

# Lecture #7

---

# Advanced Mobile Privacy

---

---

# **Advanced Mobile Privacy: From Permissions to Formal Models**

## Beyond "Allow" and "Deny"

# Today's Agenda

- **Part 1: The Data Gold Rush** - The mobile privacy landscape.
- **Part 2: The Gatekeepers Revisited** - A deep dive into permission systems.
- **Part 3: The Privacy Toolkit** - An introduction to Privacy-Enhancing Technologies (PETs).
- **Part 4: Hiding in the Crowd** - The formal model of k-Anonymity.
- **Part 5: Statistical Secrecy** - The formal model of Differential Privacy.
- **Part 6: The Road Ahead** - Summary and what's next.

# Recap from Lecture 6

- **Identity & Access Management (IAM):** We explored how we prove our identity on mobile.
- **Authentication Factors:** Something you know, have, and are.
- **Federated Identity:** We learned how OAuth 2.0 and OpenID Connect (OIDC) with PKCE enable secure "Sign in with..." flows.
- **The Future is Passwordless:** We saw how Passkeys are set to replace passwords.

**Today's Link:** Once a service knows who you are, privacy controls determine what they are allowed to know about you.

---

# **Part 1: The Data Gold Rush**

## **The Mobile Privacy Landscape**

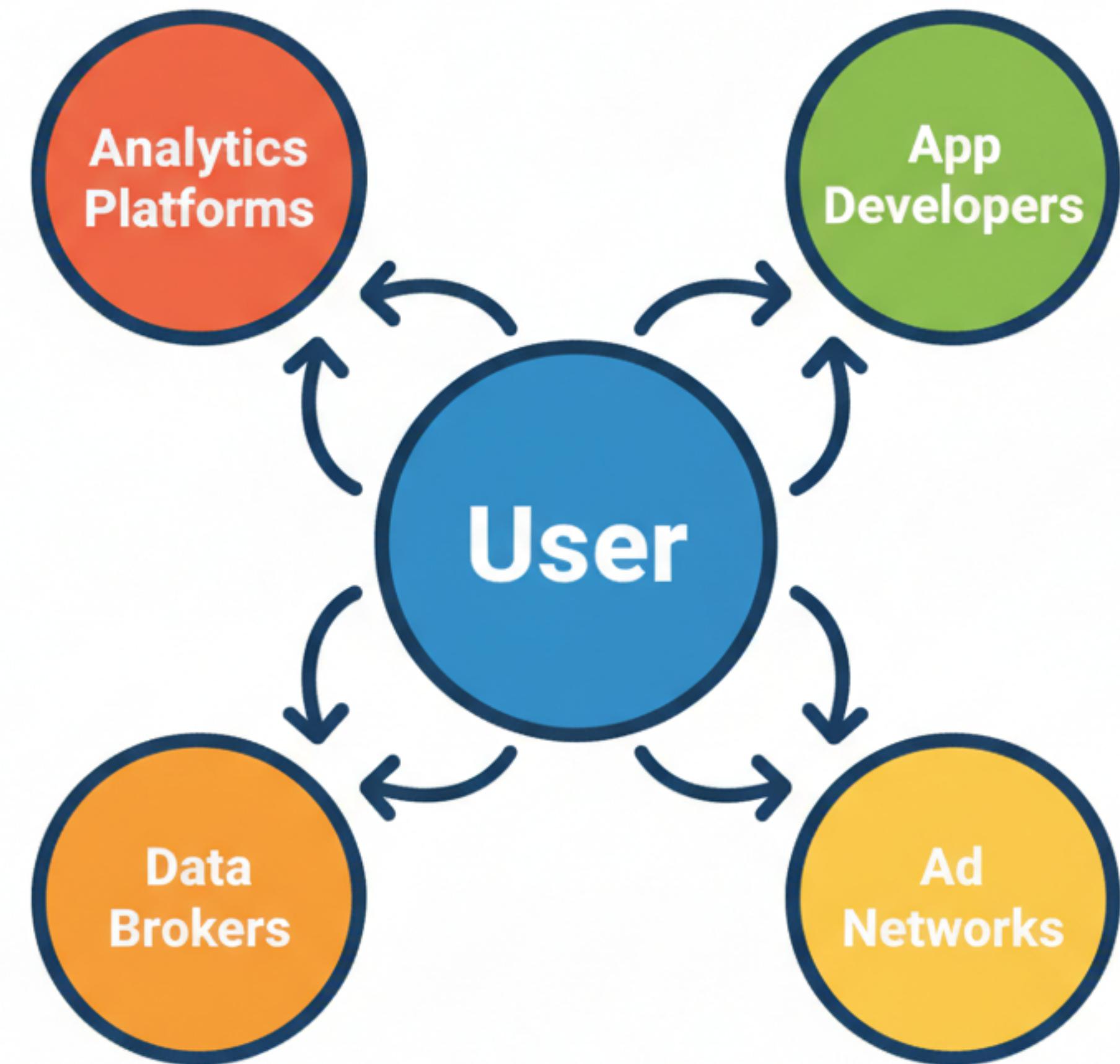
# Why Your Data is Valuable

Personal data is the fuel for the modern digital economy, primarily for:

- **Targeted Advertising:** Showing you ads you are more likely to click on.
- **Personalization:** Customizing app experiences to your preferences.
- **Analytics & Insights:** Helping businesses understand their customers.
- **Risk Assessment:** Used by financial institutions for credit scoring and fraud detection.

# The Players in the Ecosystem

- **App Developers:** They collect data to improve their app and to monetize it.
- **Ad Networks (e.g., Google AdMob, Meta Audience Network):** They provide the tools (SDKs) for developers to show ads.
- **Analytics Platforms (e.g., Firebase, Mixpanel):** They provide tools to track user behavior inside the app.
- **Data Brokers (e.g., Acxiom, Experian):** The hidden players. They buy data from various sources, aggregate it, and sell detailed user profiles.



# What is a "Tracker"?

A tracker is any piece of code included in an app for the purpose of collecting data about you or your device for third-party use.

- **The Mechanism:** Usually delivered via a third-party SDK.
- **Example:** A game developer includes an Ad Network SDK. That SDK is a **tracker**. It might collect:
  - Your device's unique Advertising ID.
  - Your location.
  - Your device model, OS version, and language.
  - A list of other apps installed on your device.

# Trackers in Your Code (Android)

```
// app/build.gradle.kts

dependencies {
    // ... other dependencies
    implementation("com.google.firebaseio:firebase-analytics:21.5.0")
    implementation("com.meta.android-sdk:facebook-android-sdk:latest.release")
    implementation("com.mixpanel:mixpanel-android:7.3.2")
}
```

# The Advertising ID

The key that connects all the dots.

- **What it is:** A unique, user-resettable ID for advertising on a device.
  - **IDFA** (Identifier for Advertisers) on iOS.
  - **AAID** (Android Advertising ID) on Android.

# Accessing the Ad ID in Code (Android)

This shows how an app would get the Android Advertising ID (AAID). This now requires the *AD\_ID* permission.

```
// This requires the com.google.android.gms.permission.AD_ID permission in the manifest

import com.google.android.gms.ads.identifier.AdvertisingIdClient

// This must be called on a background thread
fun getAndroidAdvertisingId(context: Context): String? {
    return try {
        val adInfo = AdvertisingIdClient.getAdvertisingIdInfo(context)
        adInfo.id
    } catch (e: Exception) {
        // User has opted out of ad tracking, or Google Play Services are not available.
        null
    }
}
```

# Accessing the Ad ID in Code (iOS)

```
import AdSupport
import AppTrackingTransparency

func requestAdvertisingId() {
    // Request permission from the user
    ATTrackingManager.requestTrackingAuthorization { status in
        DispatchQueue.main.async {
            if status == .authorized {
                // User granted permission. We can now access the IDFA.
                let idfa = ASIdentifierManager.shared().advertisingIdentifier
                print("IDFA: \(idfa.uuidString)")
            } else {
                // User denied permission. The IDFA will be all zeros.
                print("Tracking not authorized.")
            }
        }
    }
}
```

# The Privacy Problem: Cross-App Tracking

This is the core privacy concern. By observing your behavior in many different apps via the Advertising ID, the ad network can build a rich, detailed profile of your habits, interests, and personal life.



