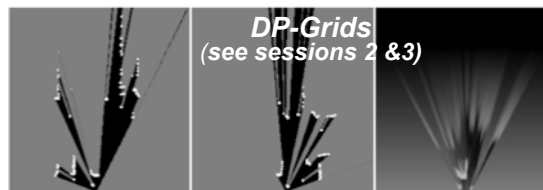


W4. Perception & Situation Awareness & Decision making

- Robot Perception for Dynamic environments: Outline & DP-Grids concept
- Dynamic Probabilistic Grids – Bayesian Occupancy Filter concept
- Dynamic Probabilistic Grids – Implementation approaches
- Object level Perception functions (SLAM + DATMO)
- Detection and Tracking of Mobile Objects – Problem & Approaches
- Detection and Tracking of Mobile Objects – Model & Grid based approaches
- **Embedded Bayesian Perception & Short-term collision risk (DP-Grid level)**
- Situation Awareness – Problem statement & Motion / Prediction Models
- Situation Awareness – Collision Risk Assessment & Decision (Object level)

Embedded Bayesian Perception – *Main features*

Perception process
(reminder session 1)



- **Main difficulties**

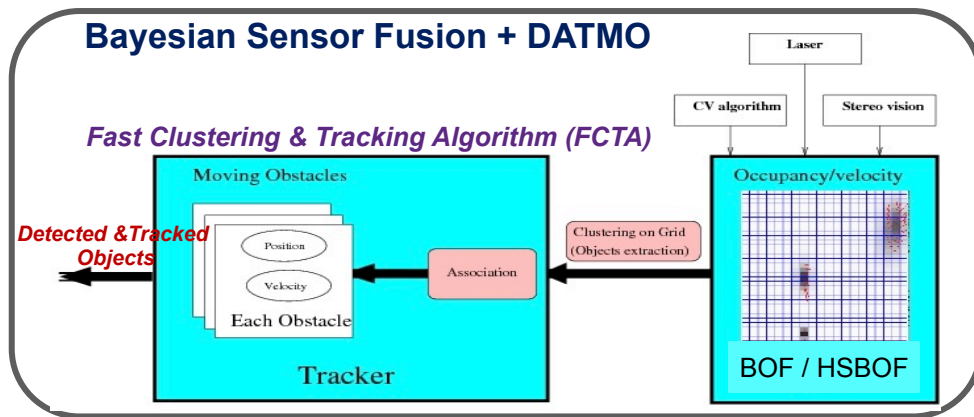
- *Noisy data, Incompleteness, Dynamicity, Discrete measurements + Real time!*

- **Approach: Bayesian Perception**

- *Reasoning about **Uncertainty** & **Time window** (Past events & Near future)*
- *Improving robustness using **Bayesian Sensor Fusion** (Multiple sensors + Sensors & Dynamic models + Bayesian Inference)*
- ***Scene Interpretation** using Semantic & Contextual information*

Embedded Bayesian Perception on a real vehicle

DP-Grid based Architecture



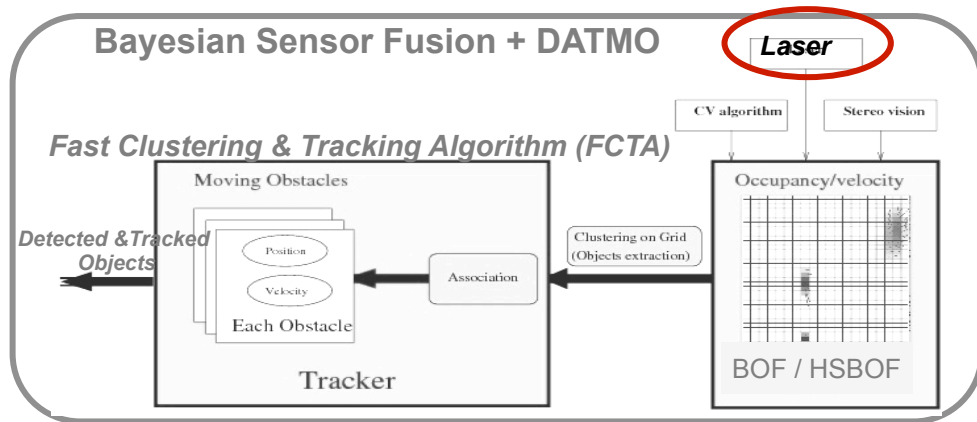
Architecture combining:

- DP-Grid construction
- Grid-based SLAM & DATMO

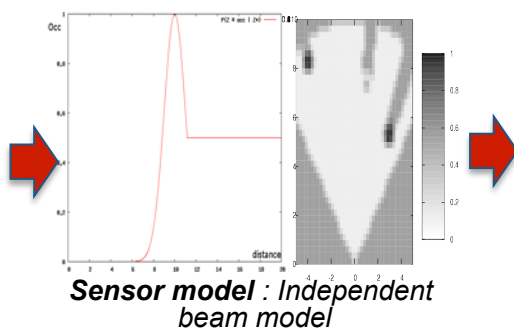
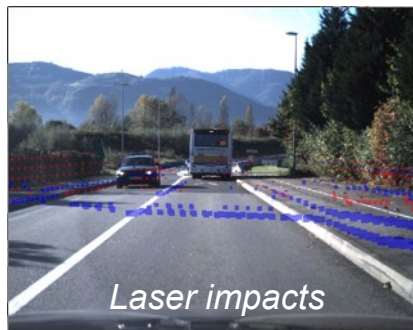
- **Construct & Update on-line** (real-time) a DP-Grid model of the Dynamic Environment → *Sensor Fusion & BOF / HSBOF*
- **Extract Object level data** using FCTA & Specialized perception functions (*e.g. lane tracking & localization*)

