Assignment 3

Grading

Mandatory requirements (all assignments):

- 1. OOP paradigms
- 2. Classes of maximum 200 lines (except the UI classes)
- 3. Methods of maximum 30 lines
- 4. Java naming conventions https://google.github.io/styleguide/javaguide.html

Minimal requirements for accepting the assignment (5 points):

- Graphical interface:
 - Window for client operations: add new client, edit client, delete client, view all clients in a table (JTable)
 - Window for product operations: add new product, edit product, delete product, view all product in a table (JTable)
- Create a product order for a client: the application user will be able to select an existing product, select an existing client, and insert a desired quantity for the product to create a valid order. In case that there are not enough products, an **under stock message** will be displayed. After the order is finalized, the product stock is decremented.
- Use relational databases for storing the data for the application, minimum three tables: Client, Product and Order.
- Documentation

Requirements for maximum grade (5 points):

| Requirement | Grading |
|--|----------|
| Create a bill for each order as a text file or .pdf file | 1 point |
| Quality of the Documentation | 1 point |
| Use reflection techniques to create a generic method that receives a list of objects and generates a Swing JTable by extracting through reflection the object properties and then populates the table with the values of the elements from the list. JTable createTable(List <object>objects)</object> | 1 point |
| Layered Architecture (the application will contain at least four packages: dataAccessLayer, businessLayer, model and presentation) | 2 points |

Requirements for extra points:

| Requirement | Grading |
|--|----------|
| Correct Database Structure (needs more than three tables) | 1 point |
| Use reflection techniques to create a generic class that contains the methods for accessing the DB: create object, edit object, delete object and find object. The queries for accessing the DB for a specific object that corresponds to a table will be generated dynamically through reflection. | 2 points |

Submission

- Create a repository on bitbucket with the name: GroupNumber_Name_Homework3
- Push the source code and the documentation (push the code not an archive with the code)
- Share the repository with the user *utcn_dsrl*

Tutorials

- http://www.mkyong.com/jdbc/how-to-connect-to-mysql-with-jdbc-driver-java/
- http://christoph-burmeister.eu/?p=1556
- http://theopentutorials.com/tutorials/java/jdbc/jdbc-mysql-create-database-example/
- https://dzone.com/articles/layers-standard-enterprise
- Reflection: http://tutorials.jenkov.com/java-reflection/index.html