h TopCommonDileptonEventSaver.h 5.98 KiB

```
#ifndef TOPCOMMONDILEPTONEVENTSAVER H
    #define TOPCOMMONDILEPTONEVENTSAVER_H_
 4 | #include "TopAnalysis/EventSaverFlatNtuple.h"
 5
   #include "TRandom3.h"
   #include "TH2.h"
   #include "TopEventSelectionTools/PlotManager.h"
    #include "TopCommonDilepton/TTbarNNLORecursiveRew.h"
8
class TopCommonDileptonEventSaver : public top::EventSaverFlatNtuple {
11
12
    public:
13
14
      ///-- Default - so root can load based on a name --///
15
      TopCommonDileptonEventSaver();
16
17
      ///-- Default - so we can clean up --///
18
      //~TopCommonDileptonEventSaver();//=0;
19
20
      ///-- Exposition of base class initializers (to avoid [-Woverloaded-virtual] hidden warnings --///
21
      using top::EventSaverFlatNtuple::initialize;
22
23
      ///-- Run once at the start of the job --///
24
      void initialize(std::shared_ptr<top::TopConfig> config, TFile* file, const std::vector<std::string>& extra@
25
26
      ///-- For parton level objects --///
27
      void initializePartonLevelEvent();
28
      void addCustomPartonLevelVariables();
29
      void saveTruthEvent(); //naming enforced by AnalysisTop
30
31
      ///-- For particle level object --///
32
      void initializeParticleLevelBranches();
33
      void addCustomParticleLevelVariables();
34
      void saveParticleLevelEvent(const top::ParticleLevelEvent& plEvent); //naming enforced by AnalysisTop
<u>35</u>
      ///-- Run for every event (in every systematic) that needs saving --///
36
37
      void initializeRecoLevelBranches();
38
      void addCustomRecoLevelVariables(const std::vector<std::string>& extraBranches);
39
      void saveEvent(const top::Event& event); //naming enforced by AnalysisTop
40
41
      ///-- Observable calculating functions --///
42
      float cos_theta_helicity(TLorentzVector top, TLorentzVector parent_t, TLorentzVector ttbar, TLorentzVector
43
      float cos_theta_transverse(TLorentzVector top, TLorentzVector parent_t, TLorentzVector ttbar, TLorentzVector
44
      float cos_theta_raxis(TLorentzVector top, TLorentzVector parent_t, TLorentzVector ttbar, TLorentzVector leg
45
      float cos_phi(TLorentzVector lpos, TLorentzVector lneg, TLorentzVector top, TLorentzVector tbar, TLorentzVector
46
47
      //skip saving nominal branch - useful for splitting ntuples by systematics if need be
48
      int isBranchStored(top::TreeManager const *treeManager, const std::string &variableName);
49
      bool m_skipNominal;
<u>50</u>
<u>51</u>
      bool m_doNeutrinoWeighter;
      bool m doEllipseMethod;
<u>52</u>
53
      bool m_doSonnenchein;
<u>54</u>
      bool m_store_weights_reco;
<u>55</u>
      bool m_store_weights_particle;
      bool m_store_weights_parton;
<u>56</u>
<u>57</u>
      TTbarNNLORecursiveRew* m ttbarNNLO Reweighter;
<u>58</u>
59
<u>60</u>
     private:
61
<u>62</u>
      ///-- Steering --///
63
64
      bool is_MC;
      std::shared ptr<top::TopConfig> m config;
65
66
67
      ///-- Custom reco level variables --///
68
      bool m_passSelection;
69
70
71
      std::vector<float> m lep pt;
72
      std::vector<float> m_lep_eta;
73
      std::vector<float> m lep phi;
74
      std::vector<float> m lep e;
75
      std::vector<int> m lep pdgid;
      bool m fakeEvent;
76
      std::vector<int>
77
                         m_lep_true_type;
```

```
m lep true origin;
 78
       std::vector<int>
 79
       std::vector<char> m_lep_true_isPrompt;
 80
       std::vector<char> m_lep_true_isChargeFl;
 81
       std::vector<int>
                          m_lep_true_pdgid;
 82
       float m_dilep_m;
 83
       std::vector<int> m_jet_isbtagged_DL1r_85;
 84
       std::vector<float> m_ljet_pt;
 85
       std::vector<float> m_ljet_eta;
 86
       std::vector<float> m_ljet_phi;
 87
       std::vector<float> m_ljet_e;
