

G54MDP

Mobile Device Programming

Lecture 8 – Services / IPC Internals

Coursework

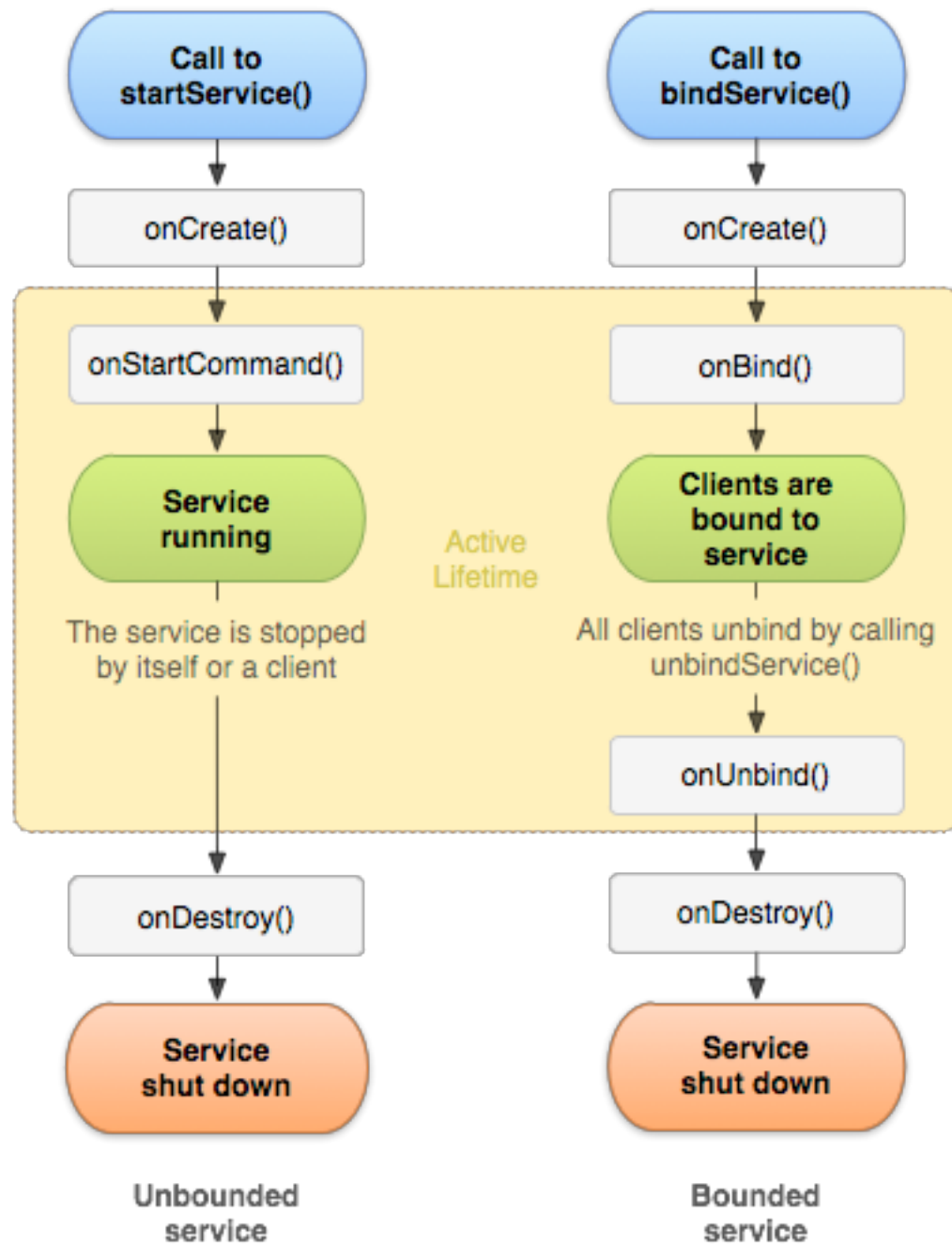
- Kitchen Egg Timer
- Due 4pm Wednesday 12th March
- Write code
 - No written component
- Activities and Services
 - Lifecycles
 - Decompose the task
 - Use appropriate views
- Don't cheat

Feedback

- Whoops.
- G54MDP is not scheduled for Early Module Feedback
- However...
- Things I know about:
 - All lab exercises in advance
 - Early coursework
- What else?
 - (If you don't say anything I can't do anything about it)

