

Omur Damla KURU



MASTERS - Urban Design

Analysis

Street Structure and Square Typology of Historical Agora Region, Izmir, TURKEY

Background

Year: 2009

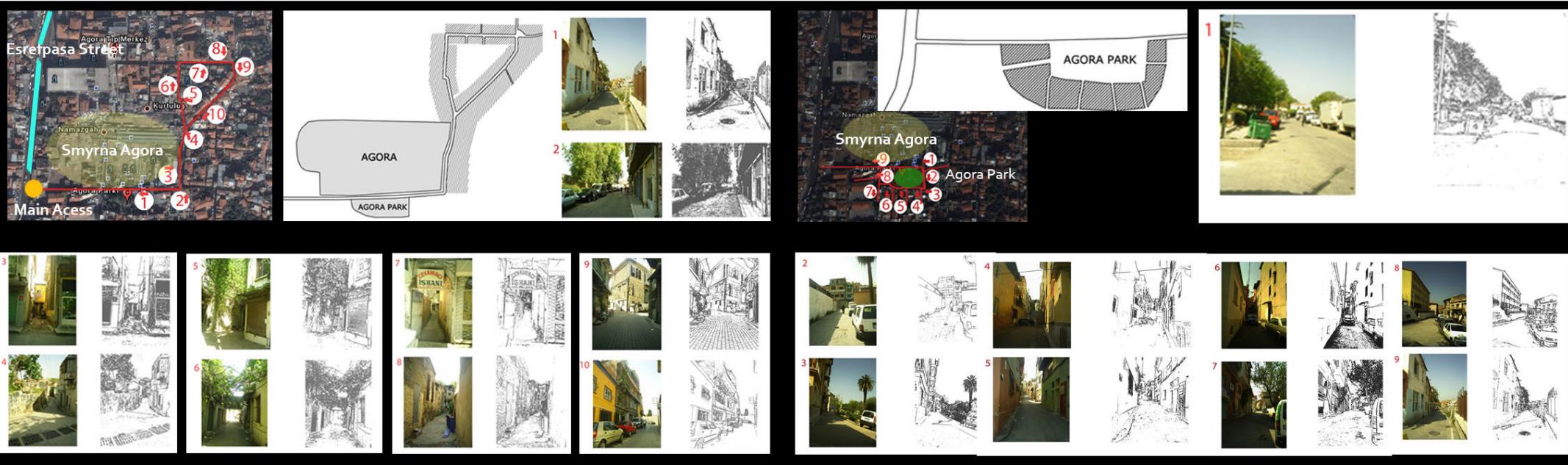
Location: Historical Smyrna Agora Site, Izmir, TURKEY

Agora is an ancient area which was conducted in 4th century B.C. as a commercial and social center of Smyrna City (Izmir). After being destroyed by an earthquake in the year 178 A.D., Agora was rebuilt by Roman Emperor Marcus Aurelius. Smyrna Agora has a rectangular shape that consists of a central courtyard which is surrounded by galleries (stoas). The greatest Roman Basilica is located on northern part of Smyrna Agora. In addition, the graffiti, which are found in the site, are the unique examples of archaeological literature. "Preservation - Improvement and Revitalization of Agora District" project is held by the corporation of Ministry of Culture and Tourism, Governorship of Izmir and Izmir Metropolitan Municipality. The main gate of the Agora was restored in 2004 and the archaeological researches are carried out through the scope of this project.



Project

The main task of the analysis is to understand "the agora" as a former type of public place and to draw attention on the interaction of Smyrna Agora with the pattern of old city region. The relation of Smyrna Agora and the old city area is analyzed through the circulation scheme (street structure) and the typology of the square of Agora Park. Since the street structure of the old city area is preserved within the existing settlement, the main accesses to the Agora are defined by analyzing the old neighborhood streets. The main access to the area is provided by the main gate which is located on the western side of Agora as a link with Esrefpasa Street. Esrefpasa Street is one of the main axes of Izmir which connects southern part of the city to the center. The square of the Agora Park, which is located southern part of the agora represents a radial scheme which is a node of neighborhood streets.



