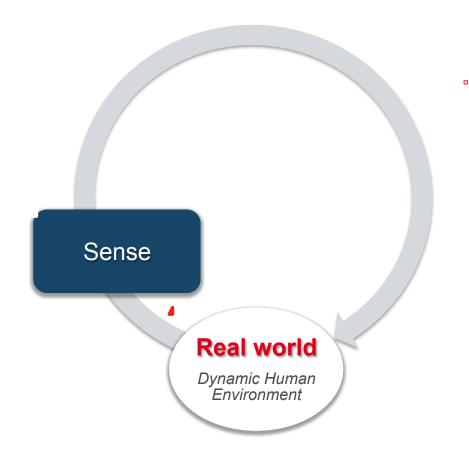
W1. Objectives, Challenges, State of the Art, Technologies

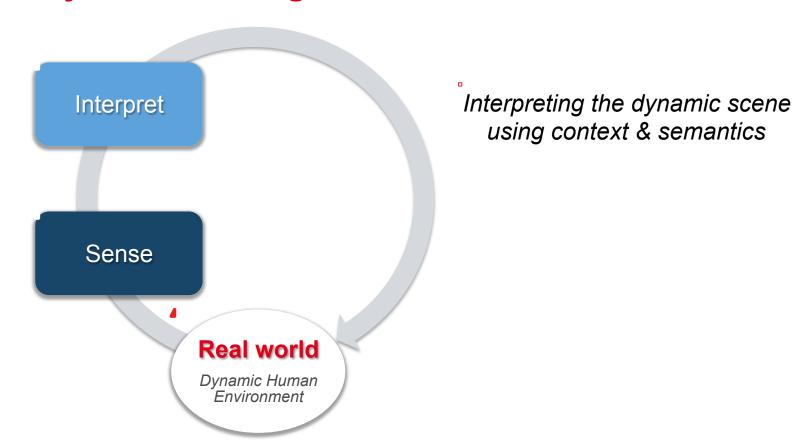
- Socio-economic context
- Technological evolution of Robotics & State of the Art
- New challenges for Robotics in Human Environments
- Decisional & Control Architecture for Autonomous Mobile Robots & IV
- Sensing technologies: Object Detection
- Sensing technologies: Robot Control & HRI
- Basic technologies for Navigation in Dynamic Human Environments
- Intelligent Vehicles: Context & State of the Art
- Intelligent Vehicles: Technical Challenges & Driving Skills

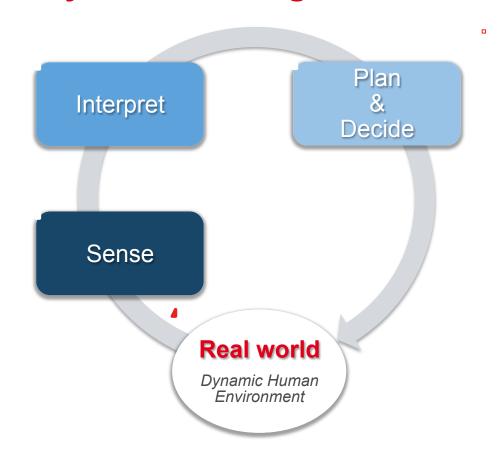


(Sensing, Interpreting, Deciding, Acting)



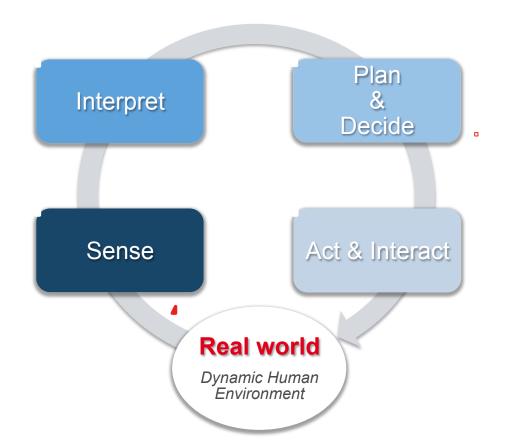
Sensing the environment using various sensors





Planning robot motions

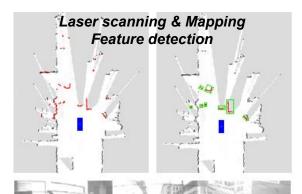
Deciding of the most appropriate action to be executed (with a Goal in mind)