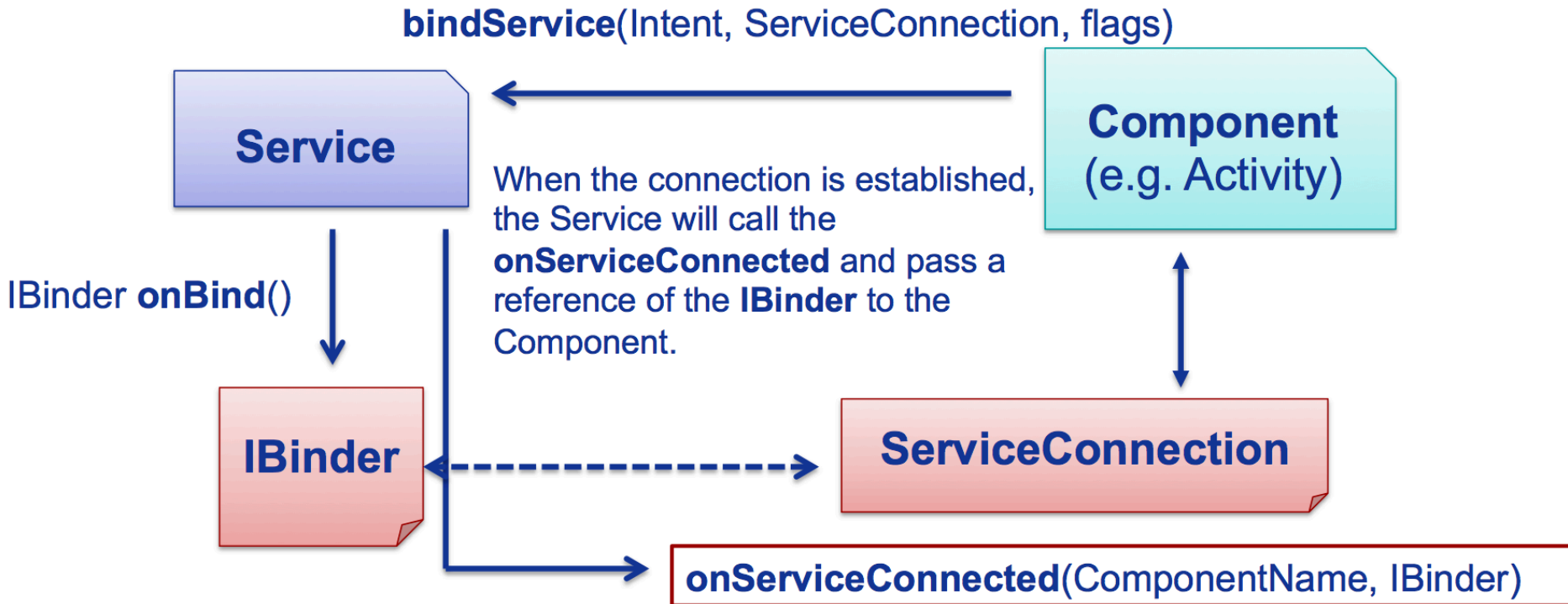
Service Lifecycle

- Two ways of spawning a service
 - Started
 - Send an Intent with `startService()`
 - Will run in the background indefinitely / kills itself
 - C.f email checking
 - Does not “return” results
 - Or can be explicitly stopped with `stopService()`
 - Bound
 - Bind to a service using `bindService()`
 - Will run while any Activities are bound to it
 - Actively using it
 - Provides an interface for Activities to communicate with the Service
- In both cases, if the service is not running it will be created



Bound Services

- Provide an interface for clients (Activities) to interact with a Service
 - Provide a programmatic interface for clients
 - Fast *and* stable?
- **Extending** the Binder class
 - Return an interface via the onBind method
 - Only for a Service used by the same application
 - Local Services only
 - i.e. the same process
- **Using** the Android Interface Definition Language (AIDL)
 - Provide a standard interface to access the Service from different applications



Remote Bound Services

- For communicating across process boundaries
 - i.e. using a Service belonging to a different application / process
 - Likely to be used by multiple processes at once
- Using a Messenger
 - Simplest implementation
 - C.f. using a Handler to talk between Threads
 - Queues Messages into a single Thread
 - Messages must be Parcelable

Parcelable

- Locally (same process) bound Services share the same process memory space
 - Easy to call methods, transfer objects between classes
- How should different processes talk to each other?
 - `java.io.Serializable`
 - Short-term persistence
 - Write object ID, field via reflection
 - Change the class / variable name, what happens?
 - Slow
 - `Parcelable`
 - Define a simple wire-protocol for writing primitives
 - Immune to minor changes to class definitions
 - Same interface, different class
 - Supported by Android kernel driver
 - Fast!

Remotely Bound Services

- Define remote interface in the Android Interface Definition Language (AIDL)
 - Providing OS wide services for all applications
 - i.e download management
 - Multithreading with complex client / server bi-directional communication
- Implement remote interface
 - Stub and application specific methods
- Implement Service methods
- Implement Client methods

AIDL

- Similar to Java interface definition syntax
 - Can declare methods
 - Cannot declare static fields
- Label method parameters
 - in: transferred to the remote method
 - out: returned to the caller
 - inout: both in and out
- Types
 - Java **primitive** types
 - StringList
 - List elements must be valid AIDL data types
 - Map
 - Map elements must be valid AIDL data types
 - CharSequence
 - Other AIDL-generated interfaces
 - Classes implementing the Parcelable protocol

AIDL

- Generate a Java interface with same name as .aidl file Eclipse does this automatically
- Generated interface contains:
 - Abstract inner class called Stub
 - Interface & helper methods

Let's have a look...





```
root@android:/ # service list
```

```
Found 68 services:
```

