

# Curriculum Graph Visualizer Info

## SUMMARY

THE GRAPH OF COURSES AND THEIR PREREQUISITES IS COMPLEX, AND STUDENTS AND FACULTY ARE BOTH CAN BOTH STRUGGLE TO VISUALIZE IT. A POTENTIAL SOLUTION IS TO MODEL THE CURRICULUM AS A DIRECTED GRAPH, WHERE EACH COURSE IS A VERTEX AND EACH PREREQUISITE REQUIREMENT IS A DIRECTED EDGE IF THIS GRAPH ISSerialized IN A DIGITAL FORMAT SUCH AS DOT OR ONE OF THE FORMATS SUPPORTED BY NETWORKX. THEN IT IS POSSIBLE TO WRITE PROGRAMS TO VISUALIZE THE CURRICULUM, SIMULATE STUDENT PROGRESS THROUGH THEIR STUDY PLANS OR THE CURRICULUM ITSELF. THIS INVOLVES FUNDAMENTAL GRAPH ALGORITHMS, GRAPH DRAWINGS, HUMAN COMPUTER INTERFACES, AND POTENTIALLY AI PLANNING ALGORITHMS.

## PREREQUISITE READING

- ✓ THE GRAPH IN GRAD HANDBOOK
- ✓ CURRICULUM DEVELOPMENT USING GRAPHS OF LEARNING OUTCOMES
- ✓ DOT GRAPH FORMAT
- ✓ GRAPH FORMATS SUPPORTED BY NETWORKX
- ✓ GEOMETRY IN ACTION: GRAPH DRAWING

