



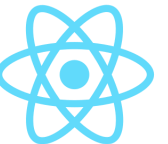
# Introduction to ReactJS and beyond

Dam Minh Tien



# Outline

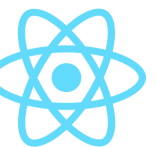
- 1 What is React
- 2 Why use React
- 3 How React works
- 4 React Hook, Redux, patterns, convention
- 5 Conclusion



# What is React: official definition



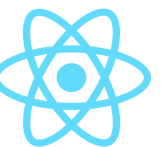
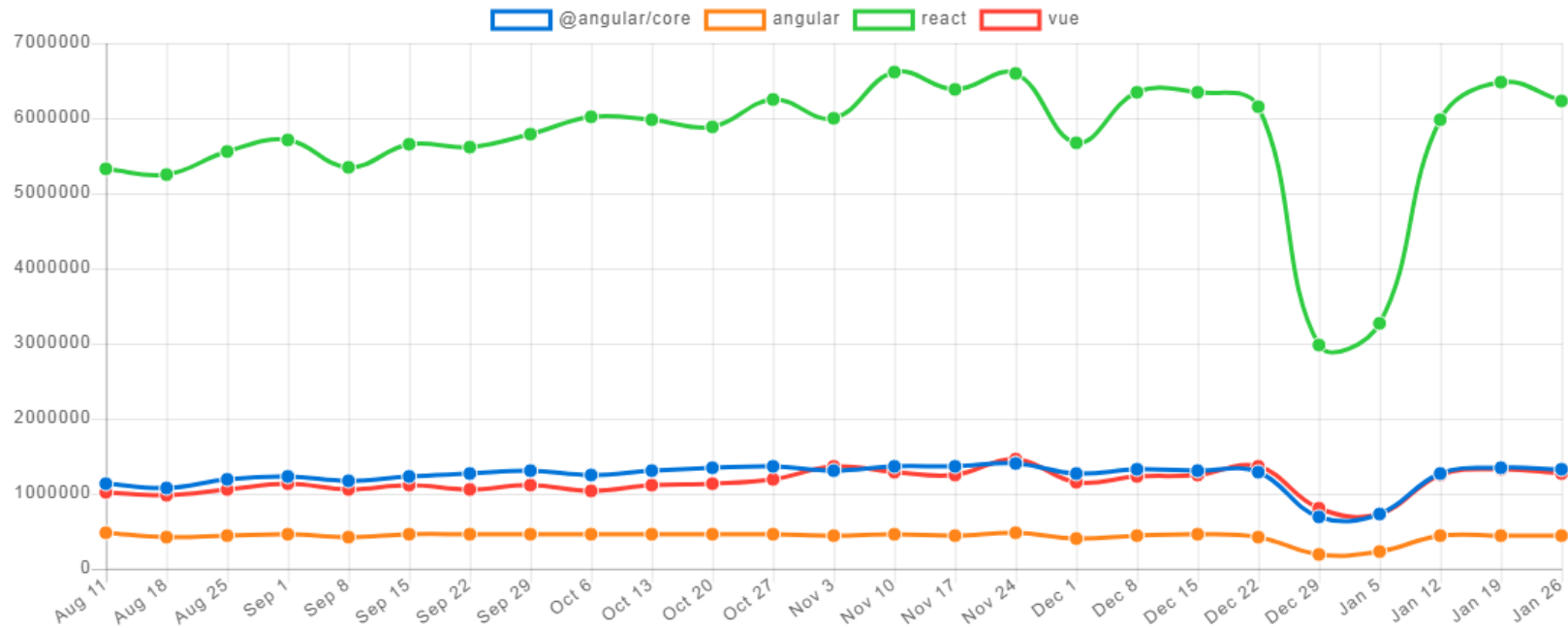
A JAVASCRIPT LIBRARY FOR BUILDING USER INTERFACES



# What is React: npm trend



Downloads in past 6 Months :



# Why use React: history



## 2010 - The first signs of React

- Facebook introduced xhp into its php stack and open sourced it. Xhp allowed creating composite components.

