

## Damiano Marsili

PhD student in Computing and Mathematical Sciences, Caltech, Pasadena, USA  
Email, Personal Website

## EDUCATION

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<b>California Institute of Technology</b> , Pasadena, USA PhD Student, Computing and Mathematical Sciences	Sep 2023 — May 2028
<b>Johns Hopkins University</b> , Baltimore, USA BS Computer Science BA Mathematics	Aug 2020 — May 2023

## PUBLICATIONS

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<b>No Labels, No Problem: Training Visual Reasoners with Multimodal Verifiers</b> (PDF) <i>Damiano Marsili, Georgia Gkioxari</i>	ICLR 2026
• Developed VALOR, an annotation-free post-training framework that uses multimodal verifiers to jointly improve visual reasoning via reinforcement learning and visual grounding through automated hard-negative mining.	
<b>Same or Not? Enhancing Visual Perception in Vision-Language Models</b> (PDF) <i>Damiano Marsili, Aditya Mehta, Ryan Lin, Georgia Gkioxari</i>	(in review) Nov. 2025
• Created TWIN, a large-scale dataset of 561K VQA queries designed to improve fine-grained understanding in VLMs. • Introduced FGVQA, a benchmark suite of 12,000 queries that repurposes retrieval datasets for fine-grained VQA. • Demonstrated that post-training on TWIN improves fine-grained understanding in VLMs, measured by an improvement of up to 19.3% on FGVQA, without compromising performance on general VQA.	
<b>Visual Agentic AI for Spatial Reasoning with a Dynamic API</b> (PDF) <i>Damiano Marsili*, Rohun Agrawal*, Yisong Yue, Georgia Gkioxari</i>	CVPR 2025
• Designed a training-free agentic visual programming approach, VADAR, that dynamically generates new skills in Python and significantly outperforms previous visual programming methods on spatial reasoning in 3D. • Introduced Omni3D-Bench, a benchmark for 3D understanding with complex queries involving multiple reasoning steps.	

## WORK EXPERIENCE

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<b>Amazon Robotics</b> <i>Applied Science Intern</i>	Arlington, USA May 2023 — Sep 2023
• Engineered a large multimodal spatial reasoning dataset composed of over 300,000 grasp samples. • Trained a Vision Language Model (VLM) to resolve spatial relationships for the task of targeted grasping.	
<b>Applied Physics Laboratory (JHU APL)</b> <i>Research Assistant</i>	Baltimore, USA Aug 2022 — May 2023
• Worked on self-supervised training methods to train robots for gesture recognition using both synthetic and real data. Project funded by Army Research Labs (ARL). • Leveraged novel techniques in transfer learning to mitigate the synthetic-to-real gap for gesture recognition.	
<b>Malone Center for Engineering in Healthcare, Johns Hopkins University</b> <i>Research Intern</i>	Baltimore, USA Feb 2022 — May 2022
• Developed simulation environments used to train reinforcement learning agents for autonomous ventilators. • Explored the impact of various medical insults on pulmonary compliance in the simulation environment.	

## TEACHING EXPERIENCE

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<b>Object Oriented Software Engineering</b> <i>Teaching Assistant</i>	Johns Hopkins University Jan 2022 — May 2022
• Mentored a group of 7 students partaking in a semester-long software project. • Arranged mock presentation sessions to provide feedback ahead of their final.	
<b>Learning Den</b> <i>Mathematics &amp; Computer Science Tutor</i>	Johns Hopkins University Sep 2021 — Jan 2022
• Helped two students improve from a B- to an A-/A in Calculus II and Calculus III respectively. • Constructed a tailored curriculum of practice sets to reinforce concepts the students found challenging.	