier of the booking.

Features for the system:

- [G7]: The system should allow customers to enter in the store only if they have been authorized.
- [G8]: The system should monitor the customers' body temperature before allowing them to enter the store.
- [G9]: The system should maximize the number of customers in the store w.r.t. the capacity of the store and the social distances imposed by the *"decreto del Presidente del Consiglio dei ministri"* (d.P.C.m).

1.2 Scope

1.3 Definitions, Acronyms, Abbreviations

1.4 Revision History

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Chapter 2

Overall Description

2.1 Product Perspective

2.2 Product Functions

2.3 User Characteristics

2.4 Assumptions, Dependencies and Constraints

In the scenario we are taking into consideration, we assume the following domain assumptions:

- [D1]: Customers respect the d.P.C.m impositions.
- [D2]: If customers have lined up from remote, they shall approach to the store with the smartphone.
- [D3]: If customers indicate the category of products they would buy, they won't buy other things.
- [D4]: Customers lining up remotely shall have a Global Positioning System (GPS) module inside the smartphone.
- [D5]: Customers lining up remotely shall accept GPS localization permissions.
- [D6]: Customers lining up remotely shall keep Internet connection active.
- [D7]: Customers lining up remotely shall keep notification option active.
- [D8]: Customers enter in the store only if the system authorized them.

- [D9]: Customers go away from the store after they have done their shopping.
- [D10]: Customers lining up from the physical spot take care about the printed QR code.
- [D11]: Customers show the QR code to the scanner to be accepted by the system.

Chapter 3

Specific Requirements

3.1 External Interface Requirements

3.1.1 User Interfaces

3.1.2 Hardware Interfaces

3.1.3 Software interfaces

3.1.4 Communications Interfaces

3.2 Functional Requirements

3.2.1 Requirements

3.2.2 Definition of Use Case Diagrams

Bla bla bla...

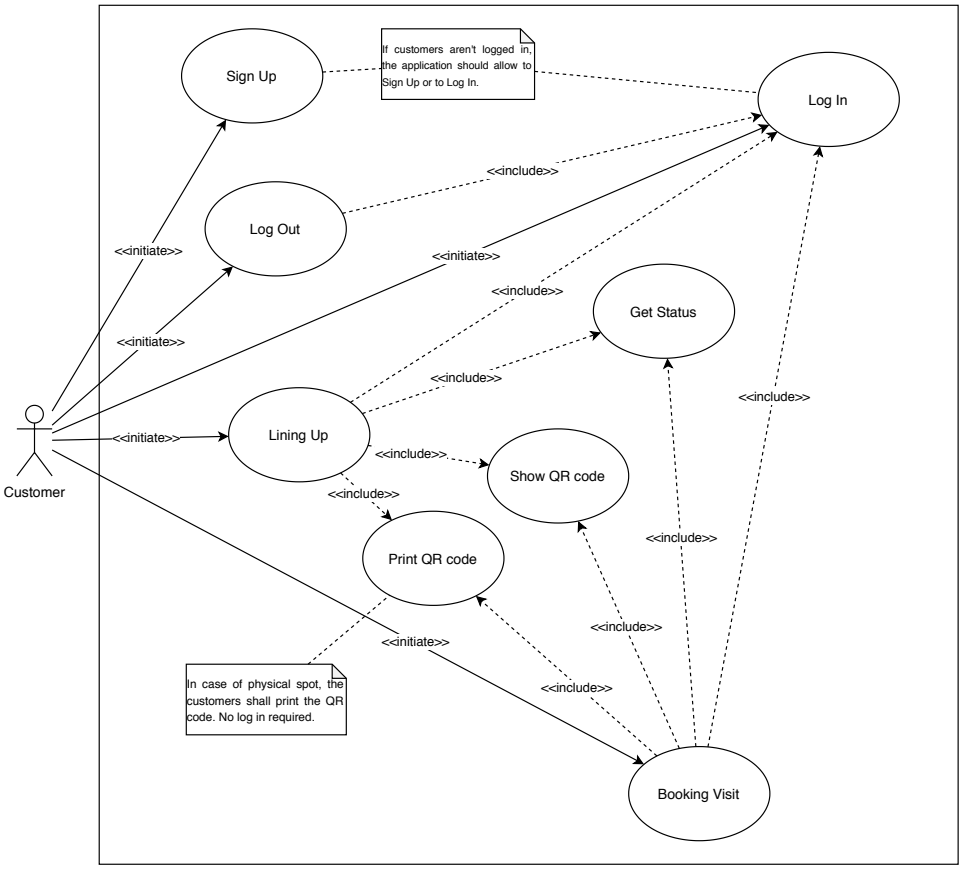

Figure 3.1: Customers use cases diagram.

Name	Sign Up
Actor	Customer
Entry Conditions	Customer is on the Sign Up page.
Event Flows	• Customer inserts the requested information in the form. • Customer clicks on the Sign Up button.
Exit Conditions	Sign Up completed successfully and customer is logged in.
Exceptions	• Customer's username already in use. • Empty form field. • Policy agreement rejected. • Lost Internet connection.

Table 3.1: Customer - use case: **Sign Up**.

Name	Log In
Actor	Customer
Entry Conditions	Customer is on the Log In page.
Event Flows	• Customer inserts the requested information in the form. • Customer clicks on the Log In button.
Exit Conditions	Log In completed successfully.
Exceptions	• Customer's username or password incorrect. • Empty form filed. • Lost Internet connection.

Table 3.2: Customer - use case: **Log In**.

Name	Log Out
Actor	Customer
Entry Conditions	Customer is on the Log Out page.
Event Flows	• Customer clicks on the Log Out button.
Exit Conditions	Log Out completed successfully.
Exceptions	• Customer already logged out. • Lost Internet connection.

Table 3.3: Customer - use case: **Log Out**.

3.2.3 Use Cases and Sequence/Activity Diagrams

3.2.4 Mapping on Requirements

3.3 Performance Requirements

3.4 Design Constraints

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3.4.2 Hardware limitations

3.4.3 Any Other Constraint

3.5 Software System Attributes

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3.5.3 Security

3.5.4 Maintainability

3.5.5 Portability

Chapter 4

Formal Analysis Using Alloy

Chapter 5

Effort Spent

Chapter 6

References

Glossary

CLup	Customers Line-up
d.P.C.m	*"decreto del Presidente del Consiglio dei ministri"*
GPS	Global Positioning System