## 2011 - An early prototype of React

- Jordan Walke created FaxJS, the early prototype of React - shipped a search element on Facebook.

## 2012 - Something new had started at Facebook

- Facebook Ads became hard to manage, so Facebook needed to come up with a good solution for it. Jordan Walke worked on the prototype and created React.

## 2013 - The year of the Big Launch

- May 29-31: JS ConfUS. **React gets open sourced.**

June 2: React (by Facebook) is available on JSFiddle

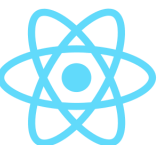
## 2014 - The year of Expansion

- Early 2014: #reactjsworldtour conferences started, to build community and to 'turn haters into advocates'.
- Jan 2: React Developer Tools becomes an extension of the Chrome Developer Tools.

## 2015 - React is Stable

- January: Netflix likes React, Airbnb uses React
- June 2: Redux was released by Dan Abramov and Andrew Clark.

## 2016 - 2020 React gets mainstream



# Why use React: traditional JS

Quora

Search for questions, people, and topics

HTML

JavaScript (programming language)

Web Development

Computer Programming

## How do you write HTML in a JavaScript file?

7 Answers



Dennis Isaac, Developing awesome websites since 2009

Answered Jul 29 2015 · Author has 82 answers and 163.6k answer views

Originally Answered: how do you write html in javascript file?

There are several methods to do it. It's upto you to choose the best suitable method for the situation.

Method 1 - The write() method writes HTML expressions or JavaScript code to a document. This is probably the easiest way to add HTML code through JavaScript file

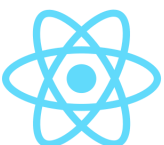
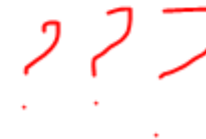
Example :

```
document.write("<h1>Hello World!</h1><p>Have a nice day!</p>");
```

Method 2 - The appendChild() method appends a node as the last child of a node. You have to create the HTML as a node object before adding

Example :

```
var para = document.createElement("P"); // Create a <p> node
var t = document.createTextNode("This is a paragraph.");
para.appendChild(t); // Append the text to <p>
document.getElementById("myDIV").appendChild(para);
```



# How React works: JavaScript eXtension

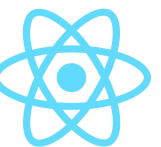
Instead of artificially separating *technologies* by putting markup and logic in separate files, React separates concerns with loosely coupled units called “components” that contain both



