

dana sweet

web developer

SUMMARY

Through simultaneous exploration of the world and of myself, I recently figured out that coding is my calling. I've discovered a passion for creating something from nothing, and learning programming basics at Dev Bootcamp has given me the foundational knowledge to begin doing meaningful work. My goal is to find an opportunity that offers me a creative outlet and encourages me to continue growing--as a person and as a programmer.

EXPERIENCE

Dev Bootcamp Recent Graduate

Jul 2015 to Nov 2015

Chicago, IL

Learned to code by immersing myself in it for 19 weeks. Focused heavily on Ruby and JavaScript, but also got exposure to several common frameworks, libraries, and tools, such as Rails, JQuery, and Git. Additional emphasis was placed on learning industry best practices, like writing DRY code and object-oriented design.

Consulting/Freelance

May 2014 to Aug 2014

Austin, TX

Assisted multiple companies in setting up their initial Salesforce environments. This included identifying prospective target companies based on fit, finding relevant contacts within those organizations, and entering this data into the CRM to simplify future outreach efforts.

Upstream Commerce Market Development

Nov 2013 to May 2014

Austin, TX

Generated and qualified sales leads in the Fortune 500 retail space, specifically targetting C-level and VP-level contacts. Also vetted all inbound leads, represented the company at trade shows and events, and built up CRM data (contacts, prospective companies, etc).

Bazaarvoice Market Development Manager

Apr 2012 to Oct 2013

Austin, TX

Identified, established, and maintained relationships with retail prospects while generating and qualifying sales opportunities within a given territory. Employed multiple creative tactics (phone, email, direct mail, LinkedIn, Twitter, photos of puppies) to capture a prospect's attention and secure a meeting.

Dell Large Enterprise Account Manager-Software & Peripherals

Jun 2009 to Dec 2011

Austin, TX

Worked directly with decision-makers at many Fortune 500 companies, including Waste Management, Foot Locker, and LG Electronics to solve their software licensing needs. Carried a \$10.7M quota, and attained an average of 120%.

PROJECTS

SomebodyStopMe

Conceptualized and led a team that created SomebodyStopMe, a Chicago public transit iOS app that monitors your current location and sends a notification when your bus stop is approaching. The app was built in 8 days using Swift 2.0 and runs on Rails, backed by a PostgreSQL database with the PostGIS extension.

CONTACT

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TECHNICAL SKILLS

Ruby
Rails
Sinatra
JavaScript
JQuery
SQL
HTML5
CSS
Git
Heroku
RSpec
MVC
Agile Development
Test-Driven Development
Object-Oriented Design

EDUCATION

Dev Bootcamp
2015

Missouri State
University
BS Marketing 2008
magna cum laude, with
Honors