Analysis

Evaluation of Public Space Design: Denizli City Hall Urban Design Competition, Denizli, TURKEY

Background

Year: 2009

Institution : Izmir Institute of Technology, Faculty of Architecture

UD 605 Urban Design Studio II

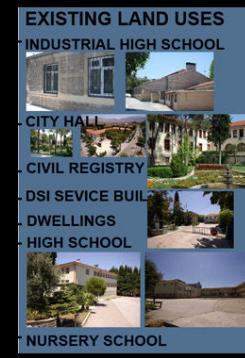
Location: Denizli, TURKEY

- Buildings required
to be conserved:

City Hall
Buildings made with stone
(Workshops of
High School)

- Area: 5.3 ha

- Required Functions:
 - a. City Hall,
 - b. Public Open Spaces (square, pedestrian & vehicular system etc.),
 - c. Museum,
 - d. Cultural Facilities (exhibition & conference halls etc.),



Project

The main task of the analysis is to evaluate the three projects with respect to the Place Diagram of PPS (Project for Public Spaces). Top three projects are evaluated through the aspects : Comfort & Image, Acess & Linkages, Sociability and Uses & Activities.

GOALS of THE COMPETITION: - To gain an architectural project imaging architectural, historical and cultural characteristics of Denizli

- To gain an urban design project creating a square providing day and night use with administrative and cultural activities by considering focal points of area.

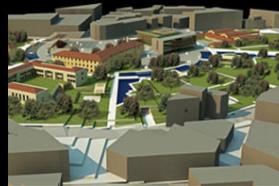
TYPE of THE COMPETITION: Independent, national and one-stage. INSTITUTION SET UP THE COMPETITION: Secretariat General of Special Provincial Administration of Denizli

SUBMISSION DATE : 31.08.2009

1ST PROJECT



MAIN GOAL:
- to create a unique City Hall building which demonstrates architectural, historical, cultural characteristics of Denizli- to produce urban design which includes a 24-hour-used square and administrative & cultural uses along the important central axis.



Design Principles:

- Gazi Mustafa Kemal Boulevard is taken down under the square to get continuous pedestrian-based green space
- integrated to topography by making levels with green use (to be sustainable)
- Design is composed in two steps:
1- a central square as a focal point surrounded by green
2- new modern city hall o the axis of historic city hall industrial high school and high school (kiz meslek lisesi)

2ND PROJECT



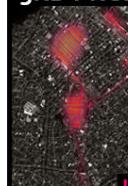
CONCEPT

- * Targeting all levels of society,
- * Adopting mixed-use principle,
- * Supporting natural-friendly,renewable energy use,
- * Using all items of green structure,
- * Harmless for nature, providing less waste,
- * Accessible, seperated pedestrian&vehicular traffic,
- * Using maximum sunlight by using technology,



- * Integrating natural air conditioning to mechanical systems,
- * Convenient to all conditions of area,
- * Contribution to socio-economic, cultural, historical development of region,
- * Presentation of traditional culture by adapting current conditions,
- * Enabling citizens to adopt their city

3RD PROJECT



- * "link" - the keyword of the project (a readable and continued connection btw. the city "the link" - integrated to topographic features by creating stairs, ramps, terrace
- connection btw. uses (green spaces, old buildings
- * "the link" creates a noticeable, accessible square
- * New City Hall Building located under terrace of "link"



- * Inside of the building, ramp designed for the transparent and accesible units
- * Existing City Hall: Returned into a bulding including library, seminar rooms, city archive
- * Building made of stone: returned into museum
- * High School: Youth Center including cafes, bookstore etc.
- * Existing green space: is conserved as it exists.

EVALUATION

Comfort & Image

- Dominance or central area (+)
- Conservation of historic buildings(+)
- Integration to topography (+)
- Expression of old building axis (+)
- New city hall building on old historic axis and in traditional solid-void relation (+)
- Taking the main road, which has an important junction on, down under the square (-)
- Dominant layout contrary to city layout (-)
- Demaging the continuity of main access while organising unity on site (-)
- Lack of large scale decisions & acceptations on transportation (-)

Acess & Linkages

Sociability

Uses & Activities

Design Principles:

- Attractive public space design (New City Hall) (+)
- Revitalization of old buildings by enrichment of them with new uses (+)
- Failure in considering traditional behavior of citizens (-)
- Lack of design offerings of use to attract people's attention (-)