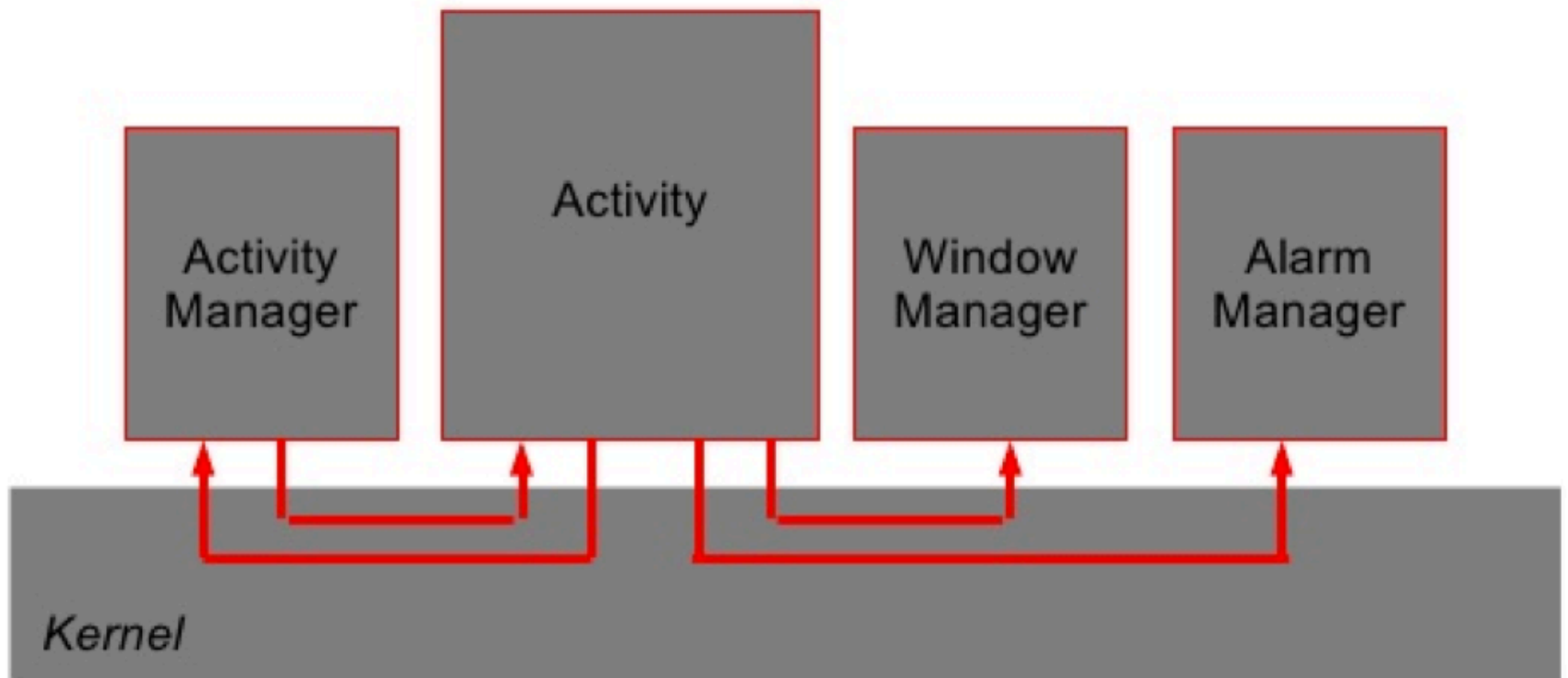
```
0      phone: [com.android.internal.telephony.ITelephony]
1      iphonesubinfo: [com.android.internal.telephony.IPhoneSubInfo]
2      simphonebook: [com.android.internal.telephony.IIccPhoneBook]
3      isms: [com.android.internal.telephony.ISms]
4      dreams: [android.service.dreams.IDreamManager]
5      commontime_management: []
6      samplingprofiler: []
7      diskstats: []
8      appwidget: [com.android.internal.appwidget.IAppWidgetService]
9      backup: [android.app.backup.IBackupManager]
10     uimode: [android.app.IUiModeManager]
11     serial: [android.hardware.ISerialManager]
12     usb: [android.hardware.usb.IUsbManager]
13     audio: [android.media.IAudioService]
14     wallpaper: [android.app.IWallpaperManager]
15     dropbox: [com.android.internal.os.IDropBoxManagerService]
16     search: [android.app.ISearchManager]
17     country_detector: [android.location.ICountryDetector]
```