# Beyond the Ad ID: Fingerprinting

What if the user denies access to the Ad ID?

Trackers have a backup plan: **Device Fingerprinting**.

- **Concept:** Create a unique identifier by combining many non-unique pieces of information about a device.
- **Data Points Used:**
  - IP Address, Carrier, Country Code
  - Device Name, Model, Screen Resolution
  - OS Version, Build Number
  - List of installed fonts
  - Language, Timezone

# Fingerprinting in Code (Conceptual)

This is how a tracker might gather data points for a device fingerprint.

```
fun createDeviceFingerprint(): String {  
    val fingerprint = StringBuilder()  
    fingerprint.append(Build.MODEL)  
    fingerprint.append(Build.MANUFACTURER)  
    fingerprint.append(Build.VERSION.SDK_INT)  
    fingerprint.append(Resources.getSystem().displayMetrics.widthPixels)  
    fingerprint.append(Resources.getSystem().displayMetrics.heightPixels)  
    fingerprint.append(TimeZone.getDefault().id)  
    // ... and many more properties  
  
    // Hash the combined string to create a single ID  
    return sha256(fingerprint.toString())  
}
```

---

# **Part 2: The Gatekeepers Revisited**

**A Deep Dive into Permission Systems**

# The Goal of a Permission System

To enforce the **Principle of Least Privilege** by giving the user **informed consent** and **granular control** over an app's access to sensitive data and capabilities.

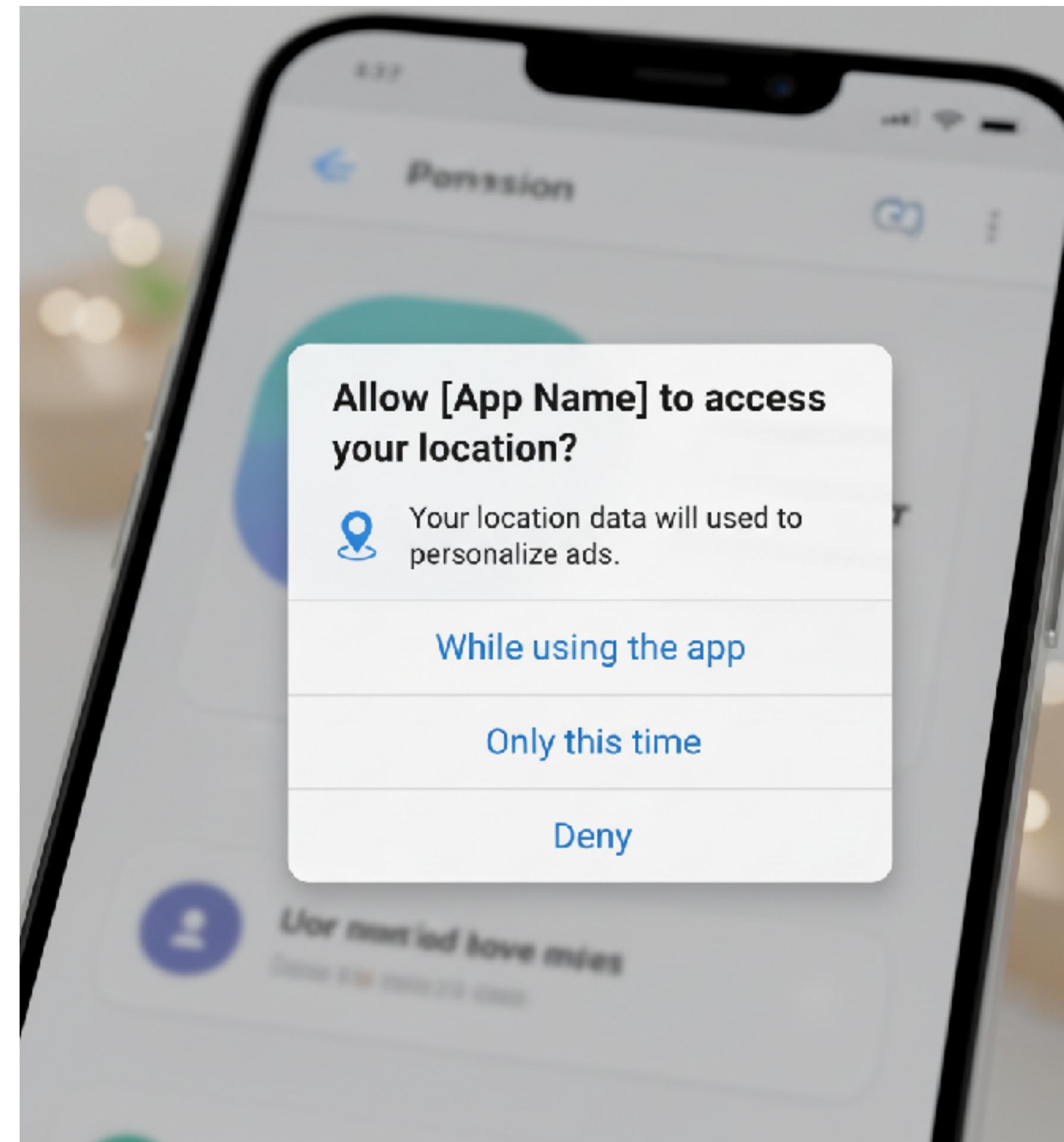
- **Informed Consent:** The user must understand what they are granting access to and why.
- **Granular Control:** The user should be able to grant or deny specific permissions, not just make an "all or nothing" choice.

# Android Permissions: A History

- **The Old Way (Pre-Android 6.0): Install-Time Permissions.** You were shown a list of all permissions an app wanted before you installed it.
- Your only choice was to accept everything or not install the app.
- This was "all or nothing" and led to permission fatigue.
- Permissions are requested as they are needed while the app is running.
- Users can grant or deny permissions individually.

# Android: One-Time Permissions

- Introduced in Android 11.
- Allows the user to grant a permission for a single session only.
- When the app is closed, the permission is automatically revoked.
- This is great for features you use infrequently, like sharing your location with a ride-sharing app just once.



# Android: Auto-Reset Permissions

- Introduced in Android 11.
- If an app is installed but not used for a few months, the system will automatically revoke all the sensitive permissions it was granted.
- The next time the user opens the app, it will have to request them again.
- This prevents old, forgotten apps from sitting on your device and continuing to access your data in the background.

# Android Code: Coarse vs. Fine Location

Android allows apps to request either approximate or precise location, giving users more control.

```
// In AndroidManifest.xml
<uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION" />
<uses-permission android:name="android.permission.ACCESS_FINE_LOCATION" />

// In your Activity
val requestPermissionLauncher = registerForActivityResult(
    ActivityResultContracts.RequestMultiplePermissions()
) { permissions ->
    when {
        permissions.getOrDefault(Manifest.permission.ACCESS_FINE_LOCATION, false) -> {
            // Precise location access granted.
        }
        permissions.getOrDefault(Manifest.permission.ACCESS_COARSE_LOCATION, false) -> {
            // Only approximate location access granted.
        } else -> {
            // No location access granted.
        }
    }
}

// When requesting, you can ask for both. The user can choose to grant only coarse.
requestPermissionLauncher.launch(arrayOf(
    Manifest.permission.ACCESS_FINE_LOCATION,
    Manifest.permission.ACCESS_COARSE_LOCATION))
```

# iOS Permissions: Privacy by Design

Apple's approach has always been more stringent and privacy-focused from the start.

- **Runtime by Default:** iOS has always used a runtime permission model.
- **Mandatory Usage Strings:** As we saw in Lecture 2, developers must provide a clear, human-readable reason (*Info.plist* usage string) for why they need a permission. If they don't, the app will crash.
- **No "Allow Always" for Location (Initially):** For a long time, iOS didn't even give users the option to grant permanent, background location access. They later added it, but with prominent reminders.

