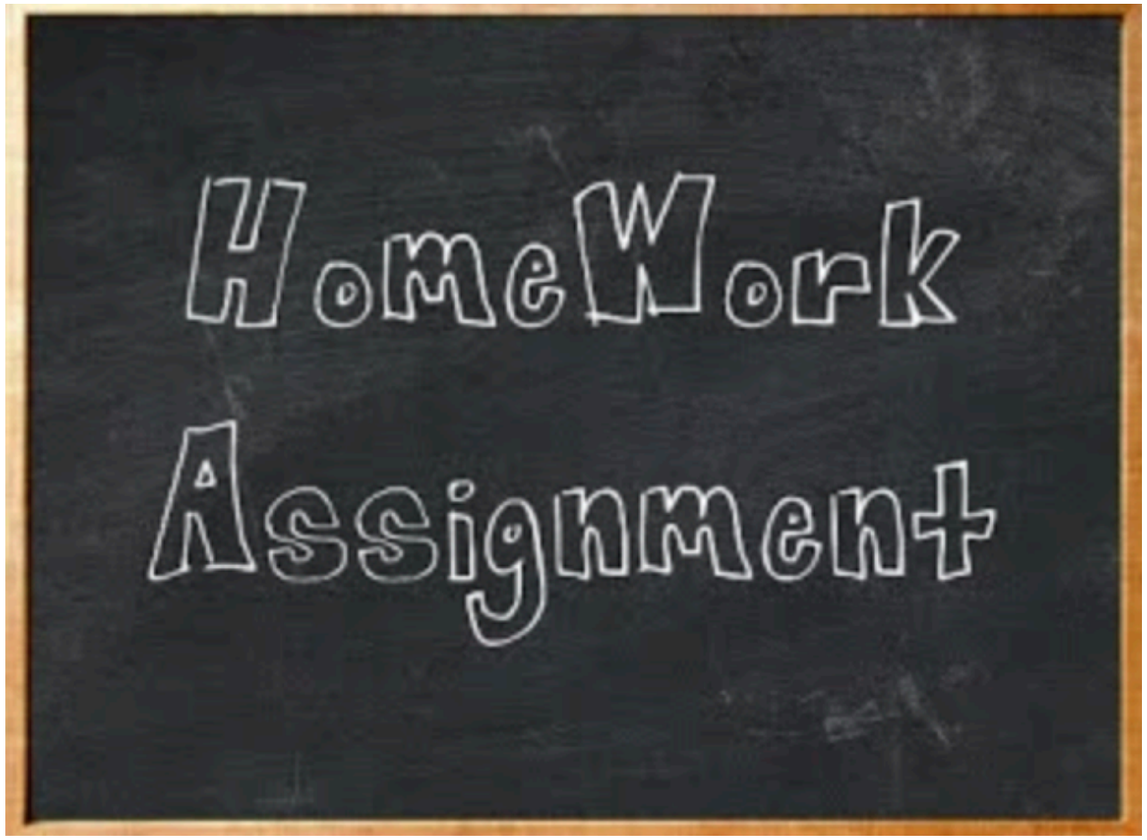
Lecture #2
Lists and Rest Resources

Mobile Applications 2019-2020

Homework assignments

- First assignment - project details **Due: 2nd laboratory**
- Two projects
  - CRUD Application (in two flavors) **Due: last laboratory before holiday**
  - Bonuses **Due: last laboratory**



