

Develop an WYSIWYG editor to assist the creation of self-assessed learning activities for Moodle

Yanwei Jiang Graduate Diploma in Web Development and Software Engineering damieneskimo@gmail.com

Project Background

Anne Wignall (Industry supervisor) has being making Moodle courses using an authoring tool - Hot Potatoes for years, but Hot Potatoes can only make six specific activities. This year Anne wishes to develop a new type of activity - selfassessed activities for Moodle, for which an WYSIWYG editor will be in need to make the process easier. It is also worth noting that Anne wants to keep this application as simple as possible to make it easy to use for some nontechnical teachers, so there is no need to involve in back-end technology. Everything will take place in the front side.

Project Objectives

- have a button that can generate html file for the content in the editor
- have a button to insert hidden content, model answer text and criteria text
- have a button to insert checkboxes, and have a way to identify each individual checkbox
- have a button to insert a button in the context, and each button should have its own id or name
- have the function to insert the title
- have a button to insert some mathematical expressions
- create customer buttons to insert according content

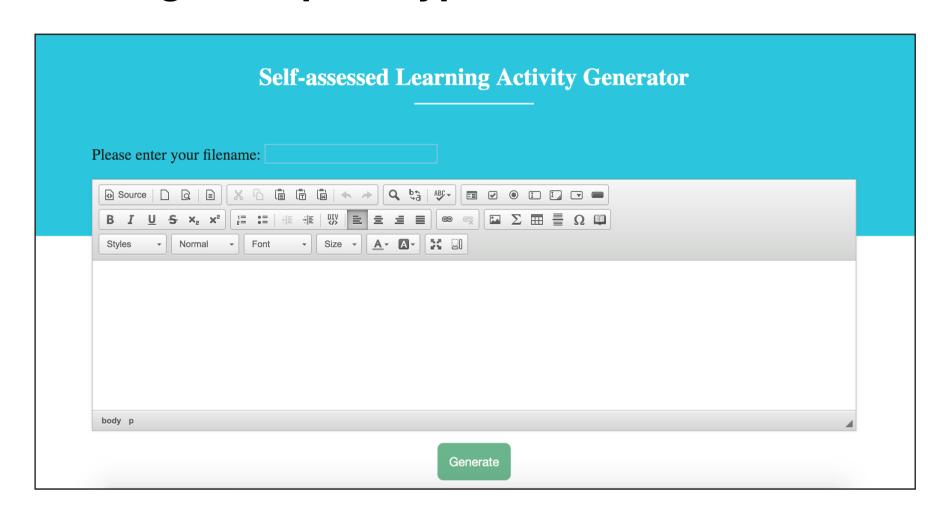
Project Procedure

1. Find an editor to work with



CKEditor allows users to make custom plugin and has good documentation for developers

2. Design and prototype

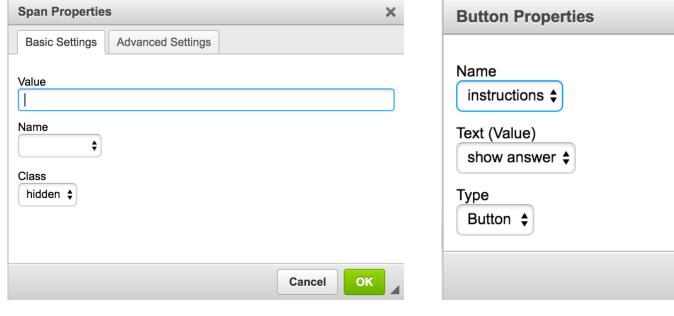


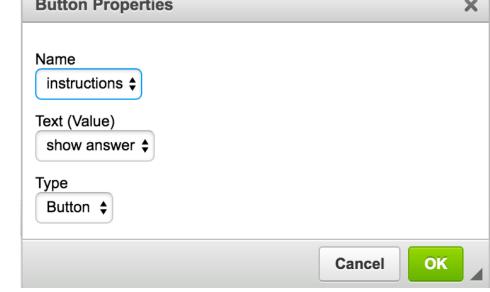
3. Insert filename and Generate html file to local drive

use jQuery to get the value from the text field and add it as the filename

use File System API to generate html file from the editor content area

4. Create custom plugins and modify existing plugins





Learning Outcomes

Project Management

During the development process, I learned how to collect requirements and information from the client, how to identity and analyse risks, how to make the project plan, how to make sure the development fit into the timeline.

Programming Skills

I use HTML5, CSS3 and jQuery framework. I also learned how to work with a third-party API.

Communication Skills

During the scoping and development of the project, I keep regular meetings and email communication with the client, which makes me communicate more effectively in both a spoken and written way.

Technologies & Tools













Sublime Text