

Q2:

```
.text:00401500      push    ebp
.text:00401501      mov     ebp, esp
.text:00401503      and     esp, 0FFFFFFF0h
.text:00401506      sub     esp, 40h
.text:00401509      call    ___main
.text:0040150E      mov     dword ptr [esp+18h], 0Ch // set memory to 12
.text:00401516      mov     dword ptr [esp+1Ch], 0Fh // set memory to 15
.text:0040151E      mov     dword ptr [esp+20h], 0DDh // set memory to 221
.text:00401526      mov     dword ptr [esp+24h], 3    // set memory to 3
.text:0040152E      mov     dword ptr [esp+28h], 1B0h // set memory to 432
.text:00401536      mov     dword ptr [esp+2Ch], 36h // set memory to 54
.text:0040153E      mov     dword ptr [esp+30h], 10h // set memory to 16
.text:00401546      mov     dword ptr [esp+34h], 43h // set memory to 67
.text:0040154E      mov     dword ptr [esp+3Ch], 0    // set memory to 0
.text:00401556      mov     dword ptr [esp+38h], 0    // set memory to 0
```

// Note\_start

The first 8 memory address assignments are all 4 bits apart in address so I created an array called "arr" to hold all 8 values (which yielded the same assembly code)

I created an int max (will represent maximum value) set to 0 at [esp+3Ch]

I created an int x (an index essentially) set to 0 at [esp+38h]

// Note\_end

```
.text:0040155E      jmp     short loc_40157F          // jump to loc_40157F
```

```
.text:00401560 ; -----
```

```
.text:00401560
```

```
.text:00401560 loc_401560:                ; CODE XREF: _main+84↓j
```

```
.text:00401560      mov     eax, [esp+38h]           // eax = x
.text:00401564      mov     eax, [esp+eax*4+18h]     // eax = arr[x]
.text:00401568      cmp     eax, [esp+3Ch]          // if(arr[x] <= max)
.text:0040156C      jle     short loc_40157A        // jump to loc_40157A
.text:0040156E      mov     eax, [esp+38h]           // eax = x
.text:00401572      mov     eax, [esp+eax*4+18h]     // eax = arr[x]
.text:00401576      mov     [esp+3Ch], eax          // max = arr[x]
```

```
.text:0040157A
```

```
.text:0040157A loc_40157A:                ; CODE XREF: _main+6C↑j
```

```
.text:0040157A      add     dword ptr [esp+38h], 1    // increment x
```

```
.text:0040157F
```

```
.text:0040157F loc_40157F:                ; CODE XREF: _main+5E↑j
```

```
.text:0040157F      cmp     dword ptr [esp+38h], 7    // if(x <= 7)
.text:00401584      jle     short loc_401560        // jump to loc_401560
```

// Note\_start

The above two lines are a while(x <= 7) loop

// Note\_end

```
.text:00401586      mov     eax, [esp+3Ch]          // set eax to max
.text:0040158A      mov     [esp+4], eax           // temp memory for print func
.text:0040158E      mov     dword ptr [esp], offset aD ; "%d"
.text:00401595      call    _printf               // print value of max
.text:0040159A      mov     eax, 0
.text:0040159F      leave
.text:004015A0      retn                          // return 0
.text:004015A0 _main      endp
```