# Deep Probabilistic Generative Models

#### 1. Reminder

# 1.1 Karush-Kuhn-Tucker conditions

# **Unconstrained Optimization**

let  $F: \mathbb{R}^n \to \mathbb{R}$  be a function

$$\min_{x \in \mathbb{R}^2} F(x)$$

If F is **convex** and **differentiable** Then a necessary and sufficient condition for  $\tilde{x} \in \mathbb{R}^n$  to be optimal is :  $\nabla F(\tilde{x}) = 0$ 

#### Convex set

 $X \subseteq \mathbb{R}^n$  is a convex set iff:

$$\forall x_1, x_2 \in X, \forall t \in [0, 1]: tx_1 + (1 - t)x_2 \in X$$

#### **Convex fonction**

Let X be a convex set and  $F: X \to \mathbb{R}$  be a function F is convex iff:  $F(tx_1+(1-t)x_2)\leqslant tF(x_1)+(1-t)F(x_2)$  F(x) is convex  $\Leftrightarrow -F(x)$  is concave

#### **Convex fonction: 1st order condition**

F is a convex function iff:

$$\forall x, y \in x : F(y) \geqslant F(x) + \nabla F(x)^{\top} (x - y)$$

### **Convex fonction: 2st order condition**

 $\nabla^2 F(x)$  is positive semi-definte matrix.

## Hessian

#### **Property**

- Affine function is convex and concave.
- $F(x) = \exp(x)$  is convex.
- $F(x) = \log(x)$  is concave.
- $F(x) = ax^2 + bx^2 + c$  if  $a \ge 0 \Rightarrow convex$  if else  $a \le 0 \Rightarrow concave$ .
- Let  $F_1...F_n$  be a set of convex fonctions and  $w_1..w_n \geqslant 0$ . Then  $F(x) = w_1F_1(x) + ... + w_nF_n(x)$  is a convex Fonction

# **Constrained Optimization**

$$\min_{x \in \mathbb{R}^2} F(x)$$

subject to:  $g_i(x) = 0 \quad \forall i \in [1...n] \text{ and } h_i(x) \leq 0 \quad \forall i \in [1...p]$ 

# **Necessary optimisation conditions (KKT conditions)**

Let  $\hat{x} \in \mathbb{R}^n$ ,  $\hat{\lambda} \in \mathbb{R}^n$  and  $\hat{\mu} \in \mathbb{R}^P$  be primal and dual variables. If  $\hat{x}$ ,  $\hat{\lambda}$  and  $\hat{\mu}$  are oplimal, then:

Stationarity

$$\nabla f(\hat{x}) + \sum_{i=1}^{m} \hat{\lambda}_i \nabla g_i(\hat{x}) + \sum_{i=1}^{p} \hat{\mu}_i \nabla h_i(\hat{x}) = 0$$

Primal Feasibility

$$\forall i \in [1...n] \quad g_i(\hat{x}) = 0$$
$$\forall i \in [1...p] \quad h_i(\hat{x}) \leq 0$$

Dual Feasibility

$$\forall i \in [1...p] \quad \hat{\mu}_i \geqslant 0$$

Complementary slackness

$$\forall i \in [1...p] \quad \hat{\mu}_i h_i(\hat{x}) = 0$$

#### Note

IF: F is convex,  $\forall i$   $g_i$  is affine,  $\forall i$   $h_i$  is convex

The same thing for the problem of maximization but:

$$\nabla f(\hat{x}) + \sum_{i=1}^{m} \hat{\lambda}_i \nabla g_i(\hat{x}) - \sum_{i=1}^{p} \hat{\mu}_i \nabla h_i(\hat{x}) = 0$$

Then KKT conditions are sufficient

# 1.2 Probability

#### 1.2.1 CDF

$$F(x) \triangleq P(X \le x) = \begin{cases} \sum_{u \le x} p(u) & \text{, discrete} \\ \int_{-\infty}^{x} f(u) du & \text{, continuous} \end{cases} \tag{1}$$

