

# Welcome!

Android Things  
Spring 2024

# Lecture #1

# Introduction to IoT

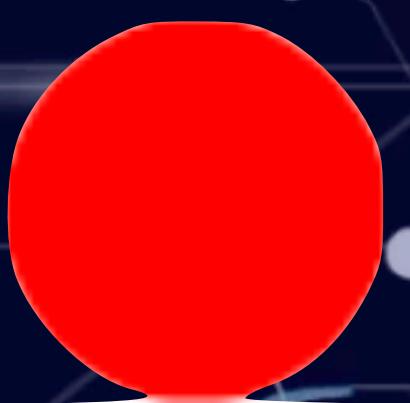
# Prerequisites

- Modern programming language
- Object oriented
- Statically types
- IDE - IntelliJ/Android Studio



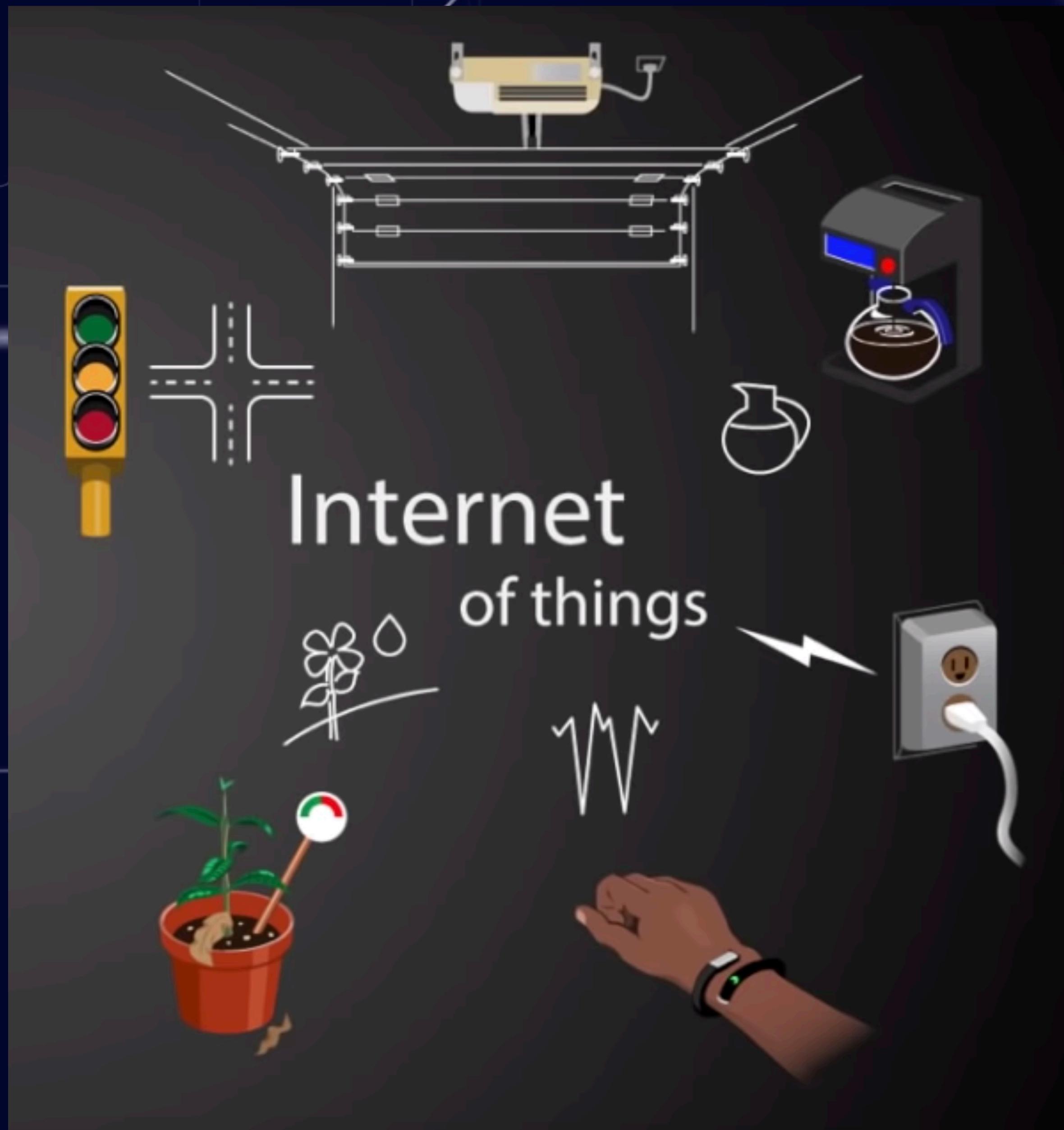
# What you should know...

- Basics:
  - Object-oriented programming
  - Classes, methods
  - Exception handling



# Internet of people





# Why

- Collect and aggregate data.
- Remote control devices.
- Automate certain tasks.



Image source: <https://newsignature.com/articles/iot-now-eric-stein-new-signature-solutions-architect/>

# What

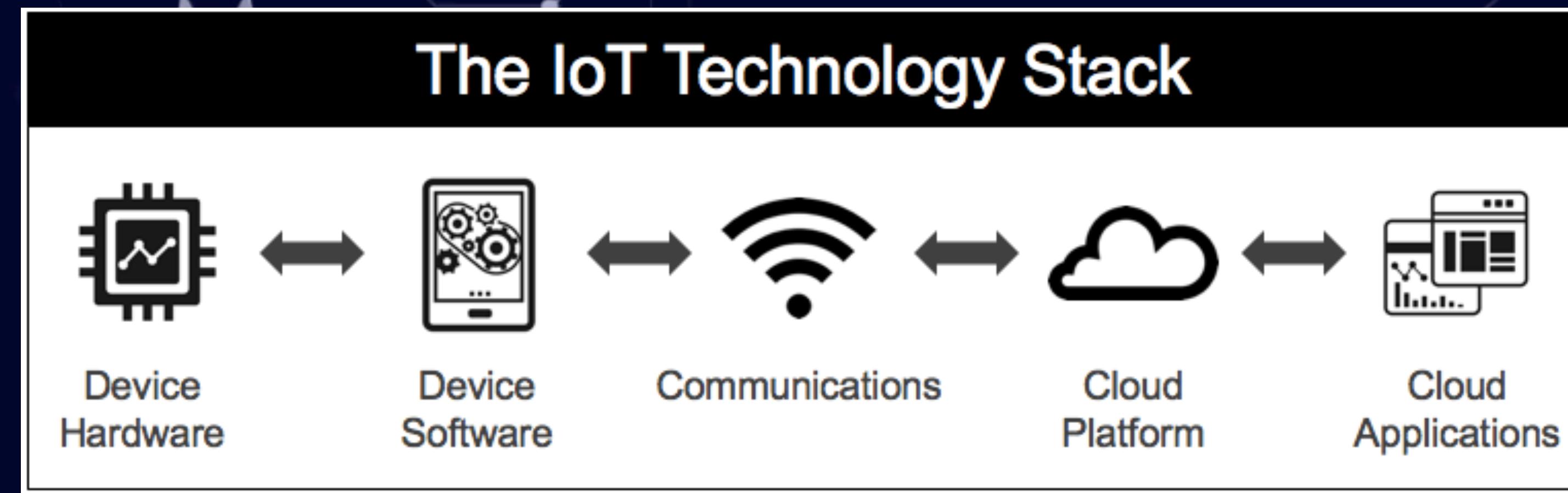
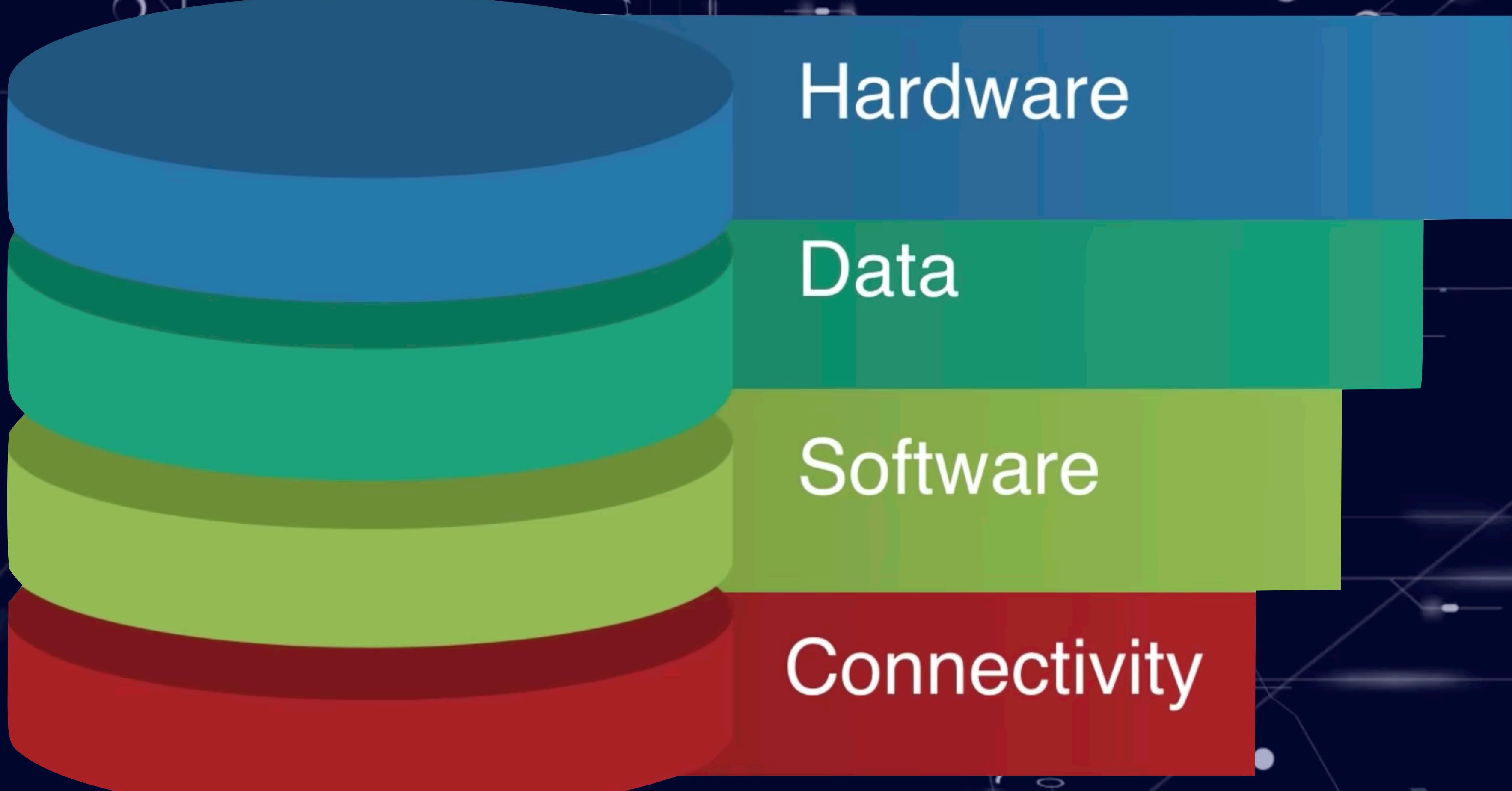
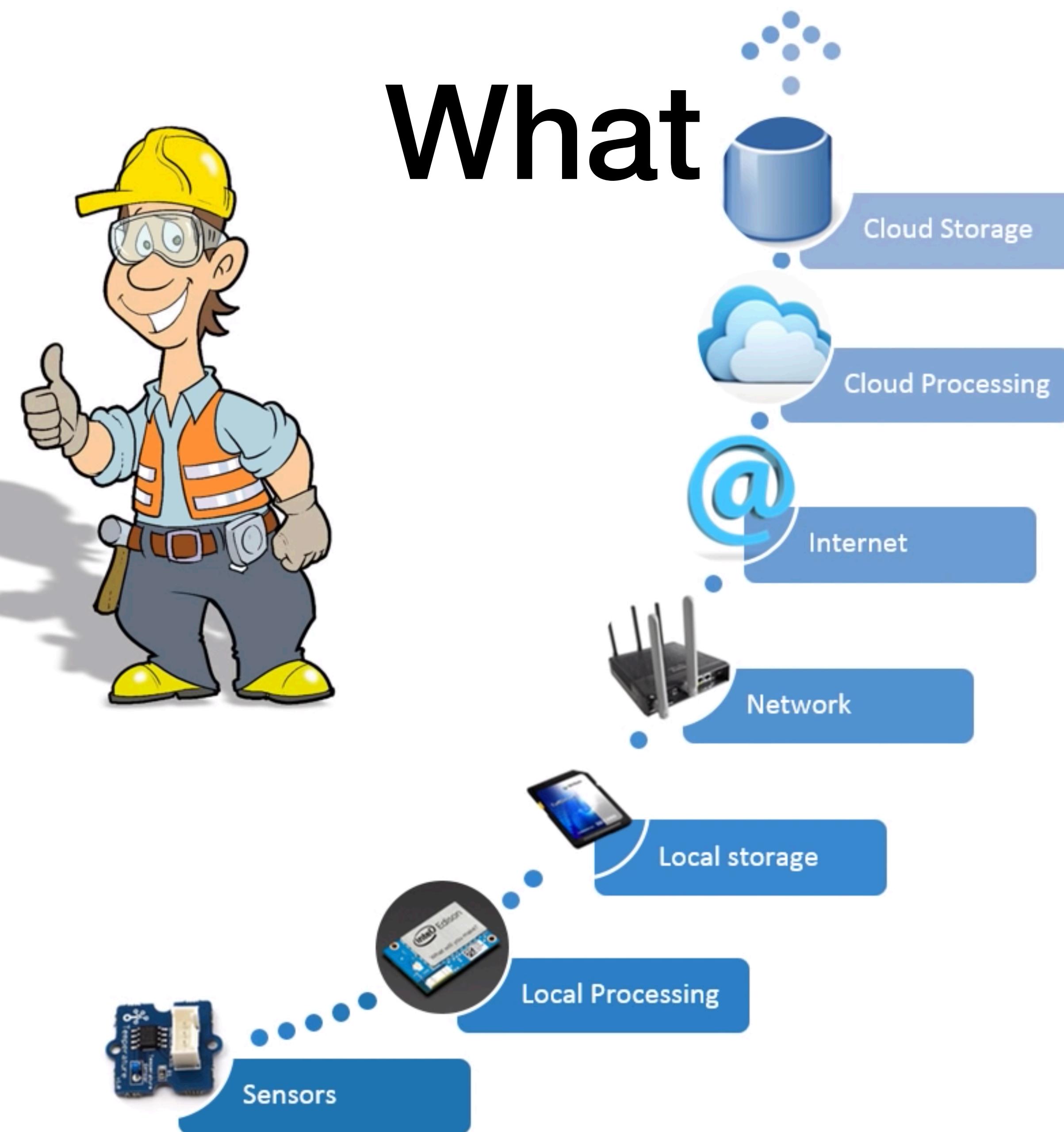