Comfort & Image

Acess & Linkages

Sociability

Uses & Activities

Design Principles:

- Organisation of uses designed on historic axis (+)
- Adaptabe use by using climatic conditions (Sustainable Arch. In New building design) (+)
- Lack of design offerings of use to attract people's attention (-)

Comfort & Image

Acess & Linkages

Sociability

Uses & Activities

Design Principles:

- Adoption of mixed-use principle (+)
- Supporting natural-friendly (+)
- Renewable energy use (+)
- Integrating natural air conditioning systems (+)
- Adopting mixed-use principle (+)
- Supporting natural-friendly (+)
- Renewable energy use (+)
- Integrating natural air conditioning systems (+)
- Lack of different uses to attract the attention of people (-)

Comfort & Image

Acess & Linkages

Sociability

Uses & Activities

Design Principles:

- The new design considers the sustainability(+)
- New uses are imposed to old buildings which are completely conserved (+)
- Lack of definition of uses inside the site (-)
- The uses are dissolved in the path which has same pattern all over the site (-)

Urban Design Projects

Campus Housing Project for IZTECH Gulbahce Campus, Urla, Izmir, TURKEY

Background

Year: 2010

Institution : Izmir Institute of Technology, Faculty of Architecture

UD 504 Urban Design Studio

Location: Urla, Izmir , TURKEY

A lively place for everyone (undergraduate and graduate students, academic staff etc.) connected with Izmir, Cesme, Karaburun, IZTECH Campus, Gulbahce Beach and Technopark

