

# Lecture #1

WSMT  
Spring 2024

# Introduction to Web Services

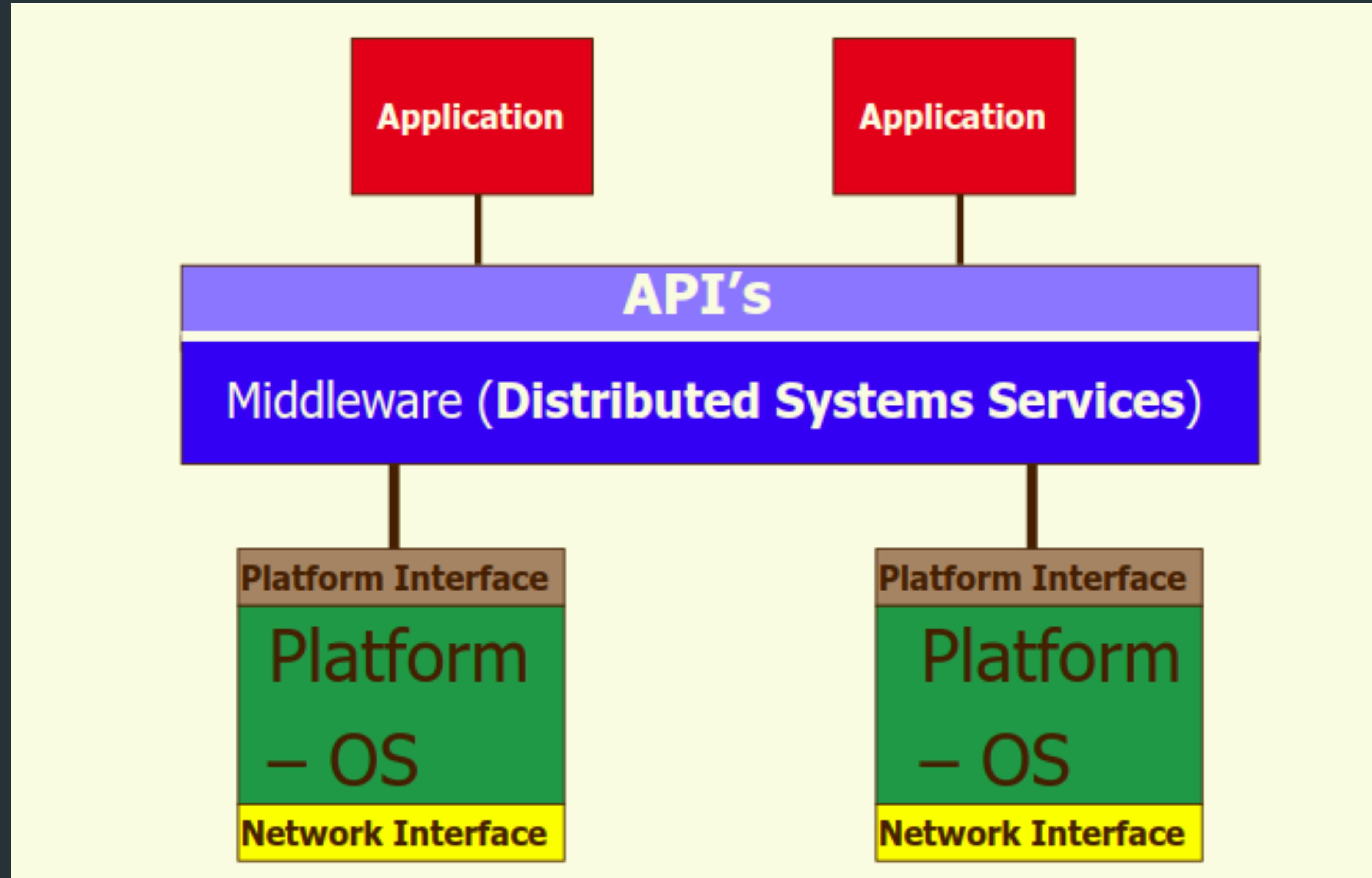
# What are Web Services?

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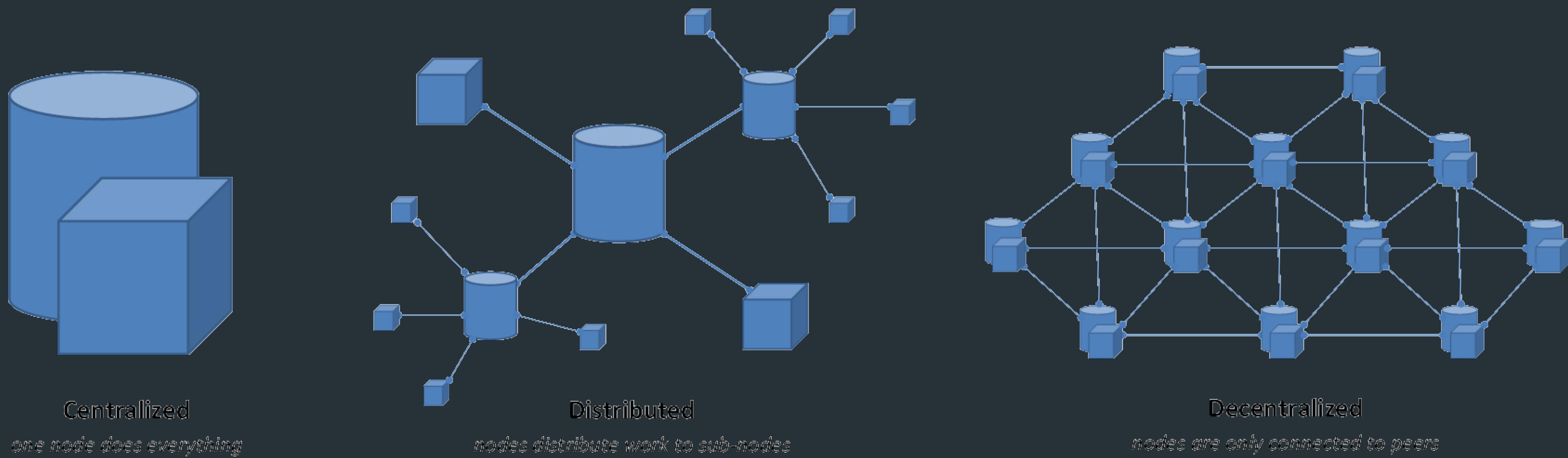