# iOS Code: Info.plist Usage Strings

This is what a developer must add to their *Info.plist* file to request permission. The string value is shown directly to the user.

```
<!-- Info.plist -->
```

```
<key>NSLocationWhenInUseUsageDescription</key>
```

```
<string>We need your location to show you nearby restaurants.</string>
```

```
<key>NSCameraUsageDescription</key>
```

```
<string>We need access to your camera to scan QR codes for payment.</string>
```

```
<key>NSContactsUsageDescription</key>
```

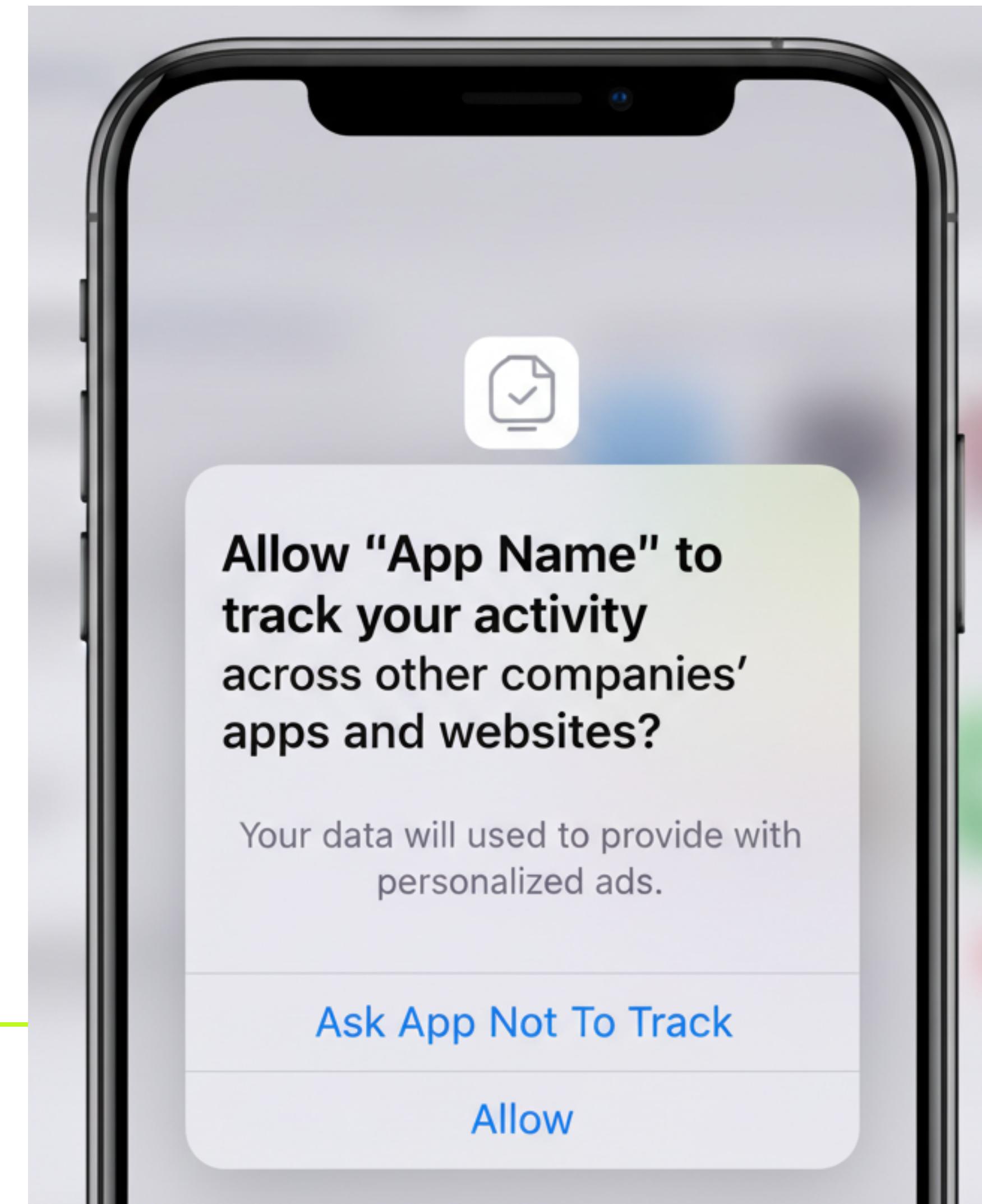
```
<string>We need to access your contacts to help you find and connect with your friends.</string>
```

```
<key>NSMicrophoneUsageDescription</key>
```

```
<string>We use the microphone for voice commands.</string>
```

# iOS: App Tracking Transparency (ATT)

- Introduced in iOS 14.5.
- Requires apps to get explicit user consent before they can access the device's Advertising ID (**IDFA**).
- This single feature has had a massive, disruptive impact on the mobile advertising industry.
- Most users choose "Ask App Not to Track."



