

#	Key word/ item	Description/Syntax
13	{ }	All function code goes between curly brackets. (includes <u>Setup</u> & <u>loop</u>)
14	;	All "sentences" (code) ends with a semicolon
15	Defining a variable	[variable type] [name] = [value] int ledPin = 13
16	Defining a function	[return type] [name] (input) Void setup()