



# THINKING OUTSIDE THE BOX

## TRADE LINK: CARPENTRY

### RATIONALE:

This activity reinforces the prevalence of geometry in our everyday world. A simple design for a small cabin can be created when a 2-D design is translated into a 3-D model. The economics of packaging and design start on the 2-D plane and evolve to the 3-D product after much deliberation and study. One of the skills of carpentry is to be able to think freely between 2-D plans and 3-D products.

### METHOD:

In this activity, you will do some backward design in terms of unraveling a pre-made package so that it looks like a 2-D polygon. The notion of not wasting any materials is important to the design and production processes. You will also do some forward thinking design by creating a 2-D polygon design that, when folded together, becomes their new 3-D "product". You are asked to create a 2-D floor plan of a small cabin or house which, when folded together, becomes the end product.

### MATERIALS:

- Various cardboard containers – herbal tea boxes, toothpaste box, spaghetti noodle box, file folder box, cereal box, milk carton, etc.
- Ruler.
- Graph paper.

### GETTING STARTED:

In this activity, you will move back and forth between two-dimensional plans and three-dimensional models. Many people who work from plans or blueprints have the ability to do this with relative ease. You can too, with a little practice.

### THE ACTIVITY:

1. Take a cardboard box and try "backward design" – carefully unwrap or unfold it until it is a flat two-dimensional object sitting in front of you. Keep in mind that when this package was designed, it started out as an idea on paper like this 2-D object, long before it was ever put together.
2. Fold your package from step 1 back together and try to imagine it being unfolded in your mind as you sketch it on a piece of graph paper. Unfold it and compare it to your sketch.
3. Imagine that you are going to build a design for a small cabin or house out of cardboard. Sketch on graph paper what it would look like. Remember – the idea is to design it in such a way that it can be cut out as one piece and folded (just like a model of a polygon) into the final product. Cut out your design, fold it together and see how it looks. Be sure to put in some flaps for gluing and taping.

### BRANCHING OUT (EXTENSIONS AND VARIATIONS):

1. Transfer your design to balsa wood, styrofoam or bristol board and construct your model.
2. Try adding little extras to your original design such as a front porch, stairs, maybe even a garage.
3. Try working with a CAD (computer assisted drawing) program to develop your design.
4. Put your model house on a landscaped lot.