# The Privacy Dashboards

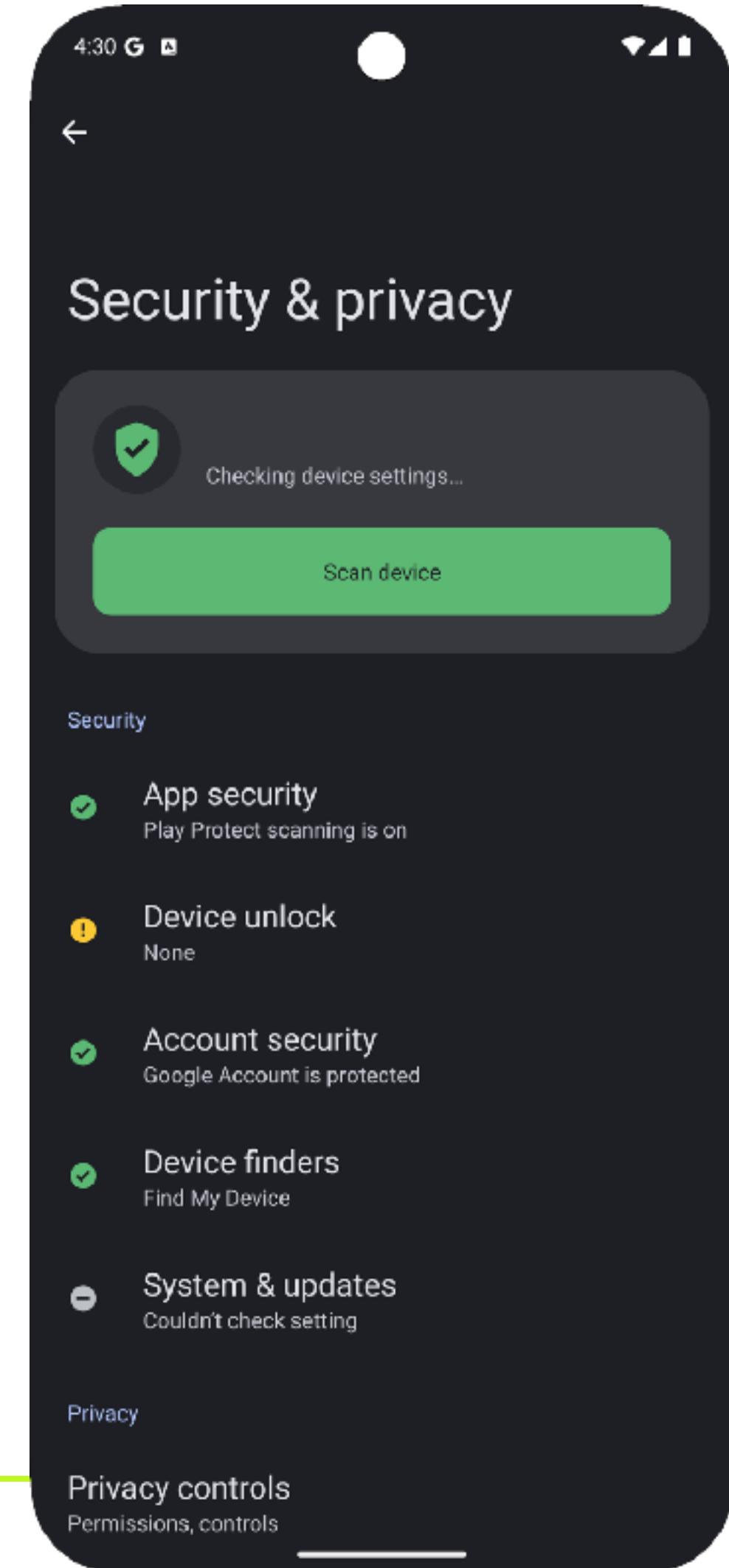
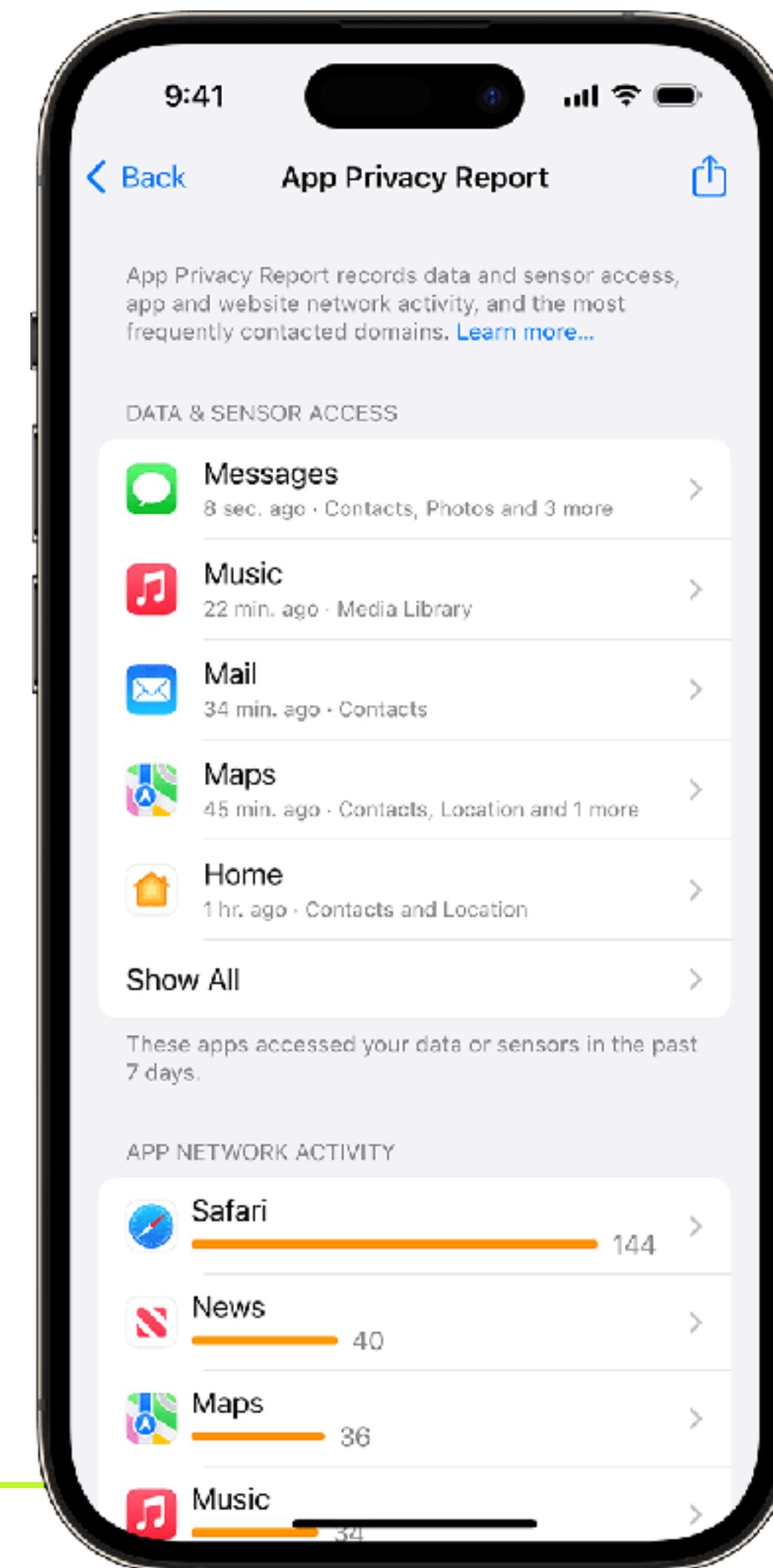
Both platforms now offer a centralized place for users to review and manage permissions.

- **iOS: App Privacy Report**

- Shows a 7-day summary of which sensors and data an app has accessed.
- Also shows which network domains an app has contacted.

- **Android: Privacy Dashboard**

- Shows a 24-hour timeline of when apps accessed location, camera, and microphone.
- Provides a central place to manage all app permissions.

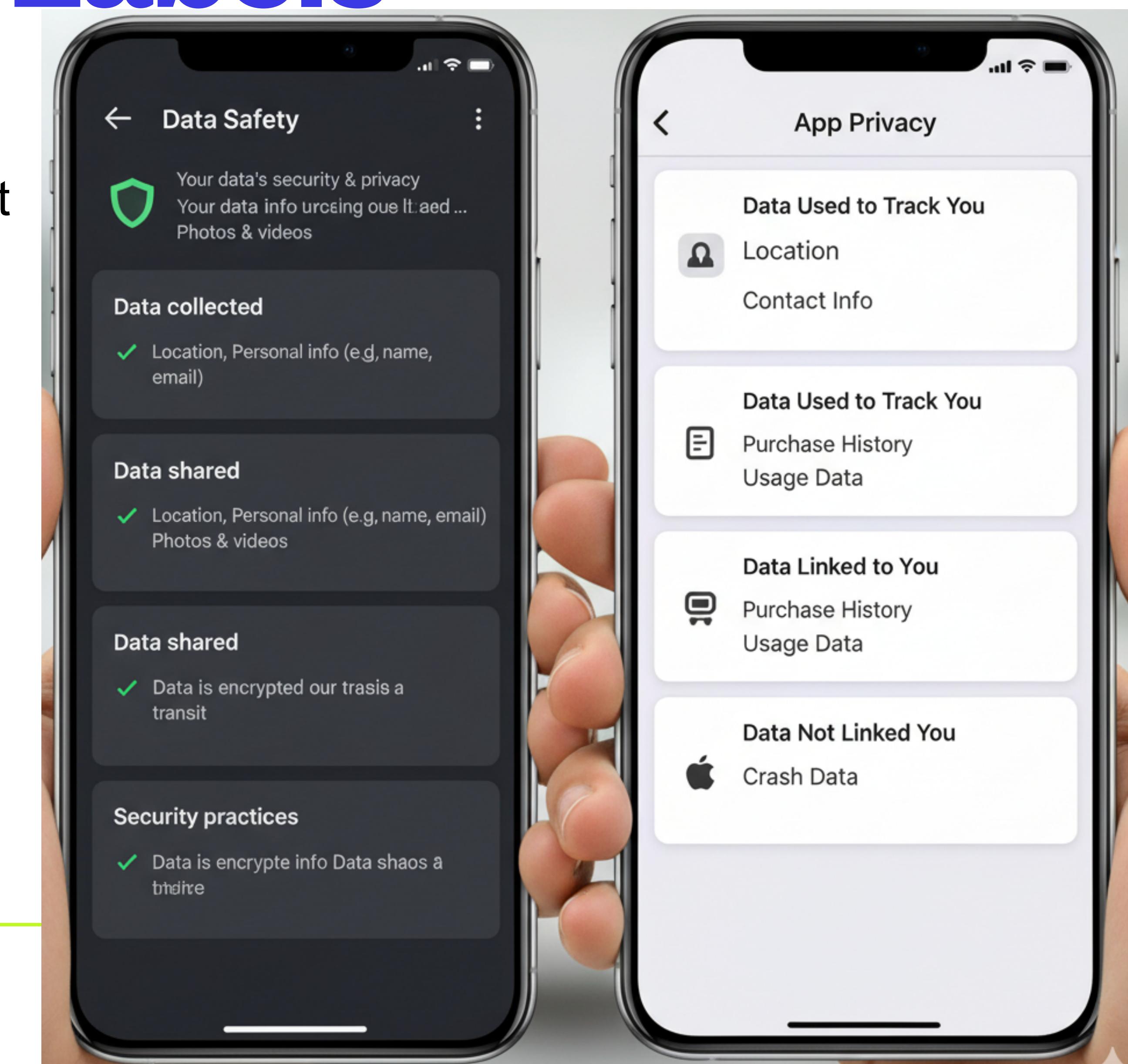


# App Store Privacy Labels

Both stores now require developers to self-report their data collection practices in a simple, easy-to-read format.