# Introduction to Middleware Technologies

# What is Middleware?



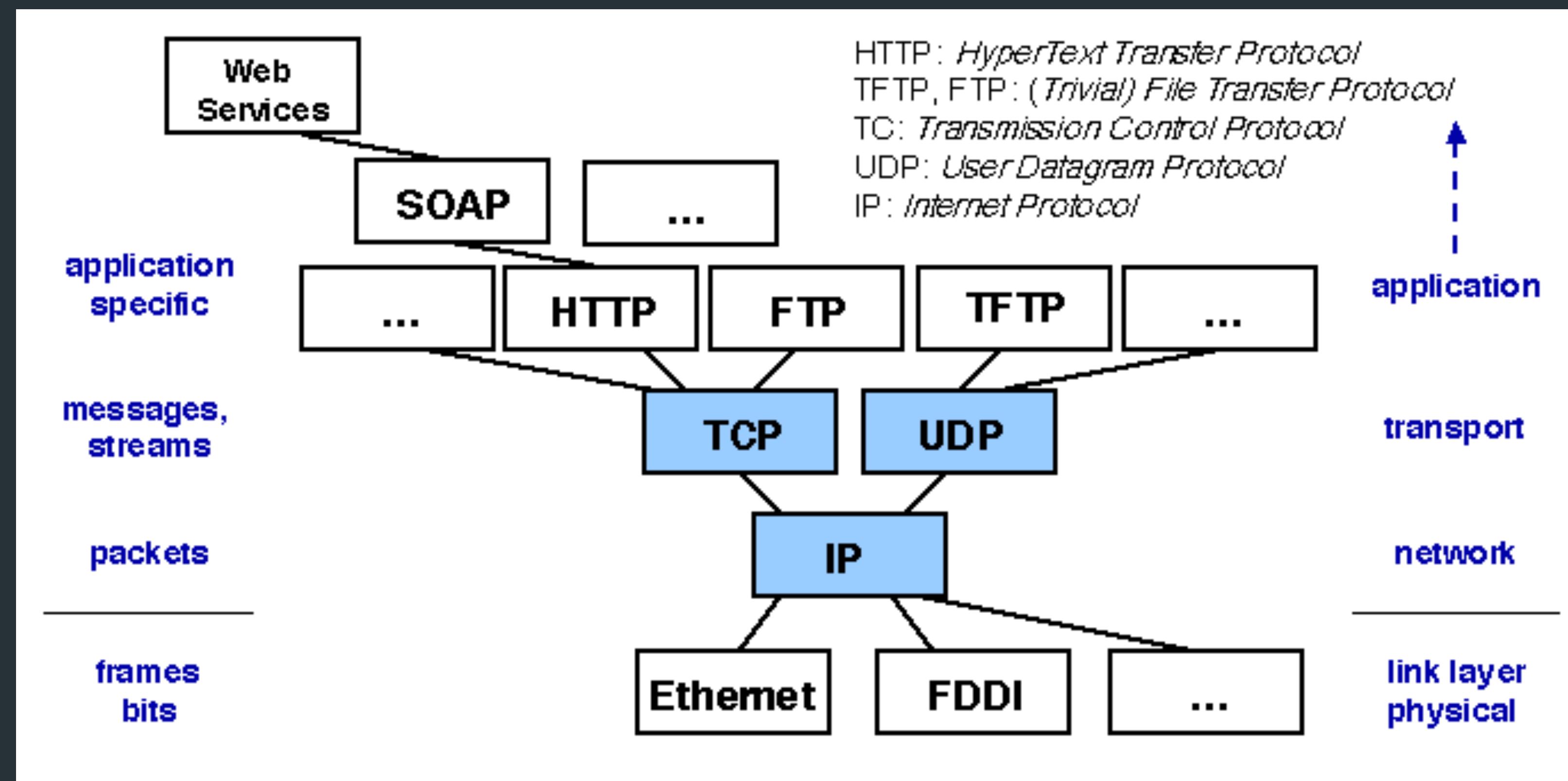
# Distributed Systems



# Distributed Systems

# Understanding Middleware for Distributed