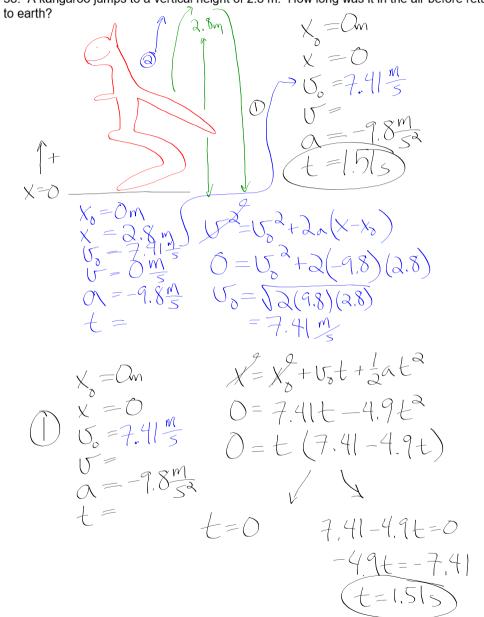
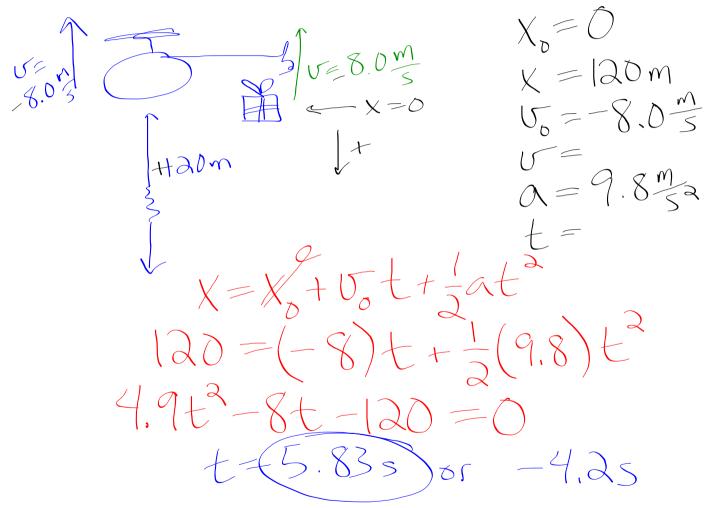
38. A kangaroo jumps to a vertical height of 2.8 m. How long was it in the air before returning

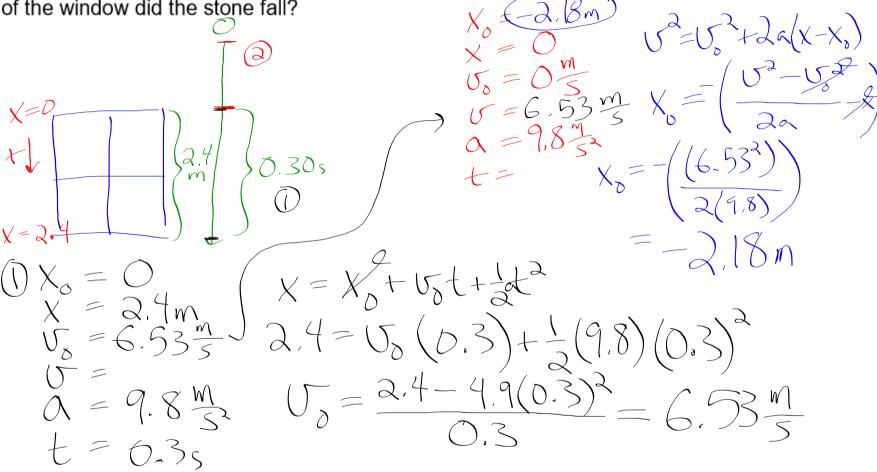


39. A helicopter is ascending vertically with a speed of 8.00 m/s; at a height of 120 m above the earth, a package is dropped from a window. How much time does it take for the package to reach the ground?