 88
       std::vector<float> m_bjet_pt;
 89
       std::vector<float> m_bjet_eta;
 90
       std::vector<float> m_bjet_phi;
 91
       std::vector<float> m_bjet_e;
 92
       float m_met_met;
 93
       float m met phi;
 94
       float m_t_pt;
 95
       float m_t_eta;
 96
       float m_t_phi;
 97
       float m_t_m;
 98
       float m_tbar_pt;
 99
       float m_tbar_eta;
100
       float m_tbar_phi;
101
       float m_tbar_m;
102
       float m_ttbar_pt;
103
       float m_ttbar_eta;
104
       float m ttbar phi;
105
       float m ttbar m;
106
       int
             m_top_reco_method;
107
       float m cosphi;
108
       float m_cos_kaxis_p;
109
       float m cos kaxis m;
110
       float m_cos_naxis_p;
111
       float m_cos_naxis_m;
112
       float m_cos_raxis_p;
113
       float m_cos_raxis_m;
114
       std::vector<float> m_generator_weights;
115
116
117
       ///-- Custom particle level variables --///
118
       std::vector<float> m_particle_lep_pt;
119
       std::vector<float> m_particle_lep_eta;
120
       std::vector<float> m_particle_lep_phi;
121
       std::vector<float> m_particle_lep_m;
122
       std::vector<float> m_particle_lep_pdgid;
123
       std::vector<float> m_particle_jet_pt;
124
       std::vector<float> m_particle_jet_eta;
125
       std::vector<float> m_particle_jet_phi;
126
       std::vector<float> m_particle_jet_m;
127
       std::vector<float> m_particle_jet_btagged;
128
       float m_particle_met_ex;
129
       float m_particle_met_ey;
130
       float m_particle_met_phi;
131
       float m_particle_met_met;
132
       float m_particle_t_pt;
133
       float m_particle_t_eta;
134
       float m_particle_t_phi;
135
       float m_particle_t_m;
136
       float m_particle_tbar_pt;
137
       float m_particle_tbar_eta;
138
       float m_particle_tbar_phi;
139
       float m_particle_tbar_m;
141
       float m_particle_ttbar_eta;
142
       float m_particle_ttbar_phi;
143
       float m_particle_ttbar_m;
       float m particle cosphi;
144
145
       float m particle cos kaxis p;
146
       float m_particle_cos_kaxis_m;
147
       float m_particle_cos_naxis_p;
148
       float m_particle_cos_naxis_m;
149
       float m particle cos raxis p;
150
       float m particle cos raxis m;
       std::vector<float> m particle generator weights;
151
152
153
154
       ///-- Custom parton level variables --///
155
       float m_parton_weight_nnlo;
156
       float m parton l pt;
157
       float m parton l eta;
```

```
158
       float m_parton_l_phi;
159
       float m_parton_l_m;
160
       float m_parton_l_pdgid;
161
       float m_parton_lbar_pt;
162
       float m_parton_lbar_eta;
163
       float m_parton_lbar_phi;
164
       float m_parton_lbar_m;
165
       float m_parton_lbar_pdgid;
166
       float m_parton_t_afterFSR_pt;
167
       float m_parton_t_afterFSR_eta;
168
       float m_parton_t_afterFSR_phi;
169
       float m_parton_t_afterFSR_m;
170
       float m_parton_tbar_afterFSR_pt;
171
       float m_parton_tbar_afterFSR_eta;
172
       float m_parton_tbar_afterFSR_phi;
173
       float m_parton_tbar_afterFSR_m;
174
       float m_parton_ttbar_pt;
175
       float m parton ttbar eta;
176
       float m_parton_ttbar_phi;
177
       float m_parton_ttbar_m;
178
       float m_parton_cosphi;
179
       float m_parton_cos_kaxis_p;
180
       float m_parton_cos_kaxis_m;
181
       float m_parton_cos_naxis_p;
182
       float m_parton_cos_naxis_m;
183
       float m_parton_cos_raxis_p;
184
       float m parton cos raxis m;
185
       bool m_parton_is_tau;
186
       std::vector<float> m_parton_generator_weights;
187
188
189
       //ClassDef(top::TopCommonDileptonEventSaver, 1);
       ClassDef(TopCommonDileptonEventSaver, 0);
190
191
       };
192
193
       //}
194
195
     #endif
196
```