root	29	1	276	156	c0098770	0000e840	S	/sbin/ueventd
system	30	1	836	344	c0195c08	40036fc0	S	/system/bin/servicemanager
root	31	1	4008	820	ffffffff	4003e76c	S	/system/bin/vold
root	33	1	8632	1232	ffffffff	4006a76c	S	/system/bin/netd
root	34	1	880	388	c01a10a0	40037a70	S	/system/bin/debuggerd
radio	35	1	5468	836	ffffffff	4003776c	S	/system/bin/rild
system	36	1	25336	9348	ffffffff	4006bfc0	S	/system/bin/surfaceflinger
root	37	1	143452	33584	ffffffff	400370e4	S	zygote
drm	38	1	6564	2320	ffffffff	400befc0	S	/system/bin/drmservice
media	39	1	23012	6080	ffffffff	4008cfc0	S	/system/bin/mediaserver
install	40	1	848	456	c021db90	40036d50	S	/system/bin/installd
keystore	41	1	1796	888	c01a10a0	40037a70	S	/system/bin/keystore
root	42	1	828	372	c00b4eb0	40037ebc	S	/system/bin/qemud
shell	45	1	764	460	c0148178	40031d50	S	/system/bin/sh
root	46	1	5516	292	ffffffff	00015ef0	S	/sbin/adbd
root	279	46	752	428	c002a7a0	4003294c	S	/system/bin/sh
root	284	279	720	408	c0098770	400370e4	S	logcat
system	293	37	228248	44312	ffffffff	40036fc0	S	system_server
u0_a20	383	37	154684	20256	ffffffff	40037ebc	S	com.android.inputmethod.latin
radio	397	37	170880	23520	ffffffff	40037ebc	S	com.android.phone
u0_a21	415	37	167224	29712	ffffffff	40037ebc	S	com.android.launcher
u0_a0	445	37	171808	25212	ffffffff	40037ebc	S	android.process.acore
u0_a10	480	37	152876	16772	ffffffff	40037ebc	S	com.android.defcontainer
root	521	46	764	476	c002a7a0	4003294c	S	/system/bin/sh
u0_a37	529	37	160068	37056	ffffffff	40037ebc	S	com.android.systemui
u0_a17	557	37	153868	16452	ffffffff	40037ebc	S	com.android.location.fused
u0_a25	585	37	153388	17488	ffffffff	40037ebc	S	com.android.music
system	601	37	161068	18392	ffffffff	40037ebc	S	com.android.settings
u0_a14	610	37	157504	20524	ffffffff	40037ebc	S	android.process.media
u0_a0	632	37	159880	18888	ffffffff	40037ebc	S	com.android.contacts
u0_a6	650	37	159192	18932	ffffffff	40037ebc	S	com.android.providers.calendar

Services

- Entropy Service
- Power Manager
- Activity Manager
- Telephony Registry
- Package Manager
- Account Manager
- Content Manger
- System Content Providers
- Battery Service
- Lights Service
- Vibrator Service
- Alarm Manager
- Init Watchdog
- Window Manager
- Bluetooth Service
- Device Policy
- Status Bar
- Clipboard Service
- Input Method Service
- NetStat Service
- NetworkMnagement Service
- Connectivity Service
- Throttle Service
- Accessibility Manager
- Mount Service
- Notification Manager
- Device Storage Monitor
- Location Manager
- Search Service
- DropBox Service
- Wallpaper Service
- Audio Service
- Headset Observer
- Dock Observer
- USB Observer
- UI Mode Manager Service
- Backup Service
- AppWidget Service
- Recognition Service
- DiskStats Service