Embedded Bayesian Perception on a real vehicle

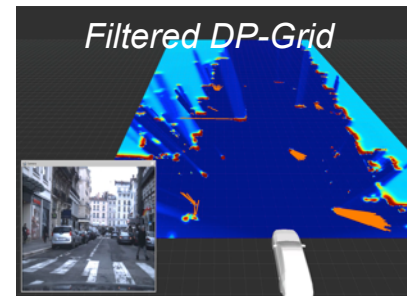
DP-Grid based Architecture



Laser perception

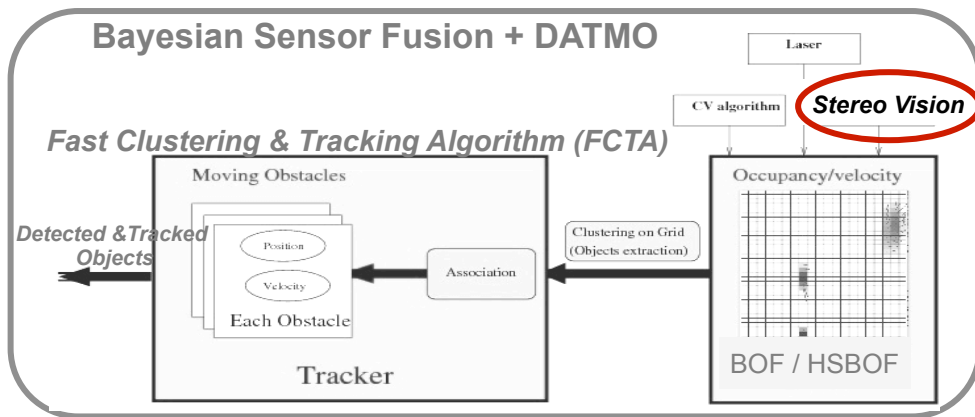


**Laser Data Fusion
(BOF / HSBOF)**
⇒ 8 layers, 2 lasers
+
Motion detection
⇒ Odometry & IMU

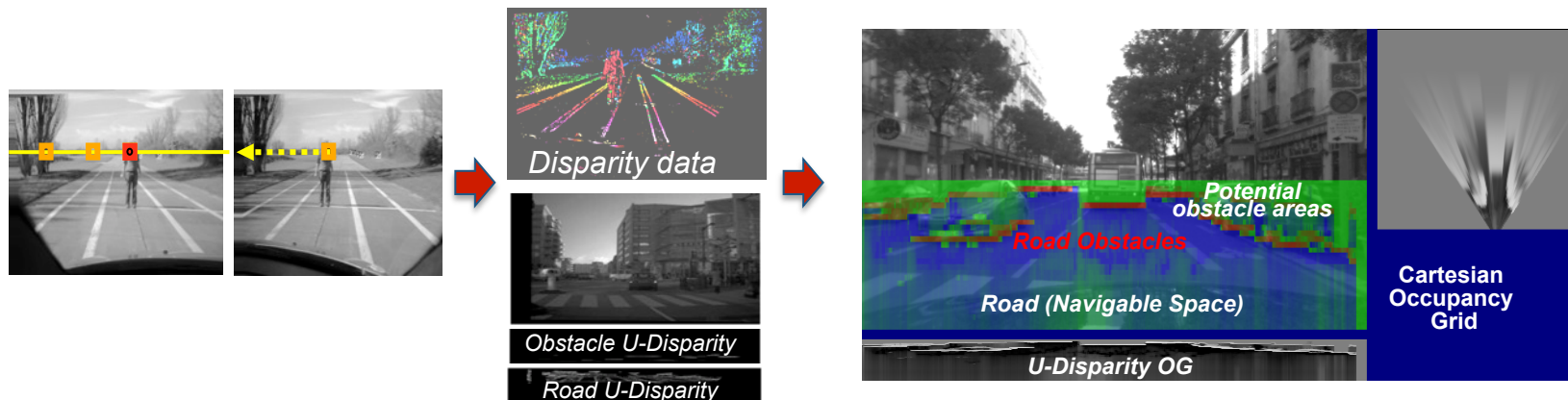


Embedded Bayesian Perception on a real vehicle

DP-Grid based Architecture

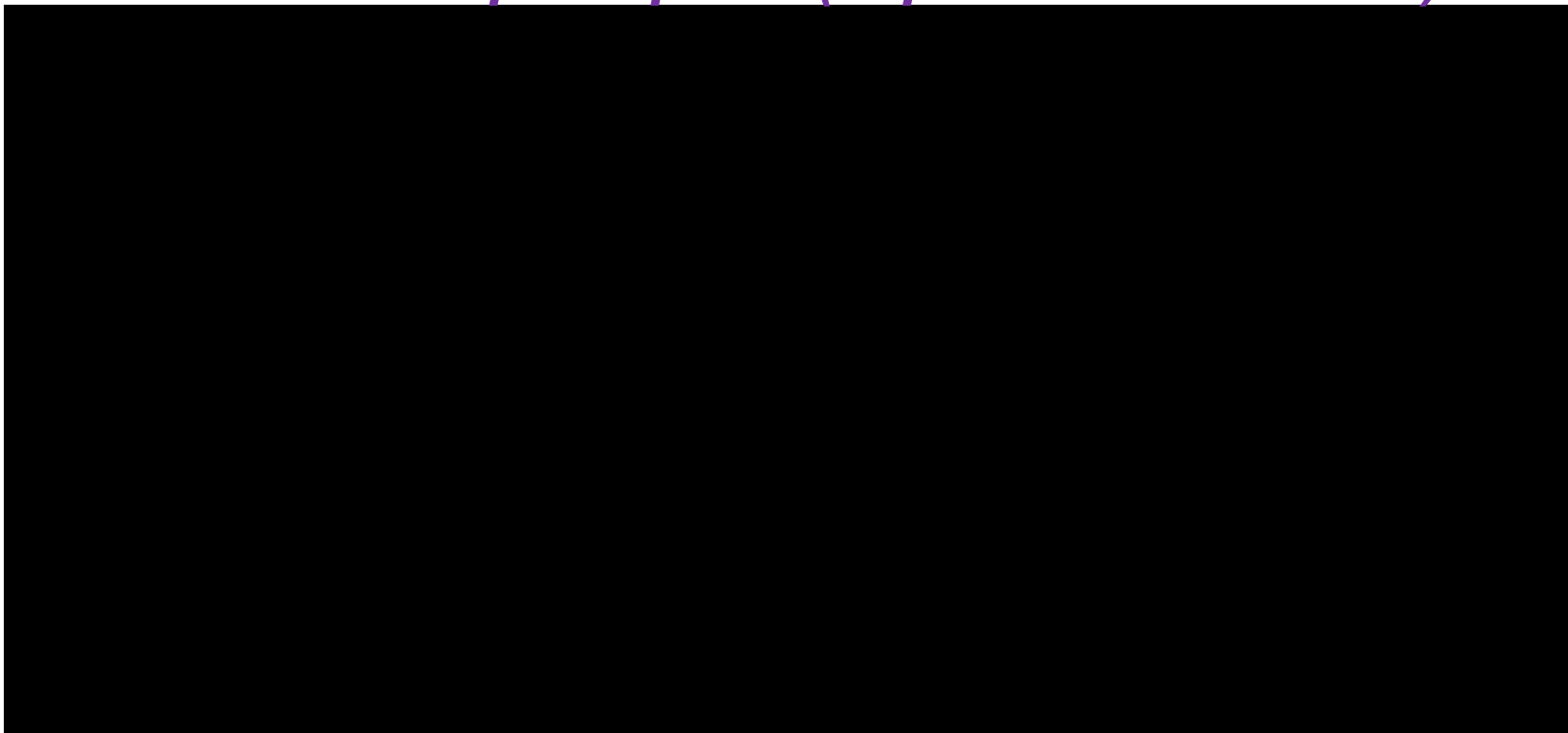


Stereo Vision



Embedded Bayesian Perception on a real vehicle

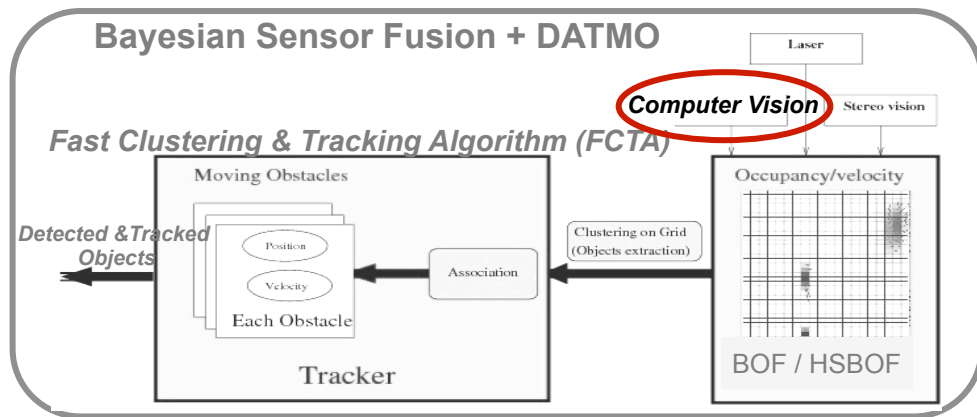
Stereo-vision perception (experimental results)



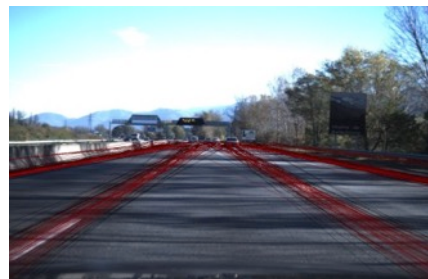
- Scene view provided by vehicle front camera
- Superimposition of Road Free space (blue) & Obstacles (red)
- Display Cartesian Occupancy Grid & U-Disparity

Embedded Bayesian Perception on a real vehicle

DP-Grid based Architecture



Computer Vision
Specialized perception functions



Multi-Lane tracker & Localization
(vision + Open Street Map)

Intensity Features

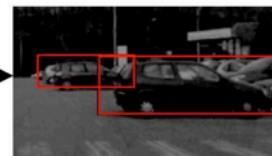


Depth Features

Detection & Classification
(using Intensity & Depth Features)