Systems

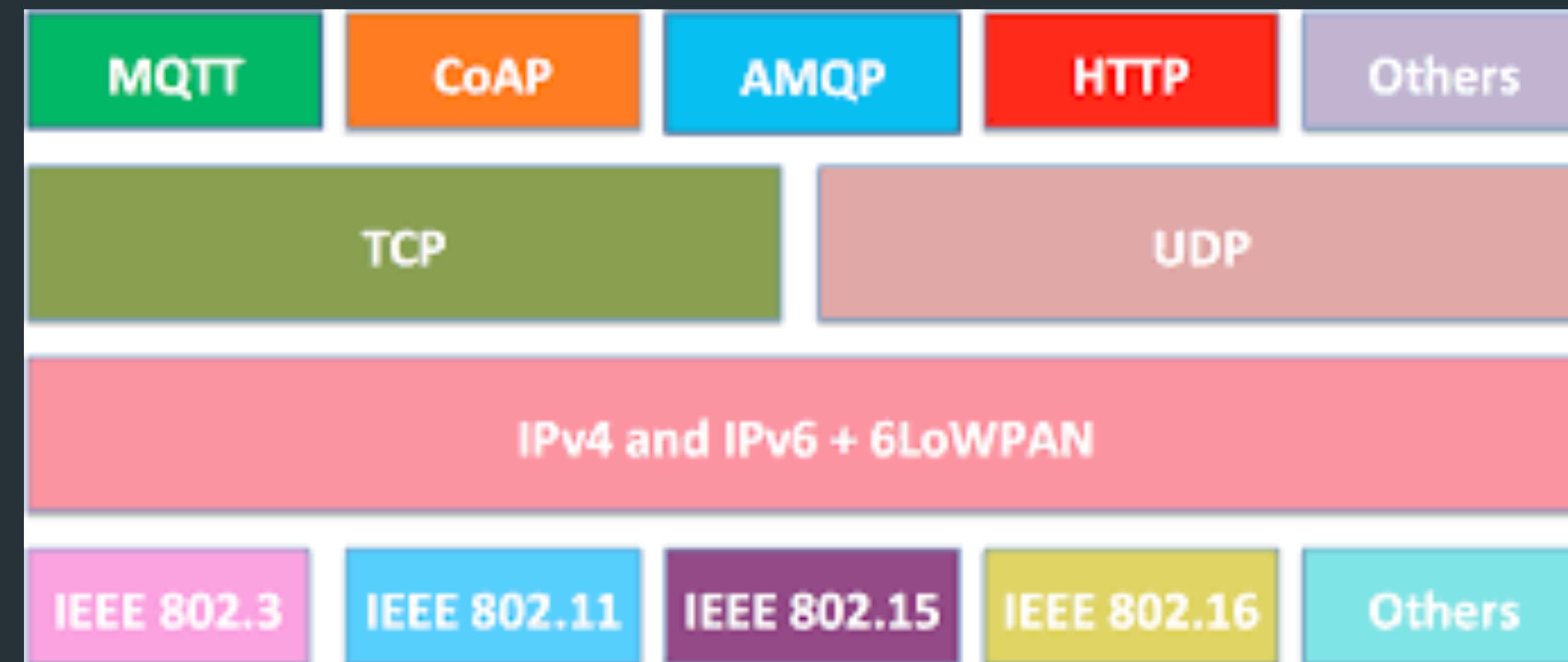
# Communication Protocols Used in Middleware



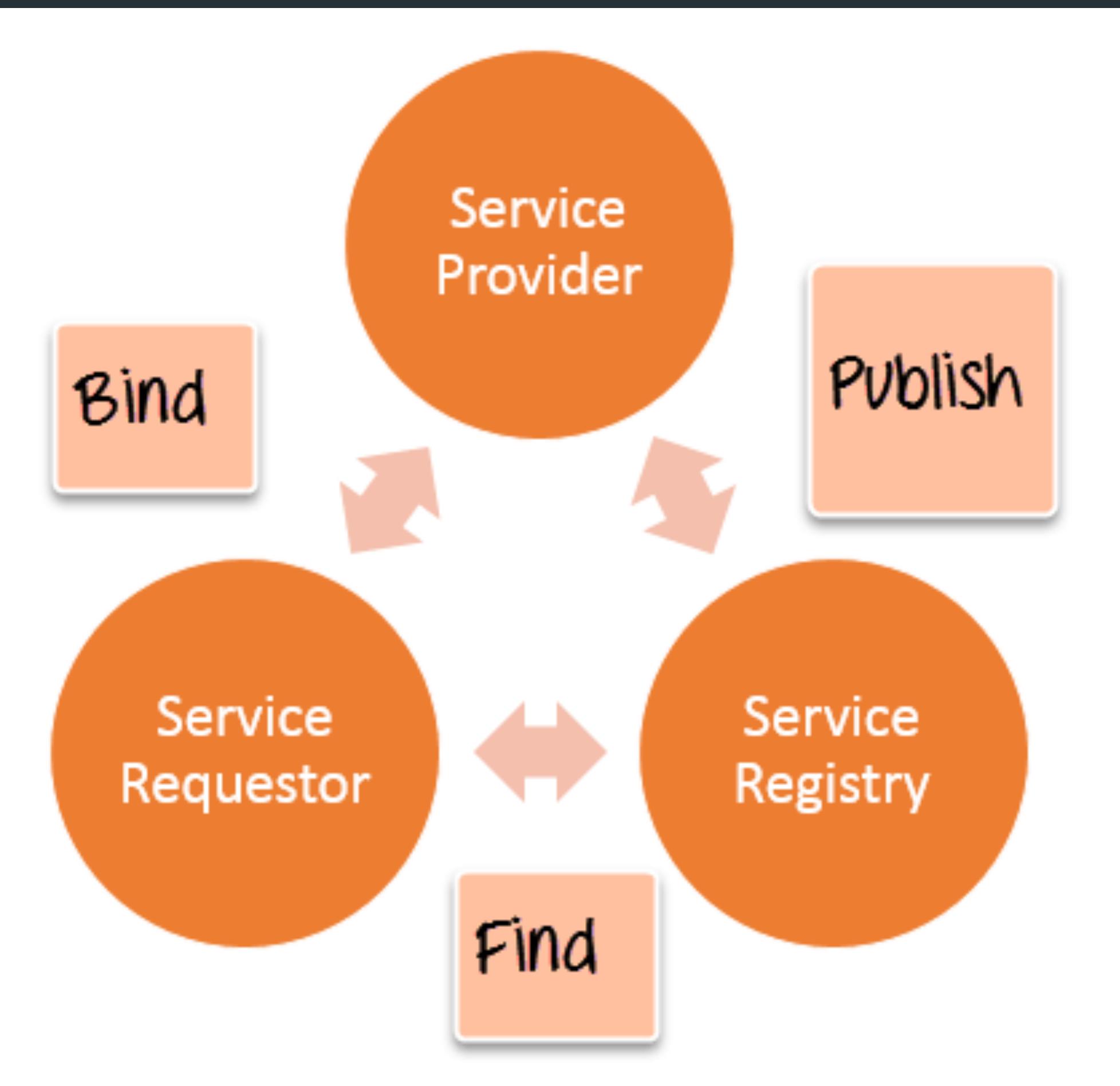
# Commonly Used Communication Protocols in Middleware