- **Google Play: Data Safety Section**
- **Apple App Store: App Privacy "Nutrition Labels"**

These labels show what data an app collects, whether it's linked to you, and whether it's used for tracking.



---

# **Part 3: The Privacy Toolkit**

**An Introduction to Privacy-Enhancing Technologies (PETs)**

# What are PETs?

**Privacy-Enhancing Technologies** are systems and methods that minimize the amount of personal data collected, or maximize the security and confidentiality of the data that is collected.

**The Goal:** To enable data to be used for a specific purpose (like analytics or research) without revealing sensitive information about individuals.

## Examples:

- Homomorphic Encryption
- Zero-Knowledge Proofs
- **Federated Learning**
- **k-Anonymity**
- **Differential Privacy**

# PET Example 1: On-Device Intelligence

The most effective PET is to **not collect the data in the first place**.

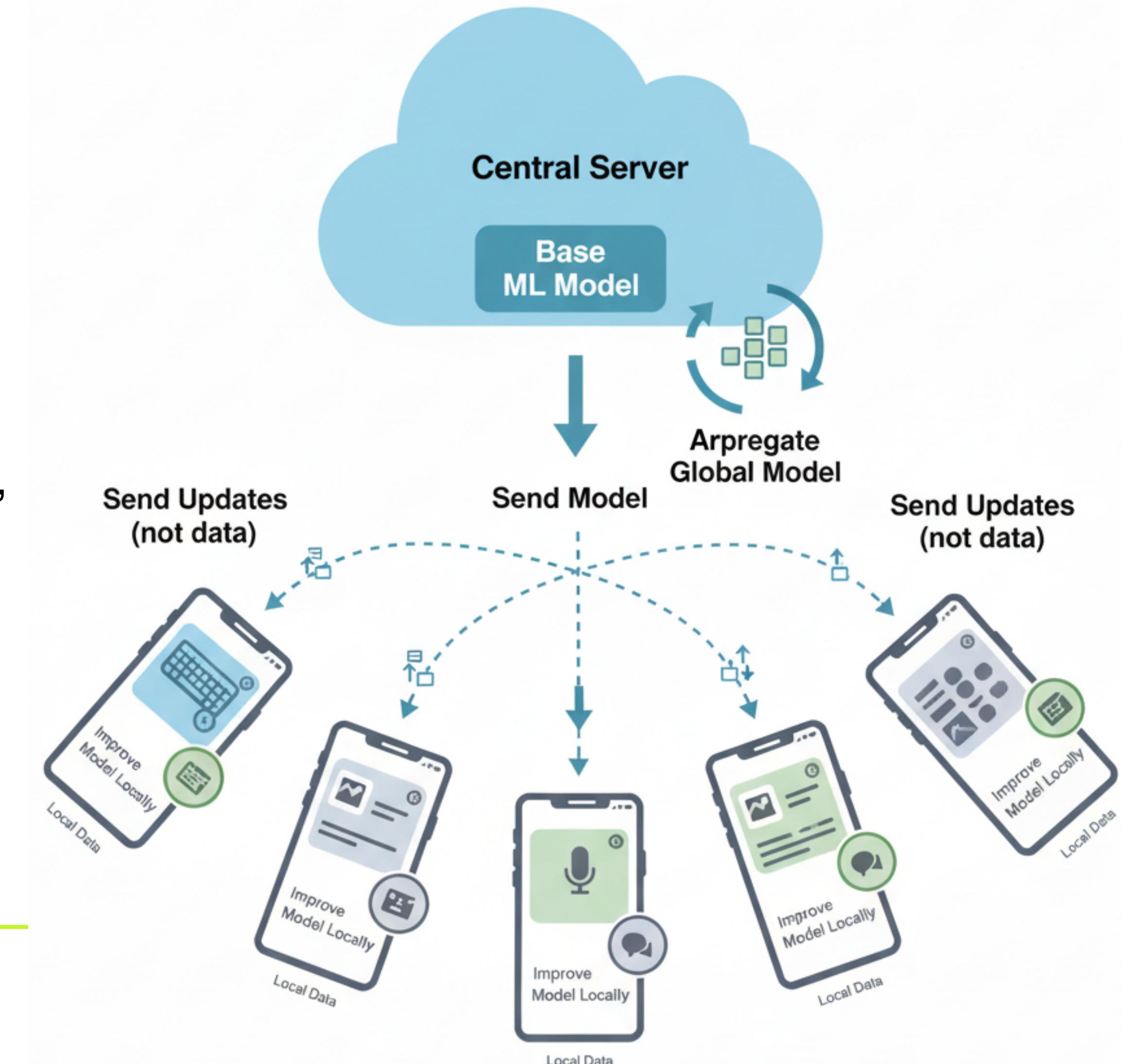
- **The Principle:** Perform machine learning and other data processing directly on the user's device, rather than sending raw data to a server.
- **Apple's Approach:** Apple heavily promotes on-device intelligence. Features like photo recognition ("find all my pictures of dogs"), keyboard suggestions, and health monitoring are all done locally on your iPhone.
- Only the results, or anonymized data, ever leave the device.

# PET Example 2: Federated Learning

A collaborative machine learning approach that doesn't require raw data to be sent to a central server.

- **How it works:**

- A central server starts with a generic ML model.
- The model is sent to individual devices.
- Each device improves the model using local data (e.g., your typing patterns to improve the keyboard).
- Each device sends only the small, anonymized updates back to the server.
- The server aggregates thousands of these updates to improve the global model.



# PET Example 3: Data Anonymization

If you must collect data, you should try to remove all Personally Identifiable Information (PII).

- **PII Examples:** Name, address, phone number, email, device ID.
- **The Process:** Stripping or hashing PII before the data is stored or analyzed.
- **The Problem:** True anonymization is extremely difficult. Seemingly non-sensitive data points can be combined to re-identify individuals. This is called a **linkage attack**.

# The Linkage Attack: A Famous Example

- In the 1990s, a health insurance group in Massachusetts released "anonymized" hospital visit data for researchers.
- They stripped all obvious identifiers like name and address.
- A graduate student, Latanya Sweeney, knew the governor of Massachusetts lived in Cambridge. She bought the public Cambridge voter roll for \$20.
- By cross-referencing the "anonymous" health data with the public voter data using just **ZIP code, birth date, and gender**, she was able to successfully re-identify the governor's health records.

# Part 4: Hiding in the Crowd

**Formal Privacy Model 1: k-Anonymity**

# The Goal of k-Anonymity

A dataset is **k-anonymous** if for any person in the dataset, there are at least  $k-1$  other people who share the exact same set of identifying attributes.

- The identifying attributes are called **Quasi-Identifiers** (QIs). These are the fields that could be used in a linkage attack (e.g., ZIP code, birth date, gender).
- The goal is to make each individual "hide in a crowd" of size  $k$ .

# Achieving k-Anonymity: An Example

**Original (Vulnerable) Data:**

**Quasi-Identifiers:** ZIP Code, Age. **Problem:** Everyone is unique. This dataset has k=1.

Name	ZIP Code	Age	Disease
Alice	12345	28	Flu
Bob	12345	29	Acute trauma
Carol	54321	41	Flu
Dave	54321	42	Flu

# Techniques for k-Anonymity

To make the data k-anonymous, we must modify it to create ambiguity.

- **Generalization:** Replace specific values with more general ones.
  - Age: 28 → Age: 20-30
  - ZIP: 12345 → ZIP: 123\*\*
- **Suppression:** Remove some data points entirely.
  - Delete a record that is too unique and cannot be generalized.

ZIP Code	Age Range	Disease
123**	20-30	Flu
123**	20-30	Acute trauma
543**	40-50	Flu
543**	40-50	Flu

# The k-Anonymous Result (k=2)

Anonymized Data (k=2):

Analysis:

- Now, if you search for a 20-30 year old in ZIP code 123\*\*, you find two records (Alice and Bob). You can't tell which one has the flu and which one has acute trauma.
- Each person is now indistinguishable from at least one other person. The dataset is **2-anonymous**.