population: 2000

density: 37person/ha

total built up area:38.500m²

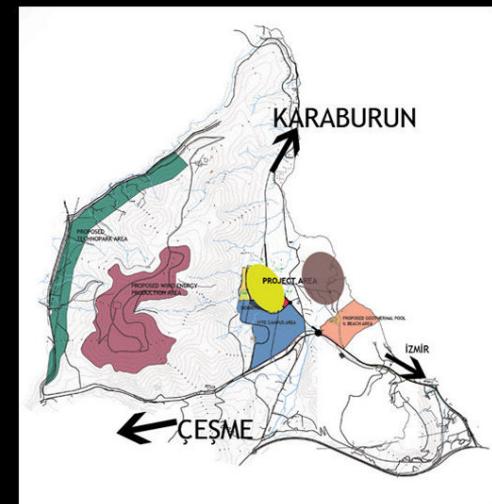
total area:540.000m²

organisation&

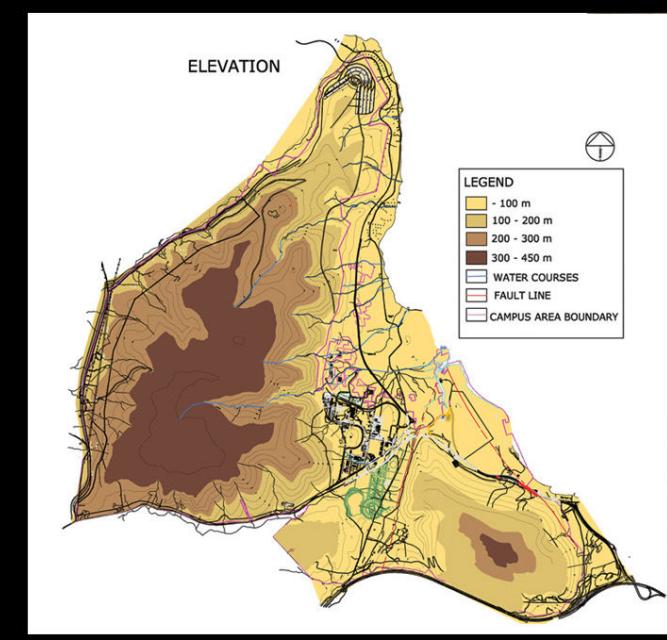
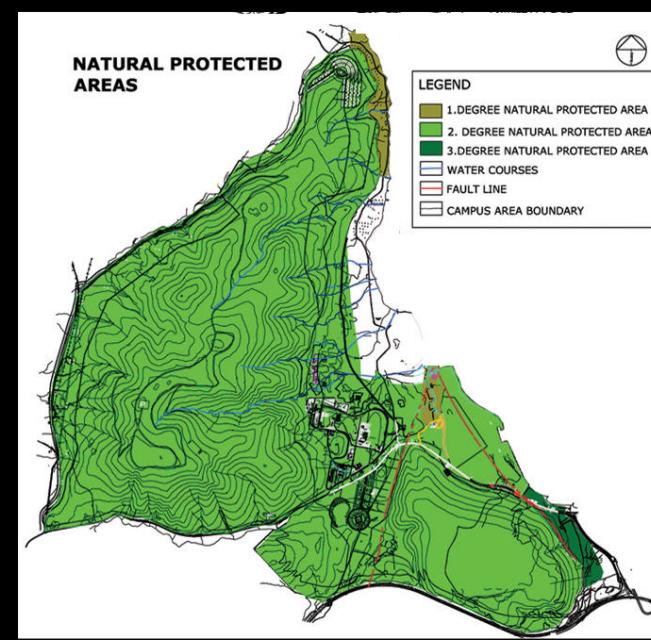
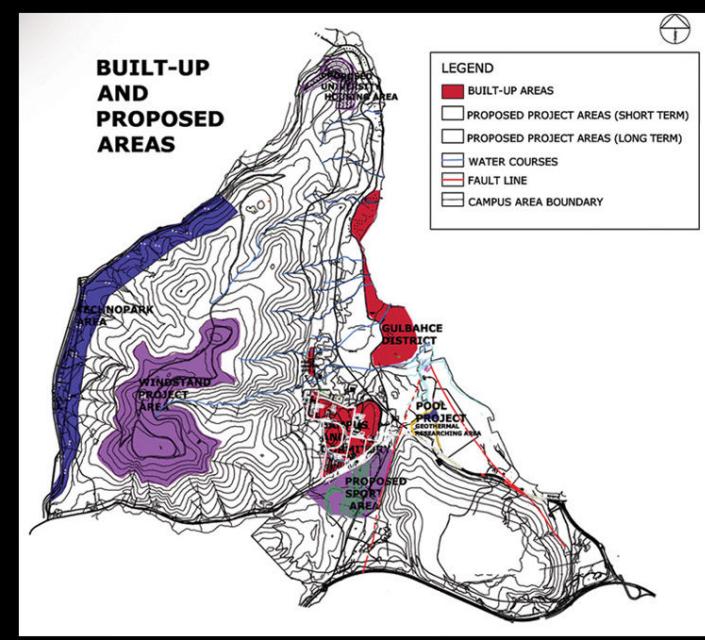
ownership pattern:

-designed and built up by a firm or a group of firms

-comprehensive design

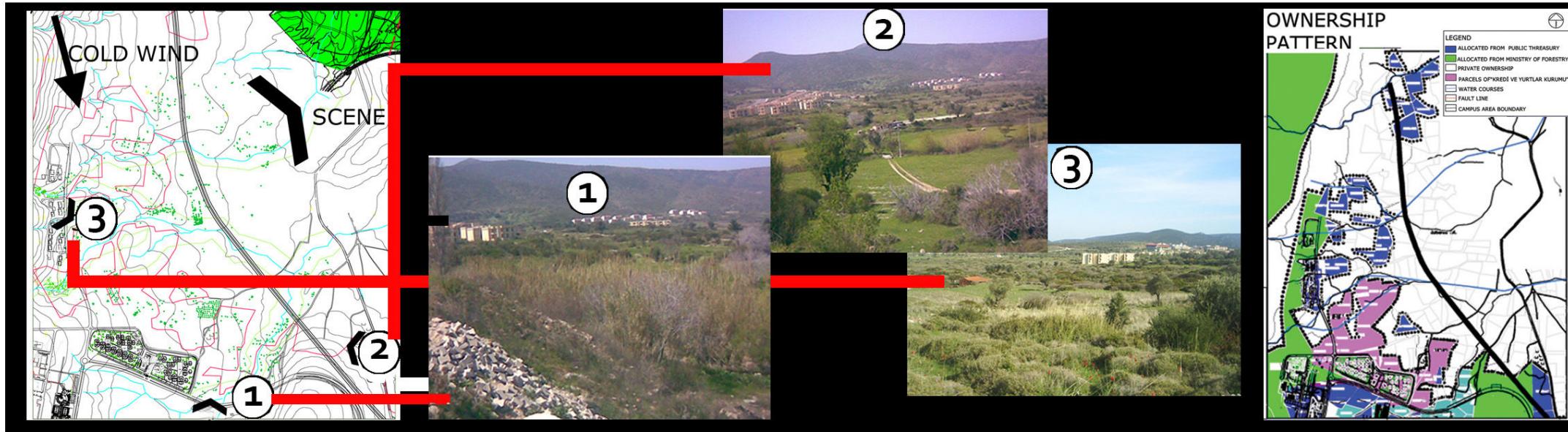


Analysis

