

# DANCIN FELDMAN

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they/them

## EDUCATION

EXPECTED MAY 2021

**BACHELOR OF SCIENCE, NEW MEDIA INTERACTIVE DEVELOPMENT**

ROCHESTER INSTITUTE OF TECHNOLOGY

MAY 2018

**ASSOCIATE IN SCIENCE, NEW MEDIA**

TOMPKINS CORTLAND COMMUNITY COLLEGE

## SKILLS

- Proficient in JavaScript, HTML, CSS, and C#
- Skilled with the Adobe Creative Suite and Microsoft Office
- Expertise in Ableton Live
- Experienced with Unreal Engine 4 and Blender

## PROJECTS

SINCE 2018

**DARAZ'S GUIDE TO THE WORLD** (PERSONAL PROJECT)

- Designed and balanced elements based on an existing tabletop game system.
- Wrote extensive lore for the game world to ensure player immersion.
- Designed supplemental materials using Markdown and HTML.

SINCE 2013

**DANCIN BEAR** (PERSONAL PROJECT)

- Wrote and produced original music in Ableton Live.
- Designed album art in Adobe Photoshop and Adobe Illustrator.
- Directed and produced a music video using Adobe Premiere Pro.

2018

**FACET** (ACADEMIC PROJECT)

- Built and designed a game in Unreal Engine 4.
- Sculpted assets in Blender.
- Utilized color and shape for effective emotional impact on players.
- Composed and produced original soundtrack.