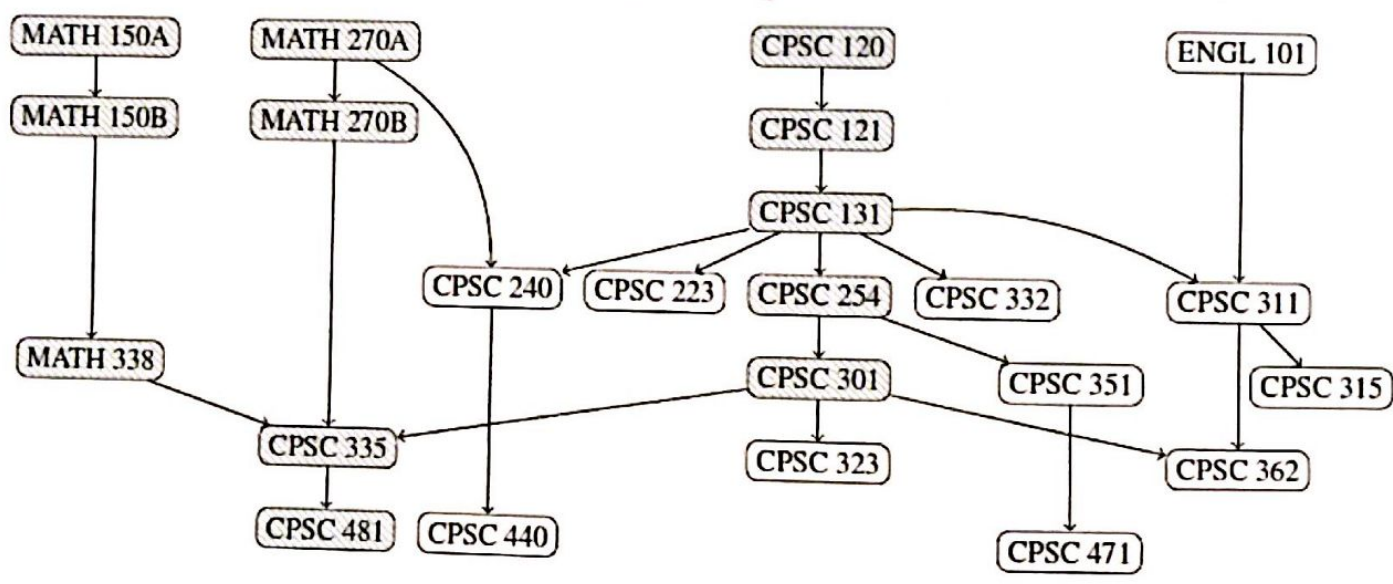
## ADVISORS

- MICHAEL SHAFAR
- KEVIN WORTMAN

# Article recommendations

DR. WORTMAN

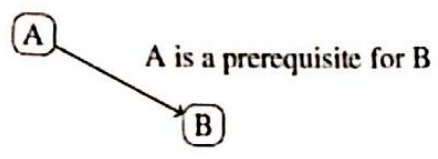
- ✓ [wiki.ecs.fullerton.edu/twinkl/projects](http://wiki.ecs.fullerton.edu/twinkl/projects)
- [GRAPH Drawing.org](http://GRAPHDrawing.org)
- [WOMBARDI GRAPH Drawings](#)
- ↑ 26.04.2015



## Legend

time-critical course

other course





# Article Recommendations

DR. PALMER

- COMPOSITIONAL PATTERN PRODUCING NETWORKS: A NOVEL ABSTRACTION OF DEVELOPMENT, KENNETH O. STANLEY
- ELEX: EVOLUTIONARY COMPLEXITY RESEARCH GROUP AT TEXAS UCF
- EXPLOITING OPEN-ENDEDNESS TO SOLVE PROBLEMS THROUGH THE SEARCH FOR NOVELTY.
- EVOLUTIVE NEUROEVOLUTION FOR DEEP LEARNING
- THE HYPERCUBE-BASED NEUROEVOLUTION OF AUGMENTING TOPOLOGIES (HYPERNEAT) USER'S PAGES
- COMPARISON OF NEAT AND HYPERNEAT ON A STRATEGIC DECISION-MAKING PROBLEM
- 8 SURPRISING FACTS ABOUT REAL DOCKER ADOPTION
- WHY I'M NOT STAKING MY FUTURE ON METEORJS
- METEOR.COM

↑ 10.27.2015

10.23.2015

- THE COMPLEXITY OF MAXIMUM MATROID-GREEDOID INTERSECTION AND WEIGHTED GREEDOID MAXIMIZATION
- INTRODUCTION TO GREEDOIDS
- GREEDOID (WIKIWAND.COM)
- HOW FUNDAMENTAL ARE MATROIDS? GREEDOIDS IN ALGORITHM DESIGN?
- MATTHEWINGS, MATROIDS & SUBMODULAR FUNCTIONS
- THEORY OF GREEDY ALGORITHMS
- THE COMPLEXITY OF THE MATROID-GREEDOID PARTITION PROBLEM
- THE FORBIDDEN CHARACTERIZATION OF LINE-SEARCH ANTI-MATROIDS OF ROOTED DIAMPHS
- CORRESPONDENCE BETWEEN 2 ANTI-MATROID ALGORITHMIC CHARACTERIZATIONS
- ANTI-MATROIDS, BETWEENNESS, CONVEXITY
- ON RANK 2 GREEDOIDS

11.09.2015

- Gridifier.io

11.20.2015

- GRAPH - SIMPLE DATA STRUCTURES AND ALGORITHMS
- LOM: GRAPH LIBRARY FOR CLOSURE
- AND LEX. DEVLINT.FR



# Master's Project Proposal: Curriculum Graph Visualizer

## 2. OBJECTIVES

- (1) MODEL CURRICULUM AS A DIRECTED GRAPH
- (2) IMPLEMENT CURRICULUM GRAPH AS A WEB APPLICATION

### INPUT:

- COURSE NAMES
- PREREQUISITES
- LOCATIONS

### OUTPUT:

- GRAPH DRAWING
- MINIMIZE OVERLAPPING EDGES
- ORGANIZE INTO STRATA
- INDICATE COMPLETED COURSES

## 3. ACTIVITIES

### 3.1 PHASE I: ALGORITHM

1. ALGORITHM DISCOVERY
2. ALGORITHM TESTING

### OUTPUT:

- ALGORITHMS TO IMPLEMENT
- ALGORITHM DESIGN DOCUMENT
  - PSEUDOCODE
  - ALGORITHM SOURCE CODE
- BRIEF DESCRIPTIONS OF RATIONALE FOR ALGORITHM SELECTION