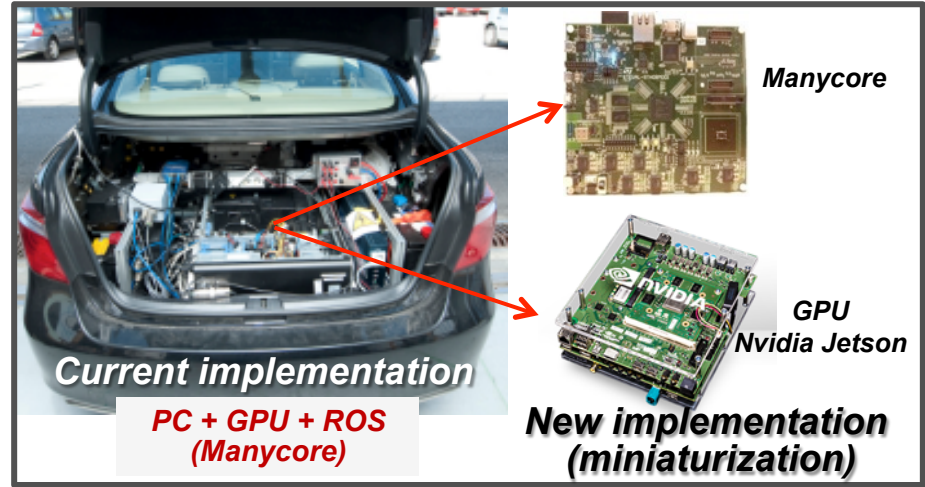
Codebook
Matching



Detections

Embedded Bayesian Perception platform

Vehicle Architecture



Embedded Bayesian Perception platform

System outputs

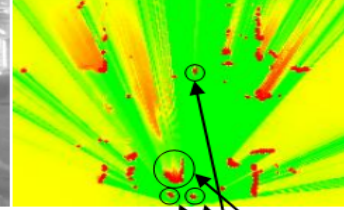
Localization & Recorded Trajectory
Open Street Map + GPS + IMU + Odometry



Front view (camera)
+
Superimposition of detected moving objects



Fusion result using BOF (DP-Grid)



OG from left Lidar



OG from right Lidar



OG from Stereo



Car

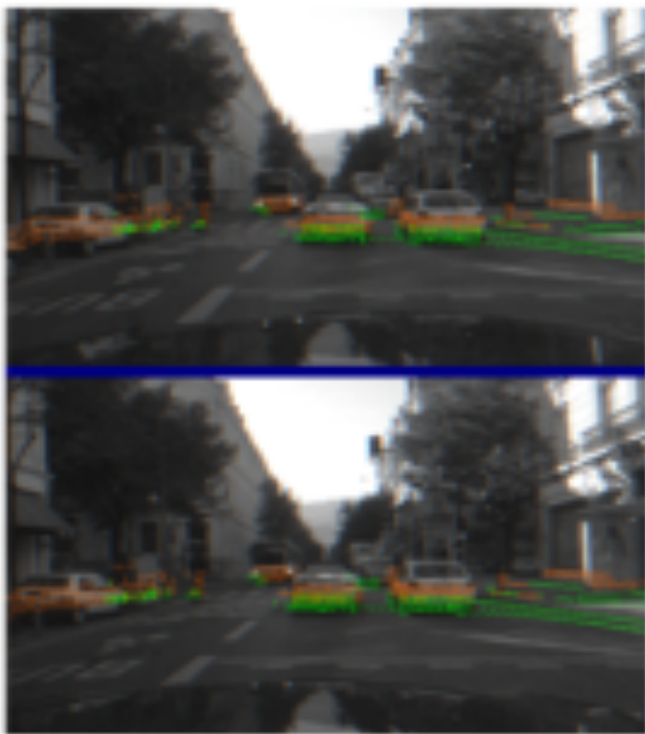
Pedestrians



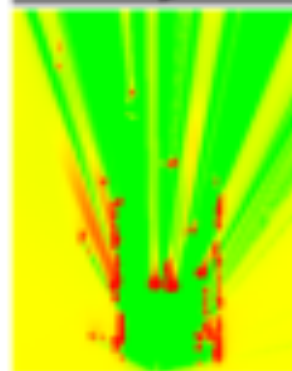
An Embedded Bayesian Perception platform

Experimental results (Bayesian sensor fusion, 25 Hz)

left & right laser
raw data



left & right laser
OG



Resulting DP-Grid
(occupancy + velocity)

stereo-vision

B.O.F.

Stereo vision OG

Estimating short-term collision risk

DP-Grid level (using HSBOF)

- **Objective**

- **Collision risk** estimation at time t (*horizon $t+\delta$*)
- Localization of risks in **Space & Time**
- Still before object analysis (*DP-Grid level*)

$\delta = 0.5 \text{ s} \Rightarrow$ Precrash

$\delta = 1 \text{ s} \Rightarrow$ Collision mitigation

$\delta = 1.5 \text{ s} \Rightarrow$ Warning / Braking



Update frequency : 25 Hz

Estimating short-term collision risk

DP-Grid level (using HSBOF)