Image source: <https://www.iotforall.com/iot-product-managers-guide-iot-technology-stack/>

# What



# What



# What

Internet of Things

00

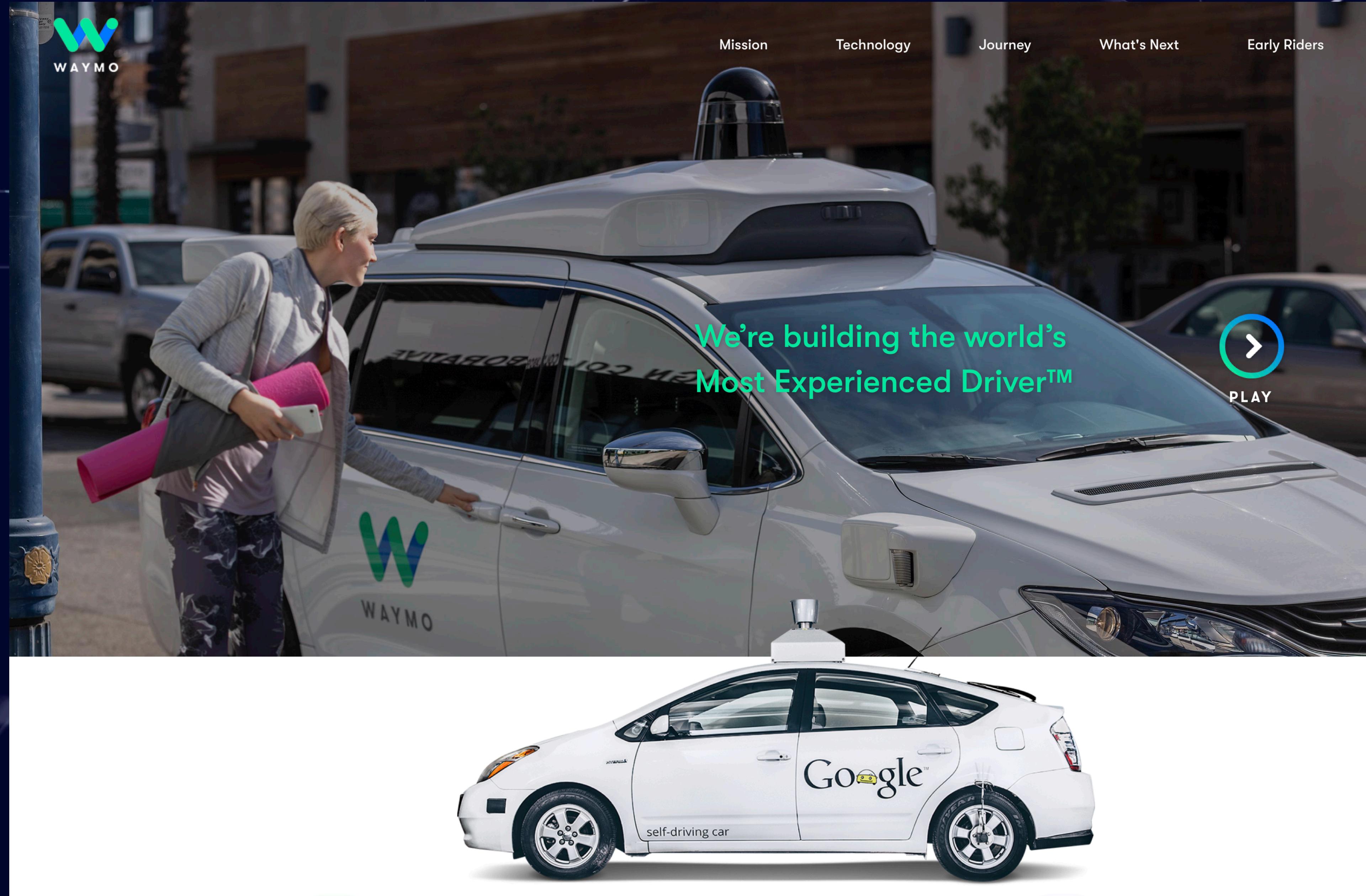
Introducing  
**Google Home**

A Google Home smart speaker is the central focus, positioned on a light-colored wooden surface. To its right is a single red apple. In the background, a person's legs and feet are visible, wearing dark trousers and brown boots, suggesting they are walking away from the camera. The overall scene is casual and domestic.

<https://www.youtube.com/watch?v=KECfgrw02fU>



<https://www.ratp.fr/en/groupe-ratp/engineering/fully-automated-century-old-metro-lines>



<https://waymo.com/>



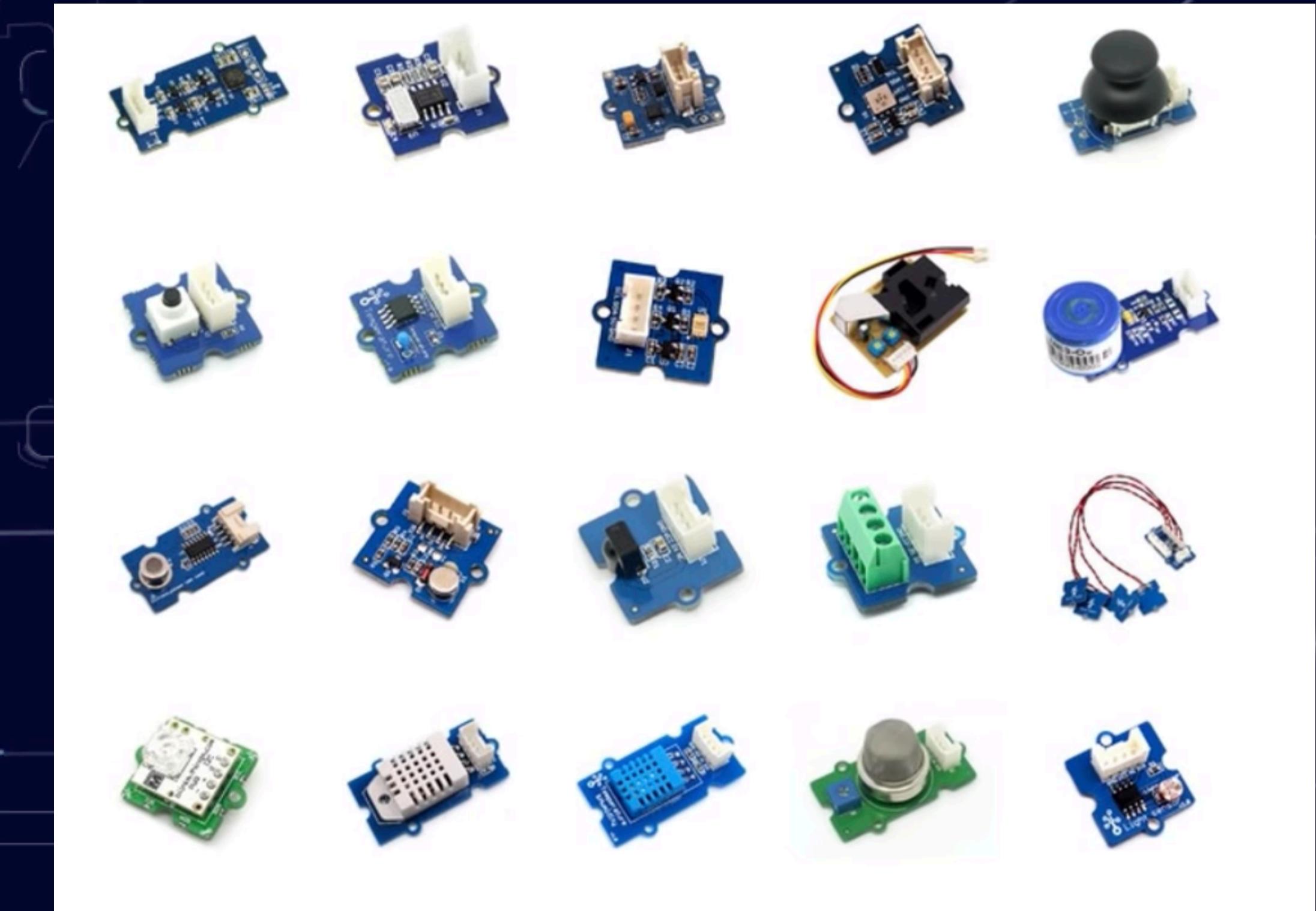
**"The Internet of everything will have five to 10 times  
the impact on society as the Internet itself"**