ZIP Code	Age Range	Disease
123**	20-30	Flu
123**	20-30	Acute trauma
543**	40-50	Flu
543**	40-50	Flu

# Limitations of k-Anonymity

k-Anonymity is a good start, but it has weaknesses.

- **Homogeneity Attack:** If all the values for the sensitive attribute within a group are the same, privacy is breached.

*Example: If both Alice and Bob had the flu, you would know that any 20-30 year old in ZIP 123\* has the flu.*

- **Background Knowledge Attack:** An attacker might have outside information that allows them to defeat the anonymity.

*Example: The attacker knows that Bob is an avid cyclist and is very unlikely to have the flu. They can deduce he is the one with acute trauma.*

# Beyond k-Anonymity: l-Diversity

To solve the homogeneity problem, **l-diversity** was proposed.

- **Principle:** In addition to being k-anonymous, every group of records must also have at least l distinct values for the sensitive attribute.
- **Example (l=2):** In our previous example, the group *{Flu, Trauma}* is 2-diverse. The group *{Flu, H/V}* is also 2-diverse. If a group was *{Flu, Flu}*, it would fail the l-diversity test.
- This prevents an attacker from learning the sensitive value even if they can identify the group.

# The Curse of Dimensionality

---

A major challenge for k-anonymity and its variants is the "Curse of Dimensionality."

- **The Problem:** As you add more quasi-identifier attributes (e.g., ZIP, age, gender, marital status, number of children...), it becomes exponentially harder to form groups.
  - The data becomes "sparse," and almost everyone becomes unique again.
  - To achieve k-anonymity, you have to generalize the data so much that it becomes useless for analysis.
-

---

# Part 5: Statistical Secrecy

**Formal Privacy Model 2: Differential Privacy (DP)**

# The Core Idea of Differential Privacy

---

**A query or analysis is differentially private if its output does not significantly change when a single individual's data is added to or removed from the dataset.**

**The Goal:** To learn useful patterns about the group while learning nothing about any specific individual.

**The Guarantee:** A person's privacy is protected because their participation in the dataset has a negligible effect on the final result. They have **plausible deniability**.

---

# An Analogy: The Secret Cookie Jar

---

Imagine a class of 30 students. The teacher wants to know how many students have ever took a cookie from the cookie jar, but no one wants to admit it.

## The DP Protocol:

- The teacher tells each student to flip a coin in secret.
  - **If it's tails:** You must answer truthfully ("Yes" or "No").
  - **If it's heads:** Flip the coin again. If it's heads, say "Yes." If it's tails, say "No."
-

# The Cookie Jar: Plausible Deniability

---

Now, if a student answers "Yes," what does it mean?

- It could mean they took a cookie.
- It could also mean they got heads on the first flip and heads on the second flip.

No one can be accused, because every answer has **plausible deniability**. The randomness of the coin flips protects each individual.

---

# The Cookie Jar: The Magic

But how can the teacher get a useful result?

- The teacher knows the probability of the coin flips. They know that roughly 25% of the class will say "Yes" just due to random chance (Heads, then Heads).
- Let's say 17 students (57%) answered "Yes."
- The teacher can subtract the expected noise ( $25\% \text{ of } 30 = 7.5 \text{ students}$ ) from the total "Yes" count.
- **Result:** The teacher can estimate that roughly 9-10 real cookie-stealers exist, **without knowing the identity of any single one.**

# The Mechanism: Adding Controlled Noise

Differential Privacy is achieved by adding carefully calibrated statistical noise to the results of a query.

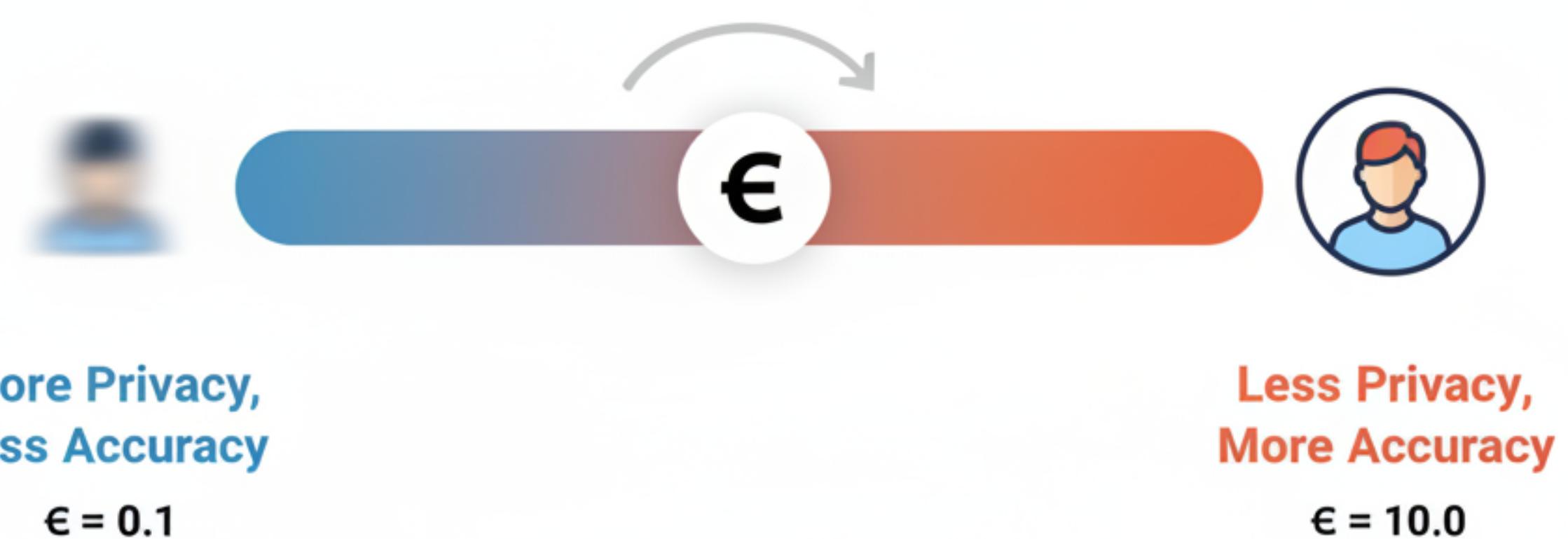
- The amount of noise added is controlled by a parameter called **epsilon ( $\epsilon$ )**, also known as the **privacy budget**.
  - **Low  $\epsilon$  (e.g., 0.1):** Lots of noise, high privacy, low accuracy.
  - **High  $\epsilon$  (e.g., 8):** Little noise, low privacy, high accuracy.

# The Privacy Budget ( $\epsilon$ )

Epsilon is a measure of how much the output can change if one person's data is changed.

- Each query "spends" some of the privacy budget.
- Once the total budget is used up for a dataset, no more queries can be run to prevent revealing too much information.
- Choosing the right epsilon is one of the hardest parts of implementing DP.

## The Privacy-Accuracy Tradeoff (Epsilon $\epsilon$ )



# The Laplace Mechanism

---

One of the most common ways to achieve DP for numerical queries (like counts or sums) is the **Laplace Mechanism**.

- **The Process:**
  - Calculate the true result of the query (e.g., "How many users visited this location?").
  - Determine the **sensitivity** of the query. This is the maximum amount the result could change if one person's data was removed.
  - Generate a random number from a **Laplace distribution**, scaled by the sensitivity and the privacy budget ( $\epsilon$ ).
  - Add this random number to the true result.
  - Return the noisy result.
-

# Laplace Mechanism in Code (Conceptual)

This is what the Laplace Mechanism looks like in code.

```
import numpy as np

def laplace_mechanism(true_result, sensitivity, epsilon):
    """
    Adds Laplace noise to a numerical result to achieve differential privacy.
    """

    # The scale of the noise is determined by sensitivity / epsilon
    scale = sensitivity / epsilon

    # Generate a random number from the Laplace distribution
    noise = np.random.laplace(loc=0, scale=scale)

    # Return the noisy result
    return true_result + noise
```

```
# --- Example ---
# Query: How many users are in New York?
true_user_count = 5250
# Sensitivity is 1 (one user can change the count by at most 1)
query_sensitivity = 1
# We choose a privacy budget of 0.1
privacy_budget_epsilon = 0.1

# Run the query 5 times
for i in range(5):
    noisy_count = laplace_mechanism(true_user_count, query_sensitivity, privacy_budget_epsilon)
    print(f"Noisy Result {i+1}: {noisy_count:.2f}")

# Expected Output:
# Noisy Result 1: 5241.75
# Noisy Result 2: 5262.31
# Noisy Result 3: 5255.19
# Noisy Result 4: 5239.88
# Noisy Result 5: 5258.90
```

# Laplace Mechanism in Action

**Query:** "How many users in our database live in ZIP code 12345?"

- **True Answer:** 100
- **Sensitivity:** 1 (If we add or remove one person, the count changes by at most 1).
- **Privacy Budget ( $\epsilon$ ):** Let's choose  $\epsilon = 0.1$  (high privacy).
- **Laplace Noise:** The mechanism generates a random number from the Laplace distribution scaled by  $sensitivity / \epsilon = 1 / 0.1 = 10$ . Let's say the random number is -8.3.
- **Final Answer:**  $100 + (-8.3) = 91.7$

The system reports **92**.