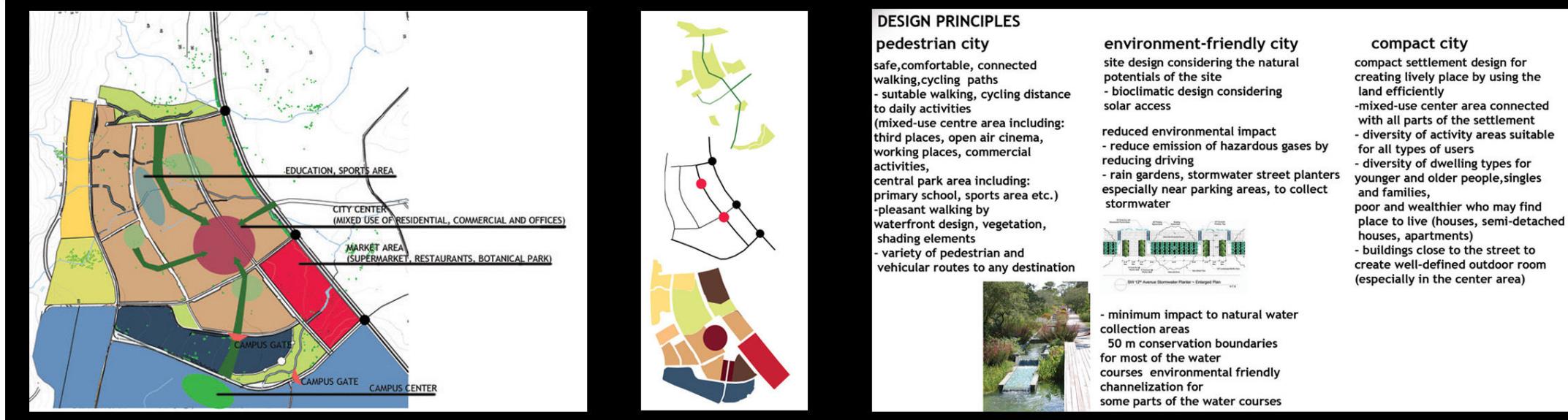


Analysis

Analysis

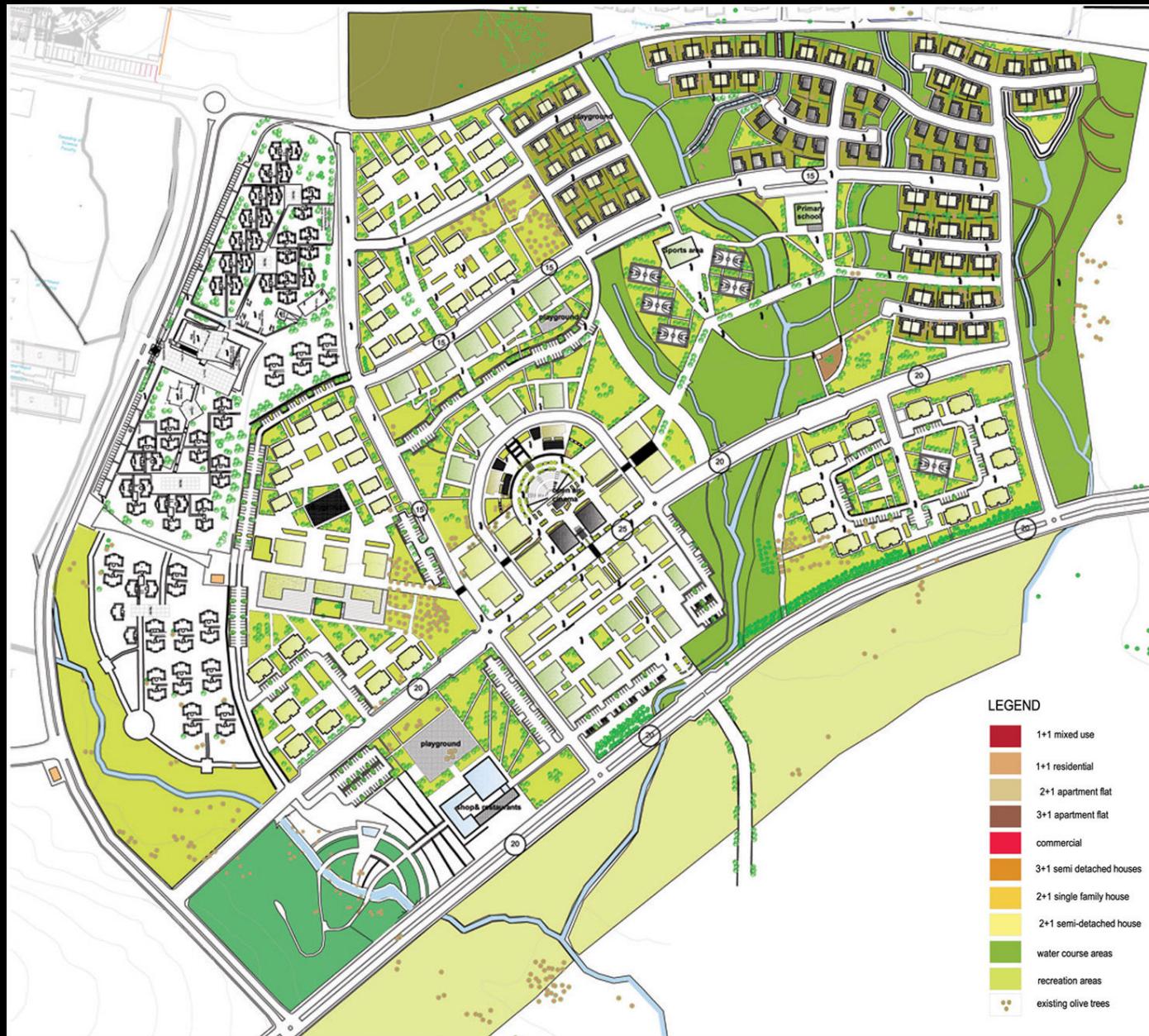


Concept



Project

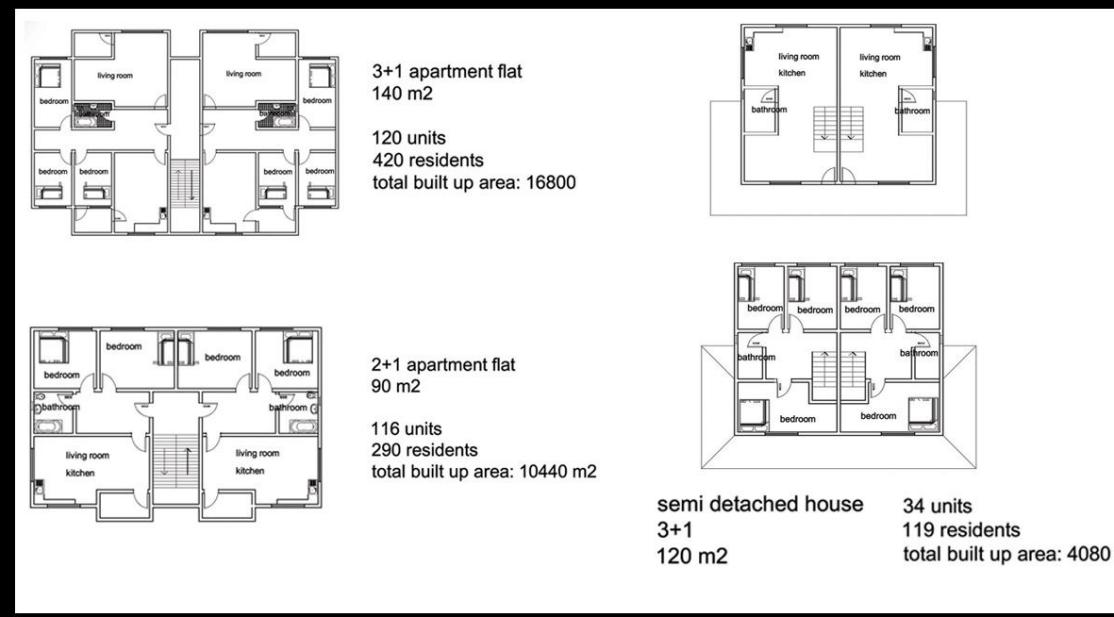
