Analysis of first two turns using optimal EYE Result Choice.

Assume that each player takes the optimal selection. Then each ½ turn has four possible outcomes: Yellow Sign (Y), Tentcale (T), Elder Sign (E) and Cthulhu (C ).

After the first turn

* there are 5 events where the players are tied, P(39/144)
* there are 8 events where player 1 has an advantage P(93/144)
* there are 3 events where player 2 has an advantage P(12/144)
* There are 7 events where player 1 can lose in the next turn (44/144) or 100 safe events
* There are 12 events where player 2 can lose in the next turn (125/144)