# DP in the Real World: Apple & Google

Differential Privacy is not just a theoretical concept. It's used to protect the data of billions of people.

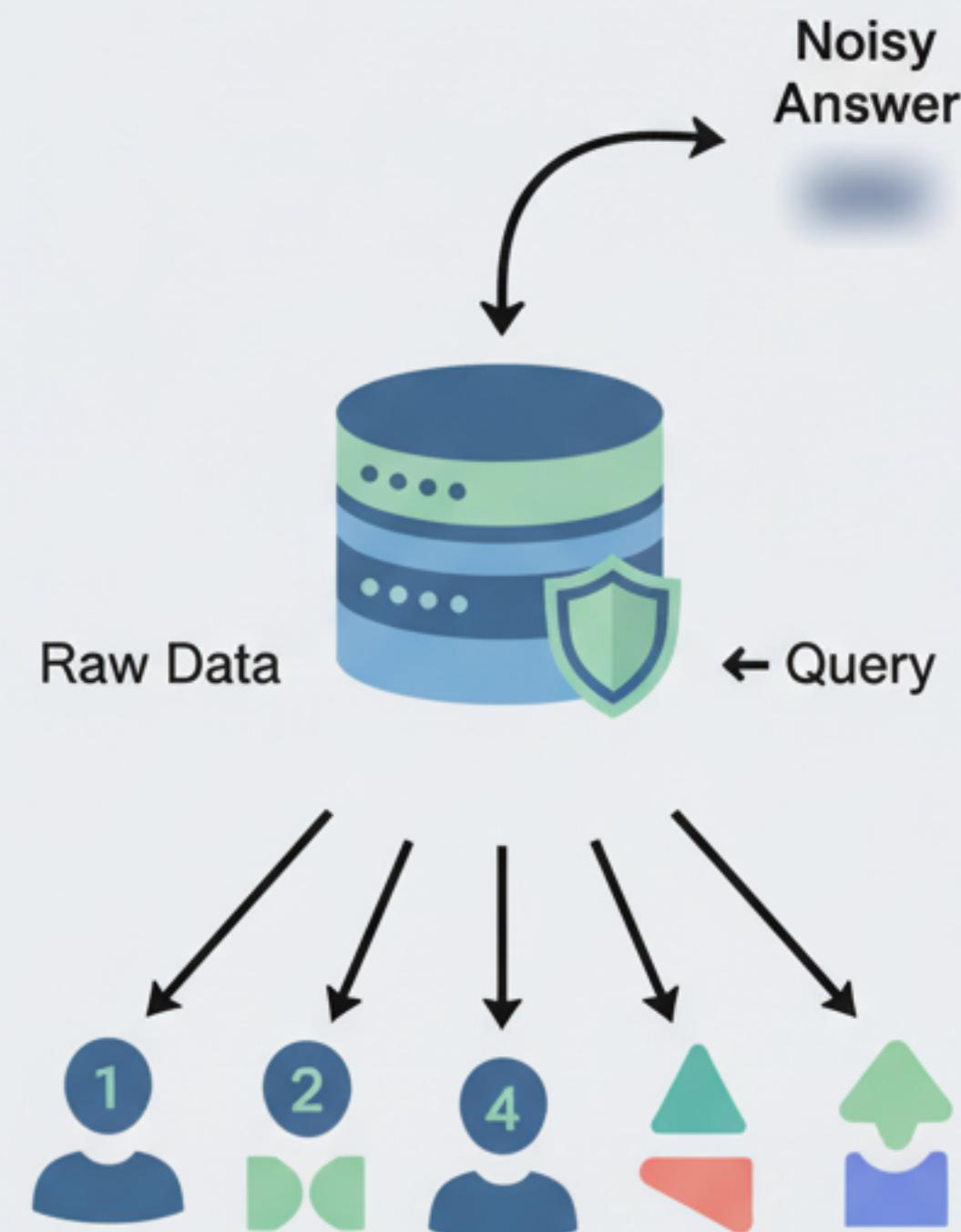
- **Apple:** Uses DP to collect data about keyboard suggestions, emoji usage, and health data without reading your personal content.
- **Google:** Uses DP to collect telemetry from the Chrome browser and to provide real-time traffic data in Google Maps.
- **The US Census Bureau:** Used DP to protect the privacy of respondents in the 2020 Census.

# Local vs. Central Differential Privacy

There are two main models for applying DP:

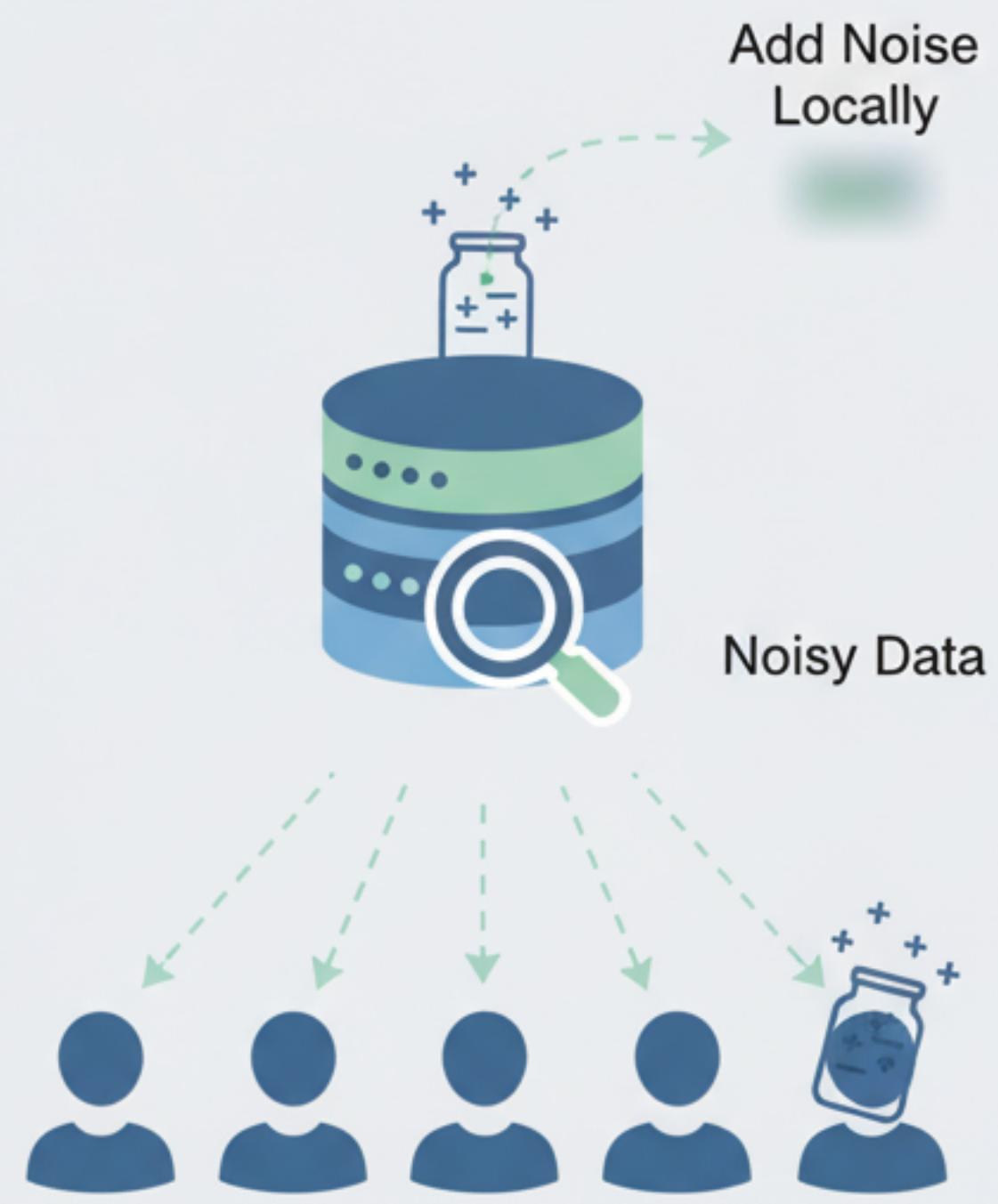
- **Central DP:** A trusted curator collects the raw, sensitive data and then adds noise to the answers to queries. (Our database example).
- **Local DP:** Noise is added to each individual's data on their own device before it is ever sent to a server. The server never sees the true, raw data. (Our cookie jar analogy).

