

## Work for this class:

- Designed to be done & completed during class
- When assignments are due, you must turn in what you have
- If you are absent on the due date, you have 24 hours to turn in your work.

## Extensions:

- Ask in person & put in writing extension requests as soon as you know you need it.
- STILL TURN IN (UNFINISHED) WORK!
- When you turn in your completed work, refer to your extension in writing

## Late Work:

You will lose points!

- up to one week: -20%
- One - two weeks: -50%
- Past two weeks: -80%

DO THE WORK.

TURN IT IN.

Be responsible.

## Task List:

2-3 min. { . Load/run "Blink"  $\neq$   
change times

### Assignment: "Blinking LED"

1. Hook up Arduino to a physical light
2. Program the Arduino to make the light blink in a pattern
3. You can use on-line resources but can't ask for help