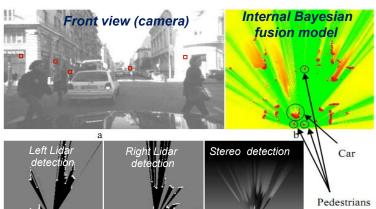


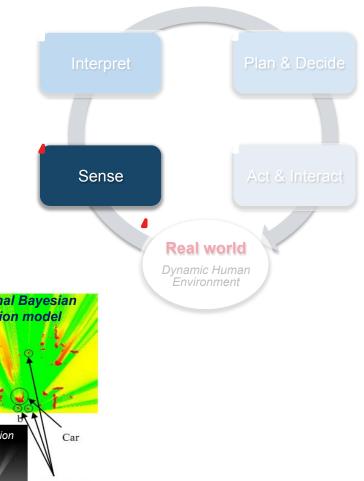
Acting & Interacting in the Real world (Safety & Acceptability)

Sense

Objective: Perceive what is happening in the Dynamic Scene using various sensors







Sense

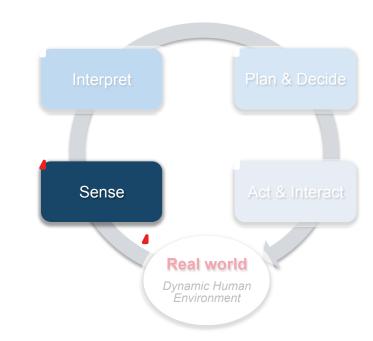
Main Difficulty

- ✓ Huge heterogeneous sensory data
- ✓ Sensing errors & Uncertainty
- ✓ Real-time processing

Main Functions

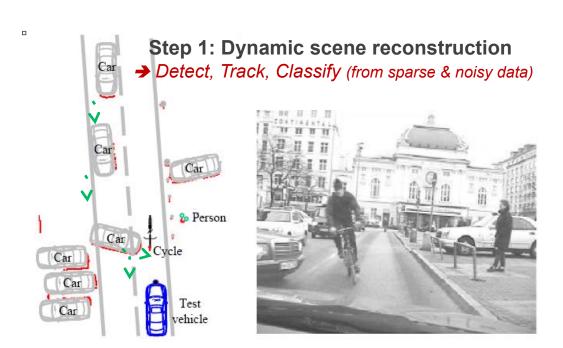
- ✓ Localization & Mapping (SLAM)
- ✓ Static & Mobile Objects Detection

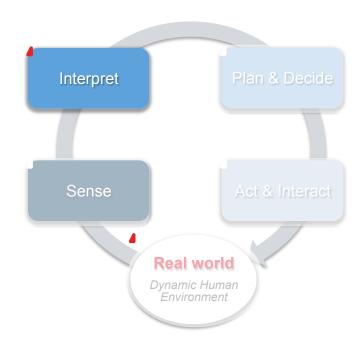
- ✓ Bayesian Filtering
- ✓ Feature based & Grid based approaches



Interpret

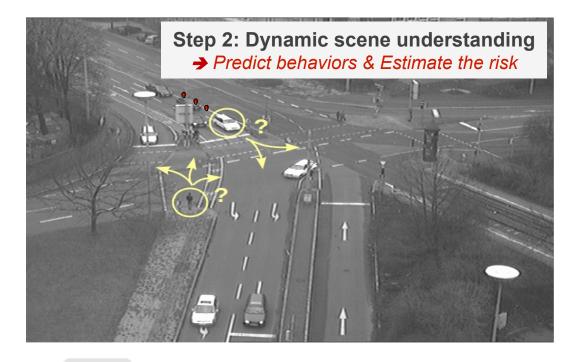
Objective: Understand the content of the Dynamic Scene using Contextual & Semantic knowledge

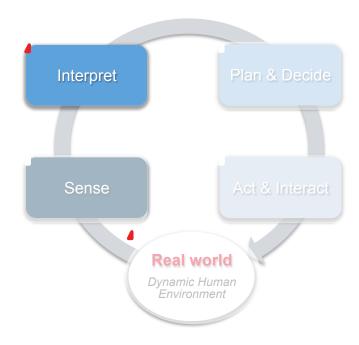




Interpret

Objective: Understand the content of the Dynamic Scene using Contextual & Semantic knowledge





Interpret

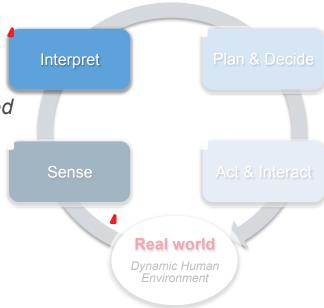
Main Difficulty

- ✓ Uncertainty & Huge volume of sensory data to be processed
- ✓ Real-time processing
- Reasoning about various knowledge: history, context, semantics, prediction models

Main Functions

- ✓ Detection & Tracking of Mobile Objects (DATMO)
- ✓ Objects classification (recognition)
- ✓ Prediction & Risk Assessment: avoiding future collisions

