



Politecnico di Milano

Department of Computer Science and Engineering

Software Engineering 2

**CLup – Customers Line-up
Requirements Analysis
and
Specification Document**

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Chapter 1

Introduction

1.1 Purpose

1.1.1 Description of the Given Problem

1.1.2 Goals

Bla bla bla...

Goals:

- **[G1]**: Customers should be able to line up from a remote device.
- **[G2]**: Customers should be able to line up from a physical spot.
- **[G3]**: Customers should be able to book a visit from a remote device.
- **[G4]**: Customers should be monitored when they enter the store.
- **[G5]**: Customers should be kept in safe conditions, w.r.t the "*decreto del Presidente del Consiglio dei ministri*" (d.P.C.m).

1.2 Scope

1.3 Definitions, Acronyms, Abbreviations

1.4 Revision History

1.5 Reference Documents

1.6 Documents Structure

Chapter 2

Overall Description

2.1 Product Perspective

2.2 Product Functions

2.3 User Characteristics

2.4 Assumptions, Dependencies and Constraints

In the scenario we are taking into consideration, we assume the following domain assumptions:

- [D1]: Customers respect the d.P.C.m impositions.
- [D2]: If customers have lined up from remote, they shall approach to the store with the smartphone.
- [D3]: If customers indicate the category of products they would buy, they won't buy other things.
- [D4]: Customers lining up remotely shall have a Global Positioning System (GPS) module inside the smartphone.
- [D5]: Customers lining up remotely shall accept GPS localization permissions.
- [D6]: Customers lining up remotely shall keep Internet connection active.
- [D7]: Customers lining up remotely shall keep notification option active.
- [D8]: Customers enter in the store only if the system authorized them.

CHAPTER 2. OVERALL DESCRIPTION

- [D9]: Customers go away from the store after they have done their shopping.
- [D10]: Customers lining up from the physical spot take care about the printed QR code.
- [D11]: Customers show the QR code to the scanner to be accepted by the system.

Chapter 3

Specific Requirements

3.1 External Interface Requirements

3.1.1 User Interfaces

3.1.2 Hardware Interfaces

3.1.3 Software interfaces

3.1.4 Communications Interfaces

3.2 Functional Requirements

3.2.1 Requirements

3.2.2 Definition of Use Case Diagrams

Bla bla bla...

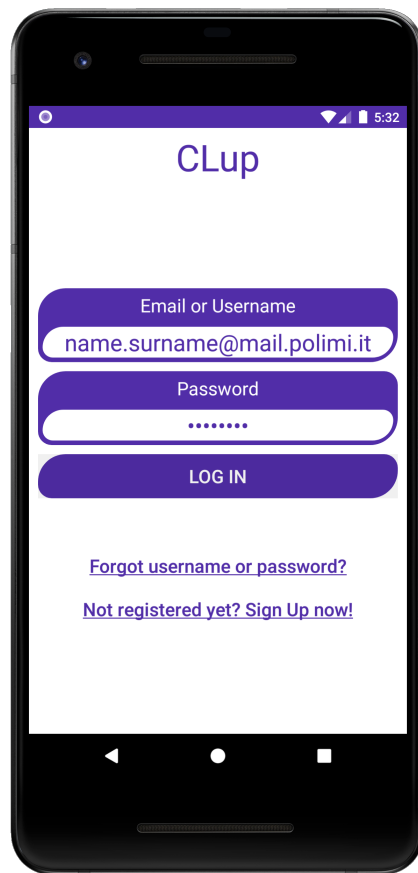


Figure 3.1: Log In page.



Figure 3.2: Sign Up page.