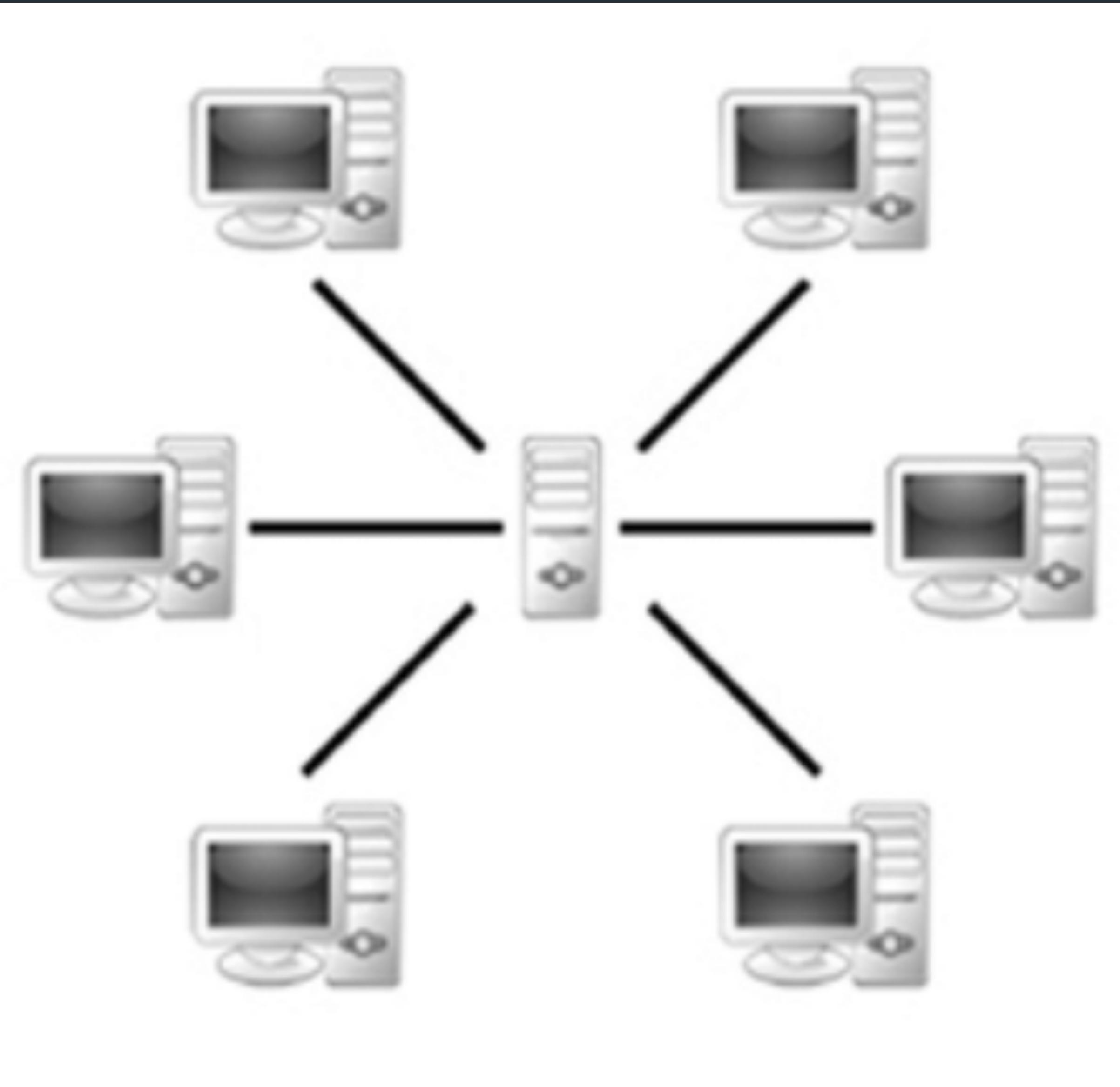
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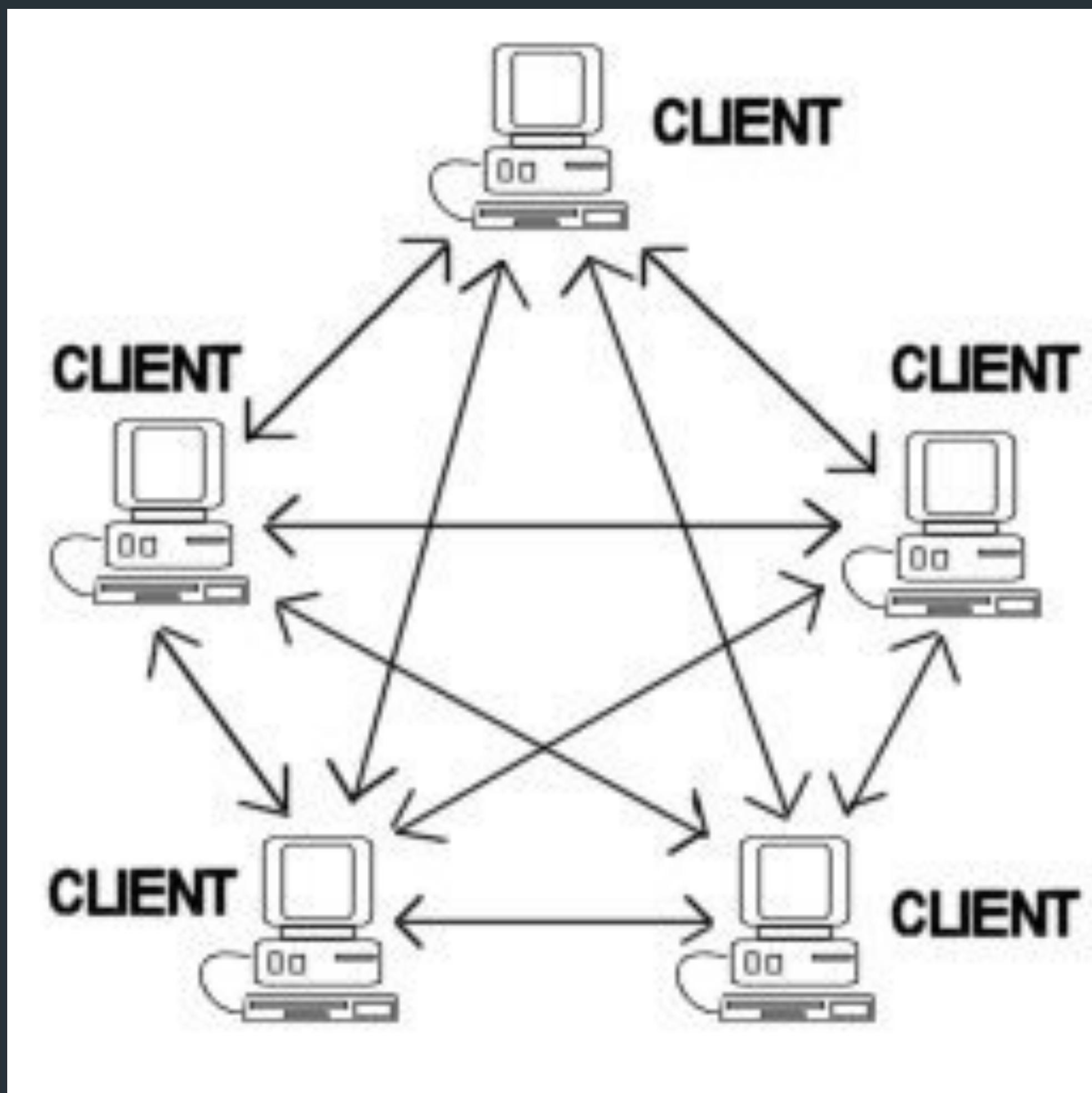
- HTTP
- TCP
- AMQP
- MQTT

