Diglett Chat Application

Team 2

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Agenda

- System Functionality
- System Architecture
- Job Quality
- Process and Teamwork
- Technology Transfer

Functional Achievements:

- Sending message
- Receiving message
- Delete/recall message
- Reply group message
- Store message
- Find other people or groups

Performance Promise:

- Support at least 500 simultaneous users
- Send messages within 5 seconds

Achieve most of the features listed in SRS

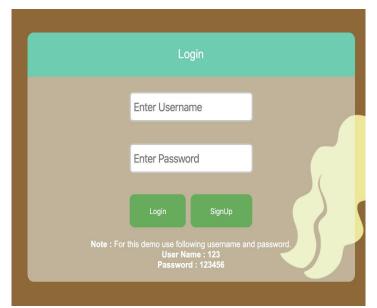
Next steps for the the project continue in the future :

- Support media message
- Translate message
- Find people in user's circle
- Forward a media message

Specific requirements

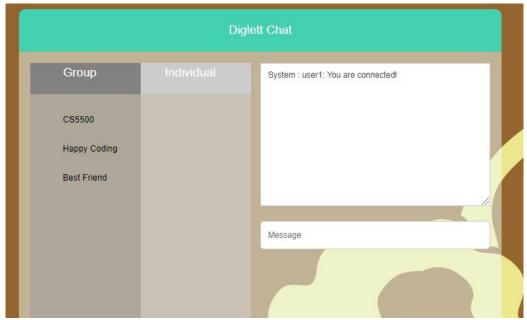
3.1 External interfaces	
3.1.1 User Interfaces	V.
3.1.2 Communication interface	\checkmark
3.2 Functional Requirements	
3.2.1 Sending message	V,
3.2.2 Receiving message	V
3.2.3 Delete/recall message	V
3.2.5 Support media in message	_
3.2.6 Message Storage	V.
3.2.7 Expose message to the user	V.
3.2.8 Support different character sets	\checkmark
3.2.9 Translate message	- X
3.2.10 Security	
3.2.11 Find people in a user's circle	V
3.2.12 Find other people or groups	- X
3.2.13 Follow groups	V,
3.2.14 Forward a media message	V
3.3 Performance requirements	- X
	V

- Login page
- Register page

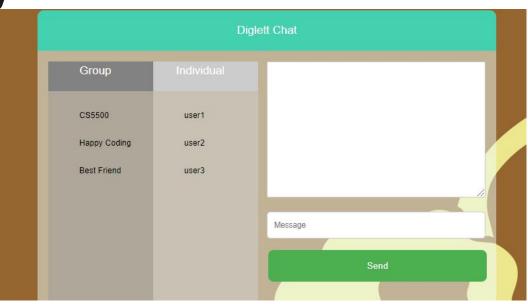




- Chatting page
 - Individual chat
 - Group chat



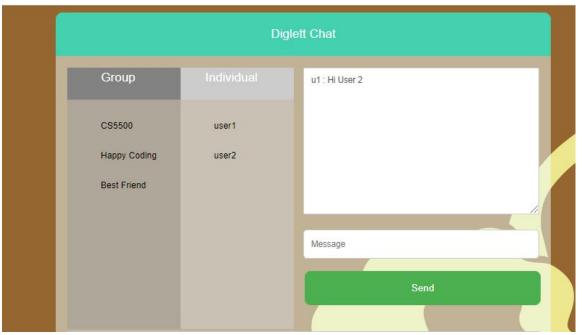
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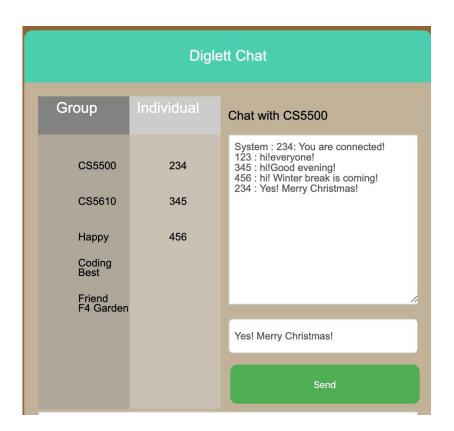
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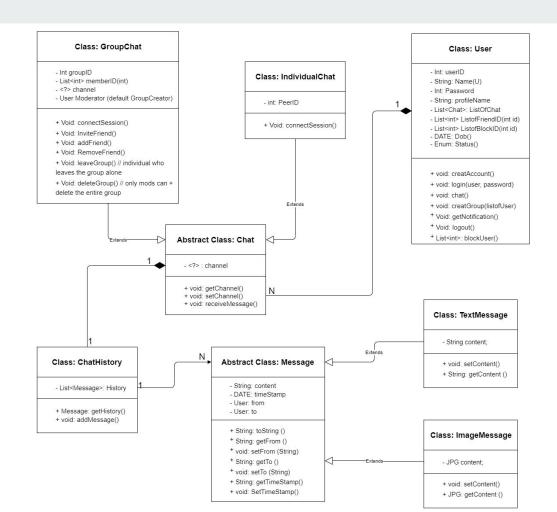
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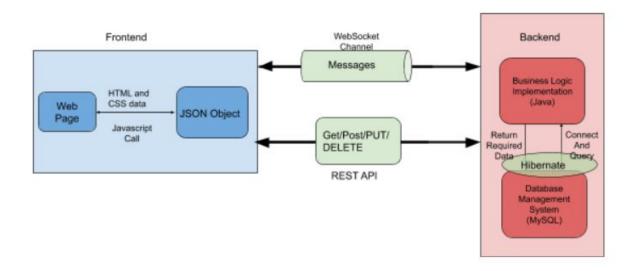
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Database Design



