HoTT Chapter 2 Exercises

October 20, 2014

```
{-# OPTIONS --without-K #-}
module Ch2 where
open import Base
open import Ch1
```

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Lemma (2.1.2). For every type A and every x, y, z : A there is a function $(x = y) \to (y = z) \to (x = z)$ written $p \to q \to p \cdot q$, such that $\operatorname{refl}_x \cdot \operatorname{refl}_x \equiv \operatorname{refl}_x$ for any x : A.

We call $p \cdot q$ the concatenation or composite of p and q.

Exercise 2.1 Show that the three obvious proofs of Lemma 2.1.2 are pairwise equal.

Proof. (this justifies denoting "the" concatenation function as •)

First, we need a type to inhabit. The type of any concatenation operator is

$$\prod_{x,y,z:A} \prod_{p:x=y} \prod_{q:y=z} (x=z)$$

Thus far, the only tool we have to inhabit such a type is path induction. So, we first write down a family

$$D_1(x,y,p): \prod_{z:A} (y=z) \to (x=z)$$

That is, given x, y : A and a path from x to y, we want a function that takes paths from y to z to paths from x to z.

Path induction dictates that we now need a

$$d_1: \prod_{x:A} D(x,x,\mathsf{refl}_x)$$

hence

$$d_1(x): \prod_{z:A} (x=z) \to (x=z)$$

So, given a path from x to z, we want a path from x to z. We'll take the easy way out on this one!

For another construction, we do path induction in "the other direction". That is, we will define

$$D_2: \prod_{y,z:A} \prod_{q:y=z} (x=y) \to (x=z)$$

In other words, given y and z and a path from y to z, we want a function that takes paths from x to y to paths from x to z.

Just like the previous proof, we need a

$$d_2(y): (y=z) \to (y=z)$$

This is a bit trickier in Agda, because we really want to define a curried function

$$(\bullet_2 q) p = p \bullet q$$

However, we also want the type to be exactly the same as the types of the other constructions. Hence, we will use a twist map.

Note that these two constructions use path induction to reduce one side or the other to the "identity" path (in the first case refl_x and in the second case refl_y). We can also do double induction to reduce both p and q to the refl_x and refl_y .

We begin with the same type family as the first proof:

$$D_1: \prod_{x,y:A} \prod_{p:x=y} (y=z) \to (x=z)$$

but we now wish to find a different inhabitant

$$d'_1(x): (x=z) \to (x=z)$$

We will use path induction to construct d'_1 . We introduce a family:

$$E: \prod_{x,z:A} \prod_{q:x=z} (x=z)$$

we now need

$$e(x):(x=x)$$

which is gotten quite easily:

$$e(x) = refl_x$$

We now want to show that these constructions are pairwise equal. By this, we mean "propositional equality" - hence we must find paths between each pair of constructions.

In each case, we perform a double induction on paths, first reducing p to refl, and then reducing q to refl.

```
\bullet_1 = \bullet_2 : \forall \{i\} \{A : Type i\} \{x y z : A\}
      (p : x == y) (q : y == z) \rightarrow p \cdot_1 q == p \cdot_2 q
_1=_2 {i} {A} {_} {_} {z} = ind== D d where
      D : (x y : A) \rightarrow x == y \rightarrow Type i
      D - y p = (q : y == z) \rightarrow p \cdot_1 q == p \cdot_2 q
      d : (x : A) \rightarrow D x x refl
      d _ = ind== E e where
         E : (y_1 z_1 : A) \rightarrow y_1 == z_1 \rightarrow Type i
         E \_ q = refl \cdot_1 q == refl \cdot_2 q
         e : (x_1 : A) 
ightarrow E x_1 x_1 refl
         e_r = refl
\bullet_2 = \bullet_3 : \forall \{i\} \{A : Type i\} \{x y z : A\}
      (p : x == y) (q : y == z) \rightarrow p \cdot_2 q == p \cdot_3 q
_2=_3 {i} {A} {x} {y} {z} = ind== D d where
      D : (x y : A) \rightarrow x == y \rightarrow Type i
      D - y p = (q : y == z) \rightarrow p \cdot_2 q == p \cdot_3 q
      d : (x : A) \rightarrow D x x refl
      d x = ind == E e where
         E : (y_1 z_1 : A) 
ightarrow y_1 == z_1 
ightarrow Type i
         E \_ q = refl \cdot q = refl \cdot q
         e : (x_1 : A) \rightarrow E x_1 x_1 refl
         e _ = refl -- : concat2' refl refl == concat3' refl refl
ullet_1=ullet_3: orall {i} {A : Type i} {x y z : A} (p : x == y) (q : y == z) 
ightarrow p ullet_1 q == p ullet_3 q
_1=_3 {i} {A} {_} {_} {z} = ind== D d where
      D : (x y : A) \rightarrow x == y \rightarrow Type i
       \texttt{D} \texttt{ x} \texttt{ y} \texttt{ p} \texttt{ = } (\texttt{q} \texttt{ : } \texttt{y} \texttt{ == } \texttt{z}) \rightarrow \texttt{ p} \overset{\bullet}{}_{1} \texttt{ q} \texttt{ == } \texttt{p} \overset{\bullet}{}_{3} \texttt{ q} 
      \texttt{d} \; : \; (\texttt{x} \; : \; \texttt{A}) \; \rightarrow \; \texttt{D} \; \; \texttt{x} \; \; \texttt{refl}
      d _ = ind== E e where
         E : (y z : A) \rightarrow (q : y == z) \rightarrow Type i
         E _ q = refl _1 q == refl _3 q
         e : (y : A) \rightarrow E y y refl
         e _ = refl -- : concat1' refl refl == concat3' refl refl
```