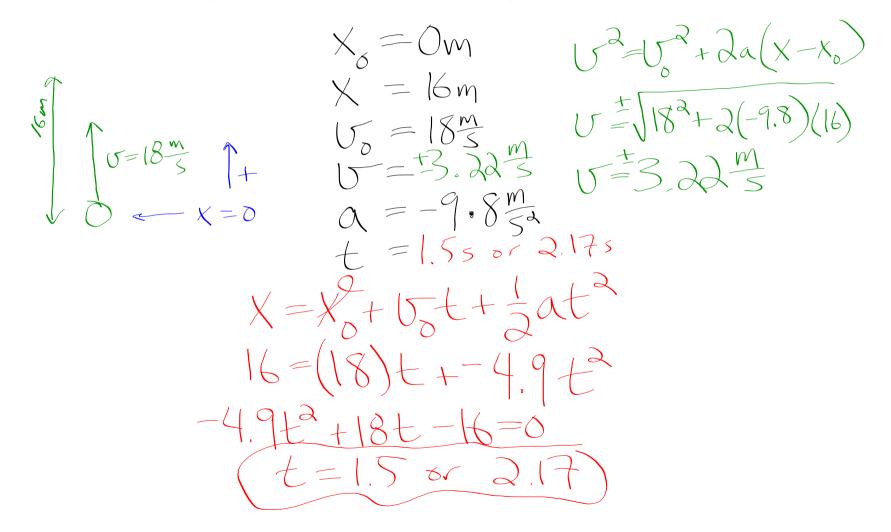


44. A falling stone takes 0.30 s to pass a window 2.4 m high. In other words, as the stone is falling, 0.30 seconds pass AS the stone falls past the window. From what height above the top

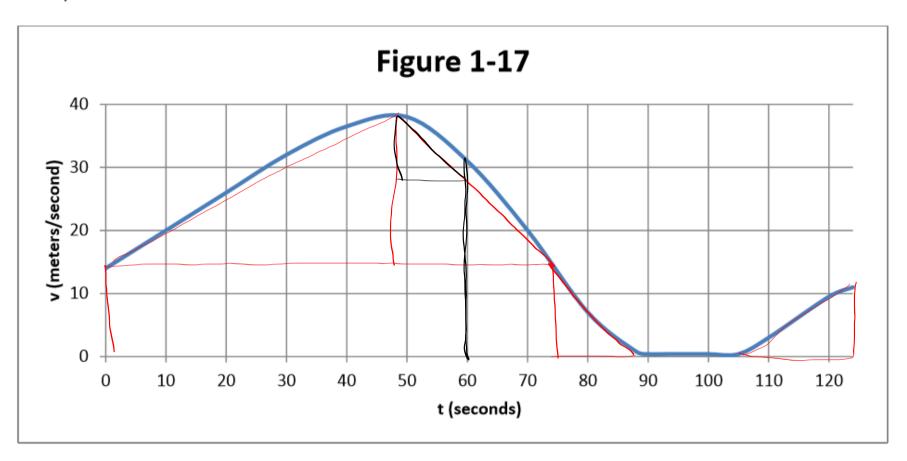
of the window did the stone fall?



- 45. A stone is thrown vertically upward with a speed of 18.0 m/s.
 - a) How fast is it moving when it reaches a height of 16.0 m?
 - b) How long is required to reach this height?
 - c) Why are there two answers to (b)?



- 52. In Figure 1-17, estimate the distance the train traveled during La displacement
 - a) the first minute.
 - b) the second minute.



Objectives: Students will understand what a vector is, what types of quantities are vector quantities, and why vectors are useful

> Students will understand how to break vectors into components

Students will understand how to add component vectors and resolve into a resultant vector

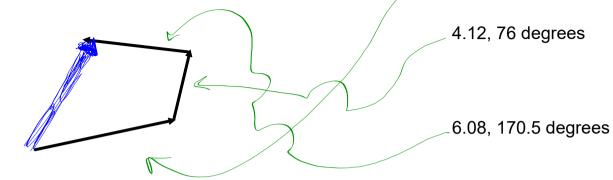
What is a vector?

A quantity with Size & direction (magnitude)

Why do we use vectors?

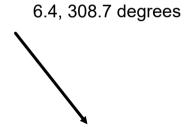
Because things like displacement, velocity, acceleration are vectors. We need wes to do the math.

Vector Addition:



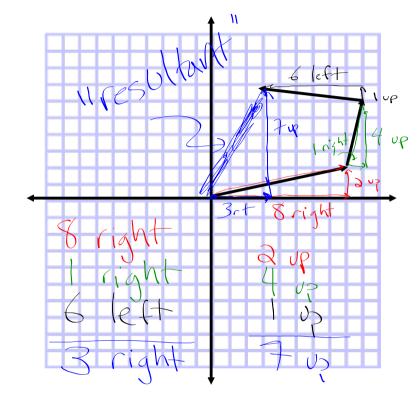
8.06, 209.7 degrees

8.24, 14 degrees



4.12, 346 degrees

Vector Addition:



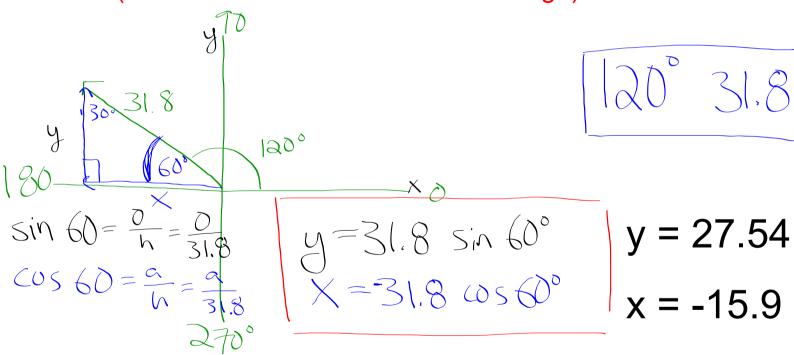
- 8.24, 14 degrees
- 4.12, 76 degrees
- 6.08, 170.5 degrees
- 8.06, 209.7 degrees
- 6.4, 308.7 degrees



4.12, 346 degrees

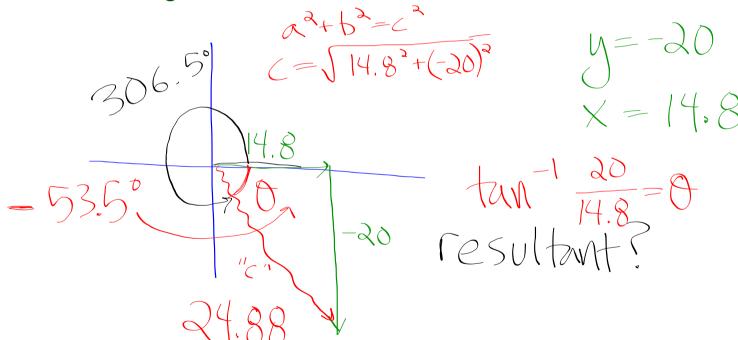
Breaking a vector into perpendicular components:

- 1. Draw the vector and sketch the components using a cartesian coordinate frame of reference.
- 2. Use trigonometry to determine the lengths of the component vectors (their direction will determine their sign).



Resolving component vectors into a resultant:

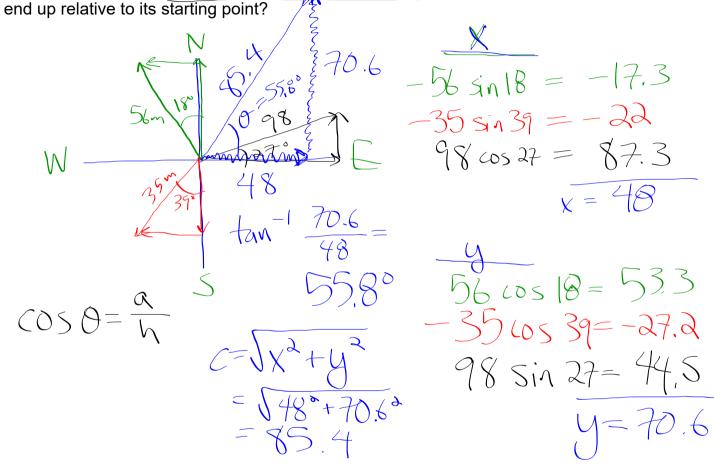
- 1. Draw the component vectors and sketch the resultant on a cartesian coordinate plane.
- 2. Use the pythagorean theorem to find the length of the resultant.
- 3. Use trigonometry to find the angle of the resultant and specify what that angle is relative to!



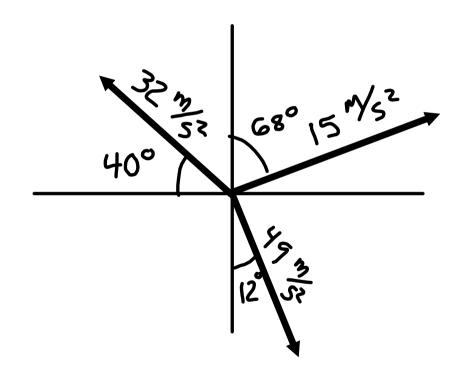
Adding vectors together: 1. For each vector, break into X - and y-components 2. Add all X- components and y-components to find the x-and y-components of the resultant 3. Resolve X- and y-components of the resultant to find its magnitude and direction

EXAMPLE 1: A bionic bunny bounces along a trail and travels 56 meters 18° west of due north. It spies a hawk, gets scared, and bolts in a direction that is 39° west of due south. Unfortunately, after going 35 meters he encounters a burly bear. For the bionic bouncing bunny to avoid the burly bear, the bouncing bunny darts away in a direction of 27° north of due east and runs for 98 meters. Where does the bunny end up relative to its starting point?

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EXAMPLE 2: A micro meteor experiences the simultaneous accelerations of three different stars as shown. What is the meteor's net acceleration?



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