Cisco CEO John Chambers

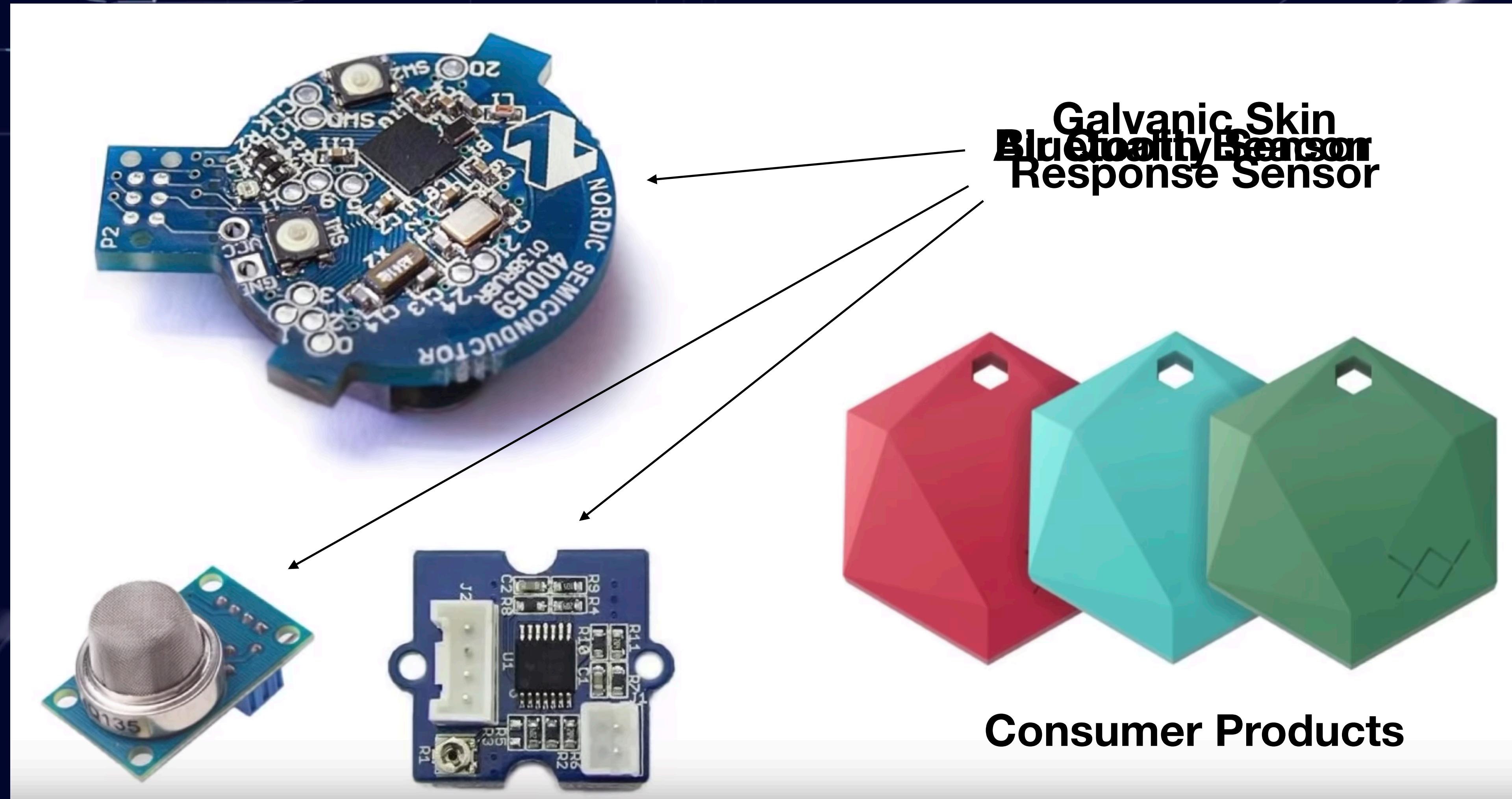
**\$19 trillion in economic benefit and value over the next decade.**

# Sensors

- Measure values.
- Send raw data.
- Low power.
- Almost no maintenance needed.



# Sensors



# Local Processing Persistence

- Collects sensor data.
- Light processing.
- Uploads data to the cloud.

Edge/Fog Computing

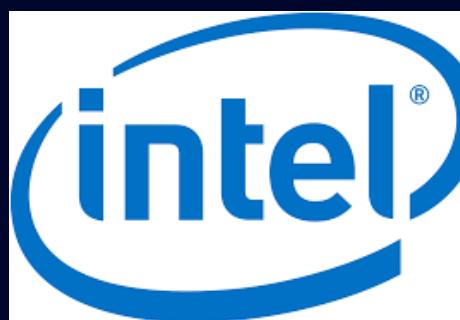


Image source: <https://www.flickr.com/photos/120586634@N05/39906369025/>

# Network & Internet

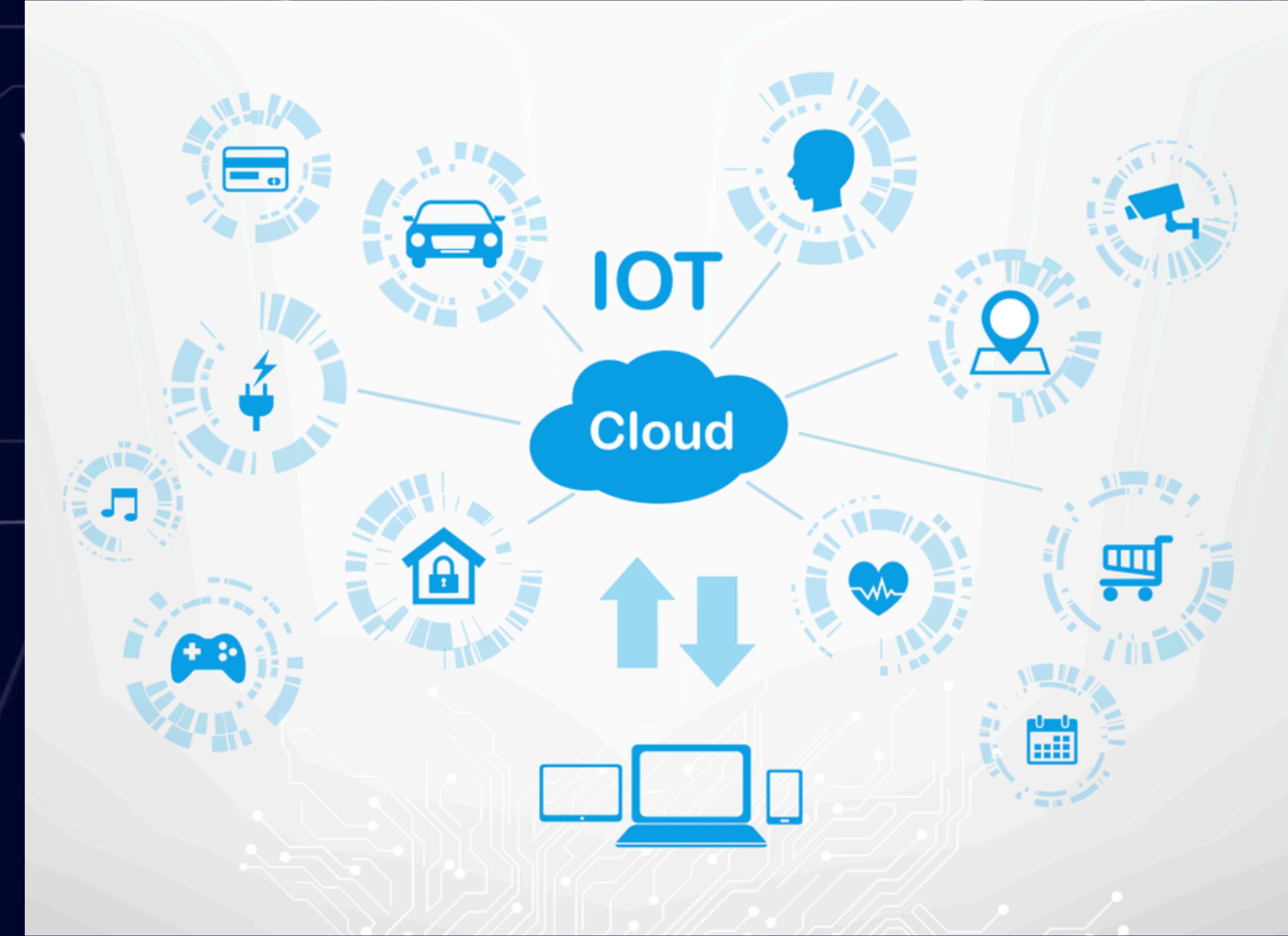
- IoT Gateways.
- Connects multiple sensors and local processing units.
- Protocols:
  - CoAP <http://coap.technology/>
  - MQTT <http://mqtt.org/>
  - HTTP <https://www.w3.org/Protocols/>
  - XMPP <https://xmpp.org>



Image source: <https://commons.wikimedia.org/wiki/File:Linksys-Wireless-G-Router.jpg>

# Cloud Processing & Storage

- Aggregate.
- Store.
- Analyze.
- Predict.



# How it started

- August 26th, 1997
- Bruce Perens
- <https://lists.debian.org/debian-announce/1997/msg00026.html>