### 3.2 PHASE II: DEVELOPMENT

## 4. ENVIRONMENT

THE FOLLOWING SOFTWARE WILL BE USED IN THE DEVELOPMENT OF THE PROJECT:

1. FRAMEWORKS: DJANGO, BOOTSTRAP
2. PROGRAMMING LANGUAGES: PYTHON, DOT
3. WEB LANGUAGES: HTML/HTML5, CSS/CSS3, JAVASCRIPT/JQUERY
4. DATABASE: MONGODB (NOSQL)
5. GRAPH VISUALIZATION: GRAPHVIZ, NETWORKX

## 5. PROJECT

### FINAL RESULTS:

- ALGORITHM DESIGN DOCUMENT
- WEB APPLICATION THAT IS ABLE TO PERFORM THE FOLLOWING:

1. CREATE GRAPH DRAWING
2. ORGANIZE GRAPH INTO STRATA BY SEMESTER
3. ORGANIZE GRAPH INTO TRACKS
4. MINIMIZE OVERLAPPING EDGES
5. INDICATE COMPLETED COURSES

### 6. SCHEDULE

MAY = SPRING BREAK → CATCH UP!

2016	JAN				FEB				MAR				APR				MAY				SUMMARY	
TASKS:	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	HOURS	Pct.
REQUIREMENTS	8	8																			16	6.2%
RESEARCH & DISCOVERY	8	8	8	8	8	8															48	16.6%
DESIGN			8	8	8	8	8	8													48	16.6%
INTEGRATE & TEST							8	8	20	20	20	20	20	20	8	8					152	49.4%
WRITE USER'S MANUAL														8	8						16	5.2%
WRITE FINAL REPORT																	8	8	8		24	7.8%
DEMONSTRATE																			4		4	1.3%
HOURS	16	16	16	16	16	16	16	16	20	20	20	20	20	20	16	16	8	8	8	4	308	100%

### 7. Acknowledgement

- GRADUATE ADVISOR: DR. KEVIN WOTMAN
- GRADUATE REVIEWER: DR. KENT PHILLIPS

□



# Drawing Graphs with dot

- BY: Ganssner et al
- Source: [graphviz.org/documentation/dotguide.pdf](http://graphviz.org/documentation/dotguide.pdf)
- DATE: 01.26.2006

## ABSTRACT

- DIRECTED GRAPHS DRAWN IN HERARCHICAL
- CMD LINE PROMPT
- WEB VISUALIZATION SERVICE

## 1. BASIC GRAPH DRAWING

- GRAPH FILES OF GIF, PNG, SVG, POSTSCRIPT ( $\rightarrow$  PDF)
- dot DRAWS GRAPHS IN 4 PHASES
  1. BREAK CYCLES IN INPUT GRAPH BY REVERSING THE INTERNAL DIRECTION OF CERTAIN CYCLIC EDGES
  2. ASSIGNS NODES TO DISCRETE RANKS OR LEVELS
    - IN TOP-TO-BOTTOM DRAWING, RANKS DETERMINE Y COORDS
  3. ORDERS NODES WITHIN RANKS TO AVOID CROSSINGS
  4. SETS X COORDINATES OF NODES TO KEEP EDGES STRAIGHT
    - FINAL STEP ROUTES EDGE SPINES
- dot ACCEPTS DOT INPUT
- DOT DESCRIBES 3 OBJECTS:
  1. GRAPHS
  2. NODES
  3. EDGES