3.2.3 Use Cases and Sequence/Activity Diagrams

3.2.4 Mapping on Requirements

3.3 Performance Requirements

3.4 Design Constraints

3.4.1 Standard Compliance

3.4.2 Hardware limitations

3.4.3 Any Other Constraint

3.5 Software System Attributes

3.5.1 Reliability

3.5.2 Availability

3.5.3 Security

3.5.4 Maintainability

3.5.5 Portability

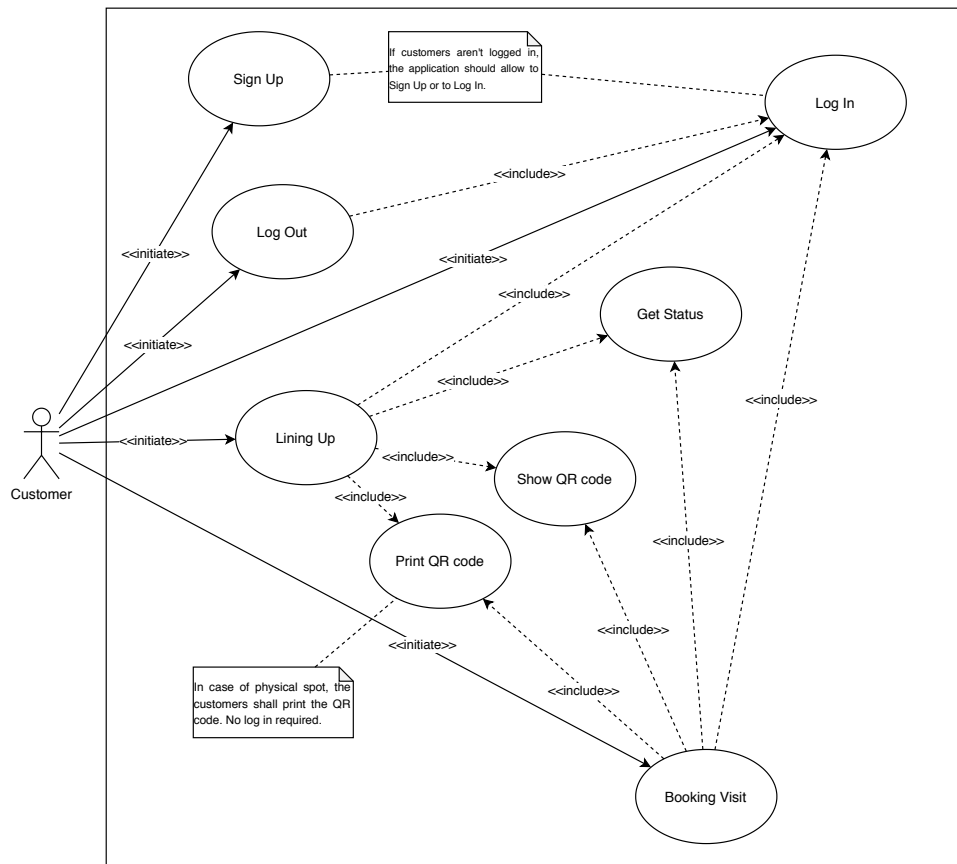


Figure 3.3: Customers use cases diagram.

CHAPTER 3. SPECIFIC REQUIREMENTS

Name	Sign Up
Actor	Customer
Entry Conditions	Customer is on the Sign Up page.
Event Flows	<ul style="list-style-type: none">• Customer inserts the requested information in the form.• Customer clicks on the Sign Up button.
Exit Conditions	Sign Up completed successfully and customer is logged in.
Exceptions	<ul style="list-style-type: none">• Customer's username already in use.• Empty form field.• Policy agreement rejected.• Lost Internet connection.

Table 3.1: Customer - use case: **Sign Up**.

Name	Log In
Actor	Customer
Entry Conditions	Customer is on the Log In page.
Event Flows	<ul style="list-style-type: none">• Customer inserts the requested information in the form.• Customer clicks on the Log In button.
Exit Conditions	Log In completed successfully and customer redirected to Home page.
Exceptions	<ul style="list-style-type: none">• Customer's username or password incorrect.• Empty form field.• Lost Internet connection.

Table 3.2: Customer - use case: **Log In**.

Name	Log Out
Actor	Customer
Entry Conditions	Customer is on the Log Out page.
Event Flows	<ul style="list-style-type: none"> • Customer clicks on the Log Out button.
Exit Conditions	Log Out completed successfully and customer redirected to the Sign Up/Log In page.
Exceptions	<ul style="list-style-type: none"> • Customer already logged out. • Lost Internet connection.

Table 3.3: Customer - use case: **Log Out**.

Name	Lining Up
Actor	Customer
Entry Conditions	Customer is on the Home page
Event Flows	<ul style="list-style-type: none"> • Customer clicks on the Lining Up button.
Exit Conditions	Lining Up completed successfully, the application returns, to the customer, the Status page and saves the QR code in the main memory.
Exceptions	<ul style="list-style-type: none"> • Previous Lining Up action was not expired. • Previous Booking Visit action was not expired. • Customer wasn't logged. • QR code cannot be saved correctly on the main memory. • Lost Internet connection.

Table 3.4: Customer - use case: **Lining Up**.

CHAPTER 3. SPECIFIC REQUIREMENTS

Name	Booking Visit
Actor	Customer
Entry Conditions	Customer is on the Home page
Event Flows	<ul style="list-style-type: none">• Customer clicks on the Booking Visit button.• Customer fills the form with the requested data.• Customer clicks on the Submit button.
Exit Conditions	Booking Visit completed successfully and the application returns, to the customer, the Status page.
Exceptions	<ul style="list-style-type: none">• Previous Lining Up action was not expired.• Previous Booking Visit action was not expired.• Customer wasn't logged.• QR code cannot be saved correctly on the main memory.• Lost Internet connection.

Table 3.5: Customer - use case: **Booking Visit**.

Name	Show QR code
Actor	Customer
Entry Conditions	Customer is on the Home page
Event Flows	<ul style="list-style-type: none">• Customer clicks on the Show QR code button.
Exit Conditions	The application shows the QR code associated to the last Lining Up, or Booking Visit, operation.
Exceptions	<ul style="list-style-type: none">• QR code hasn't be saved on the application correctly.• No Lining Up, or Booking Visit, action performed.• Customer wasn't logged.

Table 3.6: Customer - use case: **Show QR code**.

Name	Get Status
Actor	Customer
Entry Conditions	Customer is on the Home page.
Event Flows	<ul style="list-style-type: none"> • Customer clicks on the Get Status button.
Exit Conditions	The application returns the Get Status page showing information about the last Lining Up, or Booking Visit, operation.
Exceptions	<ul style="list-style-type: none"> • No operation previously performed, therefore there is no data to show. • Customer wasn't logged. • Lost Internet connection.

Table 3.7: Customer - use case: **Get Status**.

Name	Print QR code
Actor	Customer
Entry Conditions	Customer is acting on the physical spot and he is on the Print QR code page.
Event Flows	<ul style="list-style-type: none"> • Customer clicks on the Print QR code button.
Exit Conditions	The spot prints the ticket with the QR code.
Exceptions	<ul style="list-style-type: none"> • Spot finished the paper. • Spot finished the ink. • No more empty slots for the Lining Up in the current day.

Table 3.8: Customer - use case: **Print QR code**.

Chapter 4

Formal Analysis Using Alloy

Chapter 5

Effort Spent

Chapter 6

References

Glossary

CLup Customers Line-up

d.P.C.m *"decreto del Presidente del Consiglio dei ministri"*

GPS Global Positioning System