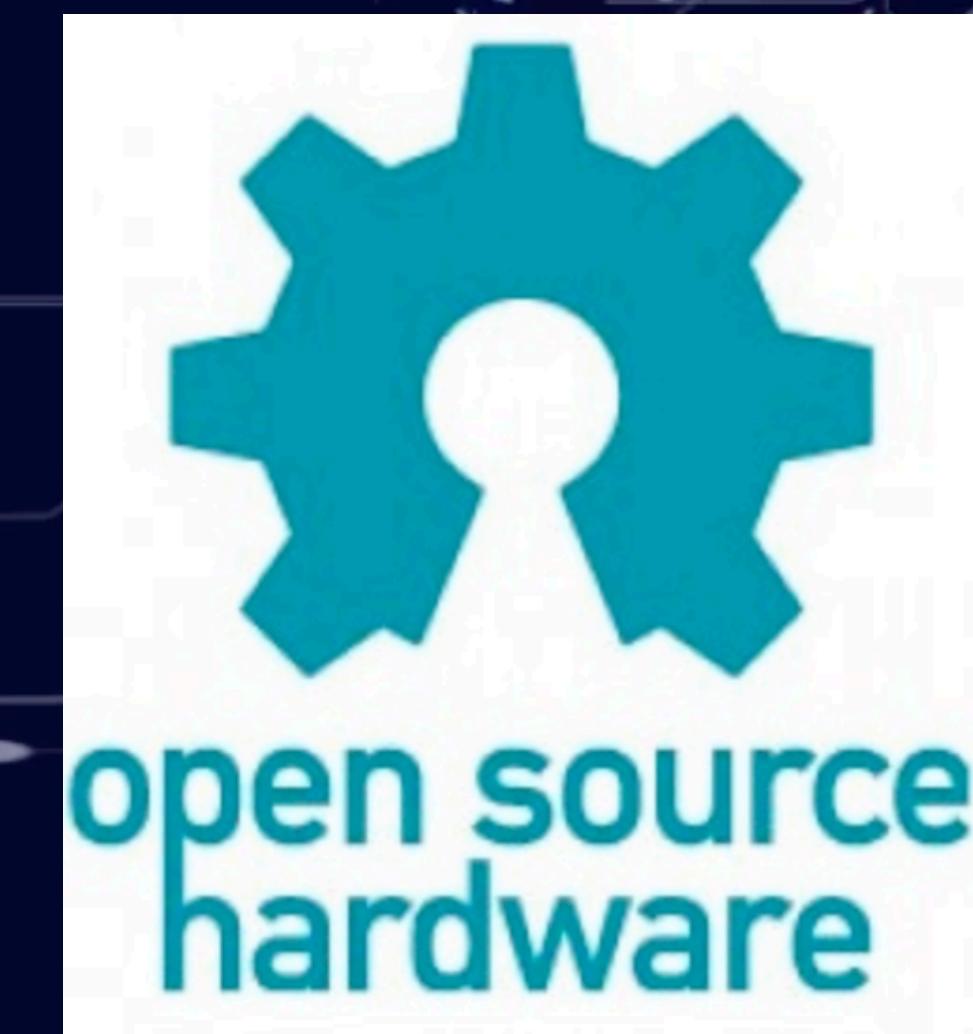


Image source: <https://www.oshwa.org/open-source-hardware-logo/>

1972

# Microcontroller

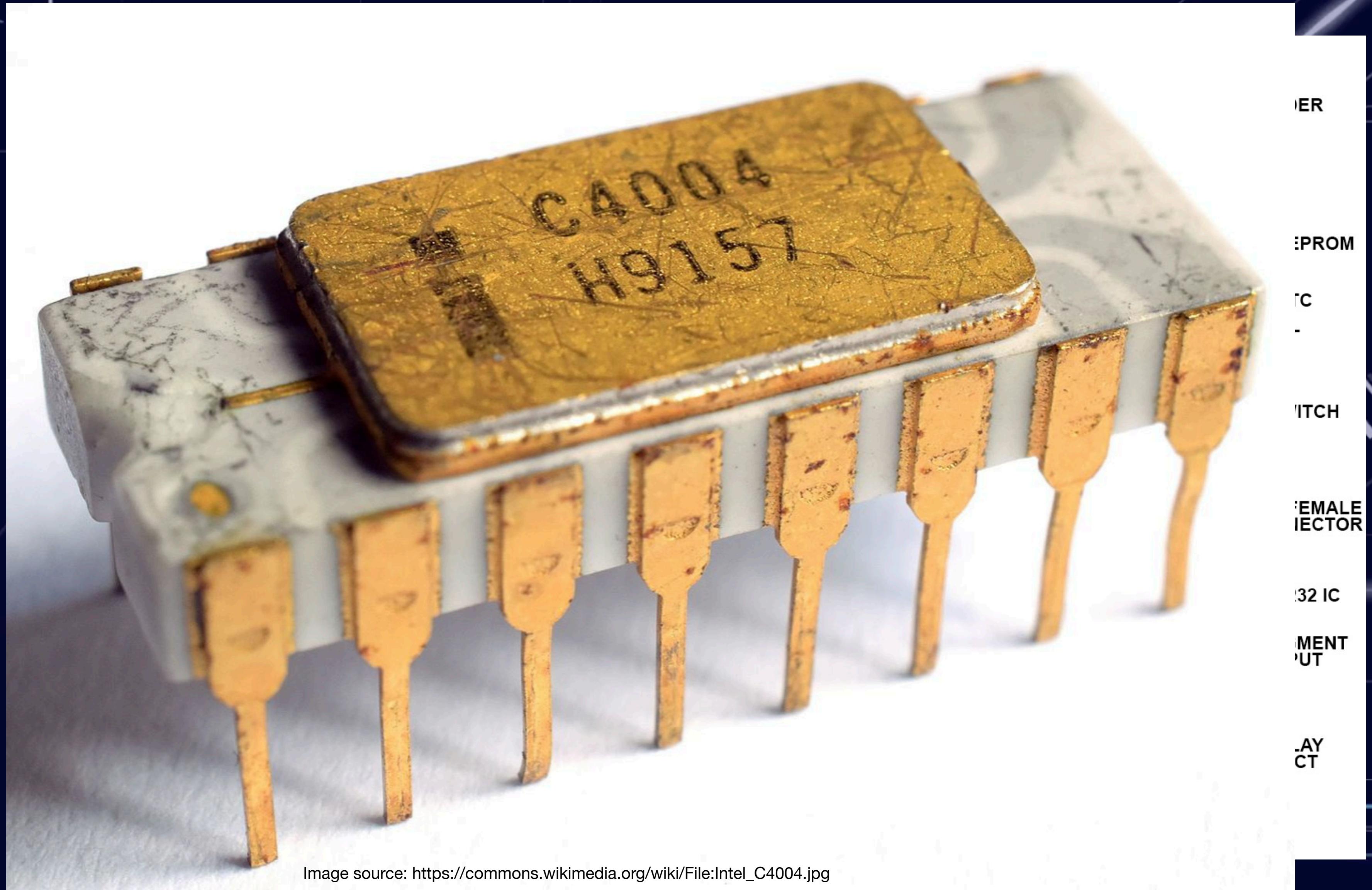


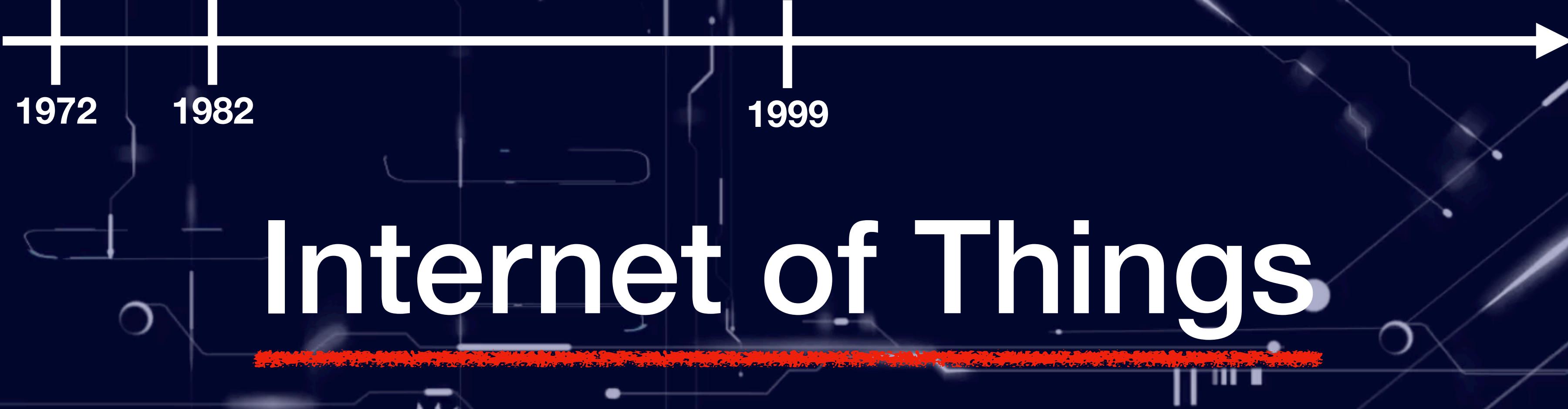
Image source: [https://commons.wikimedia.org/wiki/File:Intel\\_C4004.jpg](https://commons.wikimedia.org/wiki/File:Intel_C4004.jpg)

1972 1982

# First Internet Connected Device



CMU's connected Coke machine



# Internet of Things

The image is a composite of several elements. On the left is the Tide laundry detergent logo, which consists of the word "Tide" in a stylized blue font inside a yellow circle with concentric orange and yellow rings. In the center is a portrait photograph of a man with short brown hair, identified as Kevin Ashton. To the right of the portrait is a black and white illustration of an RFID chip, showing its internal structure with concentric loops and the word "RFID" in the center. At the top of the image is a horizontal navigation bar with the P&G logo (blue circle with "P&G") and four menu items: "Our Brands", "Our Impact", "Our Story", and "Coupons". Below these elements, the text "Kevin Ashton" appears above the large, bold, white and yellow text: "A FORCE FOR GOOD", "A FORCE FOR GROWTH", and "2018 CITIZENSHIP REPORT".

