Catching the Bugs You're Missing

Kinds of Testing

Example-Based Tests



```
expect(1 + 2).to eq(3)
```

```
expect(1 + 2).to eq(3)
```

```
expect(1 + 2).to eq(3)
```

expect(add(1, 2)).to eq(3)

```
expect(add(1, 2)).to eq(3) expect(add(2, 1)).to eq(3)
```

```
expect(add(1, 2)).to eq(3) expect(add(2, 1)).to eq(3) expect(add(1, 0)).to eq(1)
```

```
expect(add(1, 2)).to eq(3) expect(add(2, 1)).to eq(3) expect(add(1, 0)).to eq(1) expect(add(0, 1)).to eq(1)
```

```
2)).to eq(3)
expect(add(1,
expect(add(2,
               1)).to eq(3)
expect(add(1,
               0)).to eq(1)
               1)).to eq(1)
expect(add(0,
expect(add(-1,
               1)).to eq(0)
```

```
2)).to eq(3)
expect(add(1,
expect(add(2,
               1)).to eq(3)
               0)).to eq(1)
expect(add(1,
               1)).to eq(1)
expect(add(0,
                1)).to eq(0)
expect(add(-1,
expect(add(1
               -1)) + 0 ea(0)
```

Property-Based Tests

```
# For some integer x # and integer y
```

$$add(x,y)$$

$$== add(y,x)$$

```
# For some integer x and integer y
```

```
expect(add(x,y))
.to eq(add(y,x))
```

```
property_of {
  [integer, integer]
}.check { lx,yl
  expect(add(x,y))
  .to eq(add(y,x))
```

```
it "has swappable args" do
    property_of {
      [integer, integer]
    }.check { lx,yl
      expect(add(x,y))
      .to eq(add(y,x))
end
```

For some integer x

$$add(x,0)$$

$$== x$$

```
it "has a do-nothing val" do
    property_of {
      integer
    }.check { IxI
      expect(add(x,0))
      .to eq(x)
end
```

For some integer x

$$add(x,x)$$

$$== x * 2$$

```
it "matches multiplic'n" do
    property_of {
      integer
    }.check { IxI
      expect(add(x,x))
      .to eq(x * 2)
```

end

Something that breaks

For some string, x:

```
x.split(" ").join(" ") == x
```

```
it "split/join is reversible" do
  property of {
    string
  }.check { |x|
    expect(
      x.split(" ").join(" ")
    ).to eq(x)
end
```

```
failure after 7 tests, on:
" &2M1`"
found a reduced failure case:
" &M1`"
found a reduced failure case:
" M1`"
found a reduced success:
"M1`"
minimal failed data is:
" M1`"
  split/join is reversible (FAILED - 1)
```

```
failure after 7 tests, on:
 &2M1`"
found a reduced failure case:
" &M1`"
found a reduced failure case:
" M1`"
found a reduced success:
"M1`"
minimal failed data is:
" M1 \ "
  split/join is reversible (FAILED - 1)
```

```
failure after 7 tests, on:
" &2M1`"
found a reduced failure case:
" &M1`"
found a reduced failure case:
" M1`"
found a reduced success:
"M1`"
minimal failed data is:
" M1`"
  split/join is reversible (FAILED - 1)
```

```
failure after 7 tests, on:
" &2M1`"
found a reduced failure case:
" &M1`"
found a reduced failure case:
" M1`"
found a reduced success:
"M1`"
minimal failed data is:
" M1`"
  split/join is reversible (FAILED - 1)
```

```
failure after 7 tests, on:
" &2M1`"
found a reduced failure case:
" &M1`"
found a reduced failure case:
" M1`"
found a reduced success:
"M1`"
minimal failed data is:
" M1`"
  split/join is reversible (FAILED - 1)
```

Three Things: Data Generation, Testing with the Data, Data Reduction

Uses

Edge Cases

Treating the code like an adversary

Honest TDD; No fudging code to pass an example test.

Kinds of Properties

```
n + 1 - 1 == n
```

```
n + 1 - 1 == n
```

```
# where y != " "
x.split(y).join(y) == x
```

```
n + 1 - 1 == n
```

```
# where y != " "
x.split(y).join(y) == x
```

decompress(compress(d)) == d

Repeatable

Repeatable

list.sort.sort == list.sort

Repeatable

list.sort.sort == list.sort

Foo.new(attr).tap(&:save)

```
.attributes
==
Foo.new(attr).tap(&:save)
   .tap(&:save)
   .attributes
```

Unbreakable Rules

Unbreakable Rules

list.sort.count == list.count

Unbreakable Rules

list.sort.count == list.count

```
list.sort.all? {|x|
  list.find_index(x) != nil
}
```

Prove a Small Part

Prove a Small Part

```
pairs(list.sort).all?{|(x,y)|
    x <= y
}</pre>
```

```
# pairs([1,2,3])
# => [[1,2], [2,3]]
```