CRUD Application

Native

AND

Non-Native

Other

+1p Published on Google Store

+1p Bug tracking

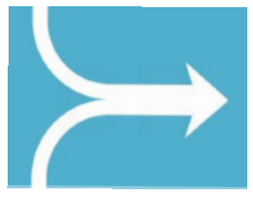
+1p Animations

+1p Authentication

+1p Published on Play Store

+1p Integrated ads

Native



Non-Native

+1p At least a unit test

+1p Uses Material Design

+2p Cloud Persistence

+1p Multiple User Roles

+1p InApp Purchases

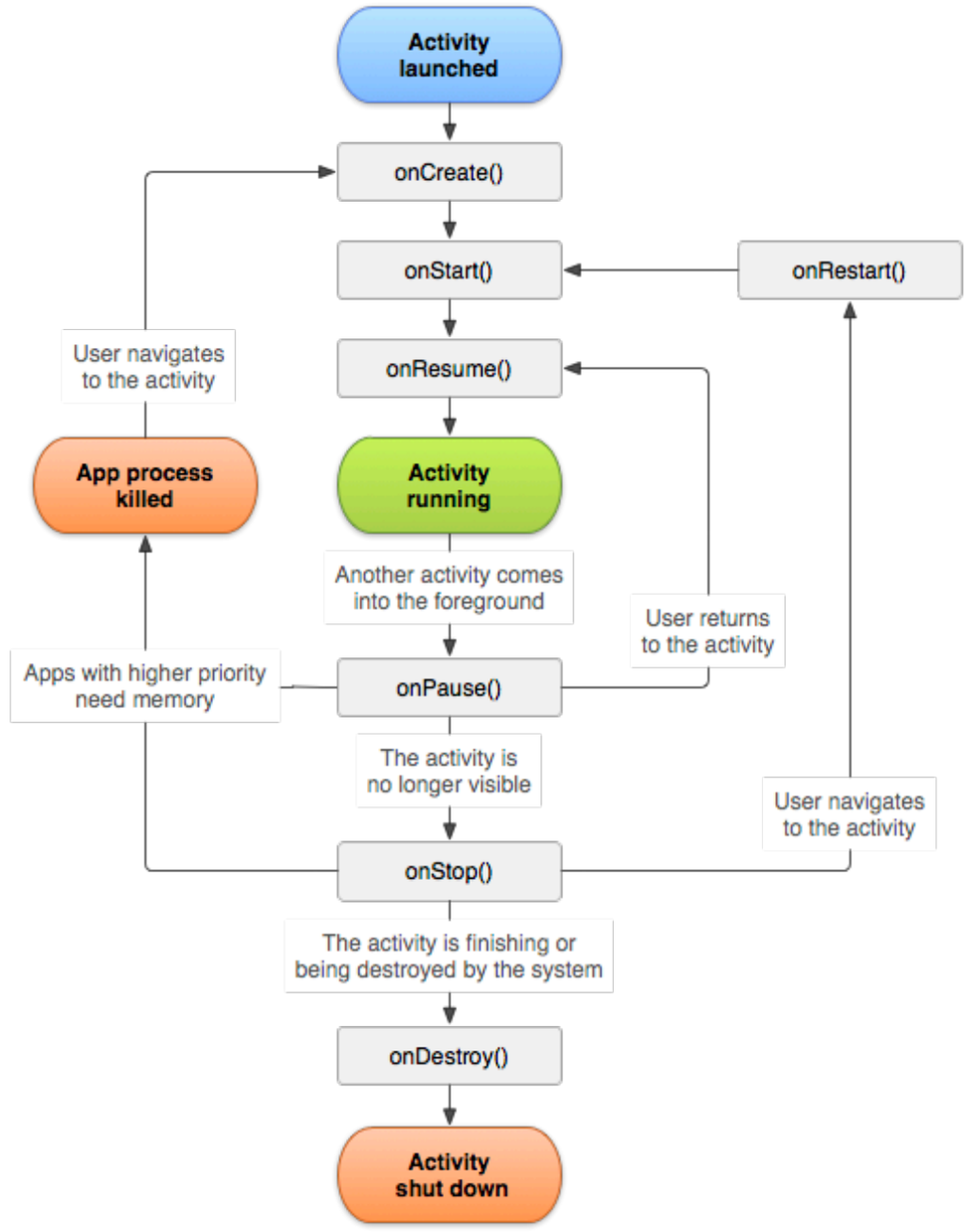
+1p Uses Rx{Java|Swift|Kotlin}

+2p Has more than 50 downloads on the store

https://www.cs.ubbcluj.ro/~dan/ma/

DEMO

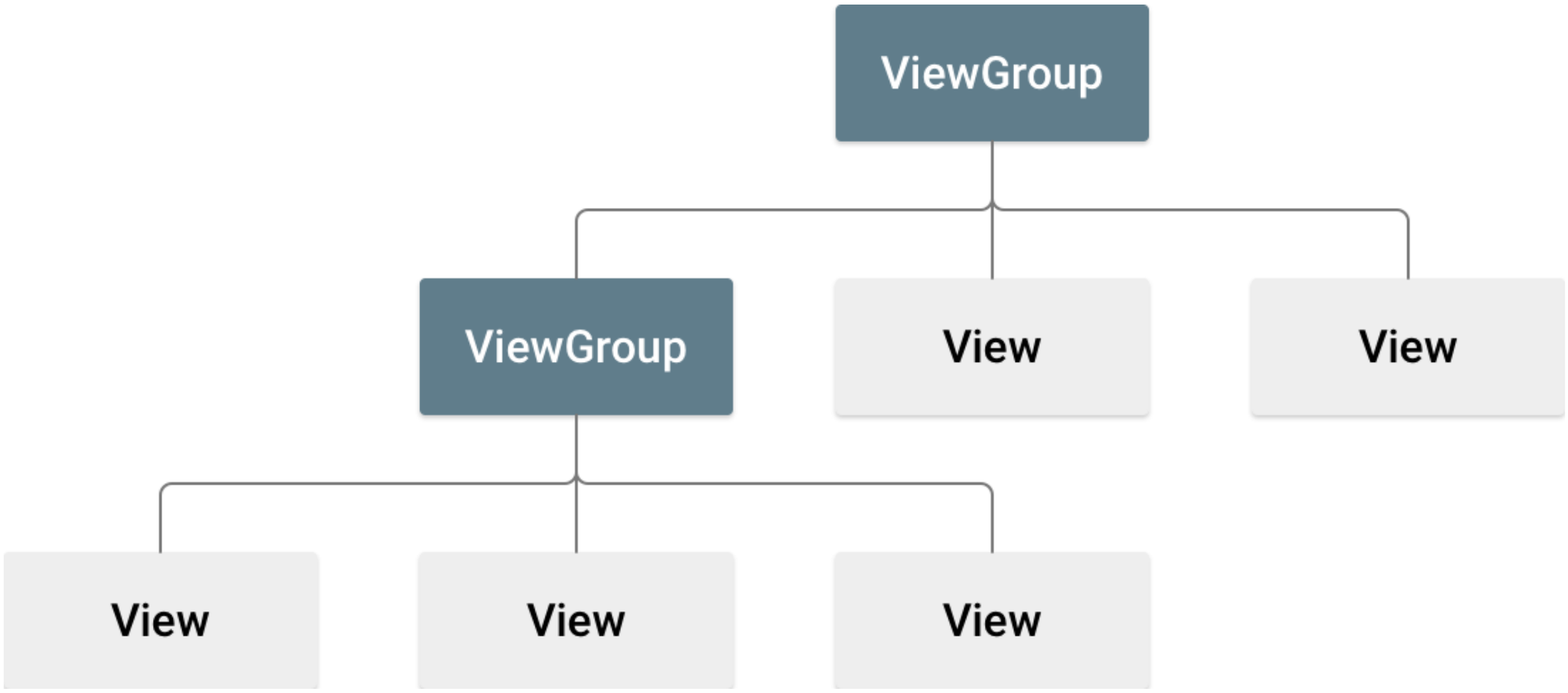
Lifecycle



https://developer.android.com/guide/components/activities/activity-lifecycle

Layouts

https://developer.android.com/guide/topics/ui/declaring-layout



XML

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://
schemas.android.com/apk/res/android"
              android:layout_width="match_parent"
              android:layout_height="match_parent"
              android:orientation="vertical">
    <TextView android:id="@+id/text"
              android:layout_width="wrap_content"
              android:layout_height="wrap_content"
              android:text="Hello, I am a
TextView"/>
    <Button android:id="@+id/button"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="Hello, I am a Button"/>
</LinearLayout>
```

```
fun onCreate(savedInstanceState: Bundle) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.main_layout)
}
```

Accessing Assets

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://
schemas.android.com/apk/res/android"
              android:layout_width="match_parent"
              android:layout_height="match_parent"
              android:orientation="vertical">
    <TextView android:id="@+id/text"
              android:layout_width="wrap_content"
              android:layout_height="wrap_content"
              android:text="Hello, I am a TextView"/>
    <Button android:id="@+id/button"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="Hello, I am a Button"/>
</LinearLayout>
```

```
fun onCreate(savedInstanceState: Bundle) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.main_layout)
    val myButton: Button = findViewById(R.id.button)
}
```

Add Event Handler

```
...
    <Button android:id="@+id/button"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="Hello, I am a Button"
            android:onClick="sendMessage"
...
```

```
fun onCreate(savedInstanceState: Bundle) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.main_layout)
    val myButton: Button = findViewById(R.id.button)
}
fun sendMessage(view: View) {
   logd("Ready!")
}
```

DEMO

Using Android KTX

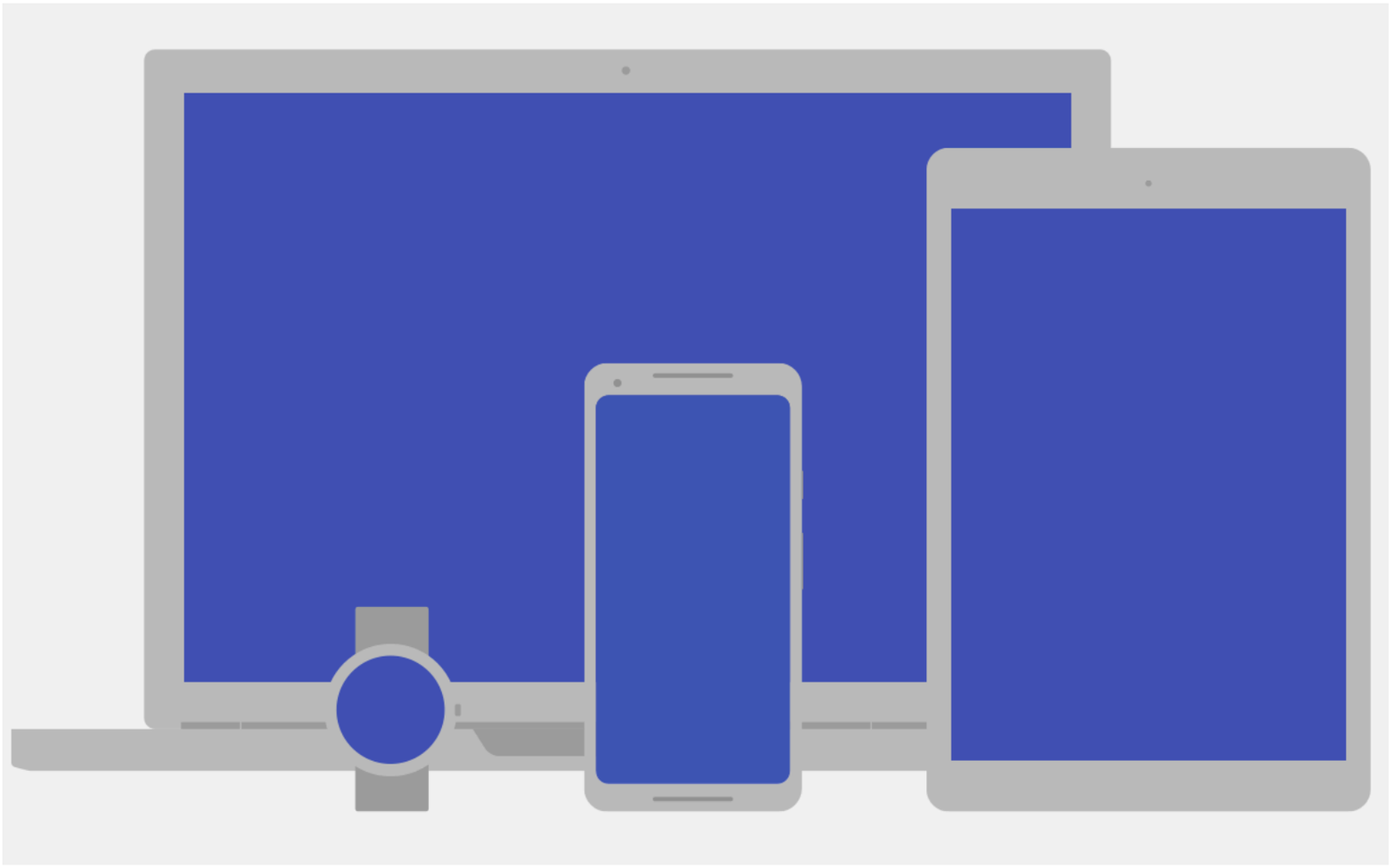
```
import kotlinx.android.synthetic.main.activity_main.*
...
    <Button android:id="@+id/button"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="Hello, I am a Button"
            android:onClick="sendMessage"
    />
...
```

```
fun onCreate(savedInstanceState: Bundle) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.main_layout)
    button.setOnClickListener {
      text.text = "From editText: ${editText.text.toString()}"
      button.text = "Update"
    }
}
```