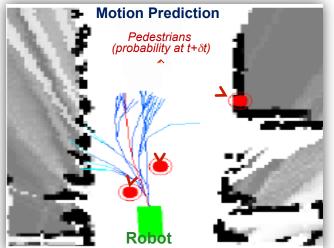
- ✓ Bayesian Perception Paradigm
- ✓ Behaviors modeling & learning
- ✓ Bayesian approaches for Prediction & Risk Assessment

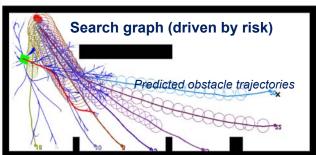


Plan & Decide

Objective: Planning robot motions & Deciding of the most appropriate action to be executed by the robot (Goal & Context & Risk)

Step1
Iterative Motion Planning under Time & Risk constraints





terpret Plan & Decide

se Act

Real world

Dynamic Human Environment

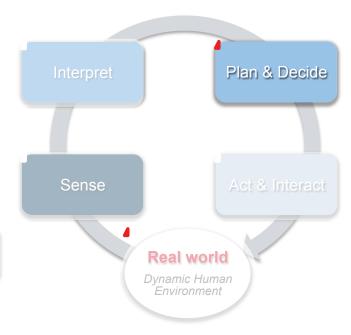
Plan & Decide

Objective: Planning robot motions & Deciding of the most appropriate action to be executed by the robot (Goal & Context & Risk)

Step 2
Decision making driven by Context & Collision Risk





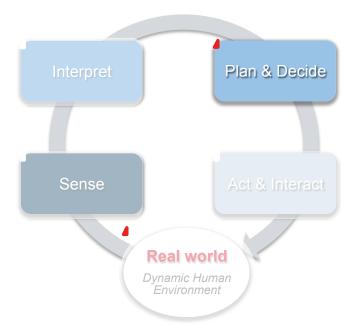


Plan & Decide

Main Difficulty & Functions

- ✓ On-line Motion Planning under various constraints: time, kinematic, dynamic, uncertainty, collision risk, social
- ✓ Decision making under uncertainty using contextual data: history, semantics, prediction

- ✓ Iterative Risk-based Motion Planning: e.g. Risk-RRT
- ✓ Decision making using Contextual data & Bayesian networks



Objective: Controlling the robot for executing **Safe & Socially Acceptable** robot actions, while taking into account the related **Human – Robot Interactions**

Act & Interact **Real world**

Step 1
Autonomous Safe Navigation (adapted to Task & Context)



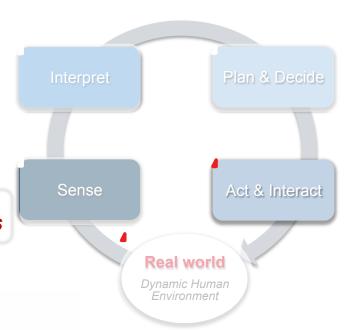
Objective: Controlling the robot for executing Safe & Socially Acceptable robot actions, while taking into account the related Human – Robot Interactions

Step 2
Autonomous Navigation under Safety & Social constraints





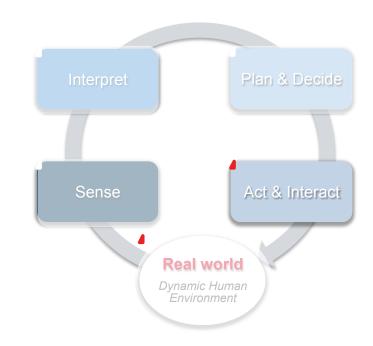
Navigation autonome en environnement humain



Main Difficulty & Functions

- ✓ Robot navigation while taking into account both Safety & Social constraints
- ✓ Human in the loop!

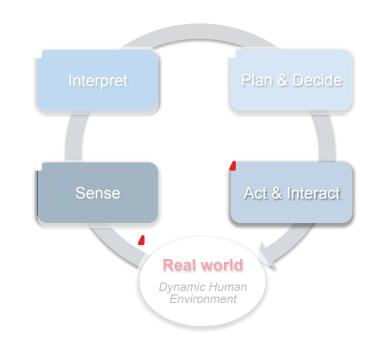
- ✓ Human-Aware Navigation paradigm: safety & social filters
- ✓ Intuitive Human-Robot Interaction



Main Difficulty & Functions

- ✓ Robot navigation while taking into account both Safety & Social constraints
- ✓ Human in the loop!

- ✓ Human-Aware Navigation paradigm: safety & social filters
- ✓ Intuitive Human-Robot Interaction



Pictures & Movies

- p. 2: By Ars Electronica flickr- CC BY-NC-ND 2.0
- p. 7 to 13: © Inria E-Motion Team
- p. 15: Rights Reserved
- p. 16: © Inria E-Motion Team