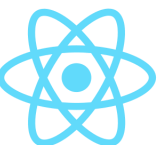
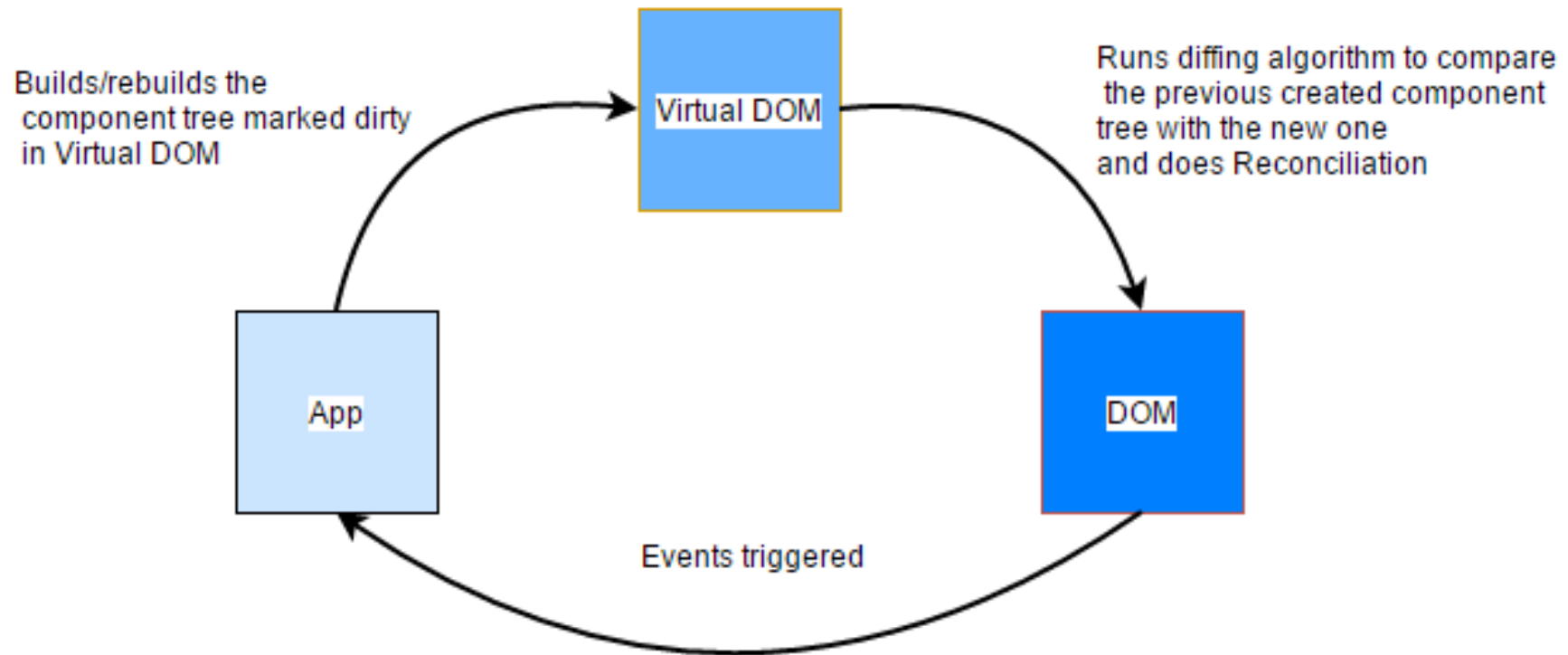
```
const element = <><h1>Hello World</h1><p>Have a nice day</p></>
```

This funny tag syntax is neither a string nor HTML.

It is called JSX, and it is a syntax extension to JavaScript. We recommend using it with React to describe what the UI should look like. JSX may remind you of a template language, but it comes with the full power of JavaScript.



# How React works: virtual DOM



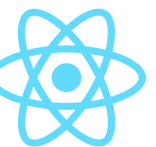


# How React works: everything is component

Benefits:

- Composable
- Reusable
- Maintainable
- Testable

```
class C4IGreeting extends React.Component {  
  render() {  
    return <h1>Hello, {this.props.name}</h1>;  
  }  
}
```



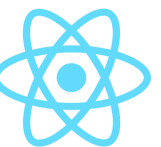
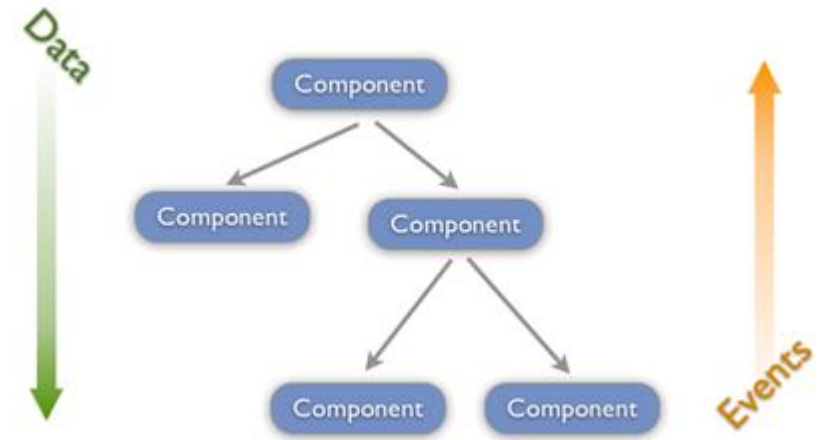
# How React works: single source of Truth

Traditional data flows:

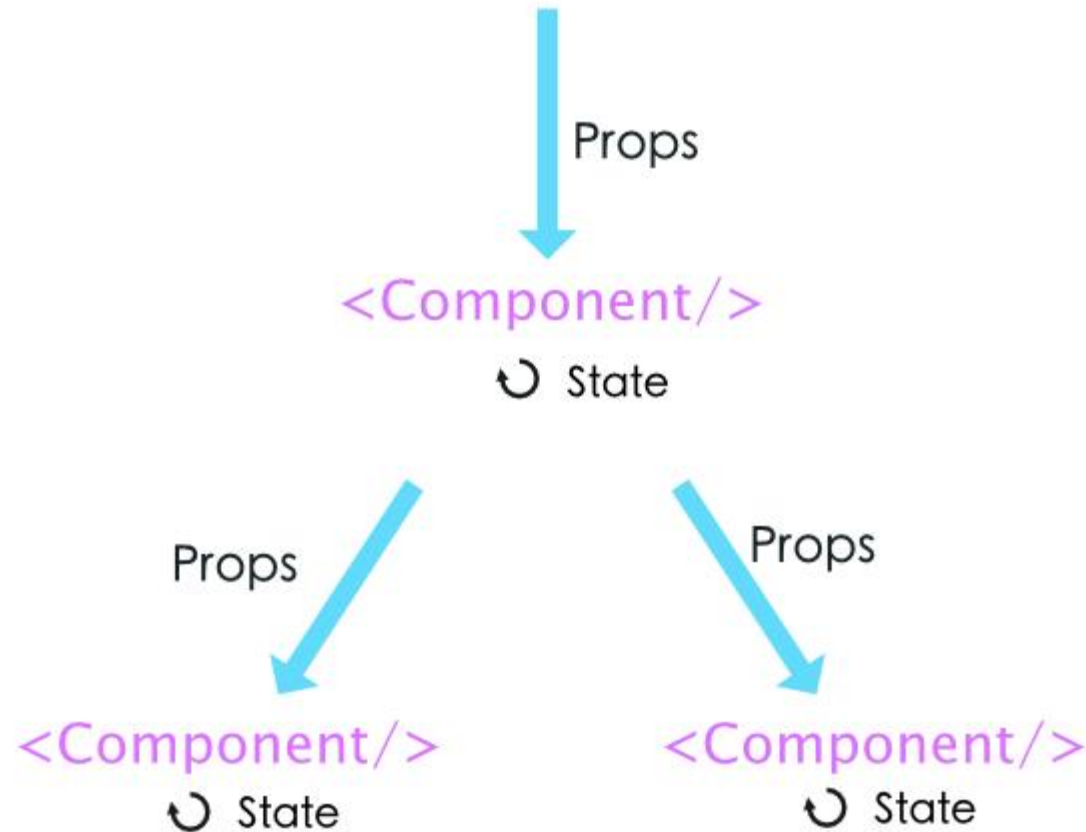
**No framework:** any components can communicate with any other components