https://developer.android.com/kotlin/ktx

Supporting different screen sizes

- Flexible layouts
- Alternative layouts
- Stretchable images
- Alternative bitmaps
- Vector graphics



https://developer.android.com/guide/practices/screens_support

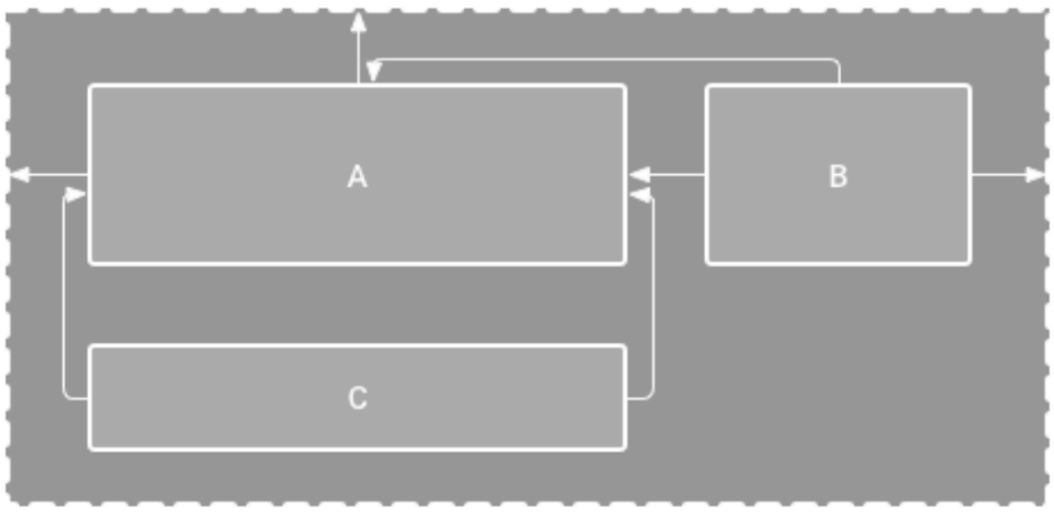
DEMO

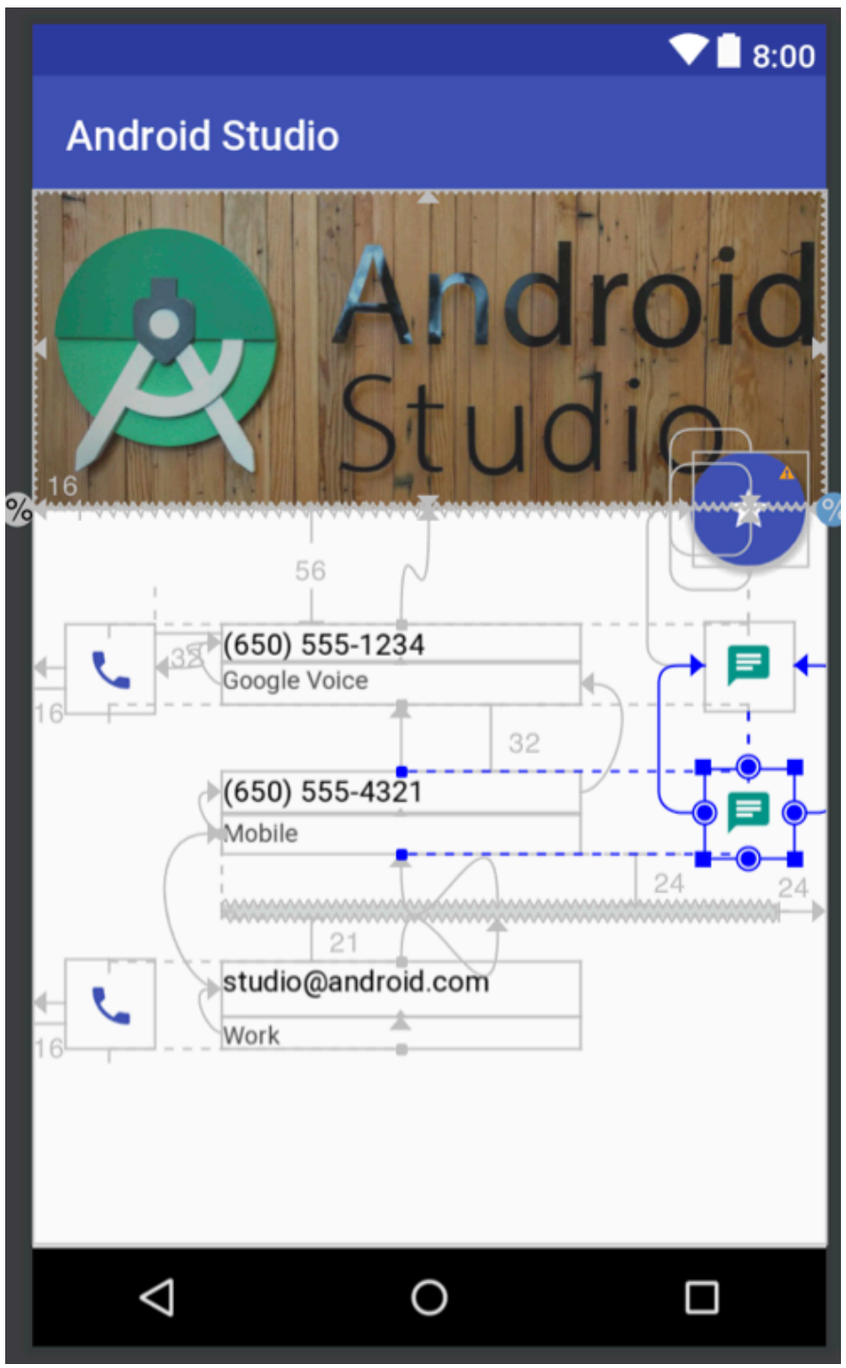
Flexible Layouts

ConstraintLayout

In module-level **gradle.build:**

```
repositories {
    google()
}

dependencies {
 implementation
 'com.android.support.constraint:constraint-layout:1.1.2'
}
```