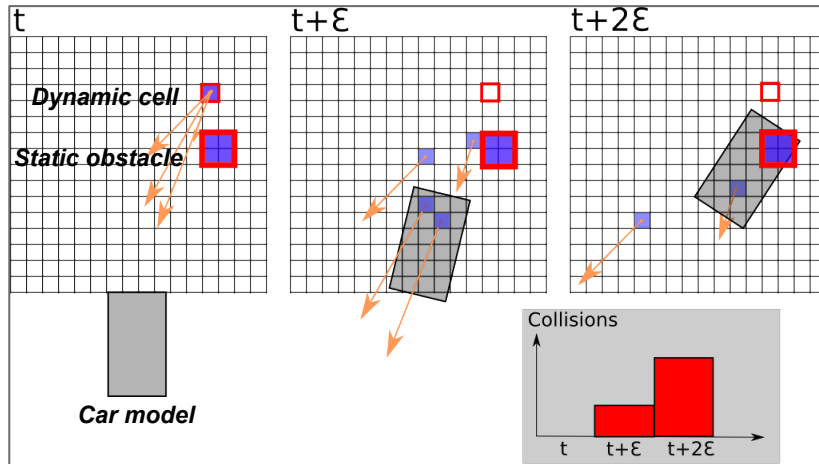
- **Approach**

- **Projecting over time** the estimated scene (*Particles & Occupancy*) & Car model (*Shape & Velocity*) → **Apply a conservative motion model (using current car motion data)**
- Collision assessment for every next time step
- Integration of Risk over a time range $[t \ t+\delta]$

$\delta = 0.5 \text{ s} \Rightarrow$ Precrash

$\delta = 1 \text{ s} \Rightarrow$ Collision mitigation

$\delta = 1.5 \text{ s} \Rightarrow$ Warning / Braking



Estimating short-term collision risk

Experimental results

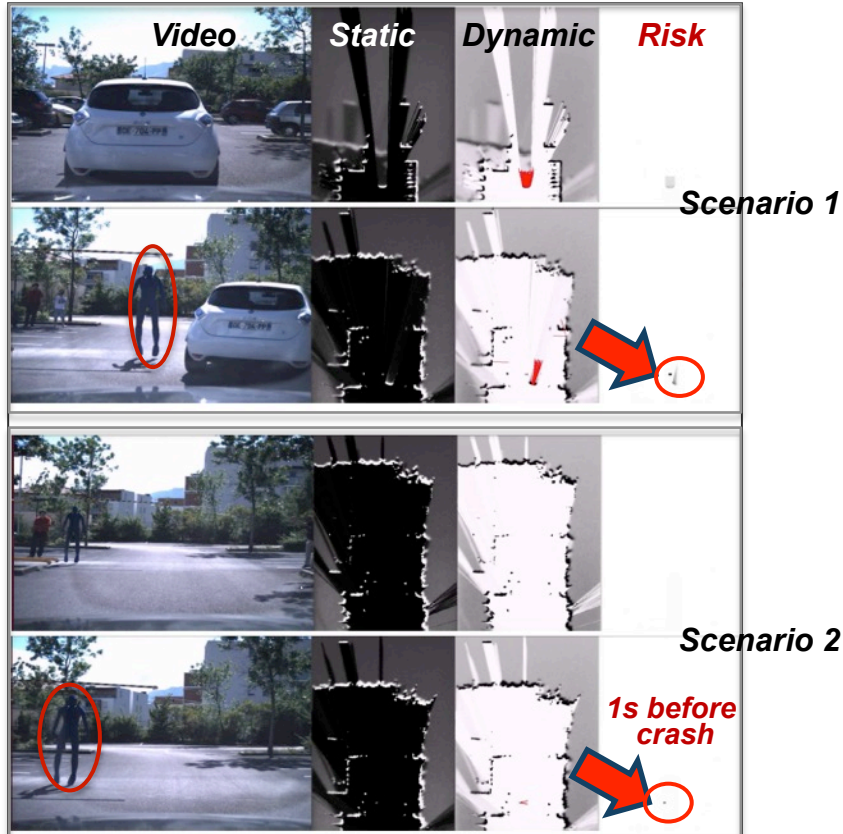


Results

- Detection a few seconds ahead of risky situations
 - Urban → No false alarm (cars, pedestrians...)
 - Crash scenarios → All collisions predicted before the crash (1s or 1.5s)

Estimating short-term collision risk

Experimental results: Crash scenario



Estimating short-term collision risk

Experimental results: Crash scenario (video)