**AngularJS:** two-way data binding

**ReactJS:** one-way data binding



# How React works: state & prop



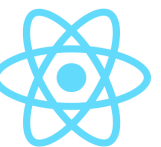
## Prop vs State

### Prop

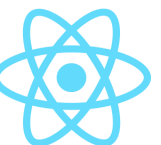
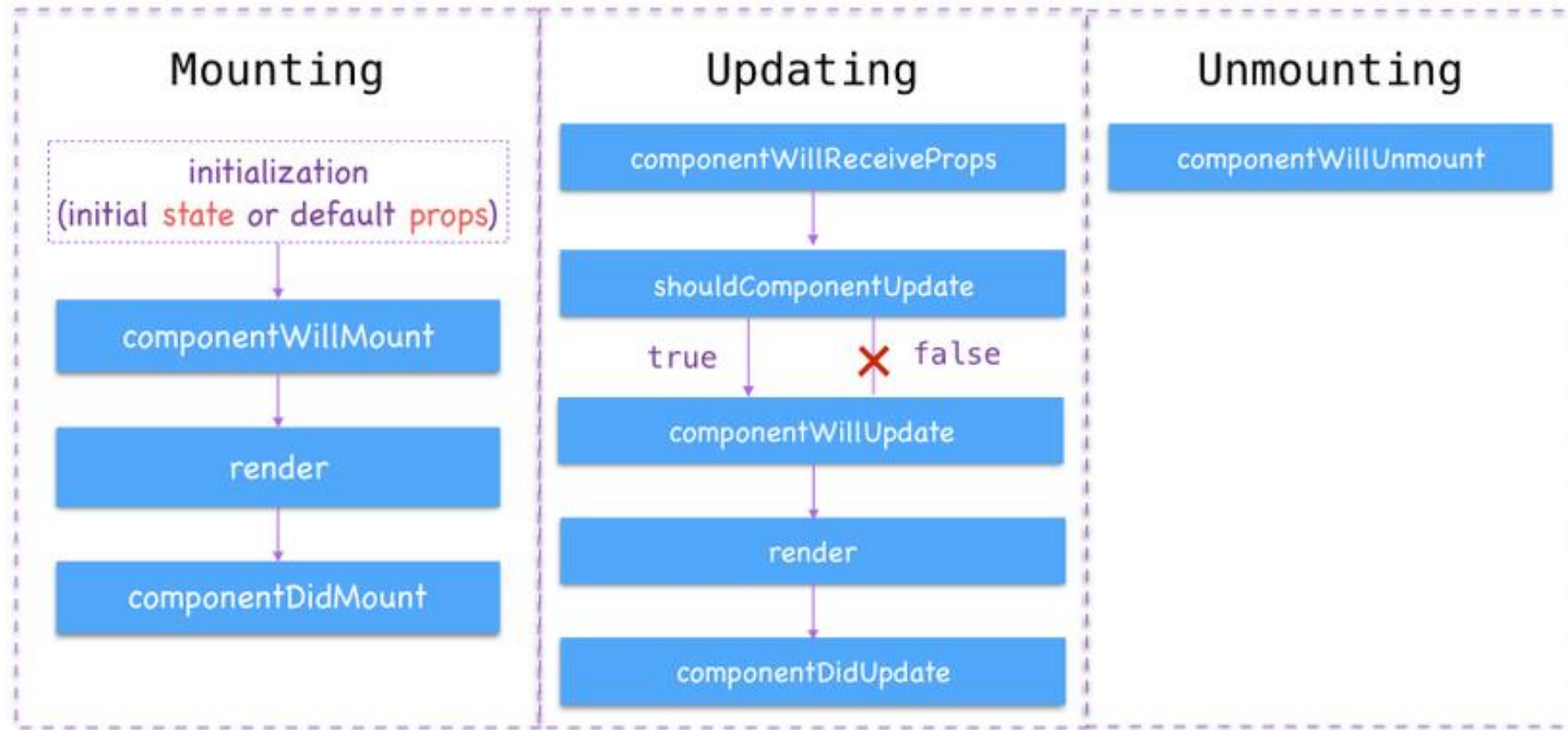
- External data
- Can't change it

### State

- Internal data
- Can change it
- Private for component



# How React works: life cycle



# Furthermore: react hook

*Hooks* are a new addition in React 16.8. They let you use state and other React features without writing a class.

```
import React from 'react';

class Example extends React.Component {
  constructor(props) {
    super(props);
    this.state = {
      count: 0
    };
  }

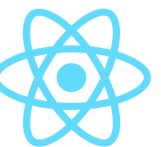
  setCount(count) {
    this.setState({
      count,
    })
  }

  render() {
    return (
      <div>
        <p>You clicked {count} times</p>
        <button onClick={() => setCount(count + 1)}>
          Click me
        </button>
      </div>
    );
  }
}
```

```
import React, { useState } from 'react';

function Example() {
  // Declare a new state variable, which we'll call "count"
  const [count, setCount] = useState(0);

  return (
    <div>
      <p>You clicked {count} times</p>
      <button onClick={() => setCount(count + 1)}>
        Click me
      </button>
    </div>
  );
}
```



# Furthermore: react hook - useEffect

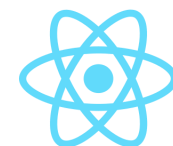
If you're familiar with React class lifecycle methods, you can think of useEffect Hook as componentDidMount, componentDidUpdate, and componentWillUnmount combined.

```
import React, { useState, useEffect } from 'react';

function Example() {
  const [count, setCount] = useState(0);

  // Similar to componentDidMount and componentDidUpdate:
  useEffect(() => {
    // Update the document title using the browser API
    document.title = `You clicked ${count} times`;
  });

  return (
    <div>
      <p>You clicked {count} times</p>
      <button onClick={() => setCount(count + 1)}>
        Click me
      </button>
    </div>
  );
}
```