System architecture

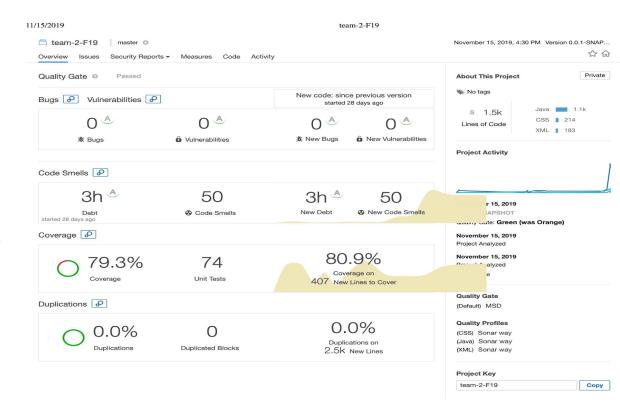


Job Quality

Overall achieved 80% Test coverage

Issues and Challenges:

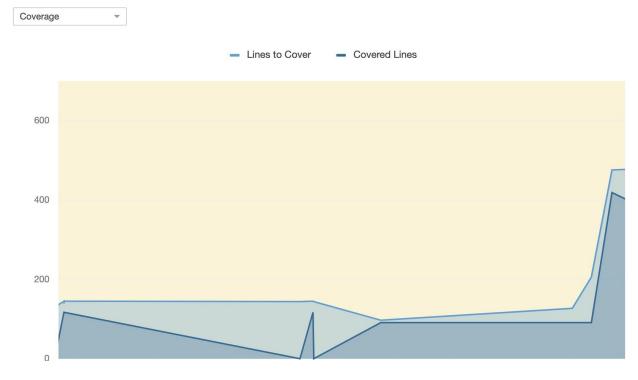
- Need to achieve 80% coverage
- Project consists 20% Javascript code
- Test Javascript code using JEST



Job Quality

Code quality is improving consistently

Coverage is significantly increased



Process and Teamwork

Team:

- Team has regular meetings twice a week
- Evaluate workload and estimate deliverables
- Discuss and categorize tasks
- Communicate via email and message
- Teamwork process: two front-end developer and two back-end developer

Scrum master:

- Coordinate meetings
- Distribute tasks based on individuals' field of expertise
- Encourage teammates
- Help team members as needed

Process and Teamwork

Build, test, and promote processes:

• Using Jenkins and Maven to automatically build, test and run the code.

Shortcomings and challenges:

- No web developing experience
- Steep learning curve
- Spend tons of time learning technologies (WebSocket, AJAX, JSON, JEST, etc)

Technology Transfer

System in shape to be handed over to the client:

• Users with a middle-school education level should be able to handle most of diglett chat functionalities after reading the user's guide.

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Reference

- https://pokemongohub.net/post/meta/alolan-dugtrio-meta-analysis/
- https://howtodoinjava.com/hibernate-tutorials/
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