IPC – Inter-Process Communication

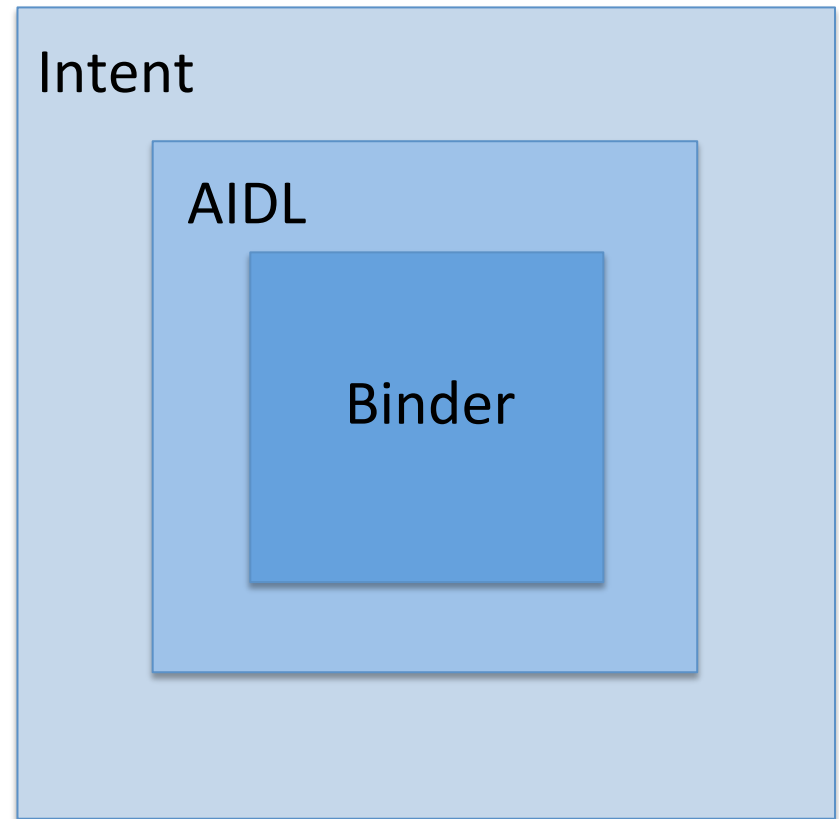


IPC

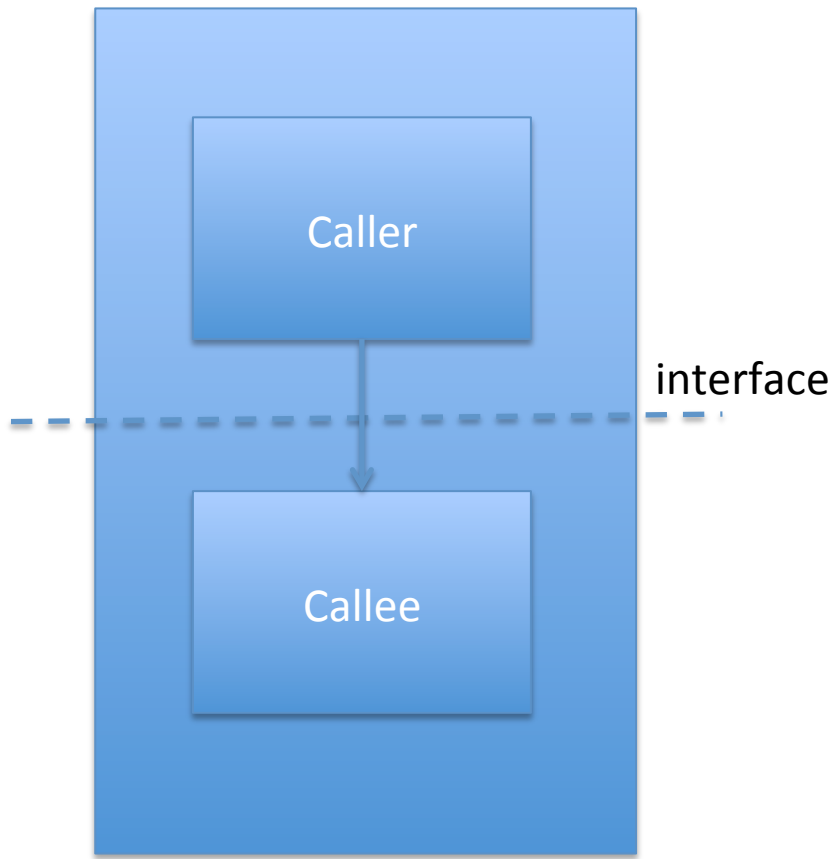
- Each process has its own address space
 - Provides data isolation
 - Prevents direct interaction between different processes
 - However, often required for modularisation
- What **actually** happens when we start a Service, or send an Intent?
- Binder
 - Underpins most Android communication
 - i.e. when we use the NotificationManager
 - Provides lightweight RPC (remote procedure communication)
 - C.f. Linux/Unix signals / pipes / sockets etc
 - Kernel driver
 - High performance via shared memory
 - Per-process thread pool for handling requests
 - Synchronous calls between processes

IPC Abstraction

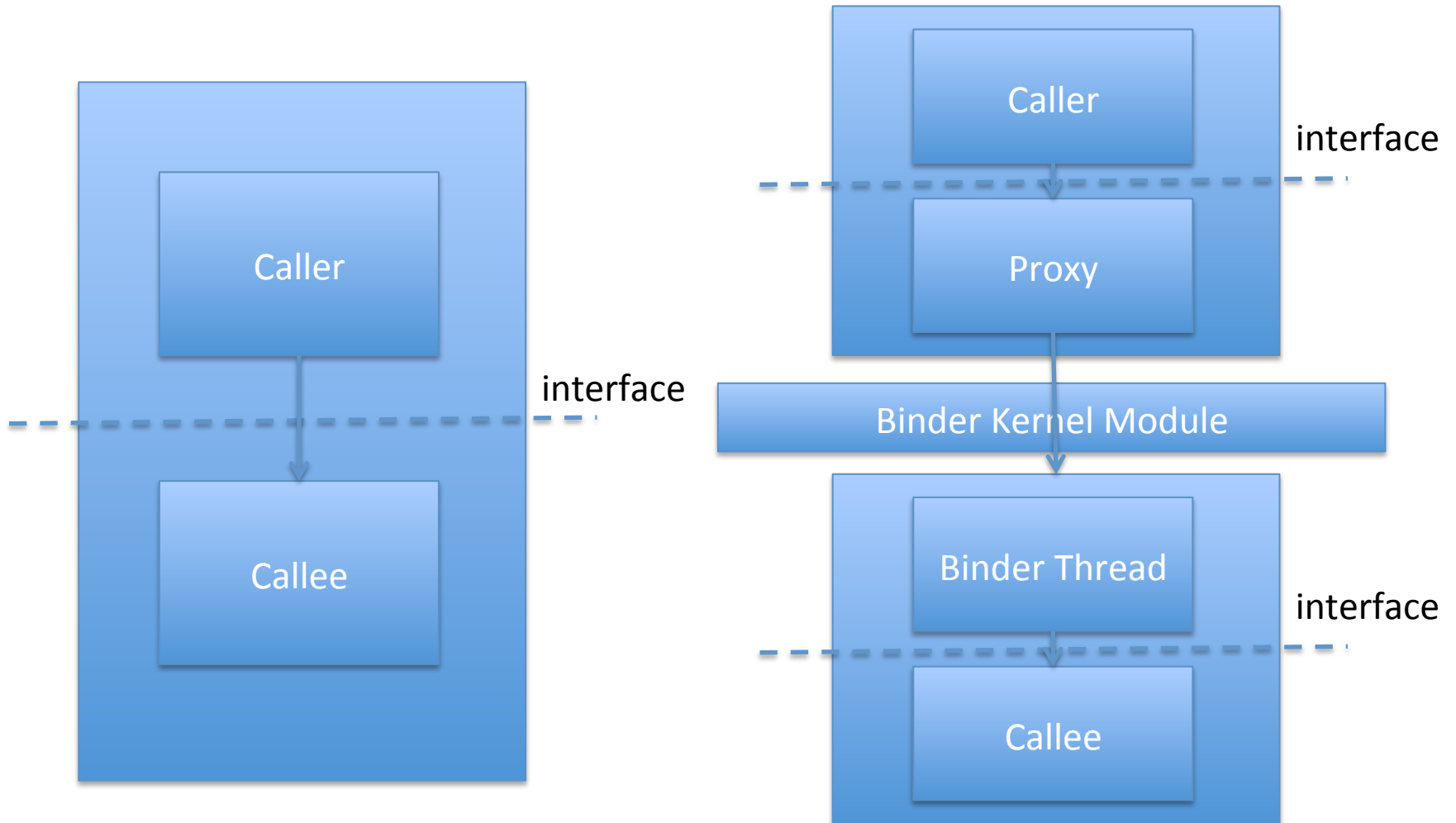
- Intent
 - Highest level abstraction
- Inter process method invocation
 - AIDL
- binder: kernel driver
- ashmem: shared memory