## 2. dot ATTRIBUTES on pg. 17

# Master's Project & Thesis Guidelines

## Prerequisites

- ✓ REGISTER IN CPSC 597 PROJECT OR CPSC 598 THESIS
- ✓ HAVE CLASSIFIED GRADUATE STANDING
- ✓ FILE AN APPROVED PROPOSAL 1 SEMESTER BEFORE YOU REGISTER FOR 597/598

## SUBJECT CATEGORIES

- |                         |   |          |
|-------------------------|---|----------|
| 1. SOFTWARE DEVELOPMENT | } | CPSC 597 |
| 2. RESEARCH PROJECT     |   |          |
| 3. THESIS               | } | CPSC 598 |

## PROPOSING A PROJECT OR THESIS

- ✓ IDENTIFY A COMPUTER SCIENCE PROBLEM
- ✓ PERFORM AN ANALYSIS OF THE PROBLEM
- ✓ POSTULATE A SOLUTION
- ✓ INVESTIGATE CURRENT RESEARCH TO SUPPORT YOUR SOLUTION
- SOLVE THE PROBLEM
- TEST THE SOLUTION
- DOCUMENT THE RESULTS
- DEMONSTRATE YOUR PROGRAM OR PRESENT THE RESULTS
- DELIVER THE FINAL PRODUCT

## SELECT ADVISOR AND REVIEWER / COMMITTEE

- |                    |   |                           |
|--------------------|---|---------------------------|
| ✓ FACULTY ADVISOR  | } | MUST BE FULL-TIME FACULTY |
| ✓ FACULTY REVIEWER |   |                           |

## PREPARE PROPOSAL

- |  |   |   |
|--|---|---|
| ✓ OBJECTIVES <ul style="list-style-type: none"><li>✓ GOAL</li><li>✓ SIGNIFICANCE</li></ul> | ✓ ACTIVITIES <ul style="list-style-type: none"><li>✓ HOW OBJECTIVES ACHIEVED</li><li>✓ DEVELOPMENT PHASES</li><li>✓ TASKS</li></ul> | ✓ ENVIRONMENT <ul style="list-style-type: none"><li>✓ PROGRAMMING LANGUAGES</li><li>✓ COMPUTERS</li><li>✓ SOFTWARE TOOL</li></ul> |
|--|---|---|

## REPORTS AND PRODUCTS

- ✓ FINAL REPORT
- ✓ SOURCE CODE
- ✓ USER'S MANUAL



## PERFORMING THE WORK

### PROGRESS REPORTS

- PROGRESS REPORTS TO YOUR ADVISOR (EVERY 2 WEEKS PREFERRED)
- COMPARE ACTUAL PROGRESS TO YOUR SCHEDULE
- DISCUSS PROBLEMS WITH ADVISOR
- ADJUST SCHEDULE IF NECESSARY

### DRAFT DOCUMENTS

- SUBMIT DRAFT DOCUMENTS FOR ADVISOR TO REVIEW
- INCORPORATE COMMENTS WHEN PREPARING THE FINAL DOCUMENTS

### DEMONSTRATION / PRESENTATION

- DEMONSTRATE TO ADVISOR
- DEMONSTRATE TO REVIEWER
- RESEARCH PROJECTS: GIVE ORAL PRESENTATION

### FINAL SUBMISSION

- SUBMIT THE FINAL REPORT
- ADVISOR APPROVAL OF DEMONSTRATION
- REVIEWER APPROVAL OF DEMONSTRATION
- WORD OR PDF FILE
- PROGRAM SOURCE FILES MAY COME AS IS
- PROGRAM SOURCE CODE IN .TXT FILE
- BODY PARAGRAPH STYLES:
  - TIMES NEW ROMAN
  - 11 PTS
  - SPACING ≥ 13 PTS
  - SPACE AFTER 6 PTS
  - NO DOUBLE CARriage RETURNS
- SUBMIT 3 FINAL COPIES
  - 8 1/2 x 11 INCH PAPER
  - BOUND WITH VELOBIND (Kinko's)
- FOR HEADINGS:
  - HELVETICA
  - 11 POINT
  - BOLD
  - SPACE BEFORE 12 PTS
  - SPACE AFTER 3 PTS

