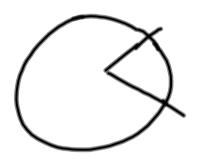
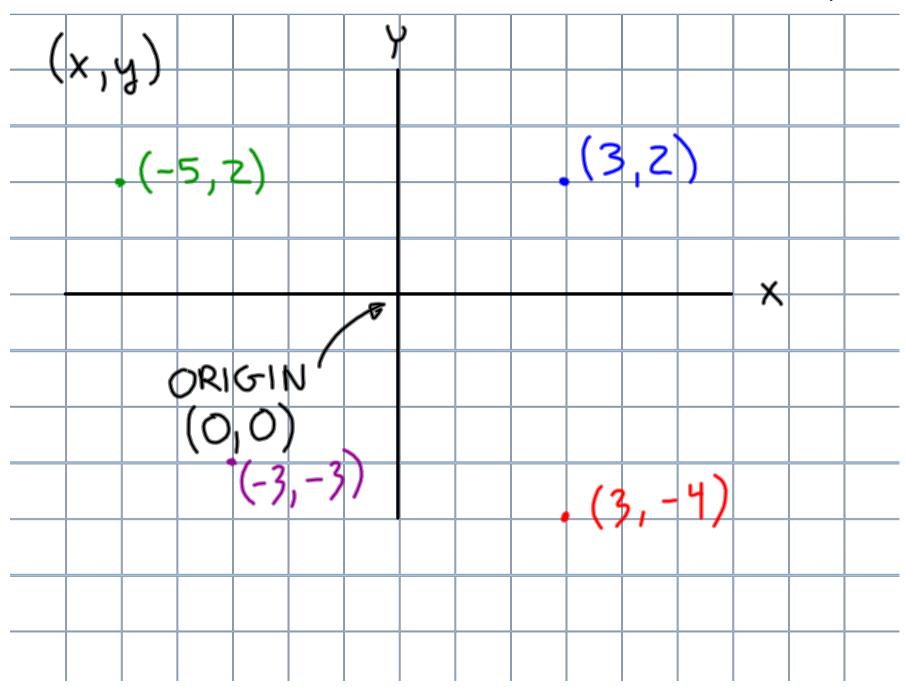
Cartesian Coordinate System

Navigating in A+CAD

and ESNAPS





Important to know about the Cartesian Coordinate System because that is how A+CAD works.

There are 4 primary ways to place something in A+CAD:

- 1. Just click on the screen with the mouse (less precise but easy)
- 2. Absolute Coordinates (requires a bit of thinking)
- 3. Relative Coordinates (easier than absolute)
- 4. ESNAPS

(easiest and makes things exact)

2. Absolute Coordinates

- WHEN A LOCATION IS REQUESTED,
Put In X, y

- DON'T CLICK WITH THE MOUSE

3. Relative Coordinates

- SPECIFY A STARTING POINT WITH THE
MOUSE, DRAG THE MOUSE IN DIRECTION OF
YOUR LINE, & ENTER A #

-YOU MAY WANT ORTHO ON

- OR ENTER @ X, Y

-DON'T FORGET (-) WHEN GOING
LEFT OR DOWN

4. ESNAPS (short for "entity snaps)

- MUST HAUE SOMETHING TO SNAP TO
- CAN TURN THIS ON/OFF
- LOOK FOR YELLOW TARGETS
- ENDPOINT
- MIDPOINT
- CENTER OF A CIRCLE

Today:

