

Projections onto Spectral Matrix Cones

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Joint work with Stephen Boyd

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Outline

Conic convex optimization

Spectral matrix cones

Projecting onto spectral matrix cones

Numerical experiments

Conic convex optimization

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && Ax + s = b \\ & && s \in K \end{aligned}$$

- ▶ variables $x \in \mathbf{R}^n$ and $s \in \mathbf{R}^m$, and problem data A , b , c and convex cone K

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- ▶ variables $x \in \mathbf{R}^n$ and $s \in \mathbf{R}^m$, and problem data A , b , c and convex cone K
- ▶ any convex problem you encounter in practice can be expressed using *standard cones*:
 - nonnegative orthant, second-order cone:

$$K = \{y \in \mathbf{R}^m \mid y \geq 0\}, \quad K = \{(t, y) \in \mathbf{R} \times \mathbf{R}^m \mid \|y\|_2 \leq t\}$$

- positive semidefinite cone:

$$K = \{Y \in \mathbf{S}^m \mid Y \succeq 0\}$$

- exponential cones and power cones

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- ▶ frameworks like CVXPY [Diamond & Boyd, 2016] translate convex problems to this form

Conic convex optimization in practice - an example

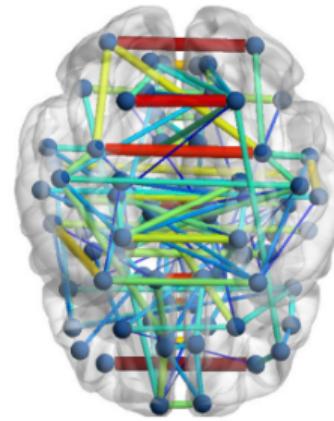
$$\text{minimize} -\log \det X + \mathbf{Tr}(SX) + \lambda \|X\|_1$$

- ▶ variable $X \in \mathbf{S}^n$ represents an inverse covariance matrix of a Gaussian vector
- ▶ the problem data is the sample covariance matrix $S \in \mathbf{S}_+^n$
- ▶ called *sparse inverse covariance estimation* (applications in graphical modeling)

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What the user sees:

```
1 import cvxpy as cp
2 S, lmbda = ...
3 X = cp.Variable((n, n), symmetric=True)
4 obj = -cp.logdet(X) + cp.trace(S @ X) +
      lmbda * cp.norm1(X)
5 prob = cp.Problem(cp.Minimize(obj))
6 prob.solve()
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What the solver sees:

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && Ax + s = b \\ & && s \in K \end{aligned}$$

where A, b, c, K and x are defined on the next slide

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- ▶ transforming a problem to standard form is called *canonicalization*

What the solver sees after canonicalization

- ▶ A is extremely sparse; for $n = 50$ the density is less than 0.05%
- ▶ error prone to canonicalize by hand (even for professors...)

- ▶ $x = (\text{vec}(X), \text{Lower}(Z), t, v) \in \mathbb{R}^{\frac{n(n+1)}{2}} \times \mathbb{R}^{\frac{n(n+1)}{2}} \times \mathbb{R}^n \times \mathbb{R}^{\frac{n(n+1)}{2}}$
- ▶ $K = \mathbb{R}_+^{2n} \times \mathbb{R}_+^{n(n-1)} \times \text{vec}(\mathbf{S}_+^{2n}) \times \underbrace{K_{\text{exp}} \times \cdots \times K_{\text{exp}}}_{n \text{ exponential cones}}$
- ▶ $c = (\text{vec}(S), 0, \mathbf{1}, \mathbf{1})$
- ▶ $b[n(n+1)/2 + n(2n+1) + 1 + 3i] = 1$ for $i = 1, \dots, n$, otherwise 0
- ▶ $A \sim (3n^2 + 5n) \times (n(n+2) + n(n+1)/2)$

Which cones are important in practice?

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 - can be canonicalized using nonnegative orthant and second-order cone

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- ▶ the above cones cover more than $\approx 97\%$ of applications
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- ▶ in this talk we'll focus on solving semidefinite programs (SDPs) faster...

Solving conic convex optimization problems

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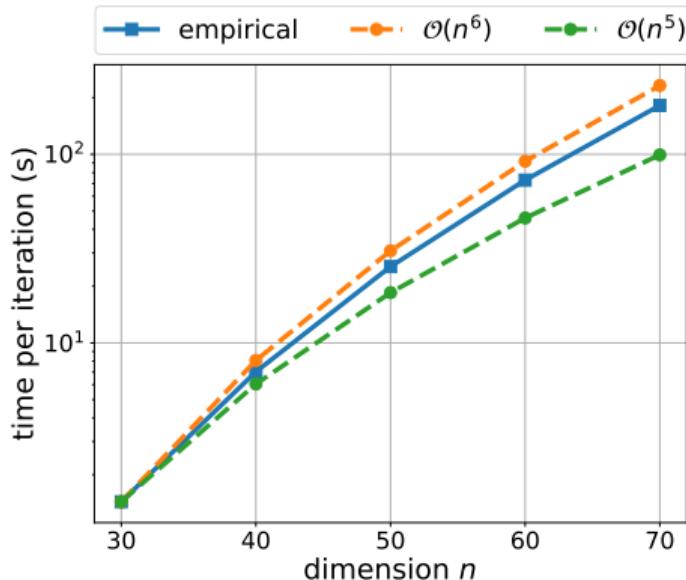
- ▶ interior-point methods (Mosek, Clarabel [Goulart 2024]):
 - reliable and accurate solutions in 10–100 iterations
 - the KKT system has a dense $m \times m$ block for SDPs (m is the number of rows of A)
- ▶ first-order solvers (SCS [O'Donoghue 2016], COSMO [Garstka 2021]):
 - less reliable and computes solutions with low to modest accuracy
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- ▶ first-order solvers (SCS [O'Donoghue 2016], COSMO [Garstka 2021]):
 - less reliable and computes solutions with low to modest accuracy
 - must project onto K in each iteration
- ▶ IPMs are often the preferred choice but SDPs can be challenging
 - for a matrix variable $X \in \mathbf{S}^p$, the canonicalization may introduce $O(p^2)$ rows to A
 - results in iteration complexity of order $O(p^6)$

Empirical scaling interior-point method (Clarabel)



- ▶ problem is to minimize $\text{Tr}(SX) - \log \det X$ over $X \in \mathbf{S}^n$
- ▶ first-order solvers are very relevant for SDPs!

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A motivating example

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$$\begin{aligned} & \text{minimize} && \mathbf{Tr}(SX) - \sum_{i=1}^n \log Z_{ii} \\ & \text{subject to} && \begin{bmatrix} X & Z \\ Z^T & \mathbf{diag}(Z) \end{bmatrix} \succeq 0, \\ & && Z \text{ lower triangular,} \end{aligned}$$

with variables $X \in \mathbf{S}^n$ and $Z \in \mathbf{R}^{n \times n}$

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- ▶ canonicalization to PSD cone significantly increases the size of the problem
- ▶ **can we define cones that offer more compact canonicalization?**

Spectral functions

- ▶ **Definition:** a function $F : \mathbf{S}^n \rightarrow \mathbf{R}$ is *spectral* if $F(X) = F(UXU^T)$ for all orthogonal matrices $U \in \mathbf{R}^{n \times n}$ [Chandler 1957, Lewis 1995].
- ▶ a function F is spectral if the value $F(X)$ only depends on the spectrum of X
- ▶ **Examples:**

$$\log \det X = \sum_{i=1}^n \log \lambda_i(X) \qquad \qquad \text{Tr } X = \sum_{i=1}^n \lambda_i(X)$$

Spectral matrix cones

- ▶ given a spectral function $F : \mathbf{S}^n \rightarrow \mathbf{R}$ we define the set $K_F \subset \mathbf{R} \times \mathbf{R}_{++} \times \mathbf{S}^n$ as

$$K_F = \text{cl}\{(t, v, X) \in \mathbf{R} \times \mathbf{R}_{++} \times \mathbf{S}^n \mid vF(X/v) \leq t\}$$

- ▶ we call cones constructed this way *spectral matrix cones*
- ▶ constructing cones from the epigraph of a perspective function is a classic trick [Rockafellar 1970]

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- ▶ we call cones constructed this way *spectral matrix cones*
- ▶ constructing cones from the epigraph of a perspective function is a classic trick [Rockafellar 1970]
- ▶ **Example:** $F(X) = -\log \det X$ induces the log-determinant cone

$$K_{\log\det} = \text{cl}\{(t, v, X) \in \mathbf{R} \times \mathbf{R}_{++} \times \mathbf{S}^n \mid -v \log \det(X/v) \leq t\}$$

Canonicalization using log-determinant cone

$$\text{minimize } \mathbf{Tr}(SX) - \log \det X$$

with variable $X \in \mathbf{S}^n$

Canonicalization based on PSD cone:

$$\text{minimize } \mathbf{Tr}(SX) - \sum_{i=1}^n \log Z_{ii}$$

$$\text{subject to } \begin{bmatrix} X & Z \\ Z^T & \mathbf{diag}(Z) \end{bmatrix} \succeq 0,$$

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Canonicalization based on logdet-cone:

$$\begin{aligned} & \text{minimize} && \mathbf{Tr}(SX) + t \\ & \text{subject to} && v = 1 \\ & && (t, v, X) \in K_{\logdet} \end{aligned}$$

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- ▶ canonicalization done

Canonicalization using log-determinant cone

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- ▶ canonicalization *not* done
- ▶ canonicalization done
- ▶ to use spectral matrix cones within first-order solvers we must be able to **project onto them**

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How to project onto spectral matrix cones?

- ▶ for any spectral function $F : \mathbf{S}^n \rightarrow \mathbf{R}$ there exists a *symmetric* convex function $f : \mathbf{R}^n \rightarrow \mathbf{R}$ such that

$$F(X) = f(\lambda(X))$$

where $\lambda(X) = (\lambda_1(X), \lambda_2(X), \dots, \lambda_n(X))$ is the vector of eigenvalues in increasing order

- ▶ we use this result to reduce the problem of projecting a matrix to the problem of projecting its eigenvalues
- ▶ our main results are conceptually similar to many works employing a *general transfer principle*

How to project onto spectral matrix cones?

Let $F : \mathbf{S}^n \rightarrow \mathbf{R}$ be a spectral function and $f : \mathbf{R}^n \rightarrow \mathbf{R}$ the corresponding symmetric function.

- ▶ spectral *matrix* cone:

$$K_F = \text{cl}\{(t, v, X) \in \mathbf{R} \times \mathbf{R}_{++} \times \mathbf{S}^n \mid vF(X/v) \leq t\}$$

- ▶ spectral *vector* cone:

$$K_f = \text{cl}\{(t, v, x) \in \mathbf{R} \times \mathbf{R}_{++} \times \mathbf{R}^n \mid vf(x/v) \leq t\}$$

- ▶ relationship:

$$(t, v, X) \in K_F \text{ if and only if } (t, v, \lambda(X)) \in K_f$$

How to project onto spectral matrix cones?

- ▶ **Main result:** to compute the projection of $(\bar{t}, \bar{v}, \bar{X})$ onto K_F :
 1. compute spectral decomposition $\bar{X} = U \mathbf{diag}(\bar{\lambda}) U^T$
 2. compute the projection of $(\bar{t}, \bar{v}, \bar{\lambda})$ onto K_f , denoted by (t, v, λ)
 3. the projection of $(\bar{t}, \bar{v}, \bar{X})$ onto K_F is $(t, v, U \mathbf{diag}(\lambda) U^T)$

How to project onto spectral matrix cones?

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 3. the projection of $(\bar{t}, \bar{v}, \bar{X})$ onto K_F is $(t, v, U \mathbf{diag}(\lambda) U^T)$
- ▶ in the paper we discuss how to project onto spectral vector cones efficiently
 - the projection onto some spectral vector cones can be done by a sort (very cheap)
 - other projections require an iterative solver (still cheap)

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Numerical results