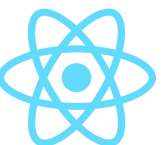
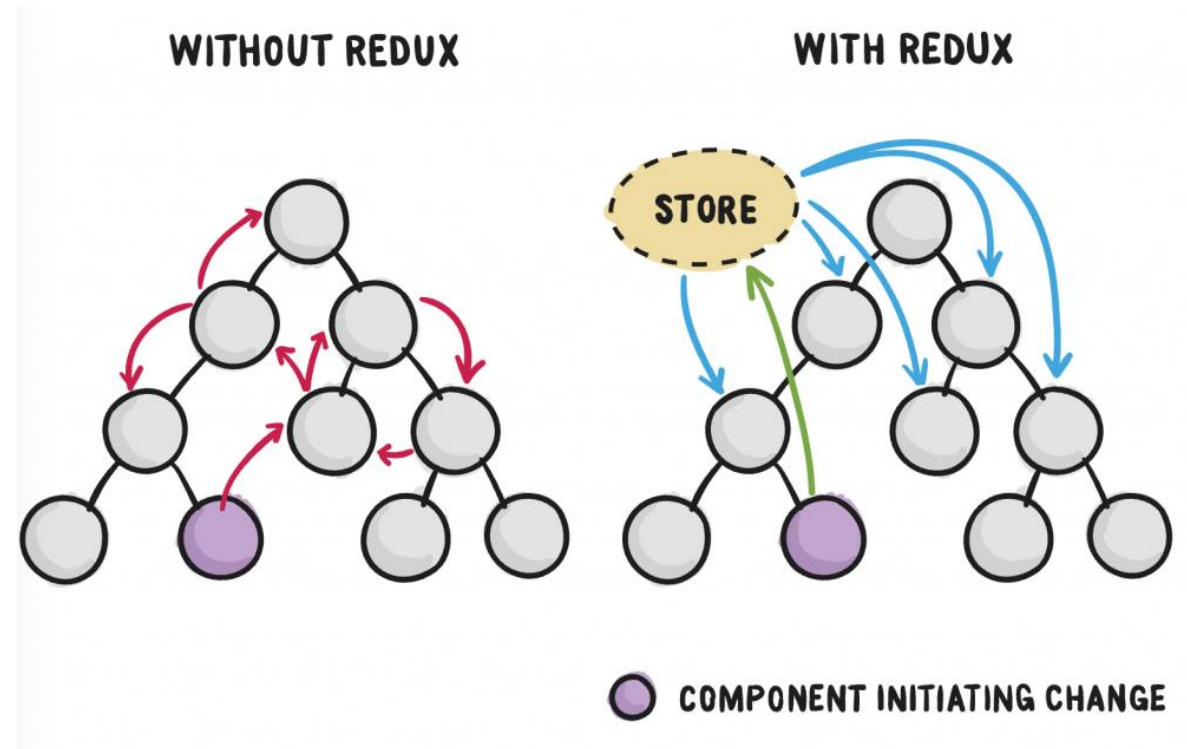