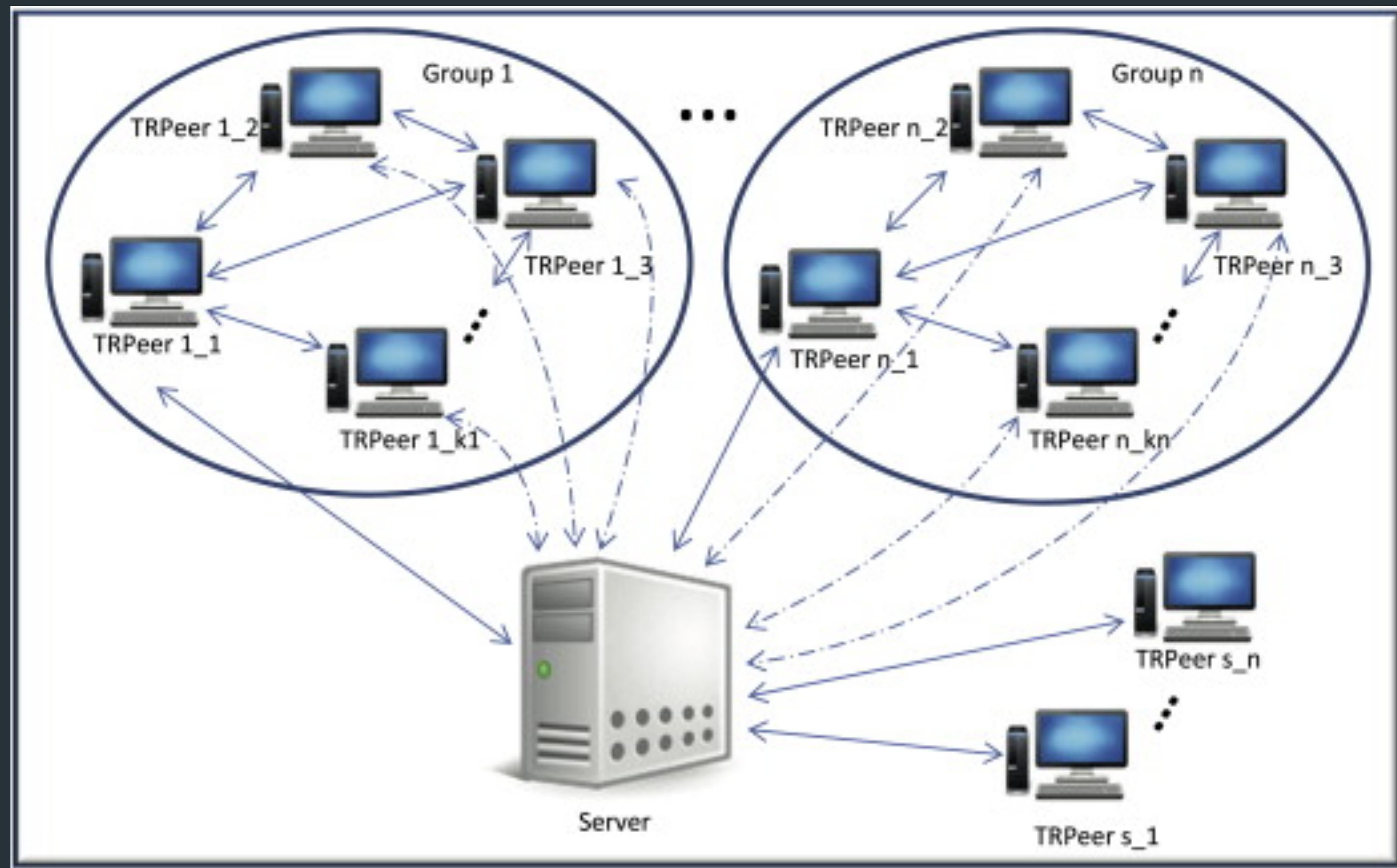


# Web Service Architectures









# Types of Web Services

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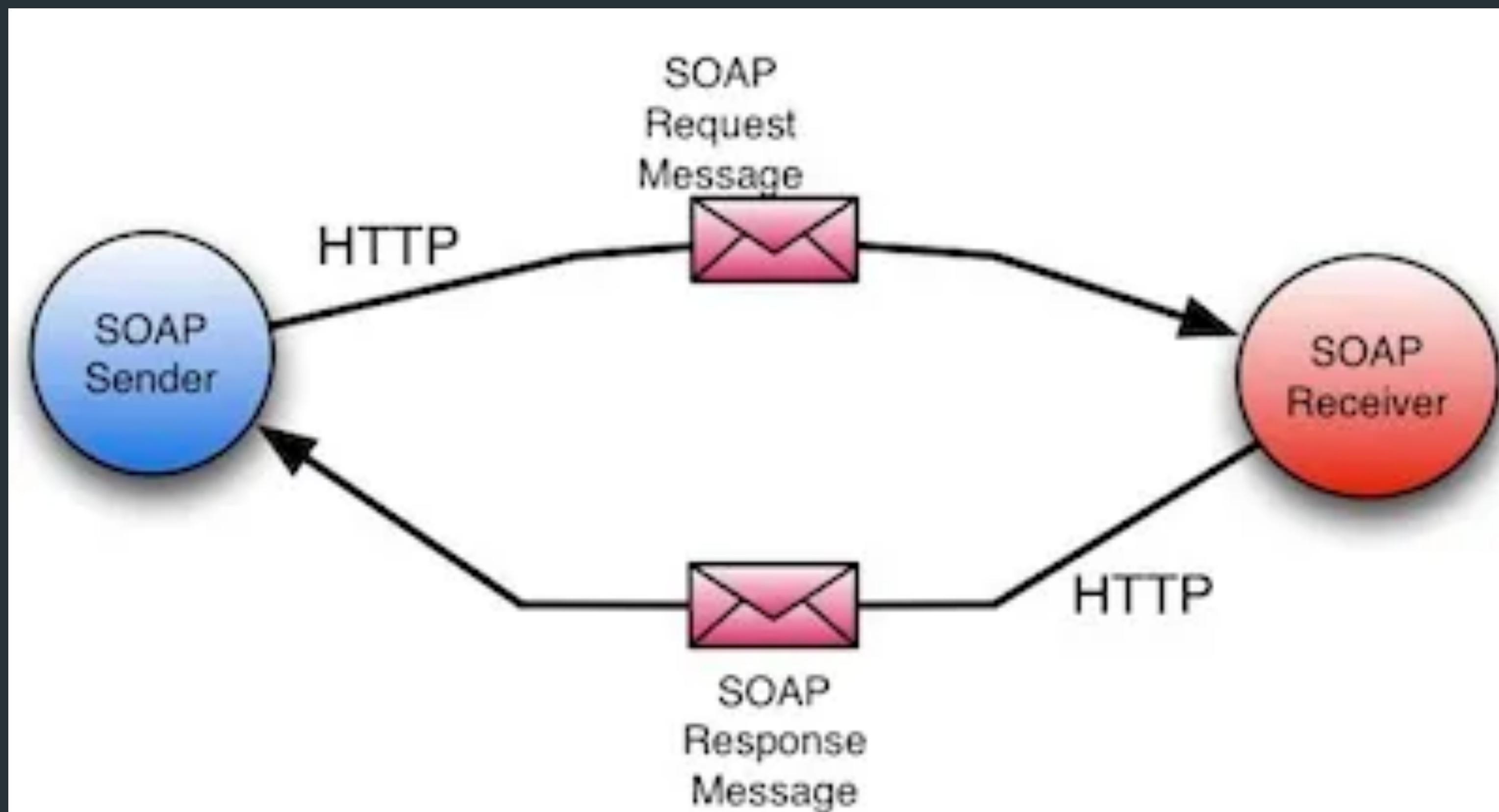
Protocol Comparison			
	First released	Formatting type	Key strength
SOAP	Late 1990s	XML	Widely used and established
REST	2000	JSON, XML, and others	Flexible data formatting
JSON-RPC	mid-2000s	JSON	Simplicity of implementation
gRPC	2015	Protocol buffers by default; can be used with JSON & others also	Ability to define any type of function
GraphQL	2015	JSON	Flexible data structuring
Thrift	2007	JSON or Binary	Adaptable to many use cases