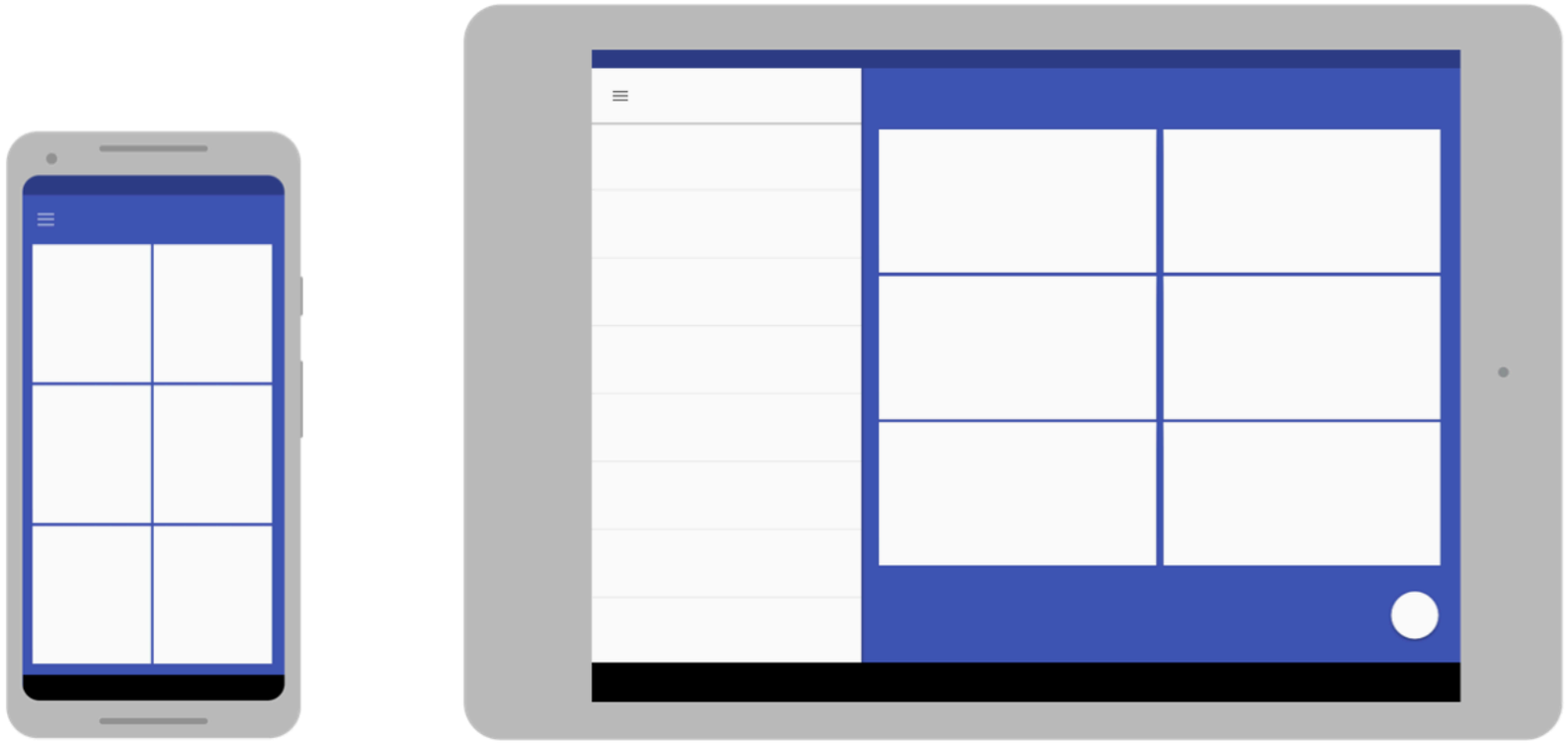


https://developer.android.com/training/constraint-layout/

DEMO

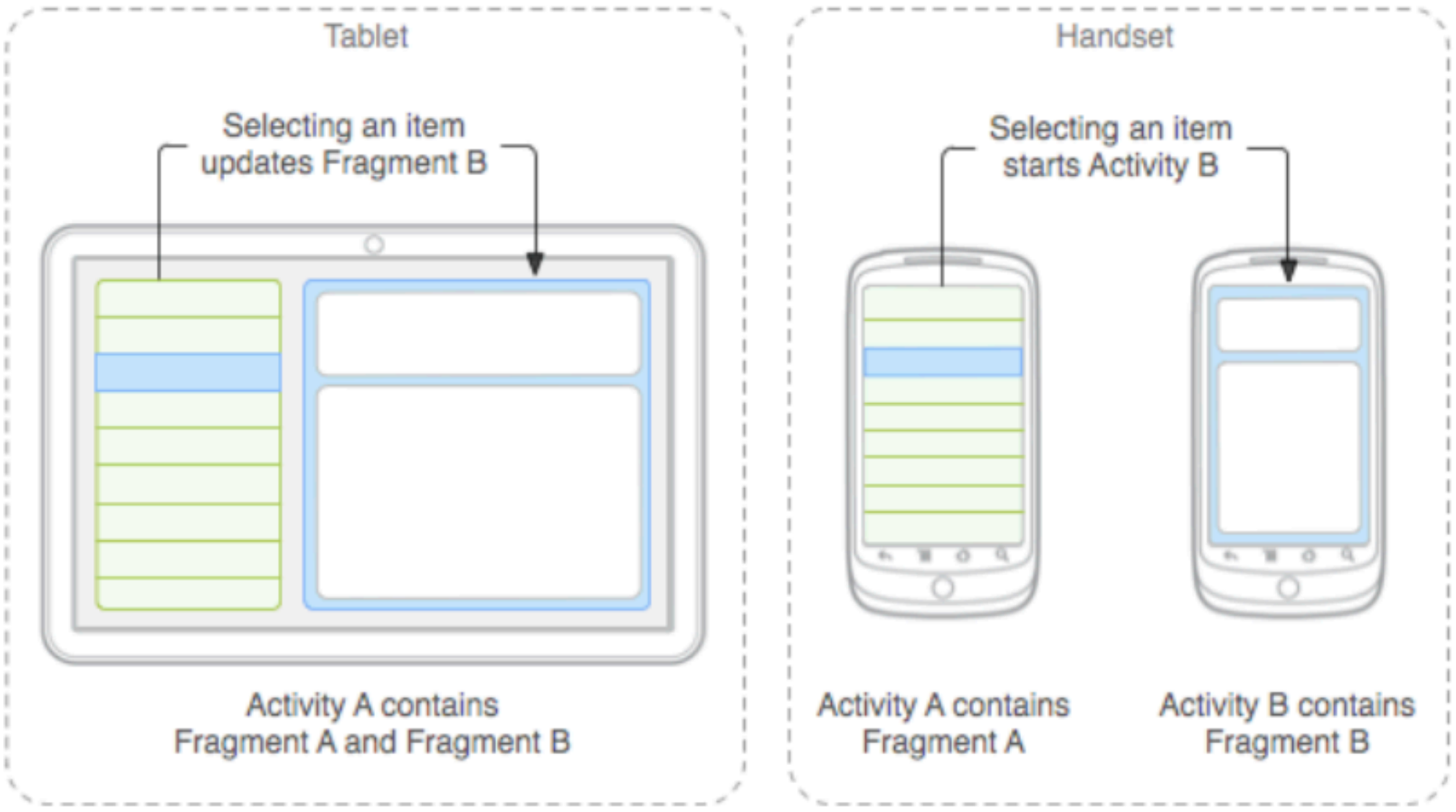
Alternative layouts

```
res/layout/main_activity.xml                  # Default layout
res/layout-land/main_activity.xml             # When in landscape mode
res/layout-sw600dp/main_activity.xml          # For 7” tablets
res/layout-sw600dp-land/main_activity.xml     # For 7” tablets in landscape
```



https://developer.android.com/training/multiscreen/screensizes#alternative-layouts

