This might seem like we are running, but we are not.

We are not escaping whatever sentence you decree upon us. We Will be back and pay our dues.

The mission depended upon us is of upmost importance. What good is our word to anyone if we fail our past promises?

What we are looking for will hopefully greatly benefit your clans, your House, rather than the Cannith. Why should they end up benefiting the most out of your work? Why should they keep displacing every other family from their place? A shake up might be in order, but why should those playing to be Gods who create life and willingly leave them alone when they are unneeded be the fittest to become the strongest? We are most sorry, but we will never put the result of our mission at risk if someone who is most wiling to hurt its own companions for the end goal is getting an advantage. For my companions might be reckless, and sometimes I might get angry at them, but I know deep down they would never put any of the rest at risk for their own goals. We are all important, not only those who bear a mark.

If he is so strong, an heir to his house, why didn't he come out to stop us? Why willingly put his troops in a life—or—dead situation rather than come talk to us when we offered peace? He knew we were desperate, looking for our friend and running thin in resources, why make it so that battle was the only solution, why wait until people were dead to make a move?

Our mistakes will leave with us for the rest of our days, I hope his' too, for they had a name as well, one we can't know to remember.

Perilous Adventure Society of Morgrave University (POSUM)