Our Brands Our Impact Our Story Coupons ↗

P&G

Tide

Kevin Ashton **A FORCE FOR GOOD  
A FORCE FOR GROWTH  
2018 CITIZENSHIP REPORT↗**

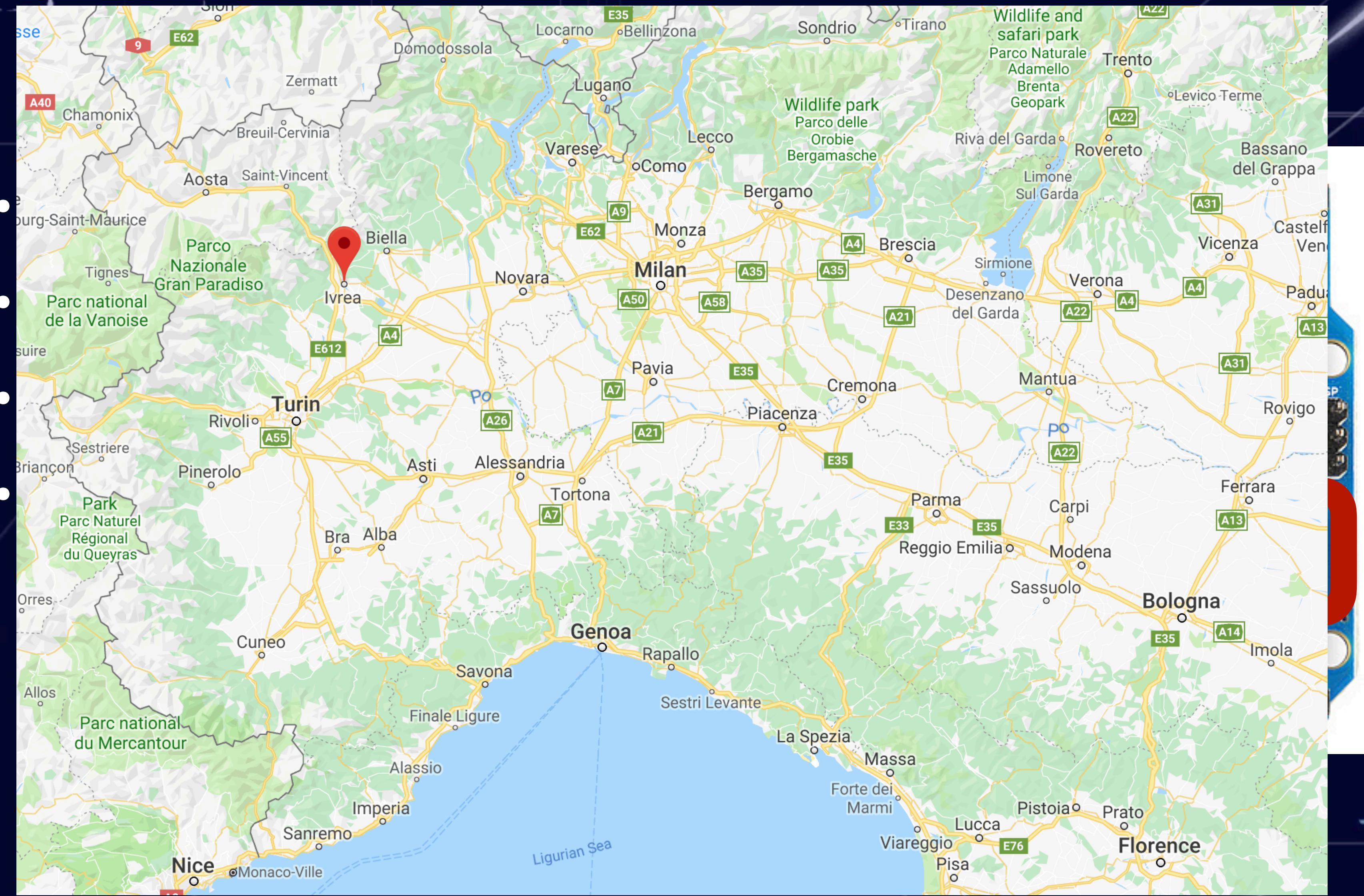
1972

1982

1999

2003

# Arduino



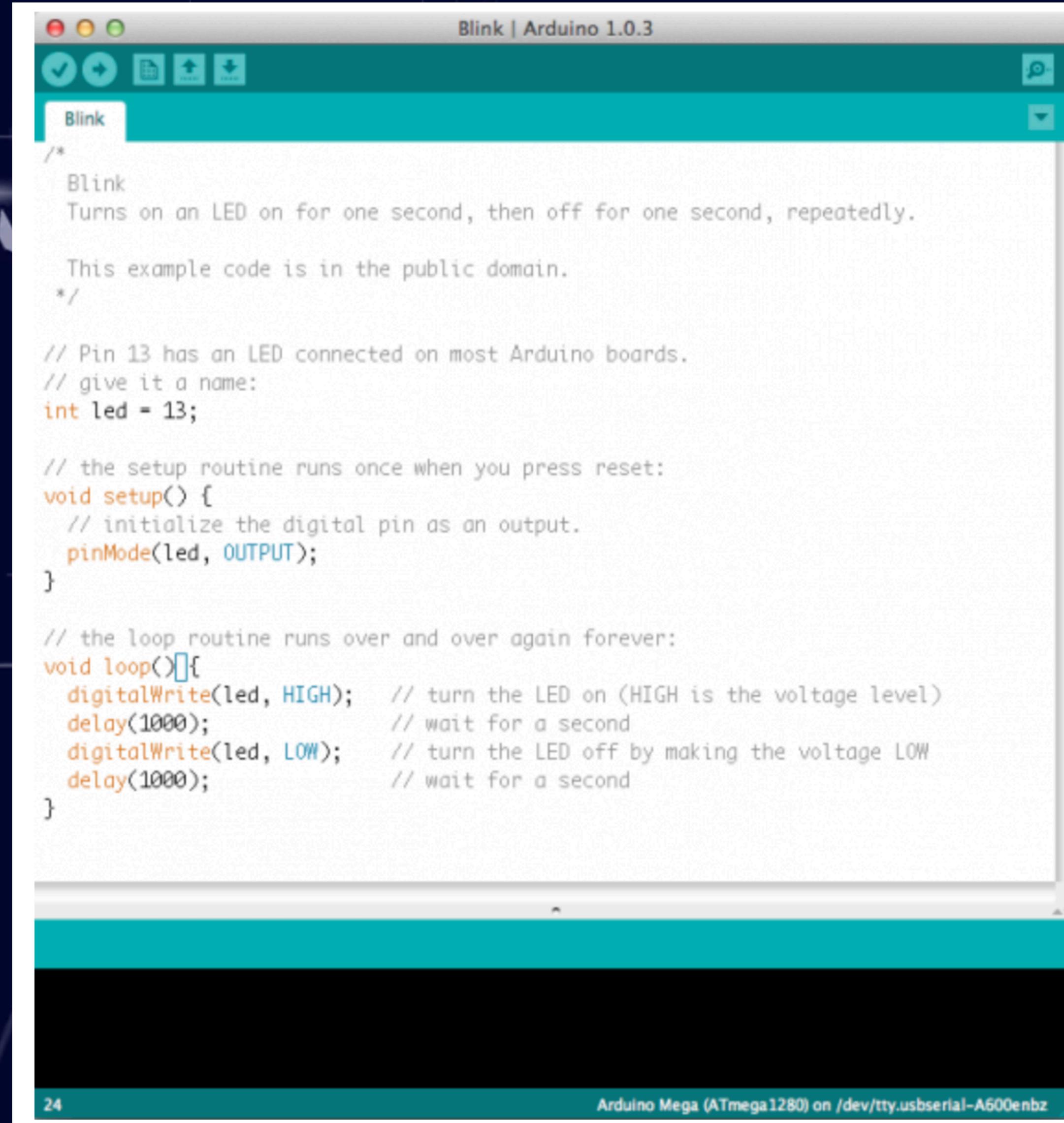
1972

1982

1999

2003

# Arduino



The image shows a screenshot of the Arduino IDE version 1.0.3. The title bar reads "Blink | Arduino 1.0.3". The main window displays the "Blink" example sketch. The code is as follows:

```
/*
Blink
Turns on an LED on for one second, then off for one second, repeatedly.

This example code is in the public domain.
*/

// Pin 13 has an LED connected on most Arduino boards.
// give it a name:
int led = 13;

// the setup routine runs once when you press reset:
void setup() {
  // initialize the digital pin as an output.
  pinMode(led, OUTPUT);
}

// the loop routine runs over and over again forever:
void loop() {
  digitalWrite(led, HIGH);      // turn the LED on (HIGH is the voltage level)
  delay(1000);                // wait for a second
  digitalWrite(led, LOW);       // turn the LED off by making the voltage LOW
  delay(1000);                // wait for a second
}
```

At the bottom of the IDE window, there is a status bar with the text "Arduino Mega (ATmega1280) on /dev/tty.usbserial-A600enbz".



# Arduino Ethernet

- Programmable device.
- Easily connectable.
- Open source.
- Simple to use software.
- Has network connectivity.



1972

1982

1999

2003

2012

# Raspberry Pi

February 29th, 2012

- Computer.
- Linux inside.
- Programming oriented.
- Full network stack.

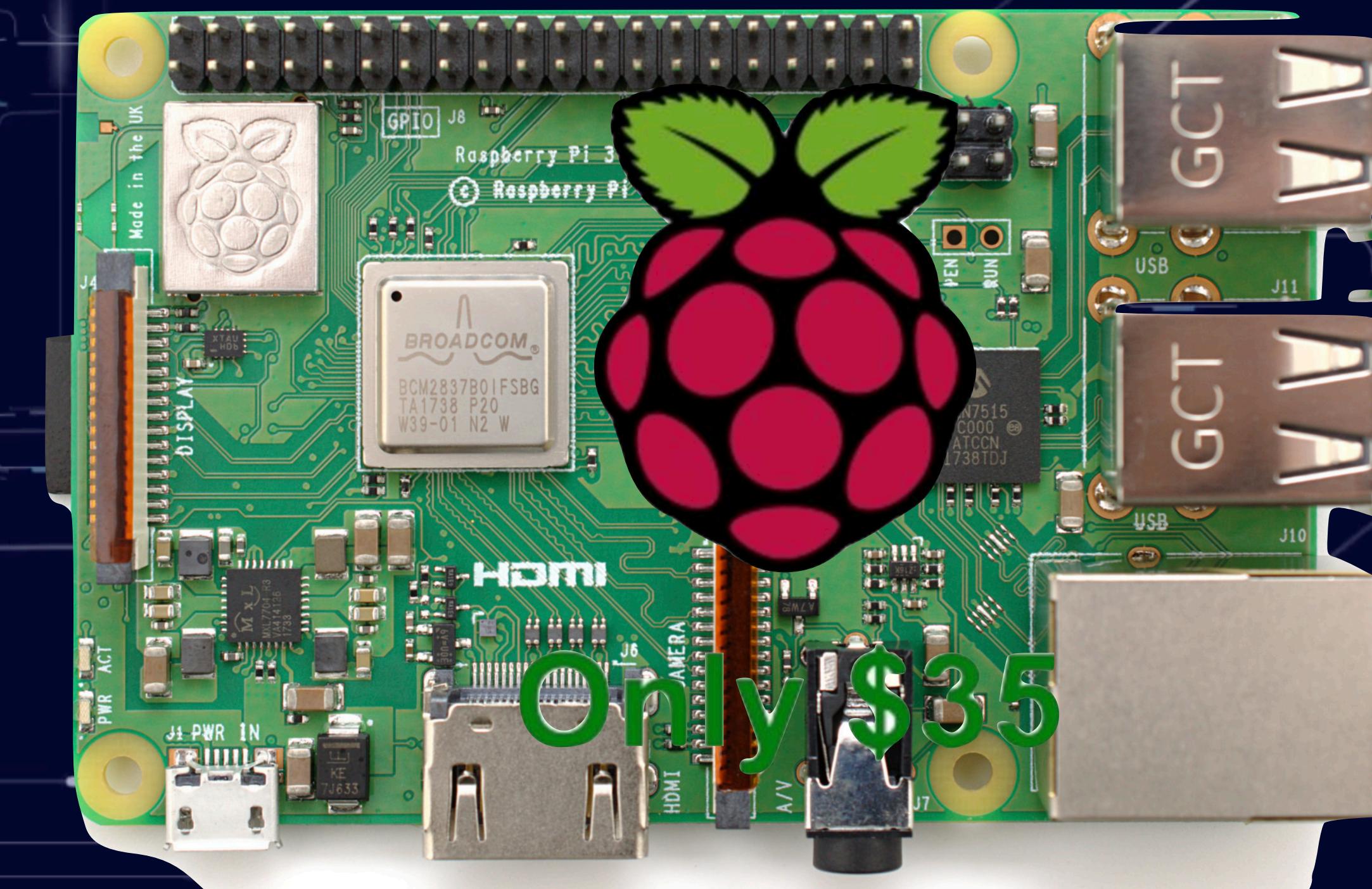


Image source: <https://www.flickr.com/photos/120586634@N05/39906369025/>



# Raspberry Pi Zero

- A Broadcom BCM2835 application processor
- 1GHz ARM11 core
  - 40% faster than Raspberry Pi 1
- 512MB of LPDDR2 SDRAM
- A micro-SD card slot
- A mini-HDMI socket for 1080p60 video output
- Micro-USB sockets for data and power
- An unpopulated 40-pin GPIO header
- Small form factor, at 65mm x 30mm x 5mm