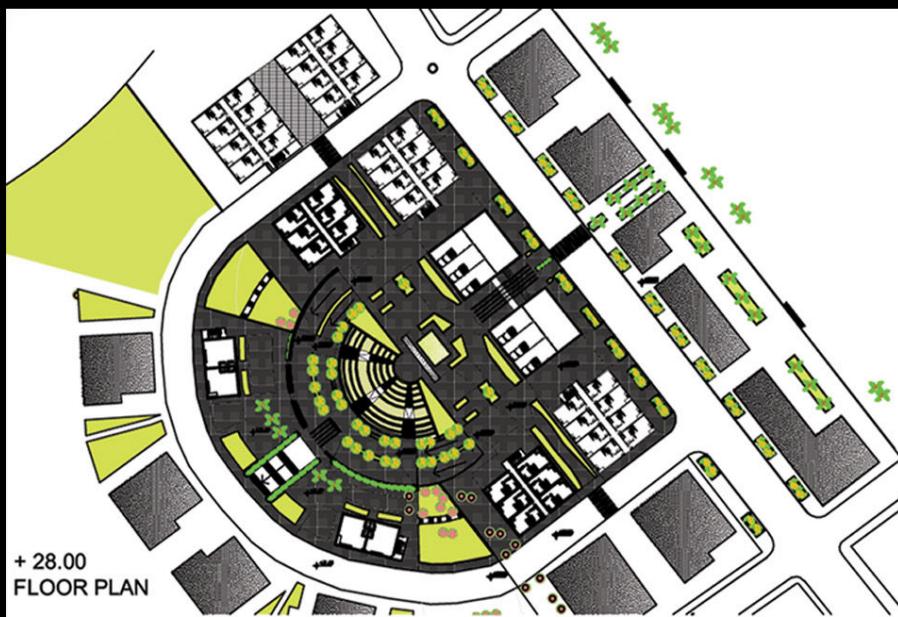
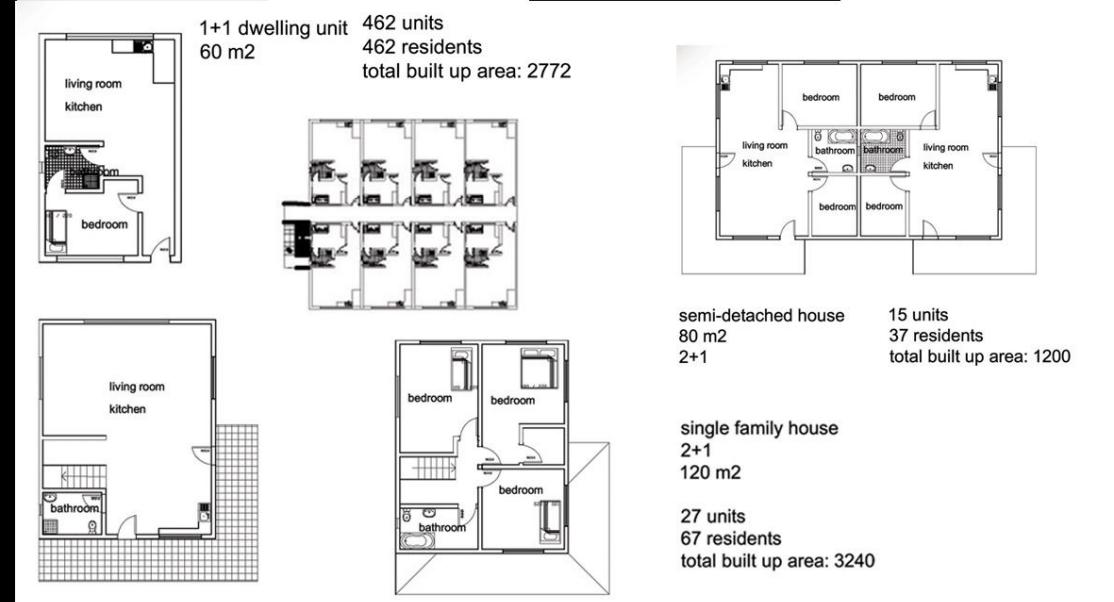
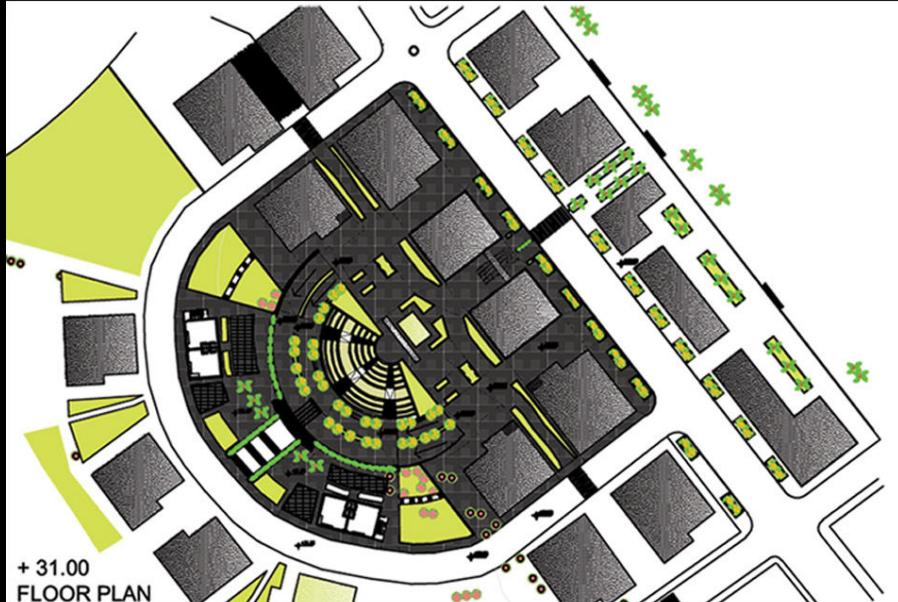
Site Plan