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Lemma (2.2.1). The three equalities of proofs constructed in the previous exercise form a commutative triangle. In other words, if the three definitions of concatenation are denoted by $(p \cdot 1q)$, $(p \cdot 2q)$, and $(p \cdot 3q)$, then the concatenated equality

$$(p \cdot {}_1q) = (p \cdot {}_2q) = (p \cdot {}_3q)$$

is equal to the equality

$$(p \cdot {}_1q) = (p \cdot {}_3q)$$

Proof. Despite the fact that we're working with the somewhat myserious type of "equalities of equalities", this remains a statement about the propositional equality of two paths. The only tool we have for establishing such an equality is path induction.

First, we fix the definition of concatenation:

• = _•₁_

We must now show that, for all paths p, q, the proof that $p \cdot _1 q$ is equal to $p \cdot _2 q$ followed by the proof that $p \cdot _2 q$ is equal to $p \cdot _3 q$ is equal to $p \cdot _3 q$.

This is exactly expressed in the following type signature:

Since the theorem is quantified over two paths, we shall do double path induction. So, it really just boils down to the theorem being true when both p and q are the identity.

At this point, it might be helpful to review the definitions of the different concatenation functions. In particular, refl. refl \equiv refl where \cdot is any of \cdot_1 , \cdot_2 , or \cdot_3 .

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Let's try to do it one stage at a time:

- a 0-path is a point in A.
- a 1-path is a path between 0-paths.

The boundary of a 0-path is somewhat mysterious, so we shall leave it undefined.

We now would like to define a 2-path as a path between 1-paths. However, two arbitrary 1-paths look like this:

$$a \xrightarrow{p} b$$

$$a' \xrightarrow{q} b'$$

That is, p and q are paths between different points. Hence, a path between p and q doesn't make sense. That is, it's not well typed.

However, suppose we have paths x, y as follows:



It would certainly make sense to ask for a path of type $p \cdot y = x \cdot q$.

So, it seems that to define 2-paths, we need pairs of 1-paths together with vertical paths like x and y above. So we'll define it as a Σ -type:

$$\Sigma_{p,q:1-\text{paths}}\Sigma_{x:\text{src }p=\text{ src }q}\Sigma_{\text{dst }p=\text{ dst }q}p \cdot y = x \cdot q$$

We will write down some helper functions and then formalize this:

```
-- Some convenience functions!
src : \forall \{i\} \{A : Type i\} \{a : A\} \{b : A\} \rightarrow a == b \rightarrow A
src {_} {_} {a} {__} p = a
dst : \forall \{i\} \{A : Type i\} \{a : A\} \{b : A\} \rightarrow a == b \rightarrow A
map : \forall {i} {A : Type i} (p : (1-path A)) -> (fst p) == (fst (snd p))
map p = snd (snd p)
2-path : \forall {i} (A : Type i) -> Type i
2-path A = \Sigma (1-path A) \lambda p -> \Sigma (1-path A) \lambda q \rightarrow
  \Sigma ((src (map p)) == (src (map q))) \lambda x \rightarrow \Sigma ((dst (map p)) == (dst (map q))) \lambda y \rightarrow
     x \cdot (map q) == (map p) \cdot y
-- The boundary of a 2 path as a pair of 1 paths
\delta_2 : \forall {i} {A : Type i} -> 2-path A -> (1-path A) \times (1-path A)
\delta_2 {i} {A} (p, (q, (x, (y, \alpha)))) = p, q
   A boundary of a 2-path can be thought of as a loop. We can formalize this:
-- Definition of inverses. This should be put somewhere else.
inverse : \forall {i} {A : Type i} {a : A} {b : A} -> a == b -> b == a
inverse {i} {A} = ind== D d where
  D : (a b : A) (p : a == b) \rightarrow Type i
  Dab_=b==a
  \mathtt{d} \;:\; (\mathtt{x} \;:\; \mathtt{A}) \;\to\; \mathtt{D} \;\; \mathtt{x} \;\; \mathtt{refl}
  d _ = refl
-- Just to be cute - the boundary of a 2 path as a loop
\delta_2-loop : \forall {i} {A : Type i} -> 2-path A -> 1-path A
\delta_2-loop (p , (q , (x , (y , \alpha)))) =
  (src (map p), (src (map p),
     ((x • (map q)) • (inverse y)) • (inverse (map p))))
```