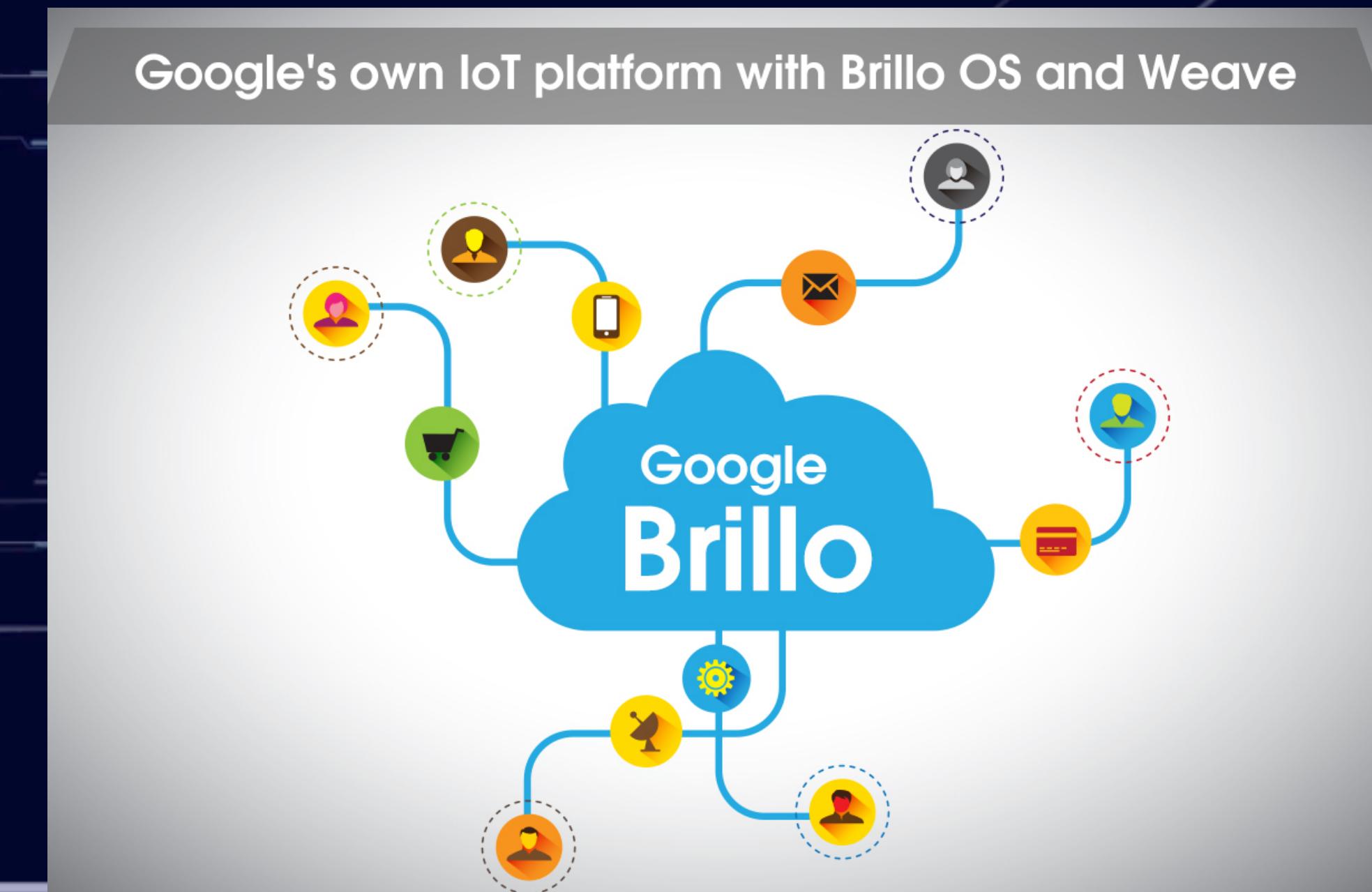
1972 1982

1999 2003

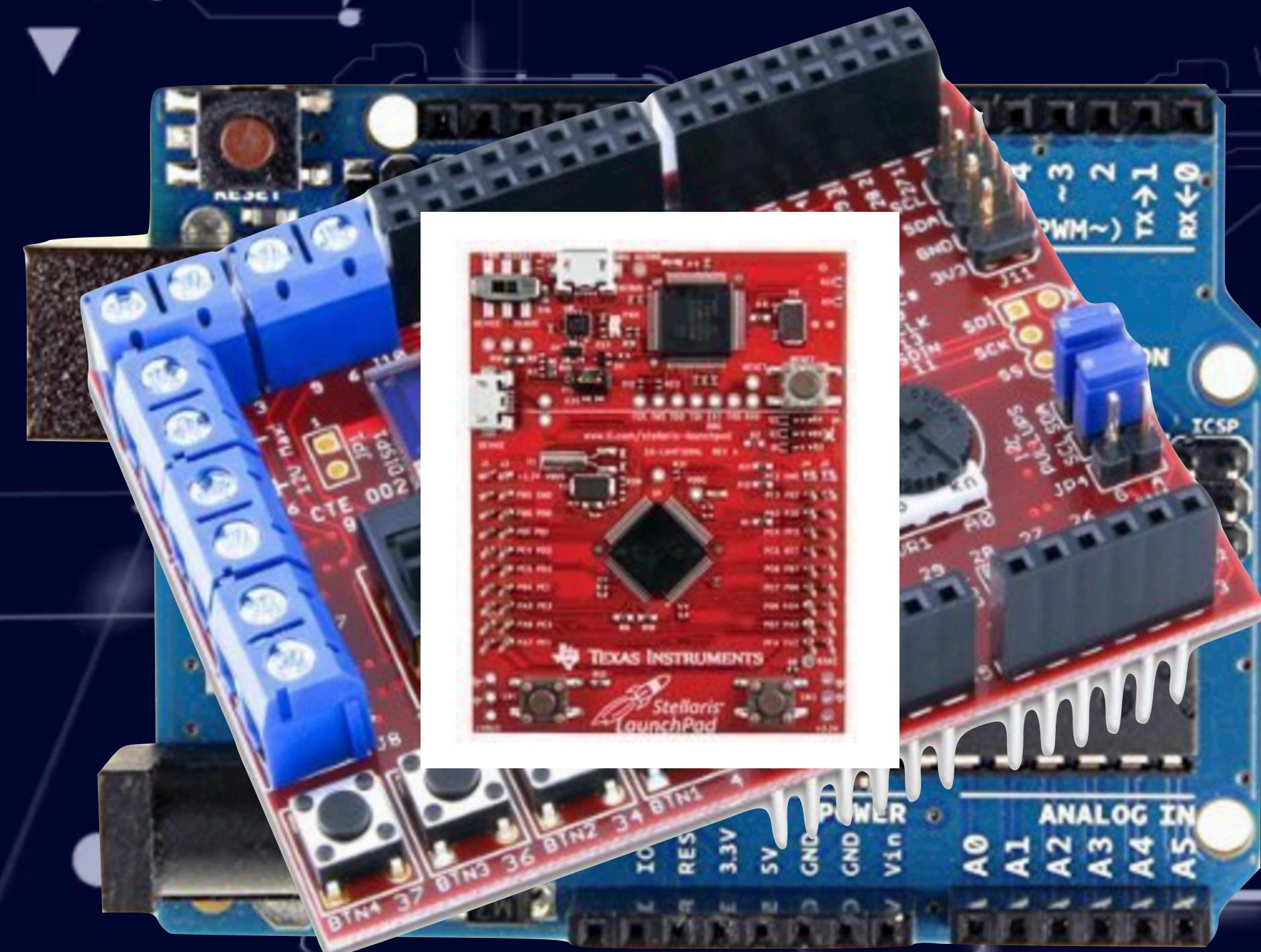
2012 2015 2018

# Android Things

- Android Things lets you experiment with building devices on a trusted platform, without previous knowledge of embedded system design:
  - Develop using the Android SDK and Android Studio.
  - Access hardware such as displays and cameras natively through the Android framework.
  - Connect your apps with Google services.
  - Integrate additional peripherals through the Peripheral I/O APIs.
  - Use the Android Things Console to push over-the-air feature and security updates.