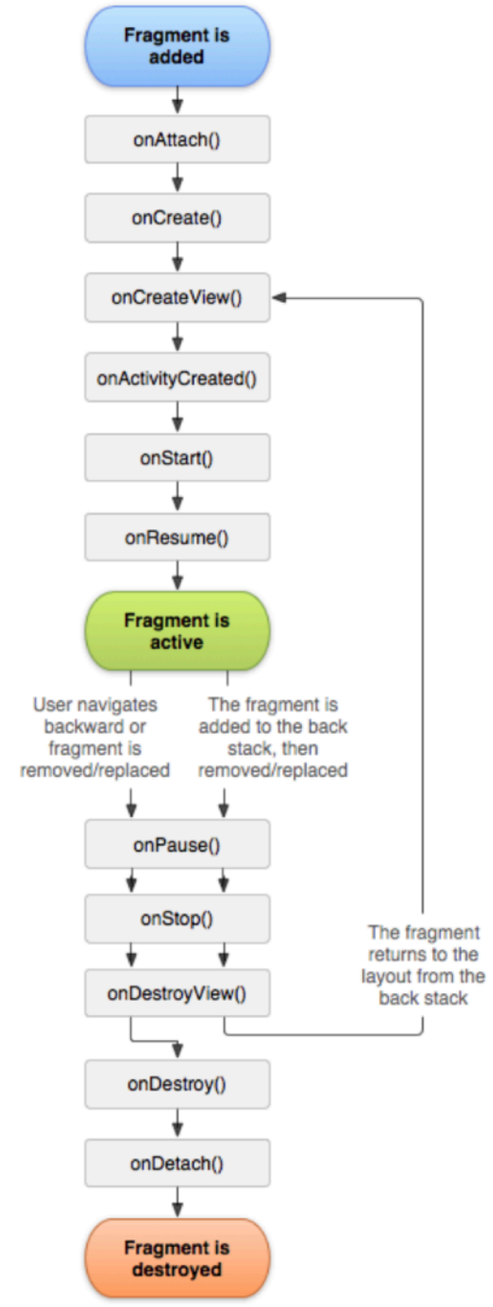
Building a Dynamic UI with Fragments



https://developer.android.com/guide/components/fragments

Creating a Fragment

- New callbacks
  - onAttach
  - onCreateView
  - onActivityCreated
  - onDestroyView
  - onDetach



https://developer.android.com/reference/android/support/v4/app/Fragment

Creating a Fragment

```
class ArticleListFragment : Fragment() {

    override fun onCreateView(
            inflater: LayoutInflater,
            cont
```

Declare the fragment inside the activity's layout file.

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:orientation="horizontal"
    android:layout_width="match_parent"                                    se)
    android:layout_height="match_parent">
    <fragment android:name="com.example.news.ArticleListFragment"
            android:id="@+id/list"
            android:layout_weight="1"
            android:layout_width="0dp"
            android:layout_height="match_parent" />
    <fragment android:name="com.example.news.ArticleReaderFragment"
            android:id="@+id/viewer"
            android:layout_weight="2"
            android:layout_width="0dp"
            android:layout_height="match_parent" />
</LinearLayout>
```

https://developer.android.com/reference/android/support/v4/app/Fragment

Creating a Fragment

```
class ArticleListFragment : Fragment() {

    override fun onCreateView(
            inflater: LayoutInflater,
            container: ViewGroup?,
            savedInstanceState: Bundle?
    ): View {
        // Inflate the layout for this fragment
        return inflater.inflate(R.layout.example_fragment, container, false)
    }
}
```

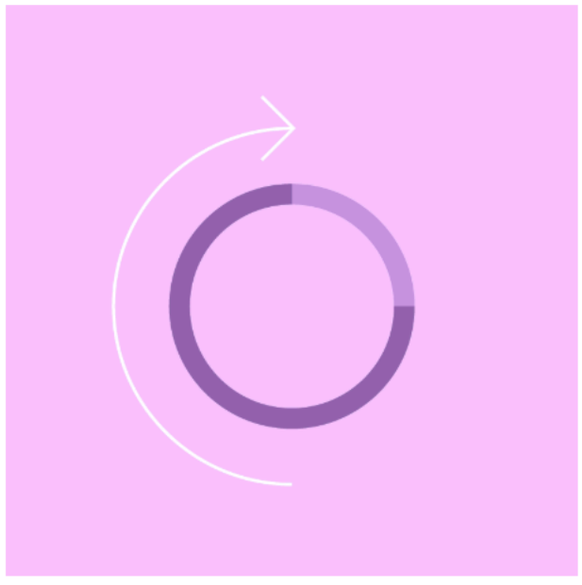
Or, programmatically add the fragment to an existing ViewGroup

```
val fragmentManager = supportFragmentManager
val fragmentTransaction = fragmentManager.beginTransaction()


val fragment = ArticleListFragment()
fragmentTransaction.add(R.id.fragment_container, fragment)
fragmentTransaction.commit()
```

https://developer.android.com/reference/android/support/v4/app/Fragment

Progress Indicators

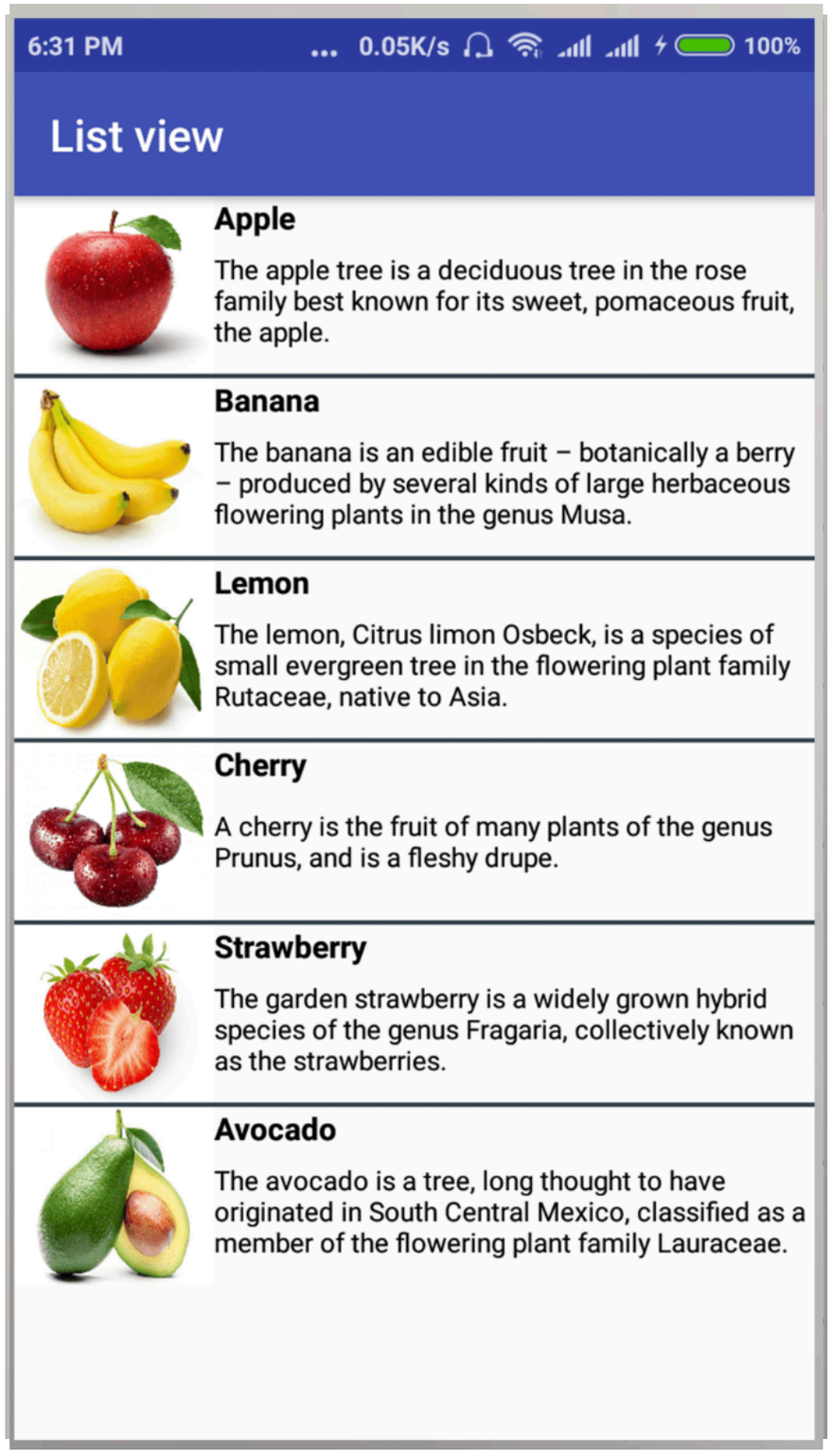
```
<ProgressBar
      android:id="@+id/indicator"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:visibility="gone"
      />
//before starting the action
indicator.visibility = View.VISIBLE