# SOAP (Simple Object Access Protocol)

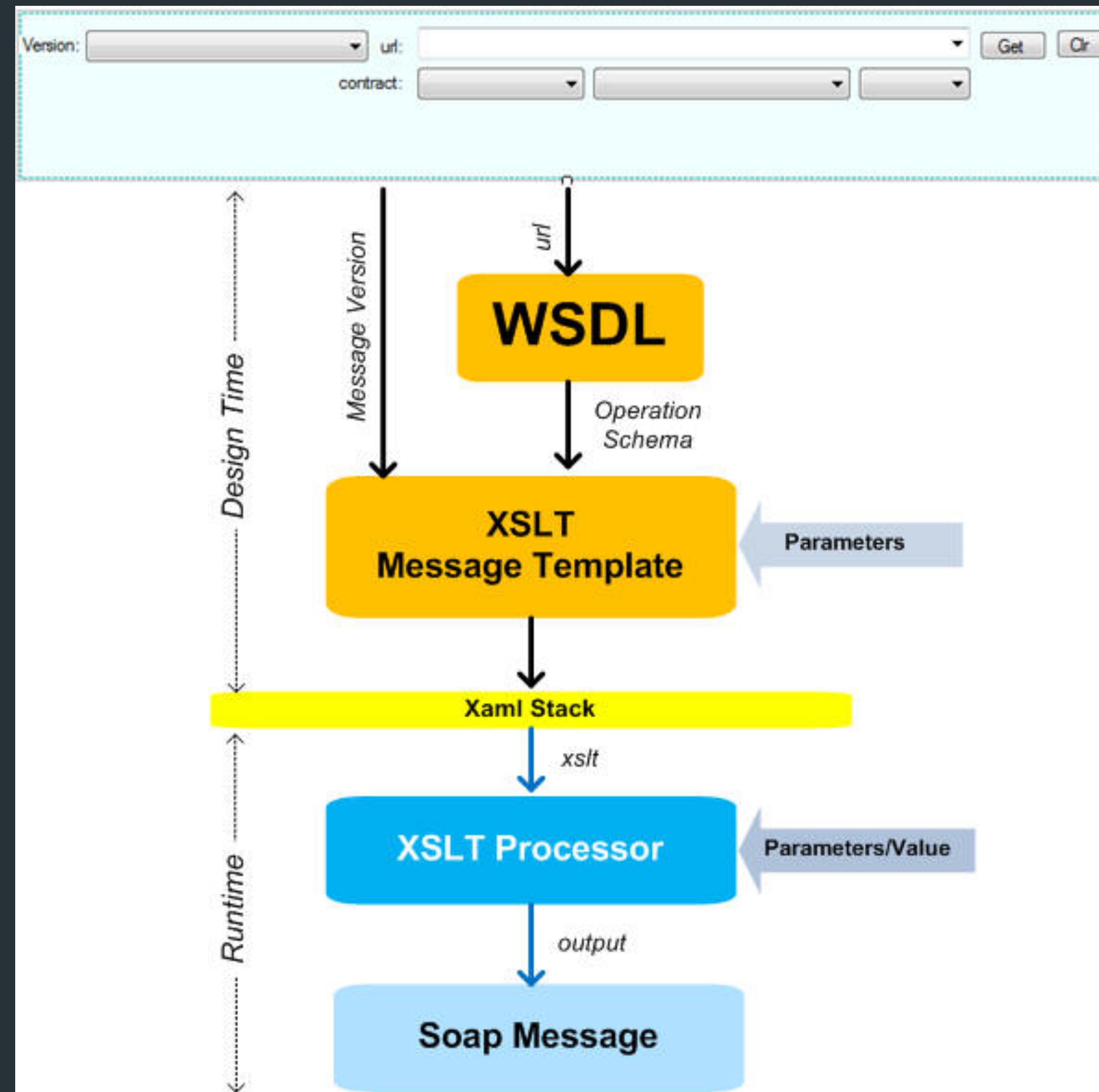
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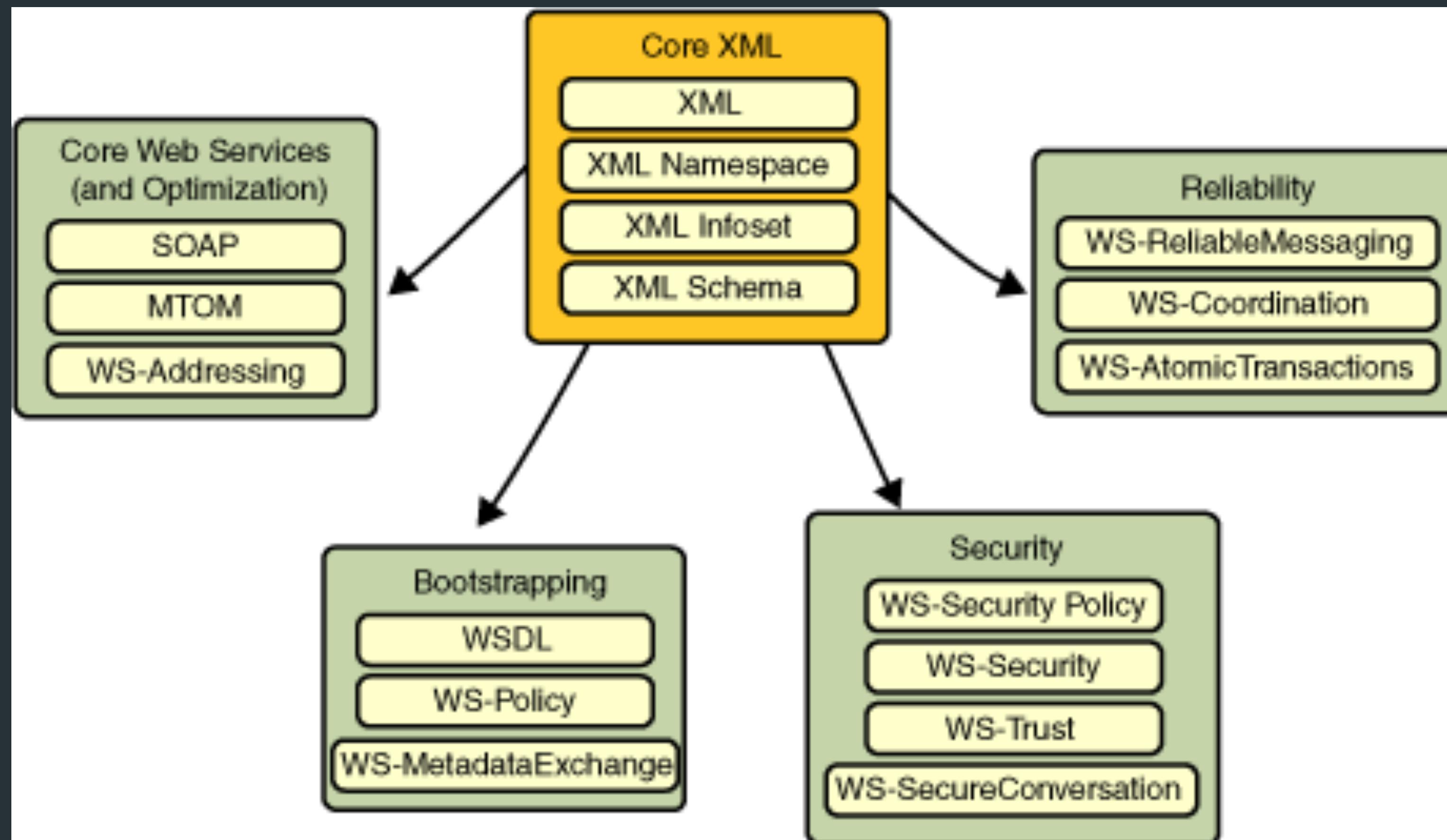