If one tries to continue in this manner, the Σ -types will become rather large! So it would be nice to appeal to some kind of recursion at this point.

Luckily, it turns out that equality of inhabitants of Σ -types contain all the lower dimensional equalities to make this work!

```
n-path : \forall {i} {A : Type i} -> \mathbb{N} -> Type i n-path {i} {A} 0 = A n-path {i} {A} (S n) = \Sigma (n-path {i} {A} n) \lambda p -> \Sigma (n-path {i} {A} n) \lambda q -> p == q \delta : \forall {i} {A : Type i} -> (n : \mathbb{N}) -> (n-path {i} {A} (S n)) -> (n-path {i} {A} n) \lambda q -> p == q \delta n-path {i} {A} (S n) n -> (n-path {i} {A} n) \lambda n p = fst p , fst (snd p)
```

This is not evidently geometric. To make the connection, we need to use some facts about equalities of sigma types.

Lemma. If n > 1, then the boundary of an n-path is a closed (n - 1)-path.

Proof. The following code corresponds to this diagram:

$$\begin{array}{ccc}
a & \xrightarrow{p} b \\
\downarrow x & \\
\downarrow x & p' \\
a' & \xrightarrow{q} b'
\end{array}$$

```
δ' : ∀ {i} {A : Type i} -> {n : N}
    -> (n-path {i} {A} (S (S n))) -> (n-path {i} {A} (S n))
δ' {i} {_} {n} α = a' , ( a' , q · (inverse p') ) where
    -- first, unpack α
    a : n-path n
    a = fst (fst α)
    b : n-path n
    b = fst (snd (fst α))
    p : a == b
    p = snd (snd (fst α))
a' : n-path n
```

```
a' = fst (fst (snd \alpha))
b' : n-path n
b' = fst (snd (fst (snd \alpha)))
q : a' == b'
q = snd (snd (fst (snd \alpha)))
-- Apply first sigma equality
P : n-path n -> Type i
P p = \Sigma (n-path n) \lambda q \rightarrow p == q
t : \Sigma (a == a') \lambda x \rightarrow (transport P x (b, p)) == (b', q)
t = \Sigma-path-trans (snd (snd \alpha))
x : a == a'
x = fst t
-- Apply second (nested) sigma equality
P': n-path n -> Type i
P' c = a' == c
y': \Sigma (n-path n) \lambda c -> a' == c
y' = transport P x (b, p)
t' : y' == (b', q)
t' = snd t
t'' : \Sigma ((fst y') == b') \lambda y -> (transport P' y (snd y')) == q
t'' = \Sigma-path-trans t'
y : fst y' == b'
y = fst t,
\alpha': (transport P' y (snd y')) == q
\alpha' = snd t''
p' : a' == b'
p' = src \alpha'
```

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Lemma. Let p: x = y in A. Then for all z: A, the function $p \cdot -: (y = z) \rightarrow (x = z)$ is an equivalence.

Proof. An obvious candidate for a quasi-inverse would be a map that concatinates with inverse(p).

We need to use the groupoid laws for \bullet , as well as whiskering over higher paths.