COMPACT SETTLEMENT
MIXED USE
PEDESTRIAN FRIENDLY DESIGN
COMMUNITY ACTIVITIES
LIVELY PLACE
LOW RISE HIGH DENSITY
RESIDENTIAL COMMERCIAL UNITS
PUBLIC PLACE
PUBLIC TRANSPORTATION
DIVERSITY OF DWELLING TYPES
REDUCED CAR USE

Project

Level Plans & Dwelling Plans

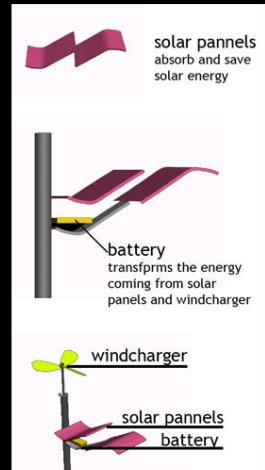
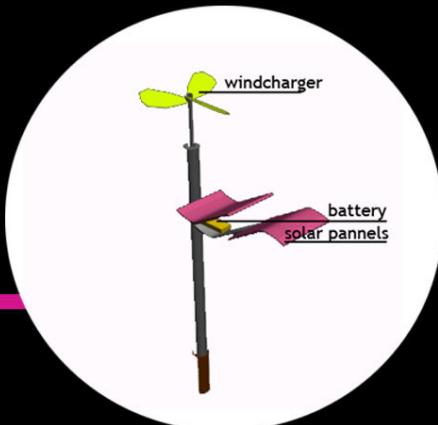


Project

Details



- environmentally friendly
- completely independent
- cost effective



the system is designed to produce light energy by combining solar and wind energy in the unit. the unit , called green column, consists of solar panels and a windcharger. it uses free and renewable energy to provide light.