

# Dan Lampman

Lead Software Engineer

## about

Toronto, ON,  
Canada

email  
linkedin  
github

## languages & frameworks

♥ Golang  
♥ JavaScript  
(ES6, ES7, node,  
express, aws-sdk,  
ember, jest, react)  
Python, C++, C#

## technologies

♥ Redis  
♥ MongoDB  
♥ AWS  
(RDS, DynamoDB,  
ECS, EKS, EC2,  
Aurora, CodeBuild,  
CodePipeline)  
PostgreSQL,  
MicrosoftSQL  
MySQL,  
Elasticsearch, Redshift  
Heroku, Jenkins  
Digital Ocean  
Google Cloud  
Google APIs  
(Vision, Translate,  
Maps, Places)

## tools

♥ Datadog  
Sentry, LogDNA,  
Grafana

## interests

product development, backend development, distributed systems, agile methodologies, management, web services, machine learning, CD/CI processes, infrastructure

## experience

- |           |  |              |
|-----------|--|--------------|
| 2019-2020 | <b>Senior Software Engineer, Ada Inc</b>   | Toronto, ON  |
|           | <ul style="list-style-type: none"><li>- Lead backend architectural white-board sessions with the team</li><li>- Execute on the product roadmap through implementation of features</li><li>- Revamp and level up current development practices</li><li>- Review team's code, provide insightful feedback, and mentor new developers</li></ul>   |              |
| 2019      | <b>Lead Software Engineer (contract), Rose Rocket</b>  | Toronto, ON  |
|           | <ul style="list-style-type: none"><li>- Lead project design, implementation, and service architecture for a machine learning OCR project in partnership with Element AI</li><li>- Work with the product team in order to convert product design requirements to technical requirements</li><li>- Iterate on technical CD/CI pipelines and improve developer processes</li><li>- Mentor other developers and promote group learning and collaboration</li></ul>   |              |
| 2017-2019 | <b>Senior Software Architect &amp; Team Lead, Prodigy Game</b>   | Oakville, ON |
|           | <ul style="list-style-type: none"><li>- Lead technical design, services architecture, and product features</li><li>- Research, evaluate and analyze technical and design requirements</li><li>- Support and coach team members; enabling them to improve the product, ship code faster, and enhance their growth</li><li>- Work cross-functionally with an agile team including Product, Art, Game Design, Development, and QA</li><li>- Support and input on technical priorities for overall game backend architecture and company APIs, enabling the team to better support the end-product</li><li>- Subject matter expert, providing: guidelines, best practices and training to other individuals</li><li>- Apply engineering and management skills through the full technical development life-cycle; including idea generation, requirements elicitation and definition, implementation and performance analysis</li></ul> |              |
| 2012-2017 | <b>Software Architect, Shoplogix</b>   | Oakville, ON |
|           | <ul style="list-style-type: none"><li>- Lead the design of assigned projects and provide feedback/ideas to other team members</li><li>- Work on all aspects of the software development life cycle</li><li>- Create new engineering practices and processes in order to streamline the development process - Provide direct feedback to team members during 360 reviews</li></ul>  |              |

## projects

- 2019-2020    **Technical Lead, Project Atlas**    Toronto, ON  
Atlas creates better communities providing citizens, community advocates and representatives a modern way to communicate and create better communities. In an era of information overload, Atlas cuts through the noise.
- Project Atlas
- 2015-2017    **Lead Software Engineer, McMaster University**    Hamilton, ON  
Funded by the Natural Sciences and Engineering Research Council (NSERC), with contributions from our partners in government agencies, industry and Canadian universities, FloodNet provides one of the most advanced organizations in the world, in terms of human and technical capital, to deal with issues related to floods and will place Canada at the forefront of flood management.
- NSERC Floodnet
- 2017    **Impulse API**  
A quick and easy way to create powerful http servers, Impulse-API is a Node.js module that provides basic JWT authentication and HTTP functionality through express.js.
- Impulse API

## certifications

- 2019    **AWS Certified Developer - Associate**    Seattle, Washington, USA  
Amazon Web Services
- 2018    **AWS Certified Solutions Architect – Associate**    Seattle, Washington, USA  
Amazon Web Services

## education

- 2019    **AWS Certified Developer - Associate**  
A Cloud Guru
- 2018    **AWS Certified Solutions Architect – Associate**  
A Cloud Guru
- 2016–2017    **Continuing Education, Computer Science**    Hamilton, ON  
McMaster University
- 2006–2011    **Bachelor of Engineering, Electrical and Computer**    Hamilton, ON  
McMaster University
- 2006–2011    **Bachelor of Commerce, Strategic Management**    Hamilton, ON  
McMaster University