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#include <Wire.h>
#include <LiquidCrystal_I2C.h>
#include <Servo.h>

LiquidCrystal_I2C lcd(0x27, 16, 2);

Servo myServo;

const int button1 = 2; // 시간 증가
const int button2 = 3; // 리셋
const int button3 = 4; // 시작

const int servoPin = 9;

int setMinutes = 0;

int remainingSeconds = 0;

bool countingDown = false;

unsigned long previousMillis = 0;

const unsigned long interval = 1000;

void setup() {
    lcd.init();

    lcd.backlight();

    pinMode(button1, INPUT_PULLUP);
    pinMode(button2, INPUT_PULLUP);
    pinMode(button3, INPUT_PULLUP);

    myServo.attach(servoPin);

    myServo.write(90);

    showInputMessage();
}

void loop() {
    // 1번 스위치: 시간 증가

    if (digitalRead(button1) == LOW) {
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    delay(200);

    if (!countingDown) {
        setMinutes++;

        lcd.clear();

        lcd.setCursor(0, 0);

        lcd.print("time:");

        lcd.setCursor(0, 1);

        lcd.print(setMinutes);

        lcd.print(" m");

    }
}

// 2번 스위치: 리셋
if (digitalRead(button2) == LOW) {
    delay(200);

    setMinutes = 0;

    remainingSeconds = 0;

    countingDown = false;

    myServo.write(90);

    lcd.clear();

    lcd.setCursor(0, 0);

    lcd.print("Reset.");

    delay(500); // 리셋 메시지 잠깐 표시

    showInputMessage();
}

// 3번 스위치: 시작
if (digitalRead(button3) == LOW) {
    delay(200);

    if (!countingDown && setMinutes > 0) {

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    countingDown = true;

    remainingSeconds = setMinutes * 60;

    lcd.clear();

    myServo.write(180); // 시작 시 서보 작동
}
}

// 카운트다운

if (countingDown && remainingSeconds > 0) {
    unsigned long currentMillis = millis();
    if (currentMillis - previousMillis >= interval) {
        previousMillis = currentMillis;
        remainingSeconds--;

        int minutes = remainingSeconds / 60;
        int seconds = remainingSeconds % 60;

        lcd.setCursor(0, 0);
        lcd.print("left time:");
        lcd.setCursor(0, 1);
        lcd.print(minutes);
        lcd.print("m ");
        if (seconds < 10) lcd.print("0");
        lcd.print(seconds);
        lcd.print("s ");
    }
}

// 종료

if (countingDown && remainingSeconds <= 0) {
    countingDown = false;
    lcd.clear();
}

```

```
    lcd.setCursor(0, 0);  
    lcd.print("The end.");  
    myServo.write(90);  
}  
}  
void showInputMessage() {  
    lcd.clear();  
    lcd.setCursor(0, 0);  
    lcd.print("Set time.");  
}
```