

Composition



Composition

or:

Neatly Gluing Things Together



FUN

WITH

BLOCKS





```
add_one = proc do |x|  
  x + 1  
end
```

```
puts add_one.call(1)  
# => 2
```

```
add_one = lambda do |x|  
  x + 1  
end
```

```
puts add_one.call(1)  
# => 2
```

```
add_one = -> (x) {  
    x + 1  
}
```

```
puts add_one.call(1)  
# => 2
```

```
add_one = -> (x) {  
  x + 1  
}
```

```
puts add_one.call(1)  
# => 2
```



```
class AddOne
  def call(x)
    x + 1
  end
end

add_one = AddOne.new

puts add_one.call(1)
# => 2
```

Composition

`add_one = ->(x) { x + 1 }`

add_one = ->(x) { x + 1 }

double = ->(x) { x * 2 }

```
add_one = ->(x) { x + 1 }  
double  = ->(x) { x * 2 }
```

```
add_one_and_double =  
  compose(add_one, double)
```



```
add_one = ->(x) { x + 1 }  
double  = ->(x) { x * 2 }
```

```
add_one_and_double =  
  compose(add_one, double)
```

```
add_one_and_double.call(1)
```

```
add_one = ->(x) { x + 1 }  
double  = ->(x) { x * 2 }
```

```
add_one_and_double =  
  compose(add_one, double)
```

```
add_one_and_double.call(1)  
# => (1 + 1) * 2
```

```
add_one = ->(x) { x + 1 }  
double  = ->(x) { x * 2 }
```

```
add_one_and_double =  
  compose(add_one, double)
```

```
add_one_and_double.call(1)
```

```
# => (1 + 1) * 2
```

```
# => 4
```

```
def compose(f1, f2)
  ->(x){ f2.call(f1.call(x)) }
end
```

```
add_one_and_double =
  compose(add_one, double)
```

```
add_one_and_double.call(1)
```

```
# => (1 + 1) * 2
```

```
# => 4
```

```
def compose(f1, f2)
  ->(x){ f2.call(f1.call(x)) }
end
```

```
add_one_and_double =
  compose(add_one, double)
```

```
add_one_and_double.call(1)
```

```
# => (1 + 1) * 2
```

```
# => 4
```



```
def compose(f1, f2)
  ->(x){ f2.call(f1.call(x)) }
end
```

```
add_one_and_double =
  compose(add_one, double)
```

```
add_one_and_double.call(1)
```

```
# => (1 + 1) * 2
```

```
# => 4
```

```
def compose(f1, f2)
  ->(x){ f2.call(f1.call(x)) }
end
```

```
add_one_and_double =
  compose(add_one, double)
```

```
add_one_and_double.call(1)
```

```
# => (1 + 1) * 2
```

```
# => 4
```

```
def compose(f1, f2)
  ->(x){ f2.call(f1.call(x)) }
end
```

```
add_one_and_double =
  compose(add_one, double)
```

```
add_one_and_double.call(1)
```

```
# => (1 + 1) * 2
```

```
# => 4
```

```
add_one_and_double =  
    compose(add_one, double)
```

```
add_one_and_double.call(1)
```

```
class Proc
  def >>(f2); ...; end
end
```

```
add_one_and_double =  
  (add_one >> double)
```

```
add_one_and_double.call(1)
```



```
class Proc
  def >>(f2); ...; end
end
```

```
add_one_and_double =
  (add_one >> double)
```

```
add_one_and_double.call(1)
```

See:

<https://bugs.ruby-lang.org/issues/6284>

So... Why?

```
# An Asset Pipeline.  
# output_css_with:  
#   Takes a Proc, which takes  
#   a list of CSS text to process.
```

```
pipeline.output_css_with(  
  -> (files) { files.join("\n") }  
)
```

```
concat = -> (x) { x.join("\n") }
```

```
pipeline.output_css_with(  
  concat  
)
```

```
concat = -> (x) { x.join("\n") }  
minify = CSS::Minifier.new(  
  strategy: :conservative  
)
```

```
pipeline.output_css_with(  
  concat >> minify  
)
```



```
concat = -> (x) { x.join("\n") }  
minify = CSS::Minifier.new(  
    strategy: :conservative  
)  
# ↪ Has call(); expects a string.
```

```
pipeline.output_css_with(  
    concat >> minify  
)
```

```
concat = -> (x) { x.join("\n") }  
minify = CSS::Minifier.new(  
  strategy: :conservative  
)  
prefix = CSS::Compat::Prefix.new  
  
pipeline.output_css_with(  
  concat >> prefix >> minify  
)
```



concat >> prefix >> minify

concat >> prefix >> minify

==

(concat >> prefix) >> minify

concat >> prefix >> minify

==

(concat >> prefix) >> minify

==

concat >> (prefix >> minify)

"abc" + "def" + "ghi"

"abc" + "def" + "ghi"

==

("abc" + "def") + "ghi"

"abc" + "def" + "ghi"

==

("abc" + "def") + "ghi"

==

"abcdef" + "ghi"

"abc" + "def" + "ghi"

==

("abc" + "def") + "ghi"

==

"abcdef" + "ghi"

==

"abcdefghi"

"abc" + "def" + "ghi"

==

"abc" + ("def" + "ghi")

==

"abc" + "defghi"

==

"abcdefghi"

"abc" + "def" + "ghi"

==

...

==

"abcdefghi"

"Associativity"

```
def shrinking
  standard_minify = CSS::Minifier.new(...)
  rewrite_colours = MyMagic::Shrink.colours
  standard_minify >> rewrite_colours
end
```

```
def compatibility
  prefix = CSS::Compat::Prefix.new
  flexbox = MyMagic::Polyfills.flexbox
  grid = MyMagic::Polyfills.grid
  grid >> flexbox >> prefix
end
```

```
pipeline.output_css_with(
  concat >> shrinking >> compatibility
)
```



```
even      = ->(x)    { x % 2 == 0 }
add       = ->(x,y){ x + y }.curry
add_ten   = ->(x)    { add.call(10) }
list      = ...
```

```
Pipeline = Filter.new(even)
          | Map.new(add_ten)
          | Reduce.new(add)
```

```
Pipeline.new(list).value
```




```
# Elixir:
```

```
[[1,2],[3,4]]  
  |> List.flatten  
  |> Enum.map(fn x -> x + 1 end)
```

```
# => [2,3,4,5]
```

```
# See:
```

```
# https://speakerdeck.com/solnic/blending-functional-and-oo-programming-in-ruby
```

; Clojure

```
(map  
  (comp C sharp major)  
  (concat (range 0 8) (reverse (range 0 7))))
```

; See:

; <http://www.infoq.com/presentations/music-functional-language>

; Clojure

```
(map  
  (comp C sharp major)  
  (concat (range 0 8) (reverse (range 0 7))))
```

; See:

; <http://www.infoq.com/presentations/music-functional-language>

; Clojure

```
(map  
  (comp C sharp major)  
  (concat (range 0 8) (reverse (range 0 7))))
```

```
(->>  
  bassline  
  (with hook)  
  (where :pitch (comp low B flat major))  
  (with beat)  
  (in-time (bpm 90))))
```

; See:

; <http://www.infoq.com/presentations/music-functional-language>



Summary

- Convenient.

Summary

- Convenient.
- Build pipelines out of reusable parts.
Composable dependency injection?

Summary

- Convenient.
- Build pipelines out of reusable parts.
Composable dependency injection?
- Everyone looks at you funny when you use it.

References & Further Reading

- <https://speakerdeck.com/solnic/blending-functional-and-oo-programming-in-ruby>
- <http://www.parsonsmatt.org/currb>
- <http://www.infoq.com/presentations/music-functional-language>
- <https://gist.github.com/damncabbage/cdf71ec519db01f2f64b>

PS: ...

$$(f \circ g)(x) = f(g(x))$$

$$(f \circ g)(x) = f(g(x))$$



`(f << g).call(x)`

`==`

`f.call(g.call(x))`

Fin.

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