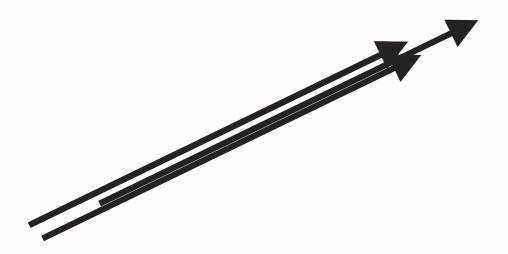
Swapping the Ordering

Swapping the Ordering

```
a.map{|n| n + 1}.sort
==
a.sort.map{|n| n + 1}
```

Hard to Solve, Easy to Check

Hard to Solve, Easy to Check



Consult an Oracle

Consult an Oracle

list.hypersort == list.sort

Consult an Oracle

list.hypersort == list.sort

```
new_code(input) == old_code(input)
```

SHOW US SOME REAL EXAMPLES

```
it "can round-trip last-logged-in" do
  property of {
    (Time.current - float.abs)
  }.check { | time |
    user = User.create(
      username: "Sam",
      last_logged_in_at: time,
    expect(
      User.find(user.id).last_logged_in_at
    ).to eq(time)
end
```

```
it "can round-trip last-logged-in" do
  property of {
    (Time.current - float.abs)
  }.check { | time |
    user = User.create(
      username: "Sam",
      last_logged_in_at: time,
    expect(
      User.find(user.id).last_logged_in_at
    ).to eq(time)
end
```

```
it "can round-trip last-logged-in" do
  property of {
    (Time.current - float.abs)
  }.check { | time |
    user = User.create(
      username: "Sam",
      last_logged_in_at: time,
    expect(
      User.find(user.id).last_logged_in_at
    ).to eq(time)
end
```

```
failure: 0 tests, on:
Sat, 13 Jun 2015 04:39:52 UTC +00:00
   can round-trip last-logged-in (FAILED - 1)
```

Failures:

1) User round-trip can round-trip last-logged-in
 Failure/Error:
expect(User.find(user.id).last_logged_in_at).to eq
time

expected: 2015-06-13 04:39:52.835645641 +0000

got: 2015-06-13 04:39:52.835645000 +0000

```
it "after transition args" do
  property of {
    array { choose boolean, string, integer}
  }.check { | args |
    test = -> (a) { expect(a).to eq(args) }
    machine = Class.new do
      state machine initial: :stopped do
        event :go do
          transition :stopped => :going
        end
        after_transition(:stopped => :going,
                          :do => proc { | machine, transition |
                            test.call(transition.args)
                          })
      end
    end
    machine.new.go(*args)
end
```

```
failure: 1 tests, on:
["y}K'ID", "aR/-xm", "^H:/ B", true, false, true]
found a reduced failure case:
["y}K'D", "aR/-xm", "^H:/ B", true, false, true]
found a reduced failure case:
["}K'D", "aR/-xm", "^H:/ B", true, false, true]
found a reduced failure case:
["", "", "", true, false, true]
found a reduced failure case:
["", "", "", true, false]
found a reduced failure case:
["", "", false]
found a reduced success:
["", "", ""]
minimal failed data is:
["", "", "", false]
```

```
prop_roundTripYear :: Year -> Property
20
     prop_roundTripYear y =
21
       (yearFromInt . yearToInt) y === pure y
22
23
     prop_roundTripMonth :: Month -> Property
24
     prop_roundTripMonth m =
25
       (monthFromInt . monthToInt) m === pure m
26
27
     prop_roundTripWeekOfMonth :: WeekOfMonth -> Property
28
29
     prop_roundTripWeekOfMonth w =
       (weekOfMonthFromInt . weekOfMonthToInt) w === pure w
30
31
     prop_roundTripDayOfMonth :: DayOfMonth -> Property
32
     prop_roundTripDayOfMonth d =
33
       (dayOfMonthFromInt . dayOfMonthToInt) d === pure d
34
35
     prop_roundTripDayOfWeek :: DayOfWeek -> Property
36
     prop_roundTripDayOfWeek d =
37
       (dayOfWeekFromInt . dayOfWeekToInt) d === pure d
38
39
     prop_roundTripNextMonth :: Date -> Bool
40
     prop_roundTripNextMonth m =
41
       (prevMonth . nextMonth) m == m &&
42
         (nextMonth . prevMonth) m == m
43
44
```

```
-- If the generated board has been declared valid, then no ships should be out of bounds.
127
      prop_ValidBoardsHaveShipsPlacedInBounds :: Property
128
      prop_ValidBoardsHaveShipsPlacedInBounds =
129
        forAll genPlacedBoard $ \eb -> wrap $
130
                                = fromRight eb
          let b
131
              allCoordsInBounds = all $ B.coordsInBounds (B.boardDimensions b)
132
                                = allCoordsInBounds . B.shipPlacementToCoords
              shipInBounds
133
           in isRight eb ==> all shipInBounds $ B.placements b
134
135
      — Same for overlapping ships.
136
      prop_ValidBoardsHaveNoOverlappingShips :: Property
137
      prop_ValidBoardsHaveNoOverlappingShips =
138
        forAll genPlacedBoard $ \eb -> wrap $
139
          let b
140
                              = fromRight eb
                              = concatMap B.shipPlacementToCoords
              allCoords
141
           in isRight eb ==> repeated (allCoords $ B.placements b) === []
142
143
      -- Have all the ships been placed on the Board?
144
      prop_ValidBoardsHaveAllShips :: Property
145
      prop_ValidBoardsHaveAllShips =
146
        forAll genPlacedBoard $ \eb -> wrap $
147
          let b
                          = fromRight eb
148
              givenShips = B.validShips b
149
              placedShips = map B.shipFromPlacement $ B.placements b
150
           in isRight eb ==> givenShips === placedShips
151
152
```

Random vs Exhaustive

Refs, Credits and Things to Look At

- fsharpforfunandprofit.com
 (Property-Based Testing Posts)
- github.com/charleso/property-testing-preso (LambdaJam talk)
- Rantly (Ruby, used in examples)
- QuickCheck, SmallCheck (Haskell)
- Hypothesis (Python)

Fin.

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