# Good with Sensors



chipKIT LaunchPad Shield

26\$

ATmega328P

# Good with Sensors and for Processing

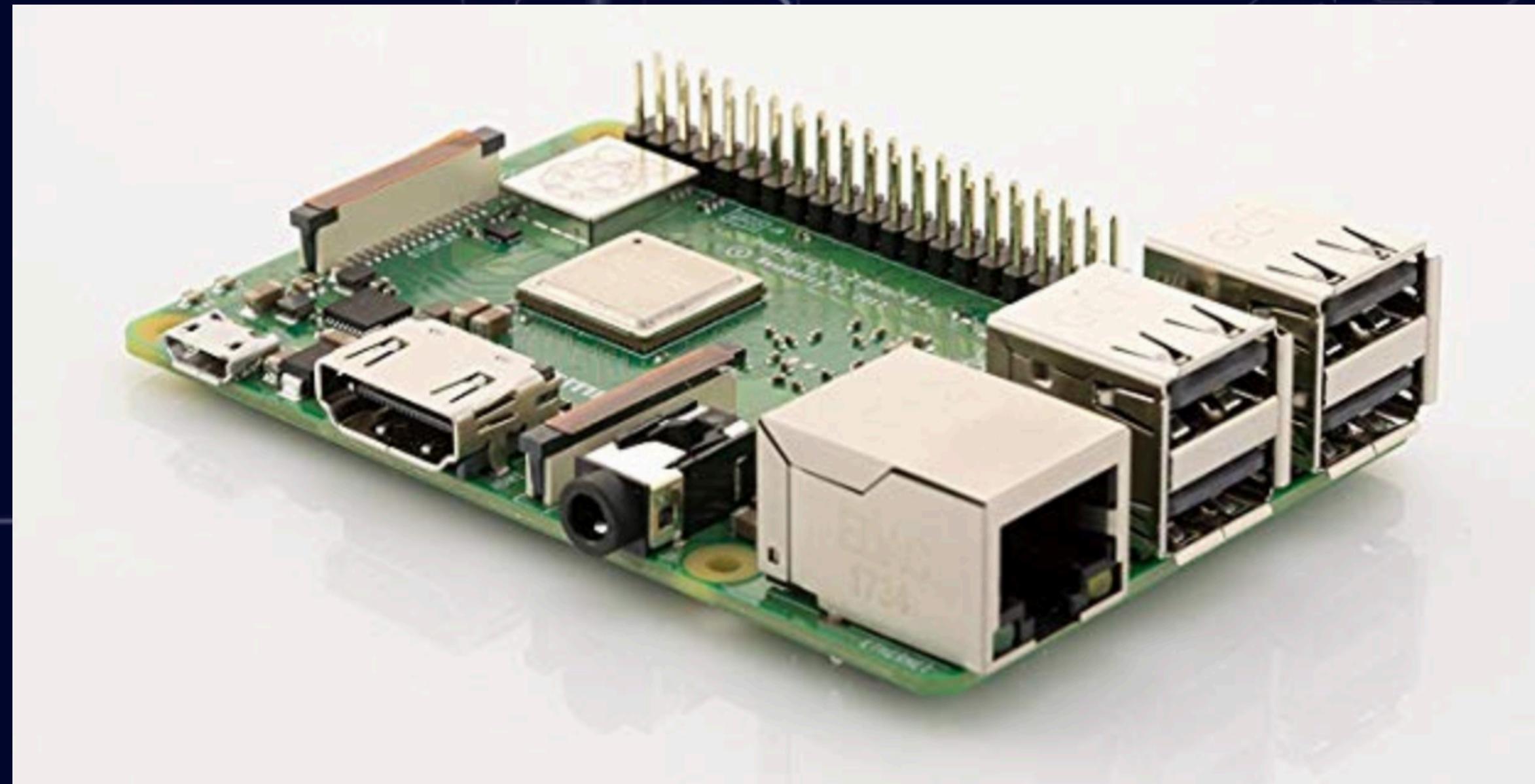


Raspberry Pi Zero

25\$

CH340 ADM Module

# Good for Processing and Network

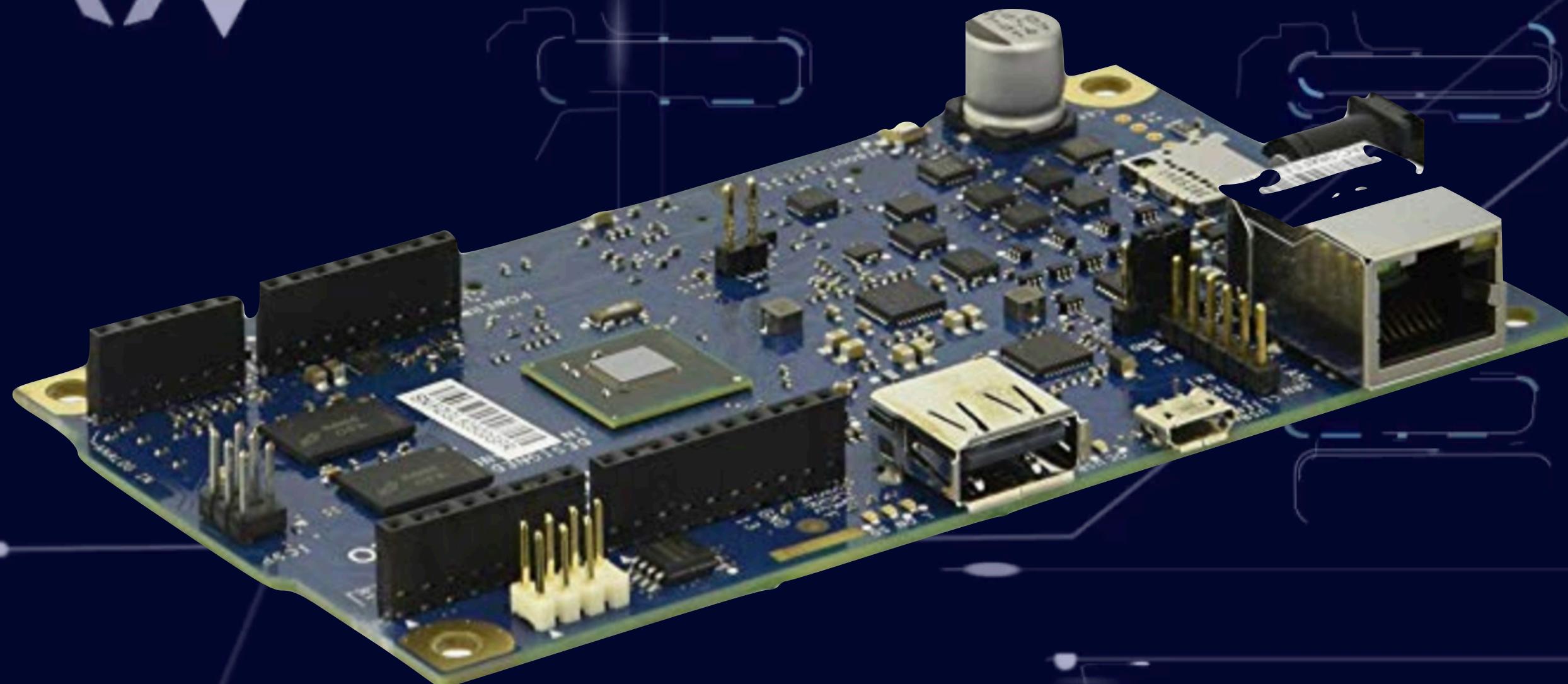


Raspberry Pi 3 B+

35\$

ARM - 1GB RAM

# Good for Processing and Network



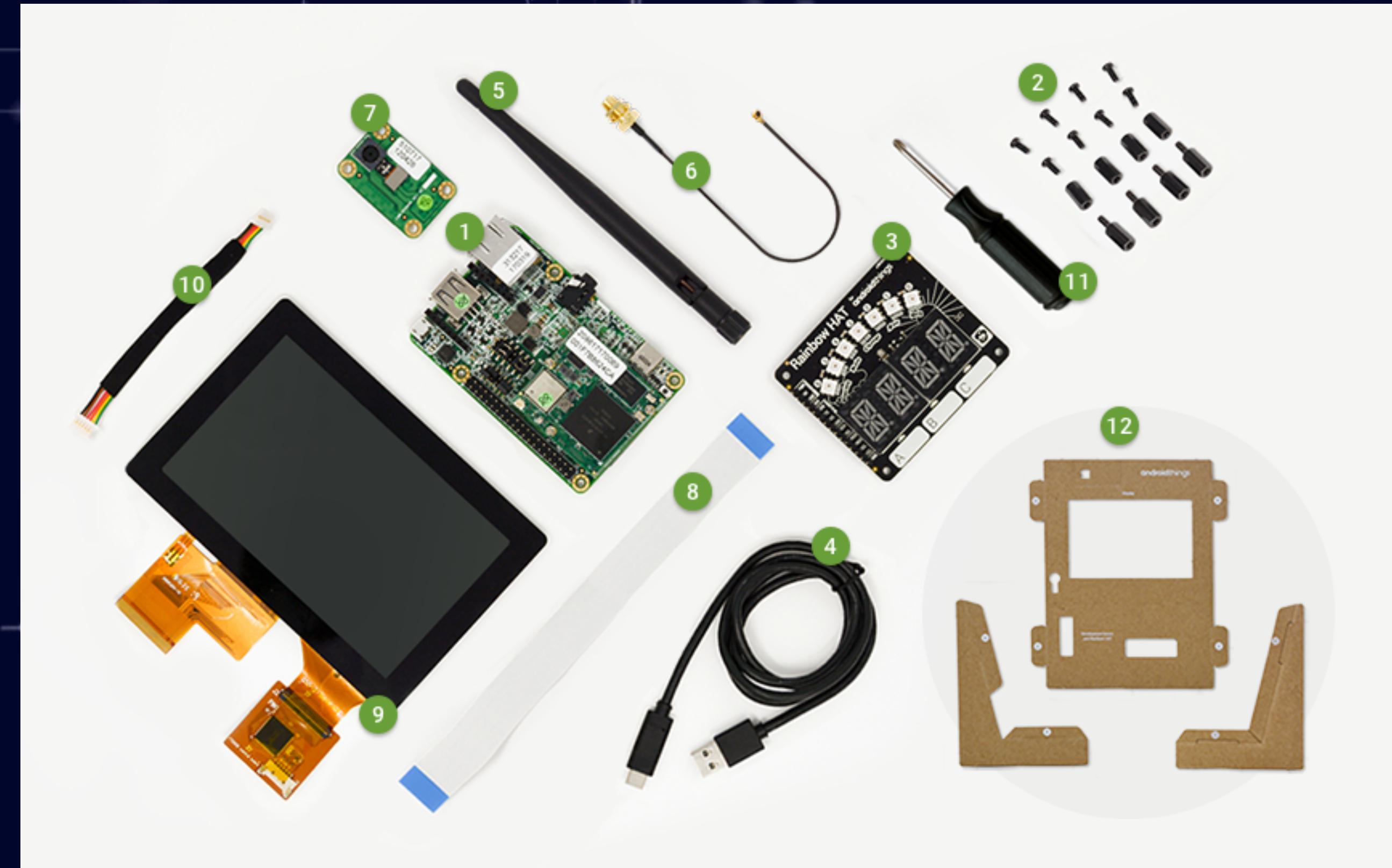
Intel Galileo Gen 2P

50\$

Quark SoC - 400MHz - 256MB RAM

# Android Things

## NXP i.MX7D Starter Kit



ARM Cortex-A7 + M4

200\$

<https://shop.technexion.com/pico-pi-imx7-startkit-rainbow-hat.html>

# Android Things Raspberry Pi Kit



ARM Cortex A53

100\$

<https://androidthings.withgoogle.com/#!/kits/raspberry-pi-3-starter-kit>

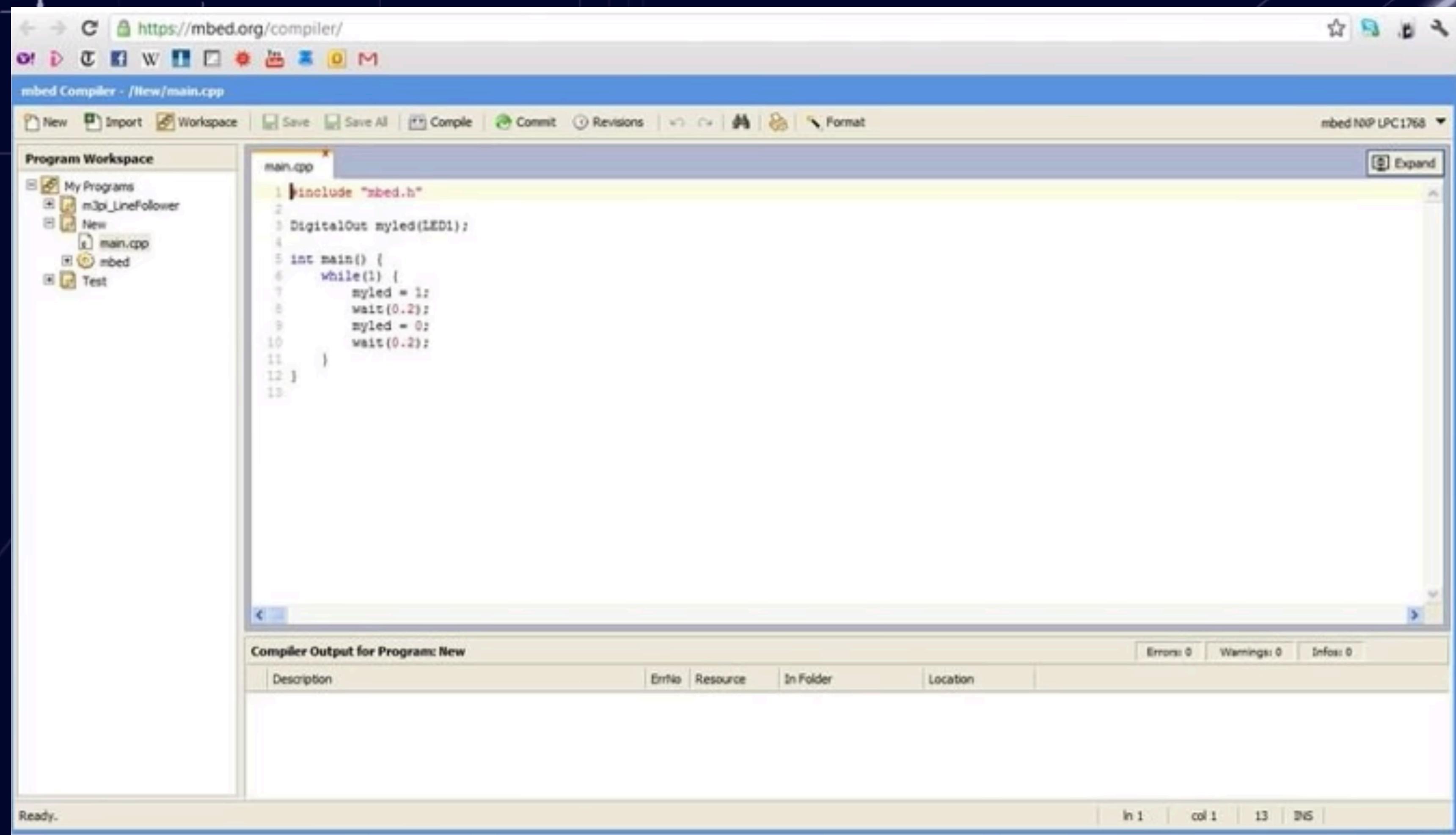
# IDE Options

The screenshot shows the Arduino IDE Sketchbook interface. On the left, a sidebar menu titled 'EDITOR' lists 'Sketchbook', 'Examples', 'Libraries', 'Monitor', 'Help', and 'Preferences'. The 'Sketchbook' item is highlighted. The main area displays a sketch titled 'sketch\_feb24a'. At the top right of the sketch area are buttons for 'Select Board or Port', '...', and 'SHARE'. Below the title, there are tabs for 'sketch\_feb24a.ino' and 'ReadMe.adoc'. The code editor shows the following code:

```
1  /*
2   */
3
4
5  void setup() {
6  }
7 }
8
9 void loop() {
10
11 }
12
```

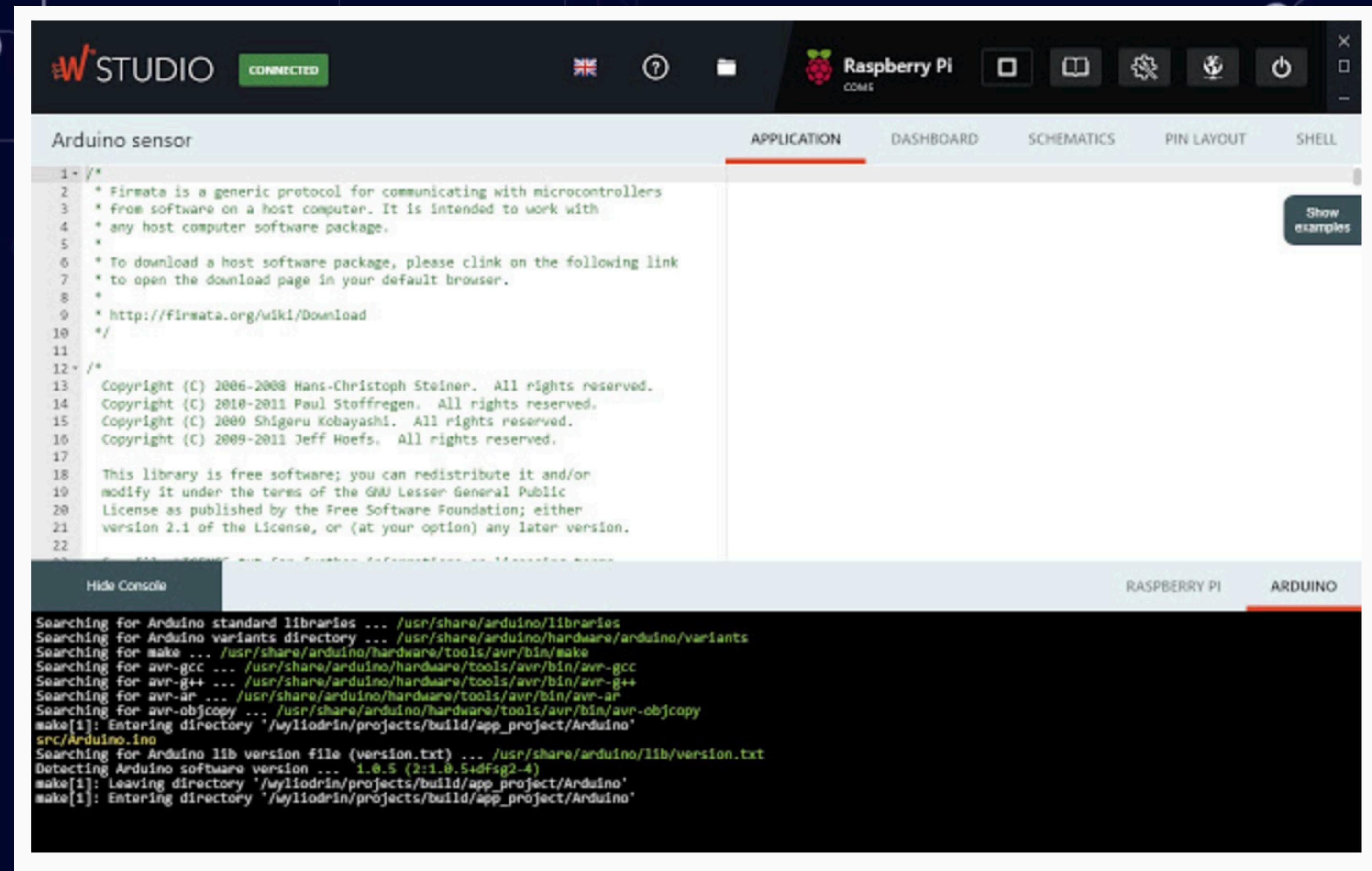
Below the code editor, there is a large upload icon with an upward arrow. A text overlay below the icon reads: 'Import your sketches to your online Sketchbook and access them from any device!'. At the bottom of the page, the URL <https://create.arduino.cc> is displayed.

# IDE Options



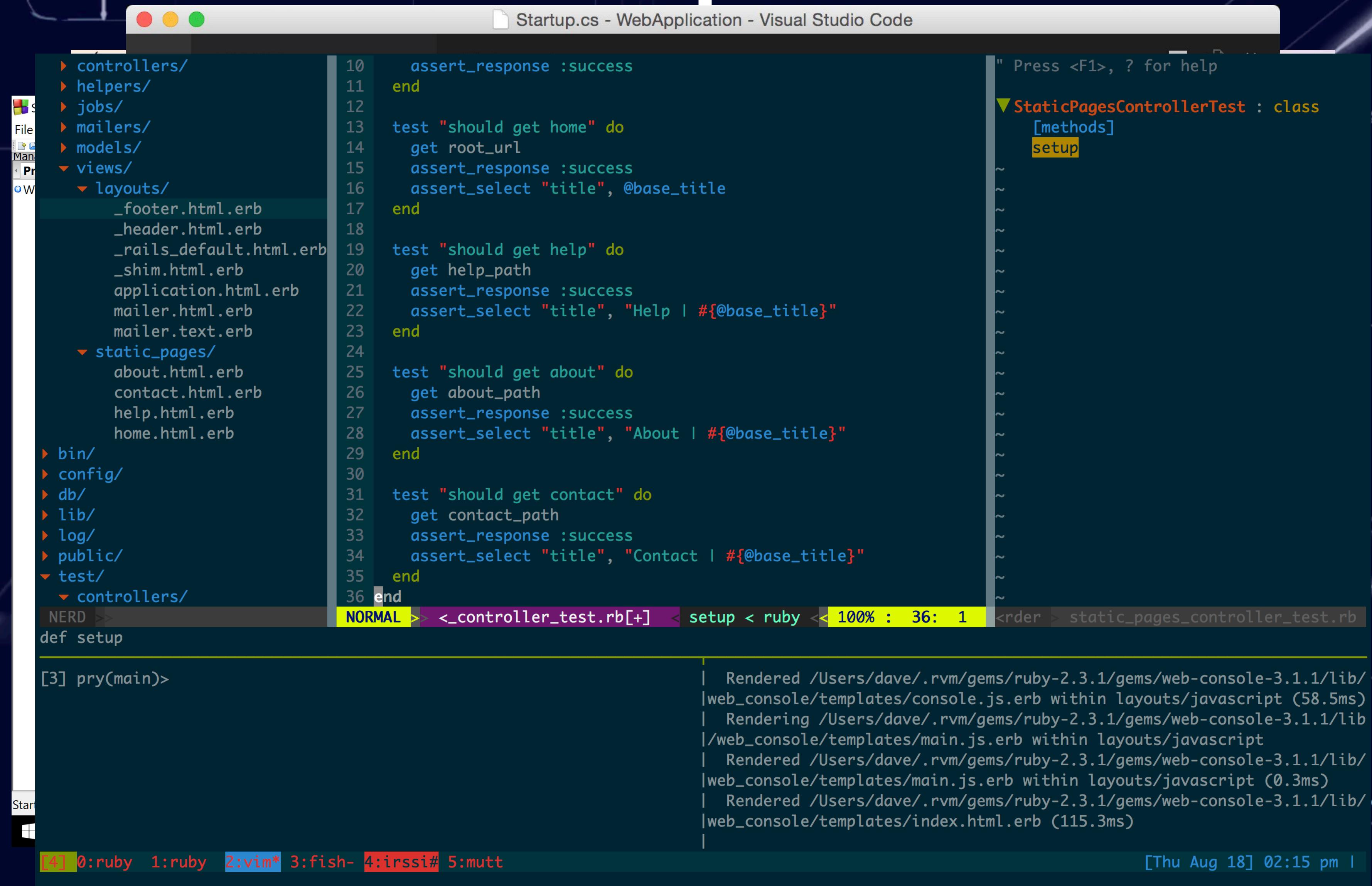
<https://os.mbed.com/>

# IDE Options



<https://wyliodrin.com/>

# IDE Options



The screenshot shows a terminal window with a dark background and light-colored text. At the top, it displays the path: /Users/dave/.rvm/gems/ruby-2.3.1/gems/web-console-3.1.1/lib/web\_console/templates/console.js.erb within layouts/javascript. Below this, there is a stack trace or log output:

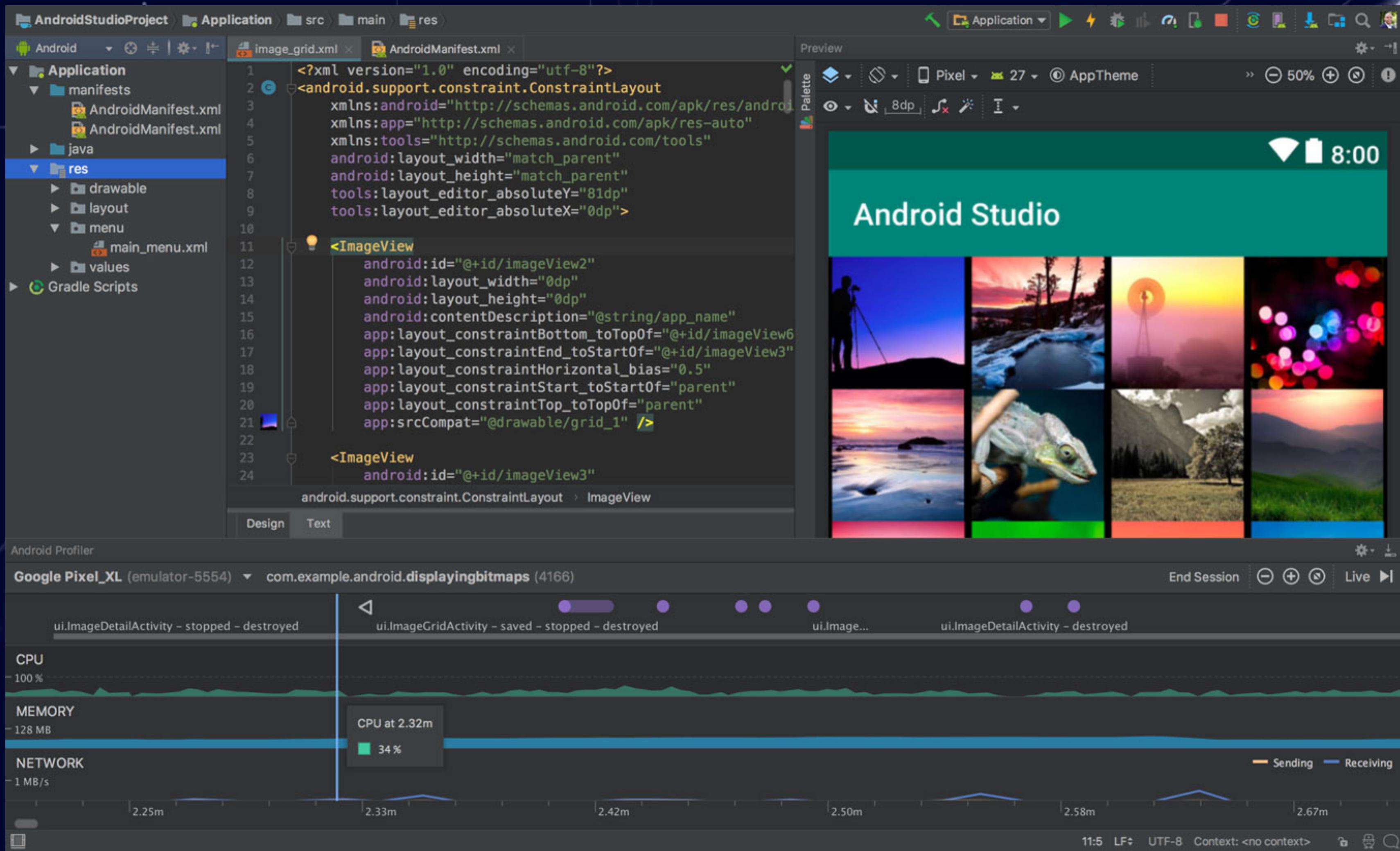
```
| Rendered /Users/dave/.rvm/gems/ruby-2.3.1/gems/web-console-3.1.1/lib/web_console/templates/console.js.erb within layouts/javascript (58.5ms)
| Rendering /Users/dave/.rvm/gems/ruby-2.3.1/gems/web-console-3.1.1/lib/web_console/templates/main.js.erb within layouts/javascript
| Rendered /Users/dave/.rvm/gems/ruby-2.3.1/gems/web-console-3.1.1/lib/web_console/templates/main.js.erb within layouts/javascript (0.3ms)
| Rendered /Users/dave/.rvm/gems/ruby-2.3.1/gems/web-console-3.1.1/lib/web_console/templates/index.html.erb (115.3ms)
```

At the bottom of the terminal, the command history is shown:

```
[4] 0:ruby 1:ruby 2:vim* 3:fish- 4:irssi# 5:mutt
```

Below the terminal, the desktop environment is visible, featuring a dark theme with white text. A file browser window titled "Startup.cs - WebApplication - Visual Studio Code" is open, showing the project structure and code for a test file named "StaticPagesControllerTest.rb". The code includes several test cases for static pages like "about", "contact", and "help". The right side of the screen shows a sidebar with navigation links and a help message: "Press <F1>, ? for help".

# IDE Options



# Laboratory Projects

- Two projects:
  - Individual project - 60% of the final grade.
  - Team project - 40% of the final grade.



Image source:  
<http://inkawall.com>

# Individual Project



Image source:  
<http://ceelo.org/individual-leader/>

- A project similar to the samples available here:
  - <https://github.com/androidthings/doorbell/>
  - Or enhance an existing sample.

# Individual Project

- A project similar to the samples available here:
  - <https://github.com/androidthings/doorbell/>
  - Or enhance an existing sample.
- Due: **April 15th**.
- Deliverables:
  - The source code should be hosted in a github classroom repository.
  - A webpage presenting the project results, similar to:
    - <https://github.com/androidthings/doorbell/>
  - A short video presenting the results.



Image source:  
<http://ceelo.org/individual-leader/>

# Team Project



Image source:  
<https://www.contractingbusiness.com>

- A team of 3 students to tackle a real-world problem.
- Either:
  - Choose an existing project proposed by the lab instructor.
  - Define a new one, together with the lab instructor.

# Team Project

- A team of 3 students to tackle a real-world problem.
- Either:
  - Choose an existing project proposed by the lab instructor.
  - Define a new one, together with the lab instructor.
- Due: **May 15th.**
- Deliverables:
  - The source code should be hosted in a github classroom team repository.
  - A webpage presenting the project results, similar to:
    - <https://github.com/androidthings/doorbell/>
  - A short video presenting the results.
  - A companion mobile app to manage the IoT app.



Image source:  
<https://www.contractingbusiness.com>

# Lecture outcomes

- Understand the available hardware and software options.
- IDE options.
- Project details.

