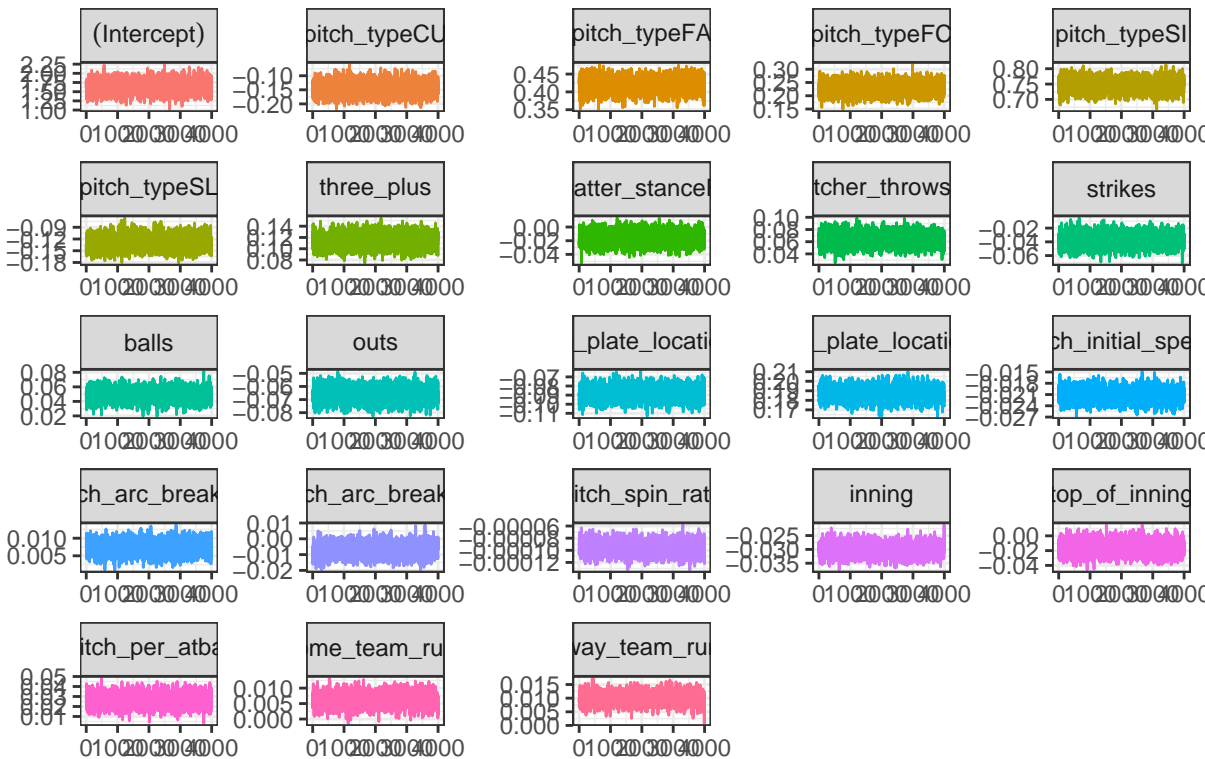


# Posterior Trace (Bawball Using R-Gibbs)

value



t