- ▶ experiments based on the *splitting conic solver* (SCS) [O'Donoghue 2016, 2021]
- ▶ in every iteration SCS solves a linear system and projects onto a cone
 - Standard SCS uses the PSD cone for canonicalization of matrix functions
 - SpectralSCS uses spectral matrix cones

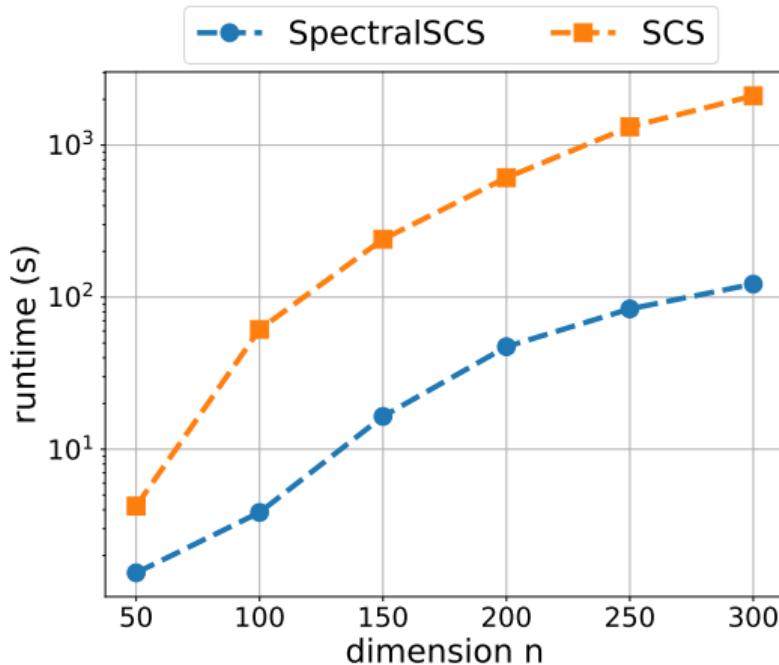


Minimum-volume ellipsoid containing a set of points

$$\begin{aligned} & \text{minimize} && -\log \det W \\ & \text{subject to} && v_i^T W v_i \leq 1, \quad i = 1, \dots, p. \end{aligned}$$

- ▶ variable $W \in \mathbf{S}^n$ defines a centered ellipsoid $\{v \mid v^T W v \leq 1\}$
- ▶ the ellipsoid should cover the given points $v_1, \dots, v_p \in \mathbf{R}^n$
- ▶ SpectralSCS uses the log-determinant cone

Minimum-volume ellipsoid



- ▶ on average SpectralSCS is 20 times faster than SCS.

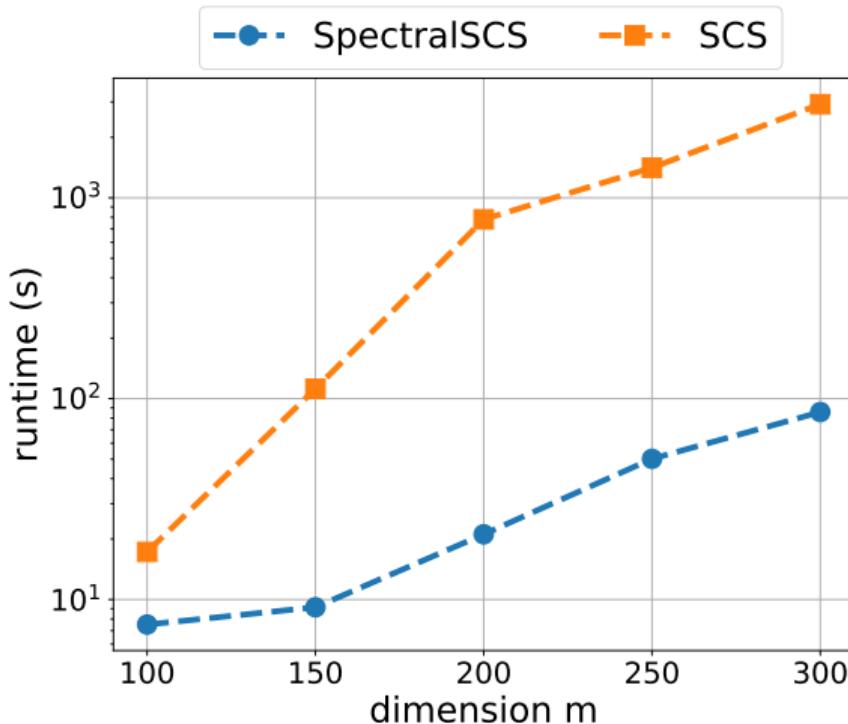
Robust principal component analysis

$$\begin{aligned} & \text{minimize} && \|X\|_* \\ & \text{subject to} && \|S\|_1 \leq \mu \\ & && X + S = M, \end{aligned}$$

- ▶ variables $X \in \mathbf{R}^{m \times n}$, $S \in \mathbf{R}^{m \times n}$ and problem data $\mu \in \mathbf{R}$, $M \in \mathbf{R}^{m \times n}$
- ▶ recovers a low rank matrix from measurements M corrupted by sparse noise S
- ▶ nuclear norm $\|X\|_* = \sum_{i=1}^{\min\{n,m\}} \sigma_i(X)$ encourages low rank
- ▶ SpectralSCS uses the so-called *nuclear norm cone*:

$$K_{\text{nuc}} = \{(t, X) \mid \|X\|_* \leq t\}$$

Robust principal component analysis



- ▶ on average SpectralSCS is 22 times faster than SCS.

How fast is the spectral vector cone projection?

- ▶ to project onto a spectral matrix cone we compute its spectral decomposition and then project the eigenvalues onto a spectral vector cone

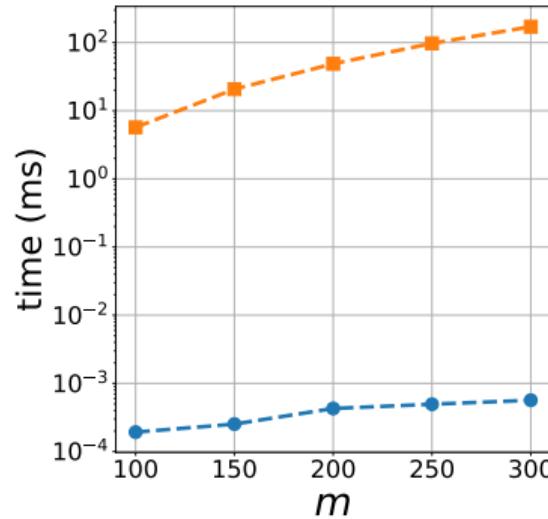
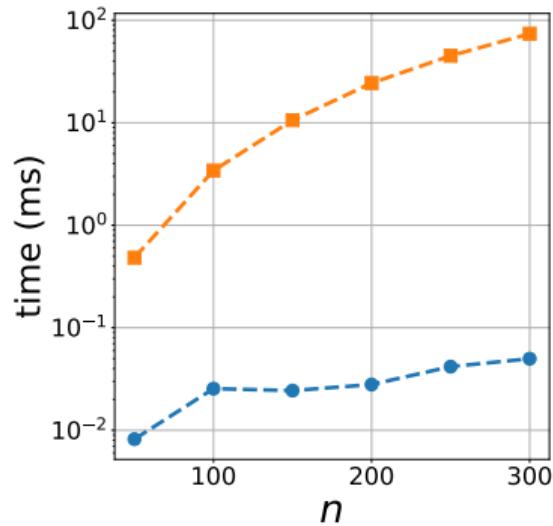
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- ▶ to project onto a spectral matrix cone we compute its spectral decomposition and then project the eigenvalues onto a spectral vector cone
- ▶ important that the spectral vector cone projection does not incur an overhead
- ▶ which part is most expensive?

How fast is the spectral vector cone projection?



- ▶ **Left:** Experimental design. **Right:** Robust PCA.
- ▶ blue line = time for spectral vector cone projection
- ▶ orange line = time for spectral matrix cone projection

Summary

- ▶ convex optimization problems are canonicalized to conic form
- ▶ first-order solvers project onto the cone in every iteration
- ▶ we extend SCS with projections onto spectral matrix cones
- ▶ this extension makes SCS significantly faster for several types of SDPs

Thanks!