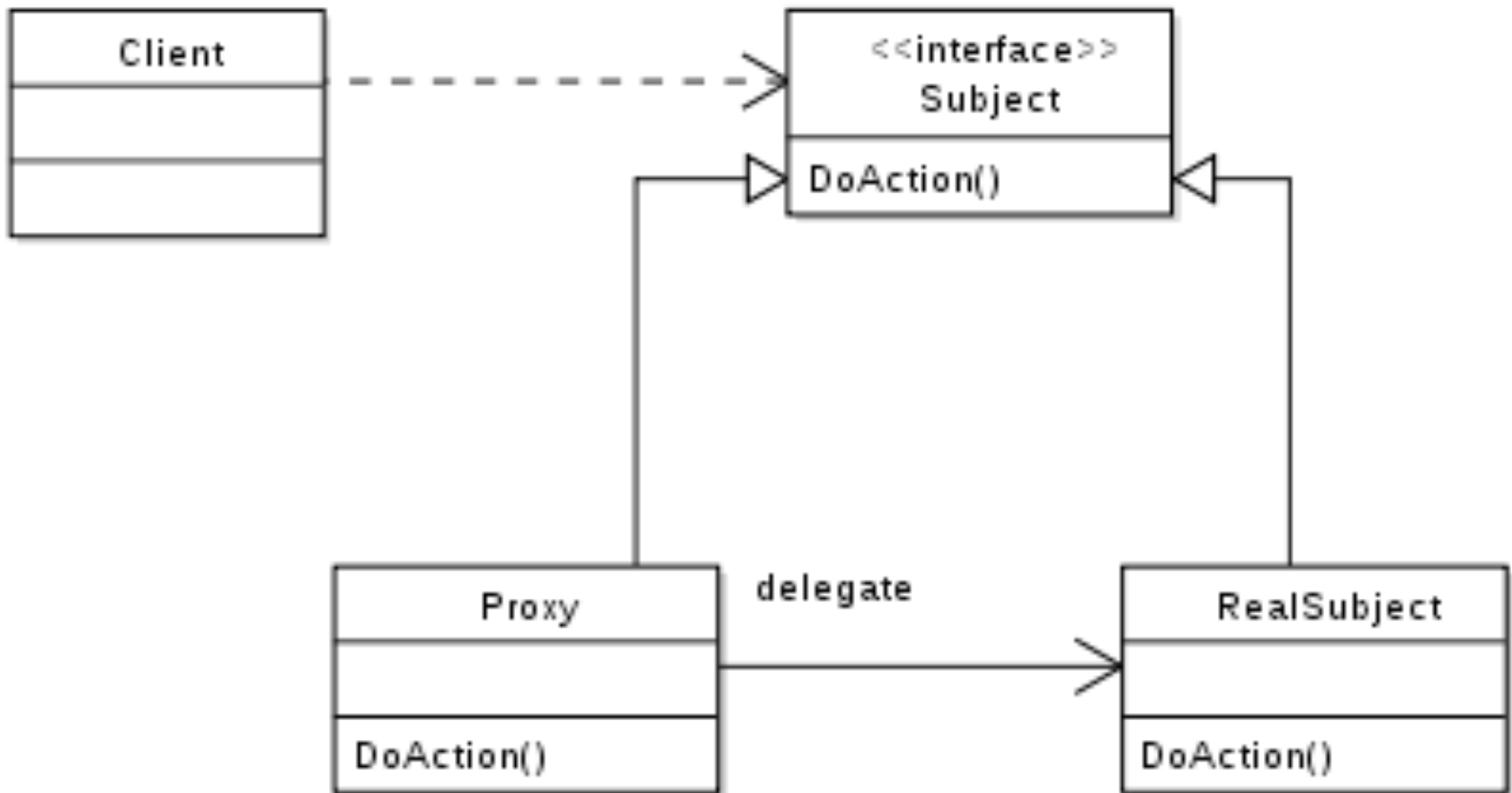
Inter-process method invocation



Inter-process method invocation

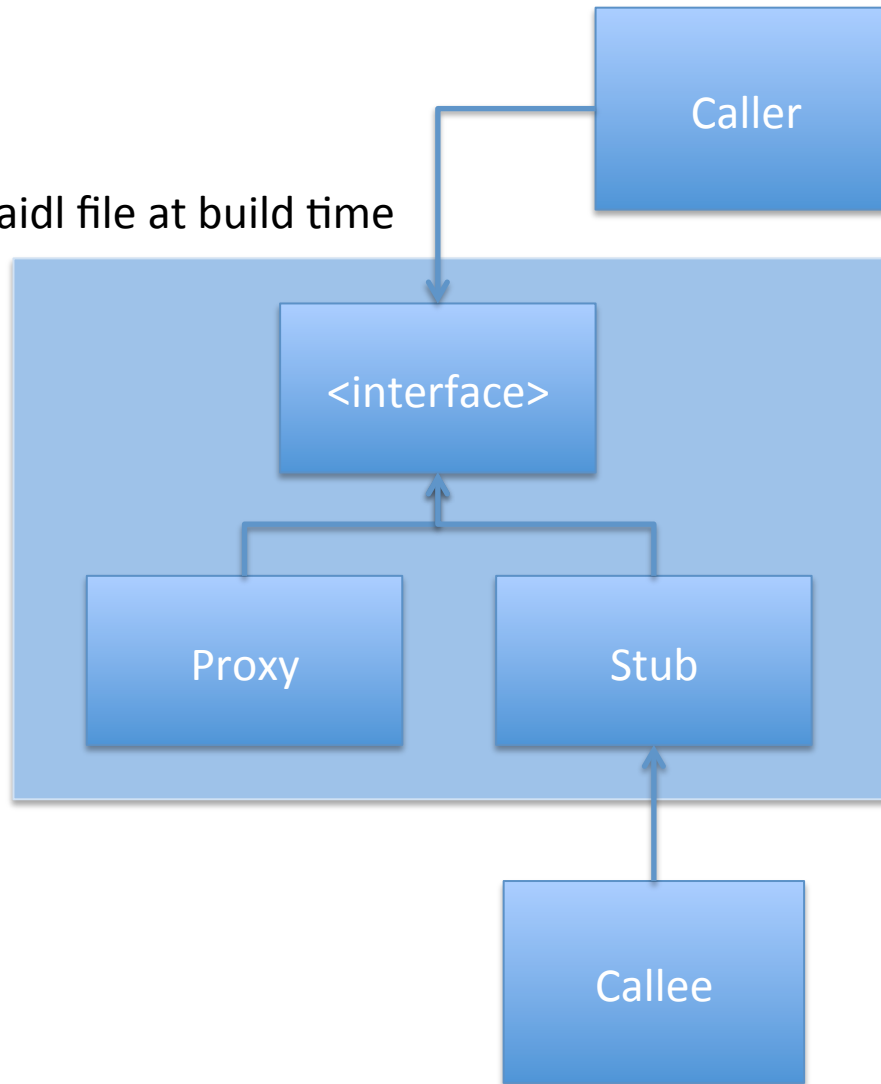


Proxy Design Pattern

