



ELEVATION LEVELS

- Elevation level 0
- Elevation level 1
- Elevation level 2
- Elevation level 3

AREA BOUNDARIES

- Orange area boundaries
- White area boundaries
- Special area boundaries
- Wall
- Level X wall

SPECIAL MOVES



A level X jump can be performed between those two areas following the arrows' direction.



A level X climbs and falls can be performed between those two areas.
The **climb** can be performed in either direction, up or down.
The **fall** can be performed following the white arrow's direction.