//when the action is done
indicator.visibility = View.GONE
```



https://developer.android.com/reference/android/widget/ProgressBar

Lists

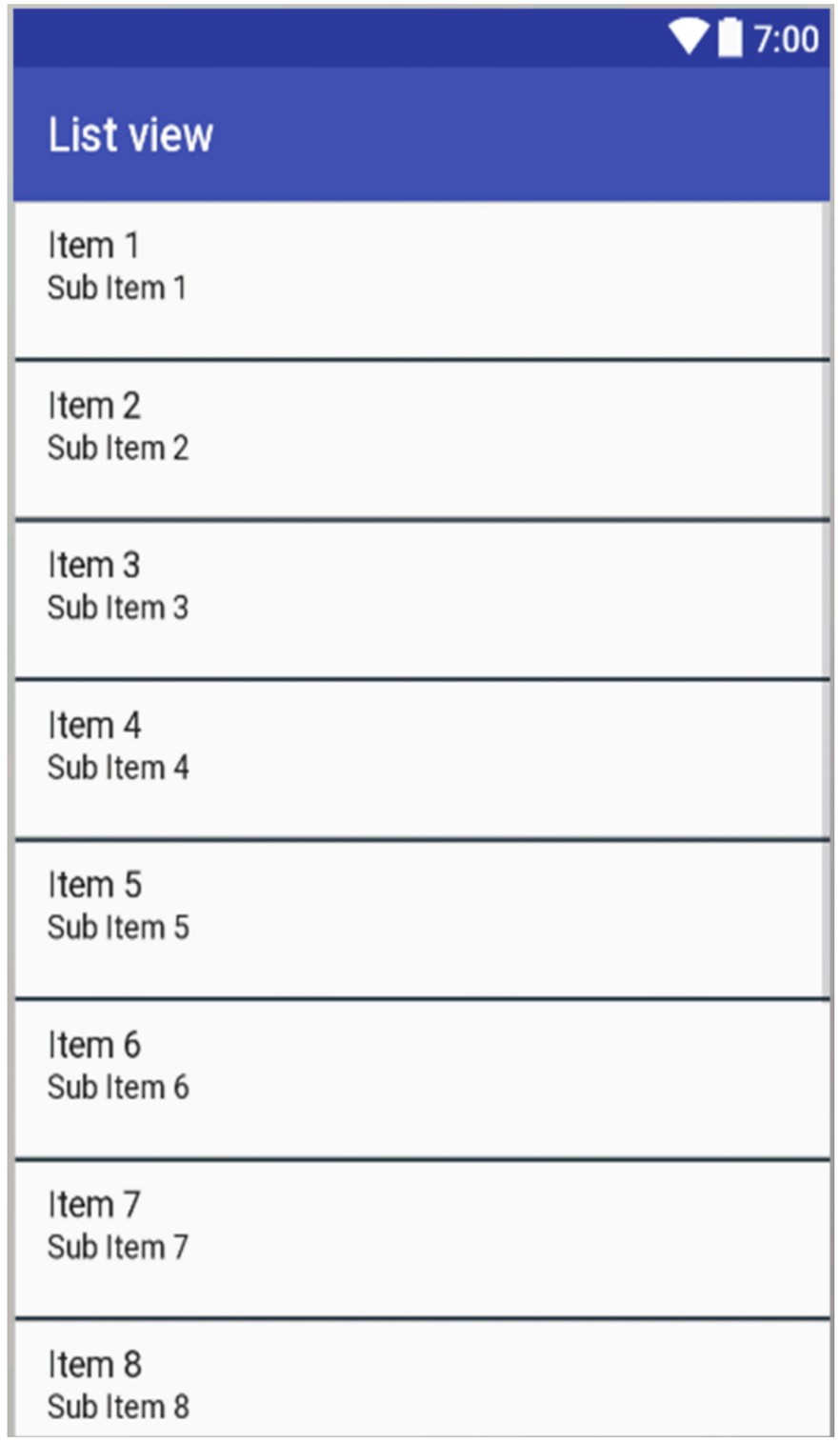
- ListView
- RecyclerView



ListView

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
        android:orientation="vertical"
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:paddingLeft="8dp"
        android:paddingRight="8dp">
    <ListView android:id="@android:id/list"
              android:layout_width="match_parent"
              android:layout_height="match_parent"/>
 </LinearLayout>
```

```
<?xml version="1.0" encoding="utf-8"?>
 <LinearLayout
   xmlns:android="http://schemas.android.com/apk/res/android"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:orientation="vertical">
     <TextView android:id="@+id/text"
         android:textSize="16sp"
         android:textStyle="bold"
         android:layout_width="match_parent"
         android:layout_height="wrap_content"/>
     <TextView android:id="@+id/subText"
       ...
 </LinearLayout>
```

