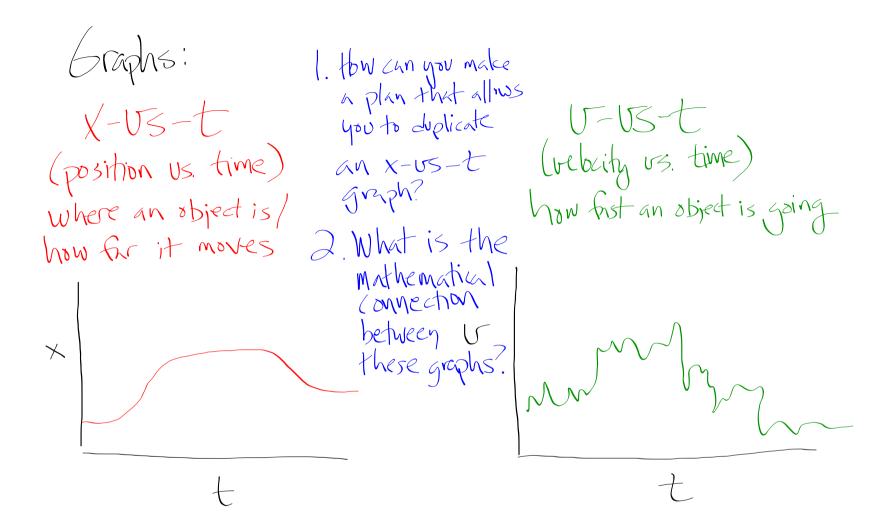
Motion in 10:

· Straight line notion (forward or tackward)

· displacement: how for an object has moved

· Velocity: how first an object is moving

. time: how long an object has been moving



1. Set up some equipment

2. Play around

TASKS:

3. Match This Motion Preliminary Lats