### FINAL EVALUATION

YOUR GRADE ON YOUR PROJECT IS BASED ON YOUR ADVISOR AND REVIEWER'S ASSESSMENT OF:

1. THE QUALITY OF THE FINAL REPORT
2. THE QUALITY OF THE PRODUCT DEVELOPED.
3. THE THOROUGHNESS OF THE INDIVIDUAL TASKS PERFORMED.



21 22 23 24 25 26 27 28 29 30 31

12

dot User's Manual, Jan

dot User's Manual

URL  
width  
z

Table 1: Node attributes

Table 3: Graph attributes

Table 2: Edge attributes

.75	URL associated with node (format-dependent)
0.0	width in inches
	z coordinate for VRML output

# Graduate Project Meeting Dates

- ADVISOR: DR. KEVIN WORTMAN
- REVIEWER: DR. KENT PALMER
- LOCATION: DR. WORTMAN'S OFFICE (CS)
- TIME: 4:00 PM
- DAY: THURSDAYS

- ✓ #1: FEB 4
  - ✓ 2: FEB 18
  - 3: MAR 3
  - 4: MAR 17
  - 5: APR 7
  - 6: APR 21
  - 7: ~~APR~~ MAY 5
  - 8: MAY 12
- PROJECT MEETINGS

! . PROJECT DEMONSTRATION: MAY

## PURPOSE OF PROGRESS MEETINGS W/ ADVISOR

- COMPARE ACTUAL PROGRESS TO SCHEDULE
- DISCUSS PROBLEMS WITH ADVISOR
- ADJUST SCHEDULE IF NECESSARY



# Design: Brainstorming

## GRAPH DRAWING

- POSSIBLE OUTPUTS
  - GRAPH FILES: GIF, PNG, SVG, POSTSCRIPT (→ PDF)
  - WANT IT TO CREATE WEB OBJECTS THAT CAN BE MANIPULATED BY JAVASCRIPT

## COURSE INPUT (DATA)

- INPUT FIELDS (WEB SITE) <sup>FORM</sup>
- FILE IMPORT (CSV, TXT, ETC.)
- DATABASE PULL?
- JSON TRANSLATED FROM INPUT
- MARK COMPLETED COURSES

## USER INTERFACE

- DATA INPUT
- GRAPH LAYOUT

## ALGORITHM

- DATA ORGANIZATION
- LABELING
- ALPHABETIZATION?
- RANK & FILE ASSIGNMENT

# Graph Viz for Discrete Math Students

- GENERATE UNDERGRAD CURRICULUM GRAPH INTO GRAPH VIZ/DOT
- PRINT OUTPUT + SOURCE CODE

## NOTES

- ORGANIZING BY RANKS (COLUMNS) AND FILES (ROWS) MAY BE MORE DIFFICULT TO WRITE INTO AN ALGORITHM.
- VERTEX VARIABLE NAMING CONVENTION
  - BY LETTER  $\rightarrow$  26 for single char
  - BY COURSE NAMES/ID  $\rightarrow$  MORE DESCRIPTIVE
  - BY NUMBER  $\rightarrow$  UP TO 99 POSSIBILITIES IF DOUBLE DIGIT
- PRINT OUT 'IMPORTANT ATTRIBUTES' LIST
- RANK = SAME DOES NOT SEEM TO WORK WITH SUBGRAPHS
- CLUSTER RANK MAY SOLVE THAT PROBLEM!
- DOES GRAPH VIZ HAVE EDGE CROSSING DETECTION?
- EVEN AFTER INPUTTING ALL THE COURSES: PREREQ'S, THERE WAS STILL ONE CROSSED EDGE...

2/1/2016

4989392942792704 (1144x635)