Here are some groupoid laws:

```
\cdot-inv-l : \forall {i} {A : Type i} {a b : A} -> (p : a == b) -> ((inverse p) \cdot p) == refl
•-inv-l {i} {A} {a} {b} = ind== D d where
  D : (a b : A) \rightarrow (p : a == b) \rightarrow Type i
  D _ p = ((inverse p) • p) == refl
  \texttt{d} \; : \; (\texttt{x} \; : \; \texttt{A}) \; \rightarrow \; \texttt{D} \; \; \texttt{x} \; \; \texttt{refl}
  d = refl
-inv-r : \forall {i} {A : Type i} {a b : A} -> (p : a == b) -> p · (inverse p) == refl
--inv-r {i} {A} {a} {b} = ind== D d where
  D : (a b : A) \rightarrow (p : a == b) \rightarrow Type i
  D _ p = p \cdot (inverse p) == refl
  d : (x : A) \rightarrow D \times x \text{ refl}
  d_r = refl
--func : ∀ {i} {A : Type i} {a : A} {b : A} {c : A} -> (p : a == b) -> (b == c) -> (a == c)
-func p q = p \cdot q
\cdot-id-l : \forall {i} {A : Type i} {a b : A} → (p : a == b) → refl \cdot p == p
--id-l {i} {A} {_} = ind== D d where
  D : (a b : A) \rightarrow (p : a == b) \rightarrow Type i
  D_p = (refl \cdot p) == p
  \mathtt{d} \;:\; (\mathtt{x} \;:\; \mathtt{A}) \;\to\; \mathtt{D} \;\; \mathtt{x} \;\; \mathtt{refl}
  d = refl
•-id-r : ∀ {i} {A : Type i} {a b : A} -> (p : a == b) -> p • refl == p
--id-r {i} {A} {_} = ind== D d where
  D : (a b : A) \rightarrow (p : a == b) \rightarrow Type i
  D_p = p \cdot refl == p
  \mathtt{d} \;:\; (\mathtt{x} \;:\; \mathtt{A}) \;\to\; \mathtt{D} \;\; \mathtt{x} \;\; \mathtt{refl}
  d_r = refl
\bullet-assoc : \forall {i} {A : Type i} {w x y z : A}
  \rightarrow (p : w == x) \rightarrow (q : x == y) \rightarrow (r : y == z)
     \rightarrow p · (q · r) == (p · q) · r
*-assoc {i} {A} {_} {_} {y} {z} = ind== D d where
  D : (w x : A) \rightarrow (p : w == x) \rightarrow Type i
  D = x p = (q : x == y) \rightarrow (r : y == z) \rightarrow p \cdot (q \cdot r) == (p \cdot q) \cdot r
  d:(x:A) \rightarrow D \times x \text{ refl}
  d _ = ind== E e where
     E : (x y : A) \rightarrow (q : x == y) \rightarrow Type i
     E_y q = (r : y == z) \rightarrow refl \cdot (q \cdot r) == (refl \cdot q) \cdot r
     e : (x : A) \rightarrow E x x refl
     e _ = ind== F f where
       F : (y z : A) \rightarrow (r : y == z) \rightarrow Type i
        F_z r = refl \cdot (refl \cdot r) == (refl \cdot refl) \cdot r
```

```
f : (x : A) -> F x x refl
f _ = refl
```

And whiskering for 2-paths (really, n + 2 paths...)

```
whisk-r : ∀ {i} {A : Type i} {x y z : A} {p p' : x == y} {q : y == z}

-> (p == p') -> ((p • q) == (p' • q))
whisk-r {i} {_} {x} {y} {z} {_} {_} {q} = ind == D d where

D : (p p' : x == y) -> (α : p == p') -> Type i

D p p' α = ((p • q) == (p' • q))
d : (p : x == y) -> D p p refl
d _ = refl

whisk-l : ∀ {i} {A : Type i} {x y z : A} {p : x == y} {q q' : y == z}

-> (q == q') -> ((p • q) == (p • q'))
whisk-l {i} {_} {x} {y} {z} {p} {_} {_} {_} {_} = ind == D d where

D : (q q' : y == z) -> (β : q == q') -> Type i

D q q' β = ((p • q) == (p • q'))
d : (q : y == z) -> D q q refl
d _ = refl
```

We now define the quasi inverse to $p \cdot -$ as $p^{-1} \cdot -$. To do this, we need homotopies from $(p \cdot -) \circ (p^{-1} \cdot -) \sim id$ and $(p^{-1} \cdot -) \circ (p \cdot -) \sim id$. By definition, $(p \cdot -) \circ (p^{-1} \cdot -) \equiv (p \cdot p^{-1} \cdot -)$, so we really just need a 2-path $p \cdot p^{-1} = \text{refl}$ (and a 2-path for the symmetric case). This follows from the groupoid laws above:

```
-qinv : ∀ {i} {A : Type i} {x y z : A}

-> (p : x == y) -> (q-inv (_•_ {i} {A} {x} {y} {z} p))

-qinv p = _•_ (inverse p) ,

( (λ q -> ((•-assoc p (inverse p) q) • whisk-r (•-inv-r p)) • (•-id-l q))

, (λ q → ((•-assoc (inverse p) p q) • whisk-r (•-inv-l p)) • (•-id-l q)))
```