# Furthermore:

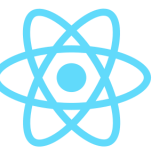
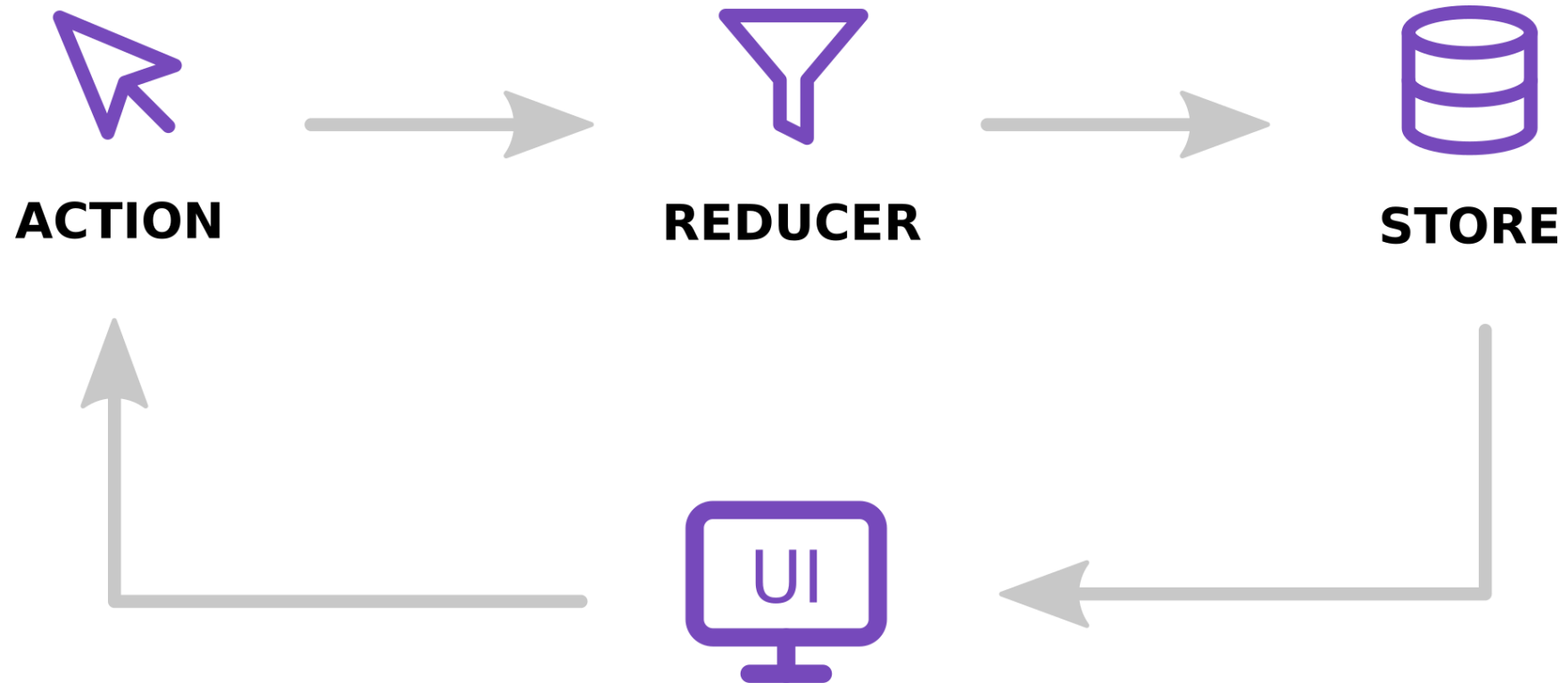
## A Predictable State Container for JS Apps

Redux uses this concept of uni-directional data flow.

- The application has a *central / root* state.
- A state change triggers View updates.
- Only special functions can change the state.
- Changes are made with pure functions



Furthermore:   
Redux





# Furthermore: patterns

React patterns: <https://reactpatterns.com>

## **Destructuring props**

Destructuring assignment is a JavaScript feature.

It was added to the language in ES2015.

So it might not look familiar.

Think of it like the opposite of literal assignment.

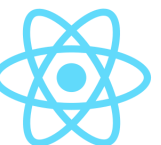


```
let person = { name: "chantastic" };  
let { name } = person;
```

Works with Arrays too.



```
let things = ["one", "two"];  
let [first, second] = things;
```



# Furthermore: patterns

React patterns: <https://reactpatterns.com>

## Conditional rendering

You can't use if/else statements inside a component declarations.

