

d12 d4 Damage Weapons	
1	Your [Relative]'s walking stick, from a time when walking holidays were common but equally arduous. [As club]
2	A fine cast-iron skillet, properly seasoned and damn near impossible to dent. Your [Relative] has used it to bash in a few skulls, though hopefully you won't need it for that. [As club]
3	A dagger of curved longhorn ivory, allegedly won in some melee by your [Relative] . [As dagger]
4	A boar-sticking javelin that served your [Relative] well, never missed with it. Or so they said. [As javelin]
5	his gnarled oaken stave was given to your [Relative] by a hooded Watcher of the Wood, likely for some nefarious purpose. [As staff]
6	Your [Relative] claims this knife was almost plunged into their belly by pagan cultists, though that's something of their catch-all excuse. [as dagger]
7	This long shaft of whalebone was sharpened and used for fishing when times were lean on the ship your [Relative] worked on some time ago. [As javelin]
8	This knotted, knobby, whorled piece of wood has served your [Relative] well; both in bashing knees and bashing heads. [As club.]
9	Your [Relative] stole this javelin from an athletic competition down past County Colm, back when they were competing in high-stakes hurling with High-Hankle. [As javelin.]
10	This dagger is all that's left from your [Relative], as their compatriots claim they died stabbing and gutting some great beast with the blade; hateful and defiant to the end. [As dagger.]
11	Your [Relative] claims this crooked stave was blessed by a holy-man of "the Powers that Be" but it seems far more likely it was pilfered from some votive shrine. [As staff.]
12	Your [Relative] made this for you when you were very young, allegedly from the wood of a thunderstruck tree. You carved little emblems into it, and now you carry it with you to more violent means. [As staff.]