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Using the LSTM API in TensorFlow (3/7)

In the previous post we modified our to code to use the TensorFlow native RNN API. Now we will go about to build a modification of a RNN that called a "Recurrent Neural Network with Long short-term memory" or RNN-LSTM. This architecture was pioneered by <u>Jürgen</u> Schmidhuber among others. One problem with the RNN when using long time-dependencies (truncated_backprop_length is large) is the "vanishing gradient problem". One way to counter this is using a state that is "protected" and "selective". The RNN-LSTM remembers, forgets and chooses what to pass on and output depending on the current state and input.

Since this primarily is a practical tutorial I won't go into more detail about the theory, I recommend reading <u>this article</u> again, continue with the "Modern RNN architectures". After you have done that read and look at the figures on <u>this page</u>. Notice that the last mentioned resource are using vector concatenation in their calculations.

In the previous article we didn't have to allocate the internal weight matrix and bias, that was done by TensorFlow automatically "under the hood". A LSTM RNN has many more "moving parts", but by using the native API it will also be very simple.

Different state

A LSTM have a "cell state" and a "hidden state", to account for this you need to remove __current_state on line 79 in the previous script and replace it with this:

```
1   _current_cell_state = np.zeros((batch_size, state_size)
2   _current_hidden_state = np.zeros((batch_size, state_siz))
3
```

TensorFlow uses a data structure called LSTMStateTuple internally for its LSTM:s, where the first element in the tuple is the cell state, and

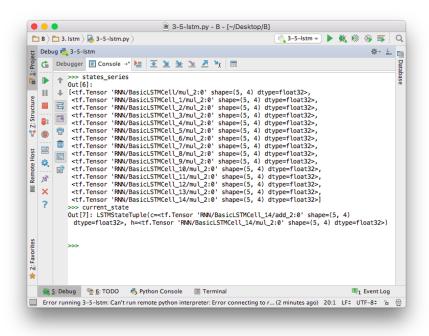
the second is the hidden state. So you need to change line 28 where the init_state is placeholders are declared to these lines:

```
cell_state = tf.placeholder(tf.float32, [batch_size, st
hidden_state = tf.placeholder(tf.float32, [batch_size,
init_state = tf.nn.rnn_cell.LSTMStateTuple(cell_state,
```

Changing the forward pass is now straight forward, you just change the function call to create a LSTM and supply the initial state-tuple on line 38–39.

```
cell = tf.nn.rnn_cell.BasicLSTMCell(state_size, state_i
states_series, current_state = tf.nn.rnn(cell, inputs_s
```

The states_series will be a list of *hidden states* as tensors, and current_state will be a LSTMStateTuple which shows both the *hidden-* and the *cell state* on the last time-step as shown below:



Outputs of the previous states and the last LSTMStateTuple

So the current_state returns the cell- and hidden state in a tuple. They should be separated after calculation and supplied to the

placeholders in the run-function on line 90.

```
__total_loss, _train_step, _current_state, _predictions

[total_loss, train_step, current_state, prediction

feed_dict={

batchX_placeholder: batchX,

batchY_placeholder: batchY,

cell_state: _current_cell_state,

hidden_state: _current_hidden_state
```

Whole program

This is the full code for creating a RNN with Long short-term memory.

```
from __future__ import print_function, division
2
    import numpy as np
    import tensorflow as tf
4
    import matplotlib.pyplot as plt
5
    num_epochs = 100
6
7
    total_series_length = 50000
8
    truncated_backprop_length = 15
9
    state_size = 4
10
    num classes = 2
11
    echo step = 3
12
    batch_size = 5
    num_batches = total_series_length//batch_size//trunca
13
14
15
    def generateData():
16
        x = np.array(np.random.choice(2, total_series_len
        y = np.roll(x, echo_step)
17
        y[0:echo_step] = 0
19
        x = x.reshape((batch_size, -1)) # The first inde
20
21
        y = y.reshape((batch_size, -1))
22
23
        return (x, y)
24
25
    batchX_placeholder = tf.placeholder(tf.float32, [batc
26
    batchY_placeholder = tf.placeholder(tf.int32, [batch_
27
28
    cell_state = tf.placeholder(tf.float32, [batch_size,
    hidden_state = tf.placeholder(tf.float32, [batch_size
29
    init_state = tf.nn.rnn_cell.LSTMStateTuple(cell_state
31
32
    W2 = tf.Variable(np.random.rand(state_size, num_class)
    b2 = tf.Variable(np.zeros((1, num_classes)), dtype=tf.
34
    # Unpack columns
36
    inputs_series = tf.split(1, truncated_backprop_length
    labels_series = tf.unpack(batchY_placeholder, axis=1)
37
38
39
    # Forward passes
    cell = tf.nn.rnn_cell.BasicLSTMCell(state_size, state
40
41
    states_series, current_state = tf.nn.rnn(cell, inputs
```

```
42
43
    logits_series = [tf.matmul(state, W2) + b2 for state
    predictions_series = [tf.nn.softmax(logits) for logit
44
45
    losses = [tf.nn.sparse_softmax_cross_entropy_with_log
46
     total_loss = tf.reduce_mean(losses)
47
48
49
     train_step = tf.train.AdagradOptimizer(0.3).minimize(
    def plot(loss_list, predictions_series, batchX, batch
51
         plt.subplot(2, 3, 1)
52
         plt.cla()
53
54
         plt.plot(loss_list)
         for batch_series_idx in range(5):
             one_hot_output_series = np.array(predictions_
57
             single_output_series = np.array([(1 if out[0])
             plt.subplot(2, 3, batch_series_idx + 2)
60
             plt.cla()
61
             plt.axis([0, truncated_backprop_length, 0, 2]
62
             left_offset = range(truncated_backprop_length
             plt.bar(left_offset, batchX[batch_series_idx,
             plt.bar(left_offset, batchY[batch_series_idx,
65
             plt.bar(left_offset, single_output_series * 0
66
67
         plt.draw()
69
         plt.pause(0.0001)
```

Next step

<u>In the next article</u> we will create a multi-layered or "deep" recurrent neural network, also with long short-term memory.