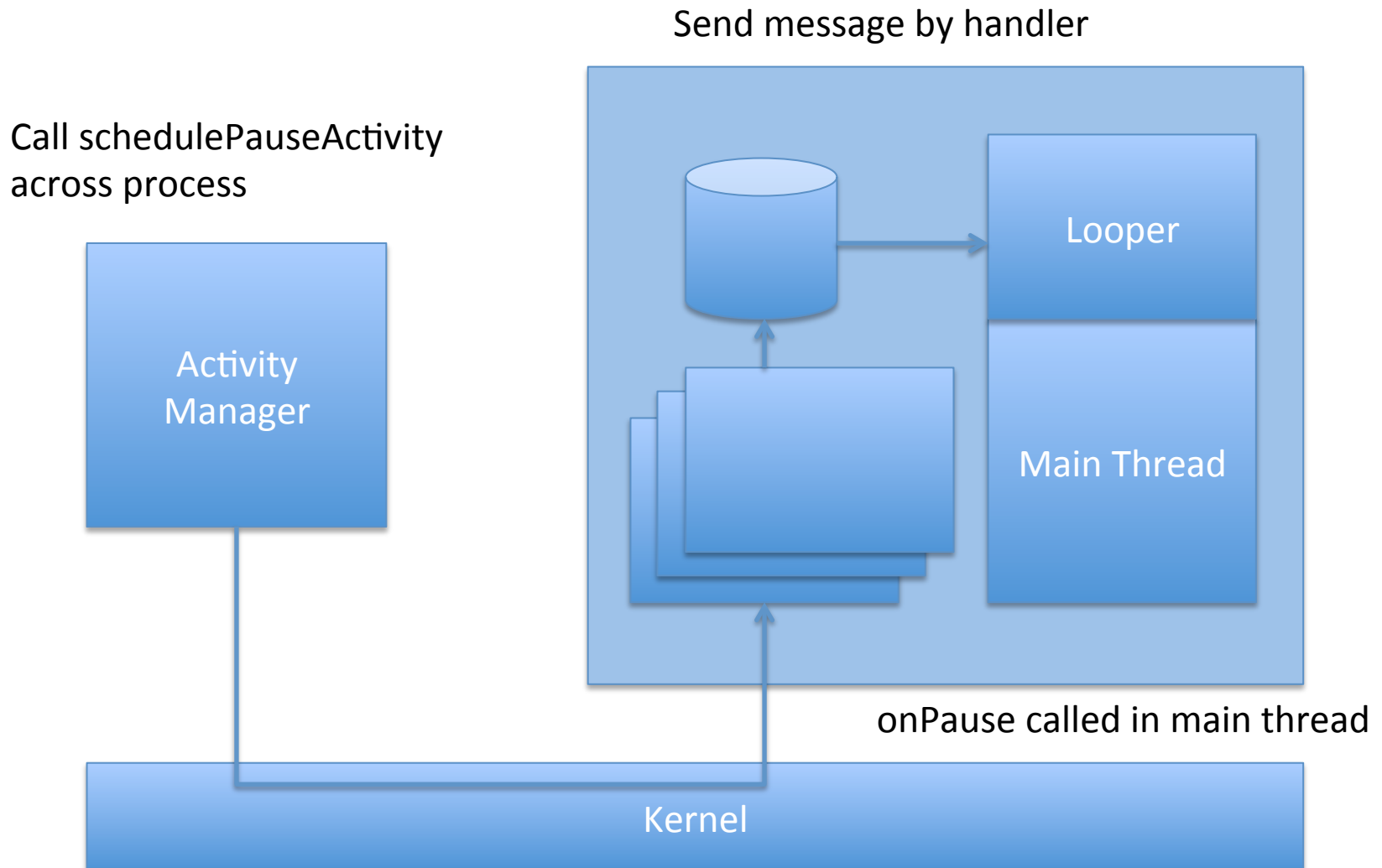


AIDL

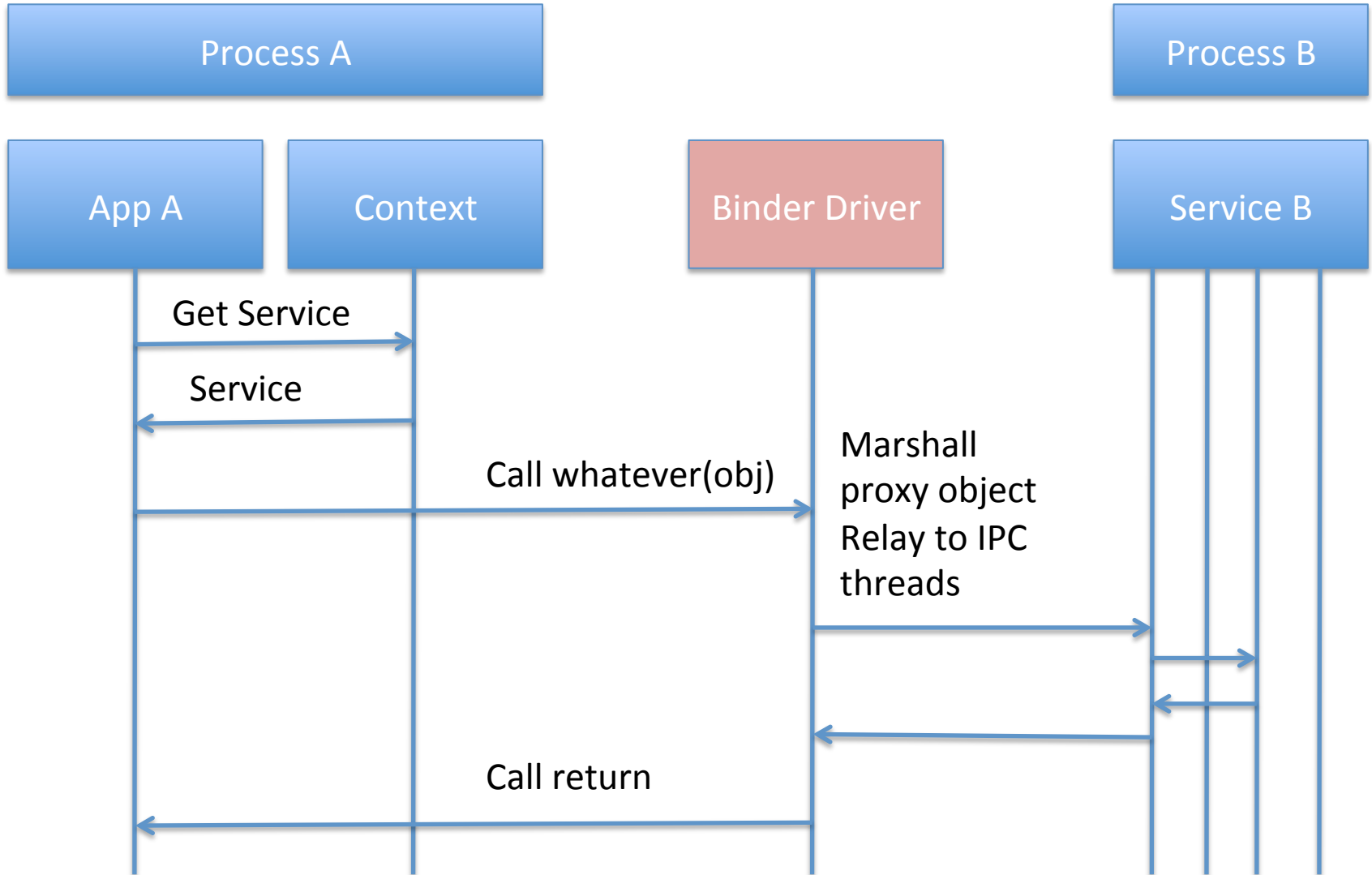
Auto generated from .aidl file at build time



onPause()



Binder in action



References

- <http://developer.android.com/guide/components/processes-and-threads.html>
- <http://developer.android.com/guide/components/services.html>
- [http://elinux.org/Android Binder](http://elinux.org/Android_Binder)