

# Blue Flame

Welcome to the *Blue Flame tutorial*. This tutorial was designed to enhance your airbrushing skills by giving you a little exercise to practice with. It was also brought out by request, I used this flame in a few Matrix wallpapers of mine, you can view them by clicking [here](#). If you need help with it, or find it confusing, don't hesitate to e-mail me, the information is at the bottom of the page.




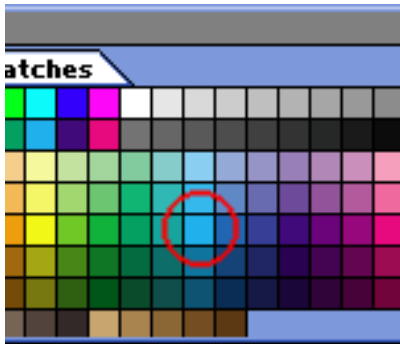
- 1 Create a new document with the following settings:


**Width:** 150 pixels

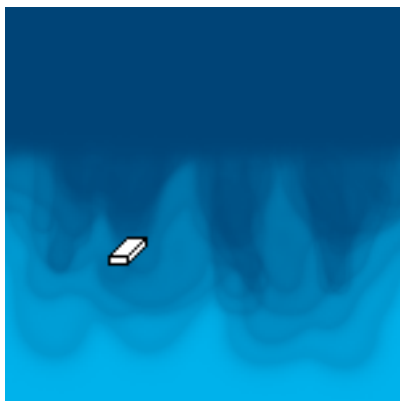
**Height:** 150 pixels


**RGB:** 0, 68, 119

Create a new layer for the fire by clicking on the **Create New Layer** button in the Layers palette. ()

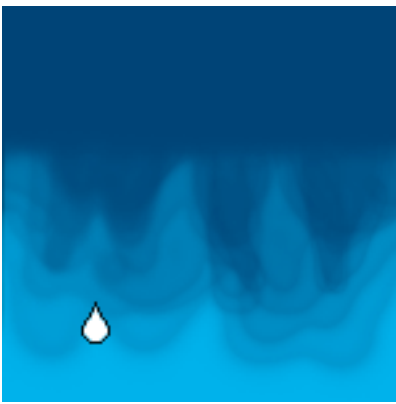


- 2 Grab the light blue from the default Swatches palette, then grab the airbrush tool. () Select a soft brush from the brushes palette and airbrush half of the canvas.





- 3 Grab the eraser tool from the toolbar () , set the opacity of the eraser to 30% from the Eraser options palette.

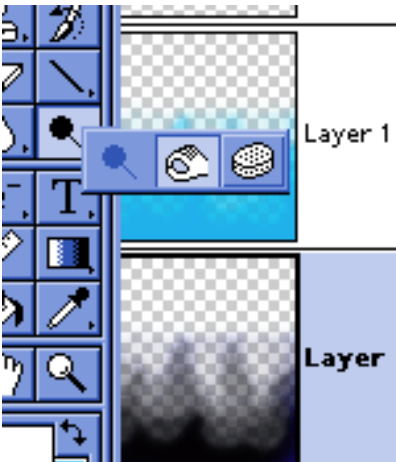
Starting from the top left of the screen move downwards, then arc up revealing a flame shape, continue doing this until you get a pattern that looks like mine, this way the flame looks like it's more concentrated towards the center.




4

Grab the Blur tool from the toolbar () , set the pressure to 30% from the Blur options palette, then run over the flame once or twice to get a subtle blur, and to get rid of the stepping.

After you've finished blurring the flame, create a copy of the layer by dragging the layer from the layers stack onto the **Create New Layer** button () .