# **1.2.2** Mean $\mu$ and variance $\sigma^2$

$$\mathbb{E}[X] \triangleq \begin{cases} \sum_{x \in \mathcal{X}} x p(x) & \text{, discrete} \\ \int_{\mathcal{X}} x p(x) \mathrm{d}x & \text{, continuous} \end{cases} \tag{2}$$

$$var[X] = \mathbb{E}[(X - \mu)^2]$$
 (3)  
=  $\mathbb{E}[X^2] - \mu^2$  (4)

# 1.2.3 product rule

p(X,Y) = P(X|Y)P(Y)(5)

# 1.2.4 Bayes rule

$$p(Y = y | X = x) = \frac{p(X = x, Y = y)}{p(X = x)}$$

$$= \frac{p(X = x | Y = y)p(Y = y)}{\sum_{y'} p(X = x | Y = y')p(Y = y')}$$
(6)

$$P(w_i \mid D) = \frac{P(D \mid w_i) P(w_i)}{\sum_{j=1}^{N} P(D \mid w_j) P(w_j)}$$
(7)

With  $P\left(w_i\right)$  the prior probability,  $P\left(w_i\mid D\right)$  the posterior probability,  $P\left(D\mid w_i\right)$  the likelihood,  $\sum_{j=1}^N P\left(D\mid w_j\right) P\left(w_j\right)$  the marginal likelihood or "model evidence".

## 1.2.5 Gaussian (normal) distribution

Table 1: Summary of Gaussian distribution.

Written as 
$$f(x) \qquad \mathbb{E}[X] \ \ \text{mode} \ \ \text{var}[X]$$
 
$$X \sim \mathcal{N}(\mu, \sigma^2) \ \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{1}{2\sigma^2}(x-\mu)^2} \ \mu \qquad \mu \qquad \sigma^2$$

#### 1.2.6 Covariance and correlation

$$cov[X, Y] \triangleq \mathbb{E}\left[ (X - \mathbb{E}[X])(Y - \mathbb{E}[Y]) \right]$$

$$= \mathbb{E}[XY] - \mathbb{E}[X]\mathbb{E}[Y]$$
(8)

$$corr[X, Y] \triangleq \frac{Cov[X, Y]}{\sqrt{var[X], var[Y]}}$$
(9)

#### 1.2.7 Central limit theorem

Given N random variables  $X_1, X_2, \cdots, X_N$ , each variable is **independent and identically distributed**, and each has the same mean  $\mu$  and variance  $\sigma^2$ , then

$$\frac{\sum\limits_{i=1}^{n} X_i - N\mu}{\sqrt{N}\sigma} \sim \mathcal{N}(0,1) \tag{10}$$

this can also be written as

$$\frac{\bar{X} - \mu}{\sigma/\sqrt{N}} \sim \mathcal{N}(0, 1)$$
 , where  $\bar{X} \triangleq \frac{1}{N} \sum_{i=1}^{n} X_i$  (11)

## 2. Generative modeling

A model is generative if it places a joint distribution over all observed dimensions of the data.

Consider a supervised learning task with features X and labels Y:

- Generative models want to learn P(X, Y).
- Discriminative models want to learn P(Y | X).

# 2.1 How to design a rich family of probability distributions?

Three basic recipes for using a flexible function  $f_{\theta}()$ :

1. Apply a richly parameterized transformation to a simple random variable.

$$Z \sim \mathcal{N}(0, \mathbf{I})$$
  $X = f_{\theta}(Z)$ 

2. Use a rich mixing distribution for a simple parametric family.

$$Z \sim \mathcal{N}(0, \mathbf{I})$$
  $X = \mathcal{N}(f_{\theta}(Z), \Sigma)$ 

3. Specify a complicated distribution via its log density:

$$X \sim \frac{1}{\mathcal{Z}_{\theta}} \exp \{f_{\theta}(x)\}$$
  $\mathcal{Z}_{\theta} = \int \exp \{f_{\theta}(x)\} dx$ 

# 2.1.1 Recipe 1: Transform a simple random variable

Construct a family of densities  $g_{\theta}(x)$  on  $R^K$  with parameters  $\theta$ .