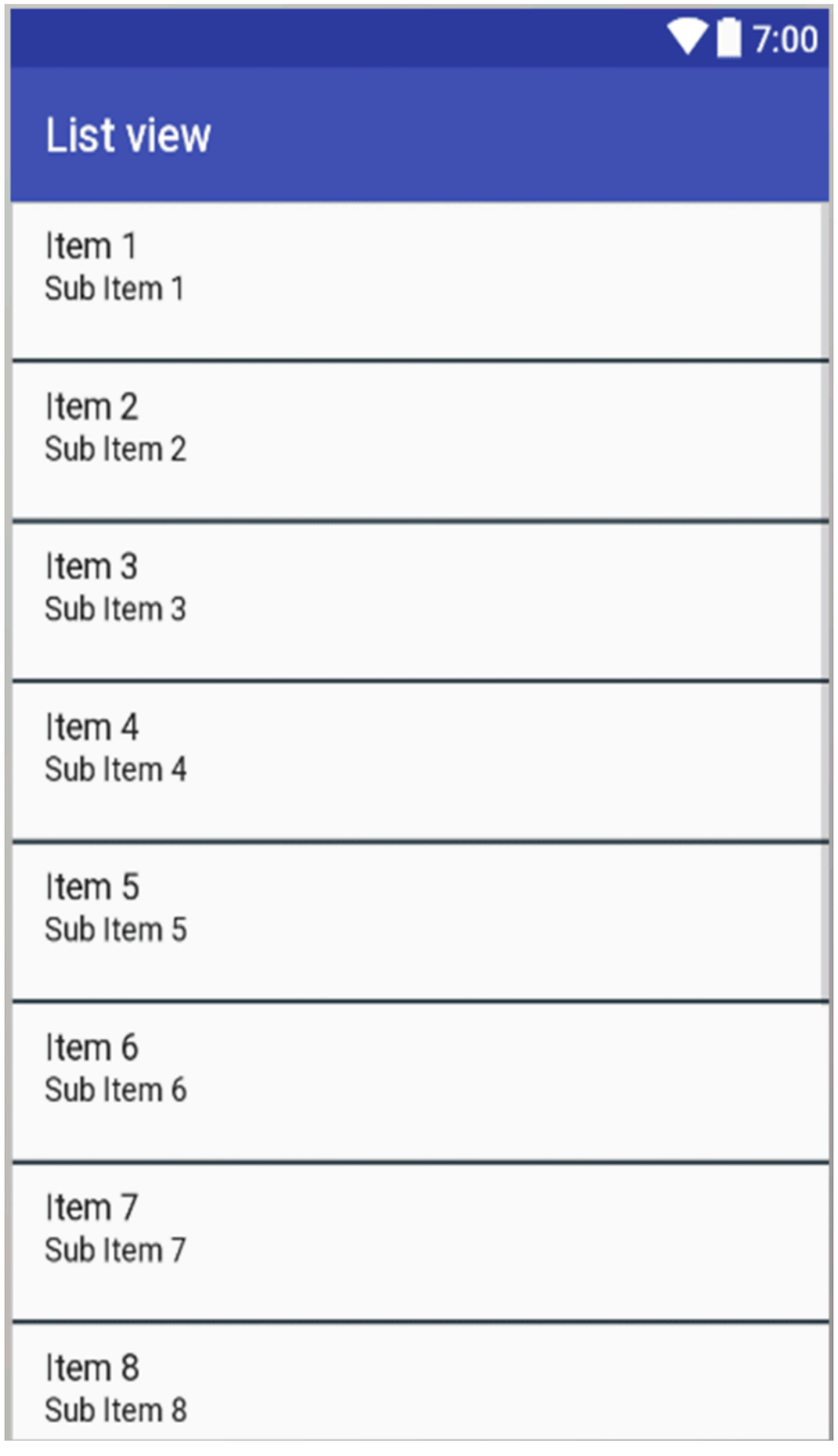


DEMO

ListView

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="..."
        android:orientation="vertical"
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:paddingLeft="8dp"
        android:paddingRight="8dp">
    <ListView android:id="@android:id/myList"
              android:layout_width="match_parent"
              android:layout_height="match_parent"/>
</LinearLayout>
```

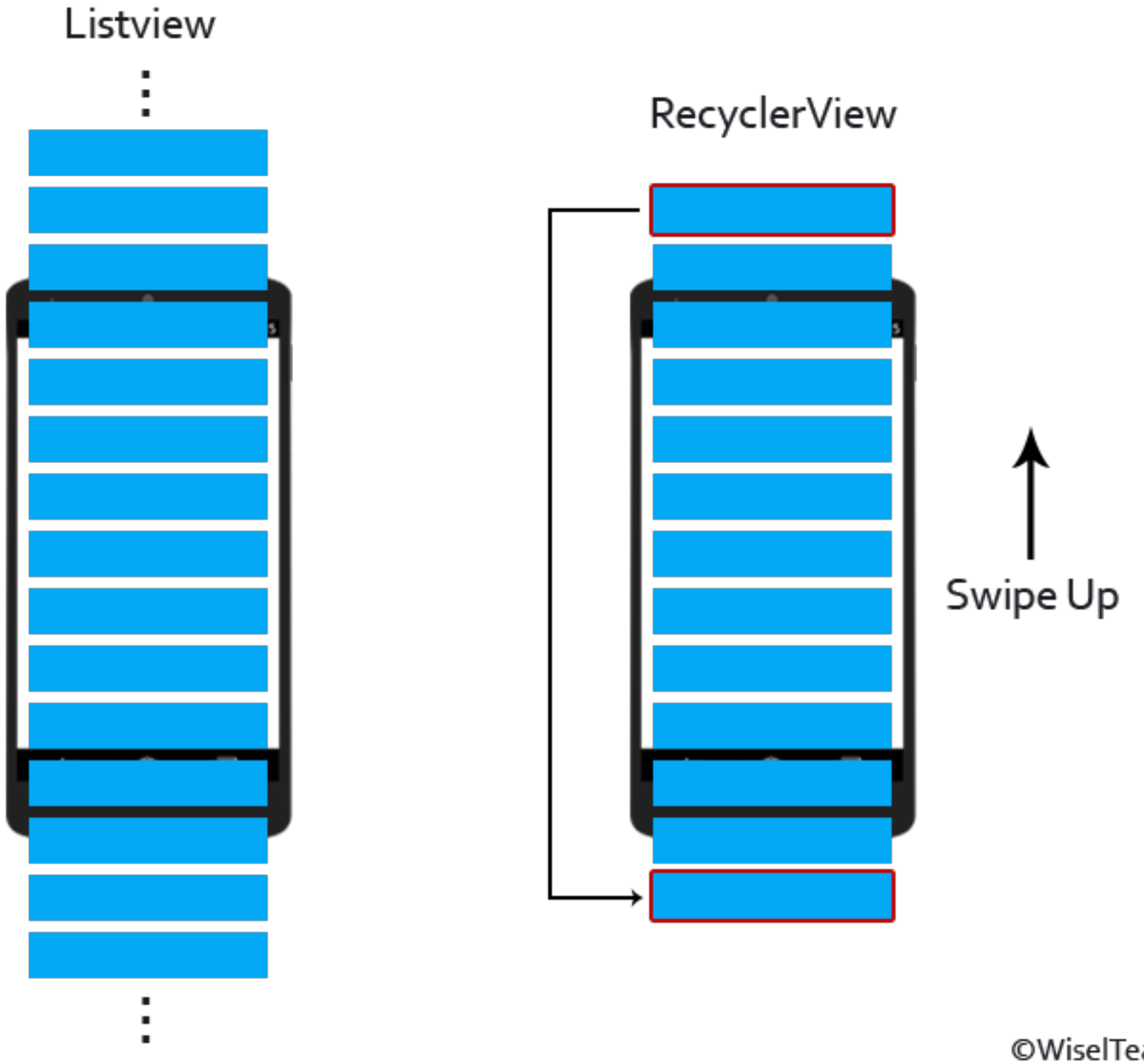
```
val arrayAdapter = ArrayAdapter<String>(this,
  android.R.layout.simple_list_item_1, arrayList)

