

Momentum:

- Indicates how hard it might be to stop a moving object
- Indicates how much force something can generate in a collision

→ momentum is: mass × velocity

$$p = m \cdot v$$

$\left(\frac{\text{kg} \cdot \text{m}}{\text{s}}\right)$

Momentum has direction!

Conservation of momentum:

- Momentum doesn't just appear or disappear - but it does get transferred from object to object.
- If you add up the total amount of momentum of a group of objects, it will always be the same (even if they're bonking into each other)

Two types of collision:

- elastic collision (objects don't stick together)
- inelastic collision (objects do stick together)

$$p = m \cdot v$$

- Objects with larger masses have larger momentums
- Objects with higher velocities have larger momentums