Challenge 3 Evaluation - Recording, Engineering, and Mixing

Name: _____

Date: _____

Used the IMP20 song or one as equally complex? (1 point)

All media files are included in the work folder? (1 point)

Folder tracks used to organize left and right tracks (3 points)

       Folder track created for the Piano L and R tracks

       Folder track created for the Rhodes L and R tracks

       Equalizer, compression and special effects added to the folder track versus individual tracks

Equalizer used on all instruments (3 points)

       Equalizer used on 11 instrument tracks and folder tracks

       High-pass filter equalizing used on instruments other than bass guitar and kick drum (potentially up to 150Hz)

       Equalizer for drums used on kick, kick crush, overheads, snare crush and snare, not just on the drums folder track

Compression used on all instruments (6 points)

       Compression used on 6 instrument tracks and folder tracks (compress just drum folder track, not individual tracks)

       Track volume is between negative 6 and 12

       Compression ratio is between 2 and 4

       Threshold peak value is between negative 3 and 5

       Output mix dry value is negative infinity

       Output mix peak value is between negative 6 and 12

Volume not in the red (2 points)

       Master volume, peak or average, is never in the red

       Track volume is never in the red

Effect parameters adjusted correctly (1 point)

       Can hear a difference in soloed track with effect turned off

Reverb and delay used as a send effect (6 points)

       Reverb and delay track created

       Reverb wet at positive 24 and dry at negative infinity

       Reverb amount adjusted in the io window for each track

       Reverb used on all instuments other than bass guitar and kick drum

       Delay used on at least vocals, snare drum, and electric guitar

       Delay wet, dry, time length, and musical length values adjusted in the delay special effect window