myList.adapter = arrayAdapter
```



https://developer.android.com/guide/topics/ui/layout/listview

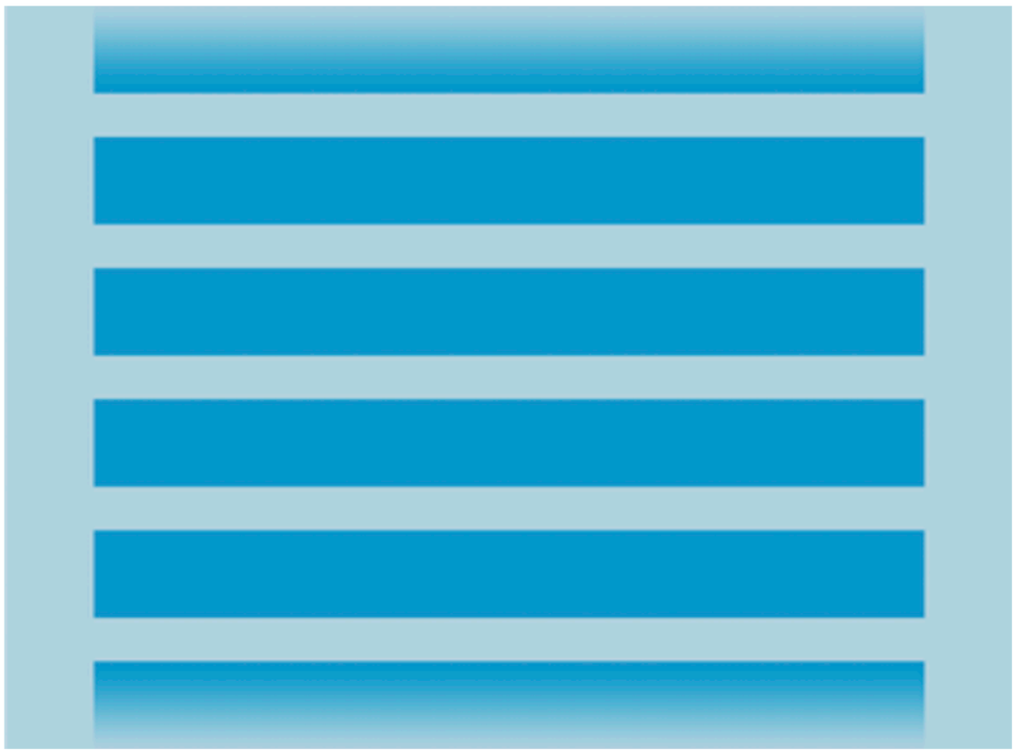
RecyclerView

- ListView
- RecyclerView



RecyclerView

```xml
<?xml version="1.0" encoding="utf-8"?>
<!-- A RecyclerView with some commonly used attributes -->
<android.support.v7.widget.RecyclerView
    android:id="@+id/my_recycler_view"
    android:scrollbars="vertical"
    android:layout_width="match_parent"
    android:layout_height="match_parent"/>
```



```
class MyActivity : Activity() {
    private lateinit var recyclerView: RecyclerView
    private lateinit var viewAdapter: RecyclerView.Adapter<*>
    private lateinit var viewManager: RecyclerView.LayoutManager
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.my_activity)
        viewManager = LinearLayoutManager(this)
        viewAdapter = MyAdapter(myDataset)
        recyclerView = findViewById<RecyclerView>(R.id.my_recycler_view).apply {
            setHasFixedSize(true)
            layoutManager = viewManager
            adapter = viewAdapter
        }
    }
    // ...
}
```

https://developer.android.com/guide/topics/ui/layout/recyclerview

DEMO

RecyclerView.Adapter

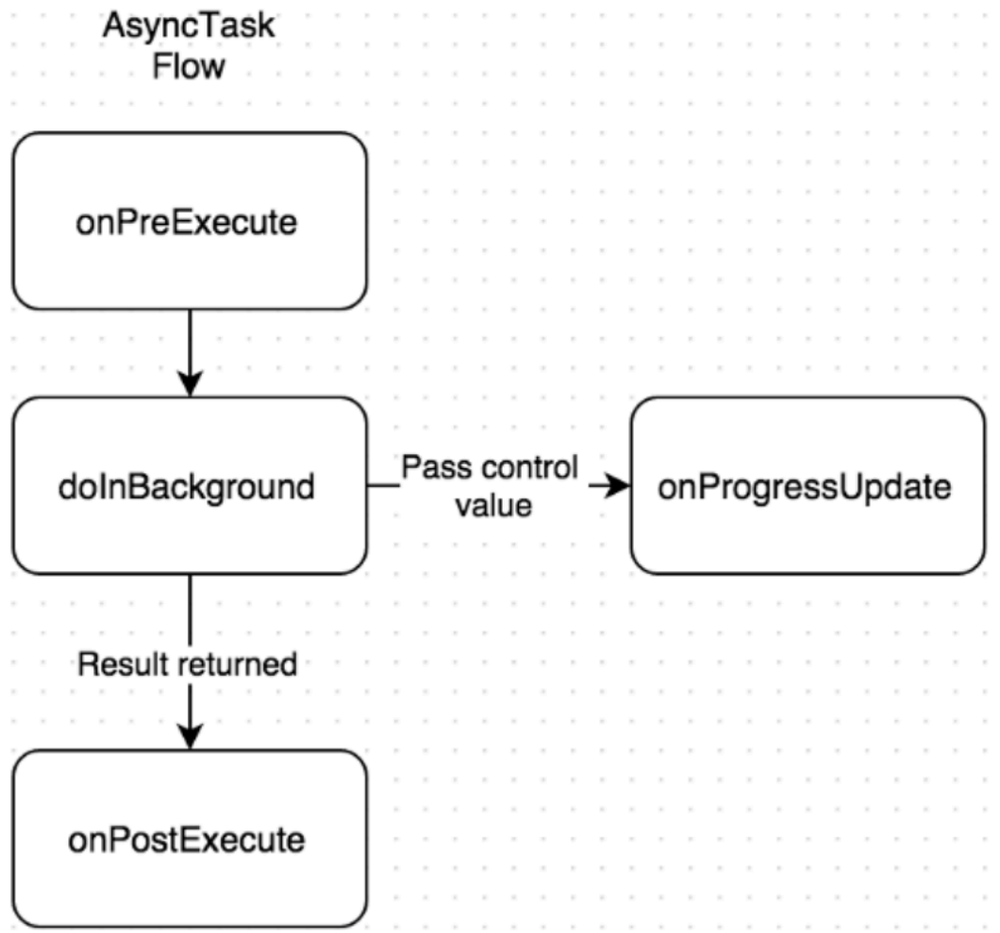
```
class MyAdapter(private val myDataset: Array<String>) :
        RecyclerView.Adapter<MyAdapter.MyViewHolder>() {

    class MyViewHolder(val textView: TextView) : RecyclerView.ViewHolder(textView)

    override fun onCreateViewHolder(parent: ViewGroup,
                                    viewType: Int): MyAdapter.MyViewHolder {
        val textView = LayoutInflater.from(parent.context)
                .inflate(R.layout.my_text_view, parent, false) as TextView
        ...
        return MyViewHolder(textView)
    }

    // Replace the contents of a view (invoked by the layout manager)
    override fun onBindViewHolder(holder: MyViewHolder, position: Int) {
        // - get element from your dataset at this position
        // - replace the contents of the view with that element
        holder.textView.text = myDataset[position]
    }

    override fun getItemCount() = myDataset.size
}
```

https://developer.android.com/guide/topics/ui/layout/recyclerview

AsyncTask

BackgroundThread

```
class SomeTask():
    AsyncTask<Void, Int, String>() {
  override fun doInBackground(
     vararg params: Void?): String? {
    // ...
  }
  override fun onPreExecute() {
    super.onPreExecute()
    // ...
  }
  override fun onPostExecute(
     result: String?) {
    super.onPostExecute(result)
    // ...
  }
  override fun onProgressUpdate(
     vararg values: Int){
    super.onProgressUpdate(result)
    // ...
  }
}
```



UiThread

https://developer.android.com/reference/android/os/AsyncTask

DEMO

Anko AsyncTask Alternative

BackgroundThread

```
doAsync {
  //Execute all the long running
  // tasks here
  val s: String = makeNetworkCall()
  uiThread {
    //Update the UI thread here
   alert("Downloaded data is $s",
      "Hi I'm an alert") {
    yesButton { toast("Yay !") }
    noButton { toast(":( !") }
   }.show()
  }
}
```

UiThread

https://github.com/Kotlin/anko/wiki/Anko-Coroutines

Lecture outcomes

- Support different screen, using layouts and fragments
- ListView, RecyclerView, Progress Indicators
- Retrieve data on background threads