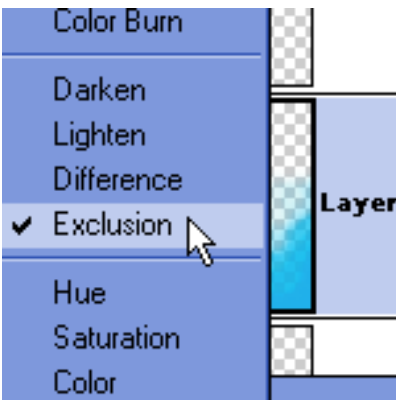


5

Make sure the original layer is selected, and select the Burn tool from the toolbar () .

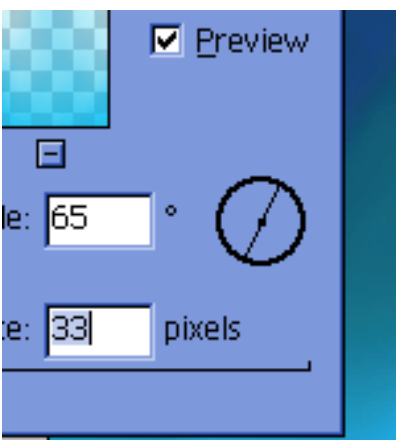
Set the exposure to 100% from the Burn options palette, and burn the flame until it is completely black.

Note: Changes will not show up so well on the canvas, you can get a better view of the blackness of the burn from the layer's thumbnail in the Layers palette.



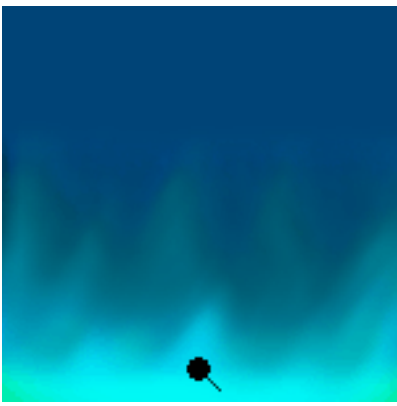
6


Select the copied flame (the one that is still blue), and set the blending mode to **Exclusion**, for more information on blending modes, click [here](#) to view my Blending Modes tutorial.

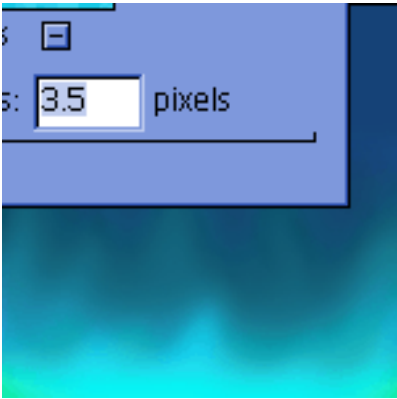


7

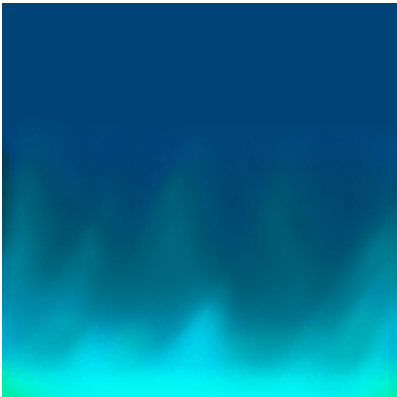
With the blue flame selected, from the main menu, choose **Filter>Blur>Motion Blur** and use the setting to the left. Click OK.



- 8** Grab the **Dodge Tool** from the toolbar () and click and drag it along the bottom of the canvas, arc it up higher as you get towards the middle of the flame.



- 9** Finally add a Gaussian Blur by, from the main menu, choosing **Filter>Blue>Gaussian Blur**, and inputting a setting of 3.5 pixels.



- 10** There, you're done, congratulations. Now go make a Matrix wallpaper!

## Discussion

If you have any questions, or there are any steps that I can further elaborate on, don't hesitate to e-mail me using the information below. Due to the amount of e-mail I get, you'll get a quicker response if you use the discussion forum. Post your question in the tutorials forum. Click [here](#) to go to the discussion forum.

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