- Choose a simple continuous distribution on  $\mathbb{R}^J$  with density  $\pi(z).$
- Parameterize a class of functions:  $f_{\theta}: \mathbb{R}^J \to \mathbb{R}^K$ .

$$g_{\theta}(x) = \pi \left( f_{\theta}^{-1}(x) \right) \left| \mathcal{J} \left[ f_{\theta}^{-1}(x) \right] \right|$$

where  $\mathcal{J}[]$  is the Jacobian matrix

## **Classic Example:**

- Factor Analysis and Principal Component Analysis
- Independent Component Analysis (ICA)
- the decoder portion of an autoencoder
- generative adversarial network

# 2.1.2 Recipe 2: Mix a simple random variable

Construct a family of densities (or PMFs)  $g_{\theta}(x)$  with parameters  $\theta$ .

• Choose a family of simple distributions  $\pi_z$  , parameterized by z.

- The family  $\pi_z$  can be discrete, continuous, or both.
- Define a distribution  $\Psi_{\theta}(z)$  on z with parameters  $\theta$
- ullet Draw a z from  $\Psi_{ heta}(z)$  , then  $x \sim \pi_z$  .

## **Classic Example:**

- Gaussian Mixture Model
- Latent Dirichlet Allocation
- Nonlinear Gaussian belief networks
- Variational autoencoder

### 2.1.3 Recipe 3: Specify a log density directly

Construct a family of densities (or PMFs)  $g_{\theta}(x)$  with parameters  $\theta$ .

- Parametrize any scalar function  $f_{\theta}(x)$ .
- Exponentiate and normalize:

$$g_{\theta}(x) = \frac{1}{\mathcal{Z}_{\theta}} \exp \{f_{\theta}(x)\}$$
$$\mathcal{Z}_{\theta} = \int \exp \{f_{\theta}(x)\}$$

• Typically requires Markov chain Monte Carlo to sample.

## Markov chain Monte Carlo (MCMC):

- Random walk that converges to  $g_{\theta}(x)$ .
- Uses a stochastic operator  $T(x \leftarrow x')$ .
- Ergodic and leave  $g_{\theta}(x)$  invariant:

$$g_{\theta}(x) = \int g_{\theta}(x') T(x \leftarrow x') dx'$$

- Several common recipes:
- Metropolis–Hastings
- Gibbs sampling
- Slice sampling
- Hamiltonian Monte Carlo

## **Example:**

- Ising Model
- Restricted Boltzmann Machine
- Deep Boltzmann Machines

#### 3. The variational autoencoder

A standard autoencoder consists of an encoder and a decoder. Let the input data be X. The encoder produces the latent space vector z from X. Then the decoder tries

to reconstruct the input data X from the latent vector z.



**Figure 1:** The working of a simple deep learning autoencoder model.

### 3.1 Basic VAE Generative Model

Spherical Gaussian latent variable:

$$Z \sim \mathcal{N}(0, \mathbf{I})$$

Transform with a neural network to parameterize another Gaussian:

$$x \mid z, \theta \sim \mathcal{N}\left(\boldsymbol{\mu}_{\theta}(z), \boldsymbol{\Sigma}_{\theta}(z)\right)$$

## 3.2 The Problem

In the case of an autoencoder, we have z as the latent vector. We sample  $p_{\theta}(z)$  from z. Then we sample the reconstruction given z as  $p_{\theta}(x|z)$ . Here  $\theta$  are the learned parameters.

We want to maximize the log-likelihood of the data. The marginal likelihood is composed of a sum over the marginal likelihoods of individual datapoints. That is,

$$\log p_{\theta}\left(x^{(1)}, \dots, x^{(N)}\right) = \sum_{i=1}^{N} \log p_{\theta}\left(x^{(i)}\right)$$
 Sample x|z from  $x|z \sim \mathcal{N}(\mu_{x|z}, \Sigma_{x|z})$  Decoder network 
$$p_{\theta}(x|z)$$
 Sample z from  $z|x \sim \mathcal{N}(\mu_{z|x}, \Sigma_{z|x})$  Encoder network 
$$q_{\phi}(z|x)$$

Figure 2: VAE

 $\boldsymbol{x}$