## Central Differential Privacy



Server adds noise to query results.

## Local Differential Privacy



Server aggregates noisy data

# Local DP in Code (Conceptual)

This is how an app could implement the "cookie jar" protocol (a form of Local DP) before sending data to a server.

```
func getNoisyAnswer(trueAnswer: Bool) -> Bool {  
    // This is the Local DP protocol.  
    // p is the probability of answering truthfully.  
    // q is the probability of answering "Yes" randomly.  
  
    // Flip the first coin  
    if Bool.random() { // 50% chance  
        // Answer truthfully  
        return trueAnswer  
    } else { // 50% chance  
        // Answer randomly  
        return Bool.random()  
    }  
}
```

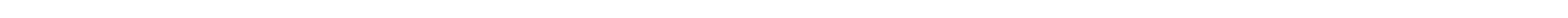
// Usage:

```
let didUserEnableFeature = true // The user's real, private data  
let noisyDataToSend = getNoisyAnswer(trueAnswer: didUserEnableFeature)  
  
// Send `noisyDataToSend` to the server.  
// The server never sees the value of `didUserEnableFeature`.
```

---

# **Part 6: The Road Ahead**

**Summary and What's Next**



# Key Takeaways (1/3)

- **The Mobile Data Ecosystem is Vast:** Your data is a valuable commodity, and a complex web of trackers and brokers exists to collect and trade it. Fingerprinting is the new frontier in the tracking arms race.
- **Permissions are the First Line of Defense:** Modern OS permission systems (runtime, one-time, auto-reset) and transparency features (dashboards, labels) give users more granular control than ever before.

# Key Takeaways (2/3)

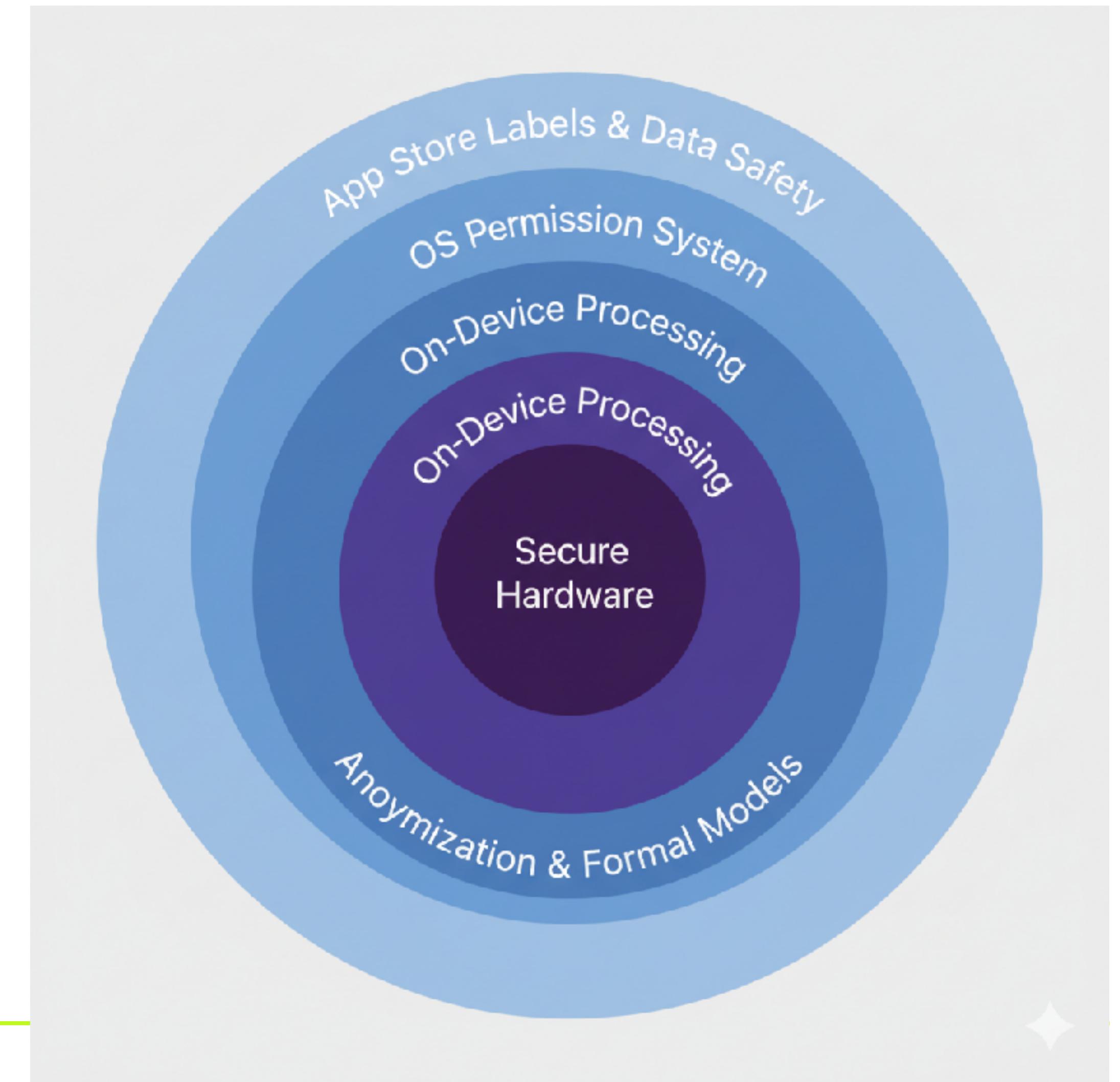
- **Simple Anonymization is Not Enough:** Linkage attacks can easily re-identify individuals in supposedly anonymous datasets. This is why we need PETs.
- **Formal Models Provide Proof:** k-Anonymity ensures you can hide in a crowd, but has limitations. It's a useful first step for preventing simple linkage attacks.

# Key Takeaways (3/3)

- **Differential Privacy is the Gold Standard:** By adding calibrated noise, DP allows us to learn about populations while providing a mathematical guarantee of privacy for individuals.
- **Privacy has a Cost:** Achieving privacy, whether through generalization in k-Anonymity or noise in DP, requires a trade-off with data accuracy. The privacy budget ( $\epsilon$ ) is the tool we use to manage this trade-off.

# The Big Picture: A Layered Defense

- **Outer Layer:** App Store Labels & Data Safety (Transparency)
- **Next Layer:** OS Permission System (User Control)
- **Next Layer:** On-Device Processing (Data Minimization)
- **Next Layer:** Anonymization & Formal Models (DP, k-Anonymity)
- **Core:** Secure Hardware (Protecting the raw data)



# What's Next?

## **Developing a Corporate Mobile Security Strategy**

- Bring Your Own Device (BYOD) vs. Corporate-Owned Policies.
- Mobile Device Management (MDM), Mobile Application Management (MAM), and Unified Endpoint Management (UEM).
- Implementing Mobile Security Technical Controls.
- Incident Response for Mobile Devices.

---

# Q&A

**Questions?**