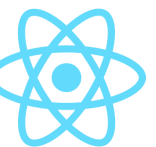
So conditional (ternary) operator and short-circuit evaluation are your friends.

if

```
{
  condition && <span>Rendered when `truthy`</span>;
}
```

if-else

```
{
  condition ? (
    <span>Rendered when `truthy`</span>
  ) : (
    <span>Rendered when `falsy`</span>
  );
}
```



# Furthermore: patterns

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React patterns: <https://reactpatterns.com>

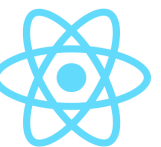
## **Array as children**

Providing an array as children is a very common.

It's how lists are drawn in React.

We use `map()` to create an array of React Elements for every value in the array.

```
<ul>
  {[ "first", "second" ].map(item => (
    <li>{item}</li>
  ))}
</ul>
```



# Furthermore: convention

Follow Airbnb: <https://github.com/airbnb/javascript/tree/master/react>

Some keywords:

## Naming

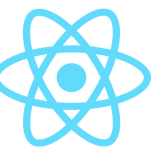
- Extensions: Use .jsx extension for React components. eslint: react/jsx-filename-extension
- Filename: Use PascalCase for filenames. E.g., ReservationCard.jsx.
- Reference Naming: Use PascalCase for React components and camelCase for their instances. eslint: react/jsx-pascal-case

```
// bad
import reservationCard from './ReservationCard';

// good
import ReservationCard from './ReservationCard';

// bad
const ReservationItem = <ReservationCard />;

// good
const reservationItem = <ReservationCard />;
```



# Furthermore: convention

Follow Airbnb: <https://github.com/airbnb/javascript/tree/master/react>

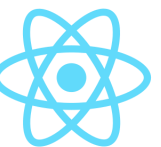
Some keywords:

## Tags

- Always self-close tags that have no children. eslint: react/self-closing-comp

```
// bad
<Foo variant="stuff"></Foo>

// good
<Foo variant="stuff" />
```



# Furthermore: convention

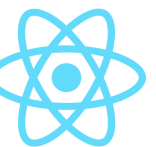
Follow Airbnb: <https://github.com/airbnb/javascript/tree/master/react>

Some keywords:

## Methods

- Use arrow functions to close over local variables. It is handy when you need to pass additional data to an event handler. Although, make sure they do not massively hurt performance, in particular when passed to custom components that might be PureComponents, because they will trigger a possibly needless rerender every time.

```
function ItemList(props) {  
  return (  
    <ul>  
      {props.items.map((item, index) => (  
        <Item  
          key={item.key}  
          onClick={(event) => { doSomethingWith(event, item.name, index); }}  
        />  
      ))}  
    </ul>  
  );  
}
```



# Conclusion: resources

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React Official Page: <https://reactjs.org/>

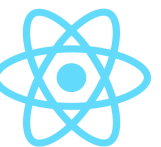
Learn React & get Certification: <https://www.freecodecamp.org/>

React Pattern: <https://reactpatterns.com>

Awesome React Resource: <https://github.com/enaqx/awesome-react>

Front-end Developer Roadmap: <https://roadmap.sh/frontend>

React Developer Roadmap: <https://github.com/adam-golab/react-developer-roadmap>



# Conclusion: editor & tools

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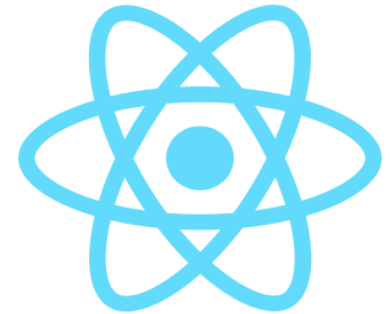
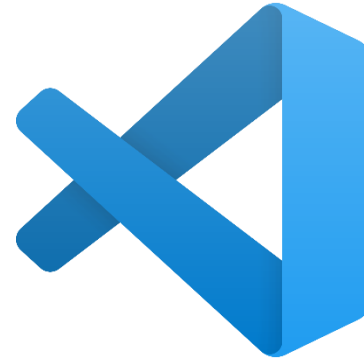
**Recommend Editor:** VSCode (or SublimeText)

**Extension:**

- Prettier
- Eslint
- Gitlens
- Path intellisense
- Auto rename tag
- ES7 React/Redux snippets

**Chrome Extension:**

- React Developer Tool
- Redux Developer Tool





Thank for your attention!