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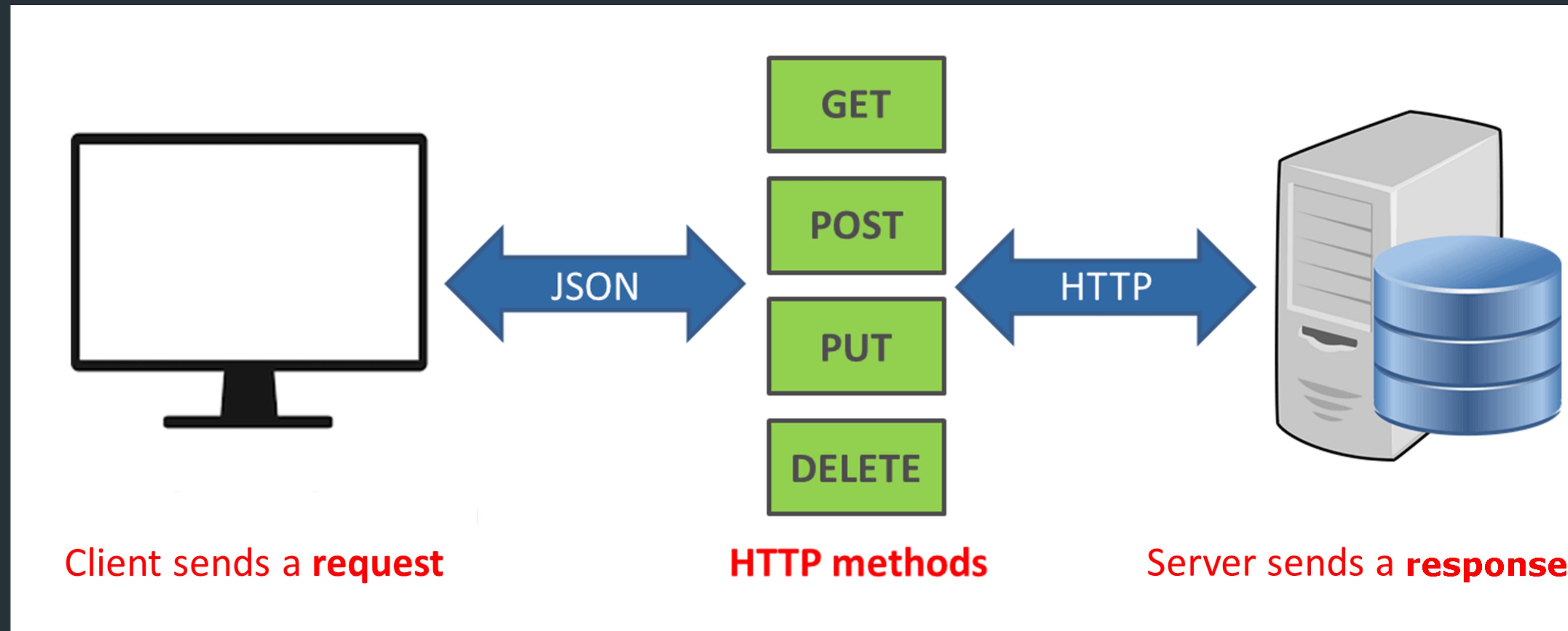
# SOAP (Simple Object Access Protocol)



# RESTful Web Services

# REST (Representational State Transfer)

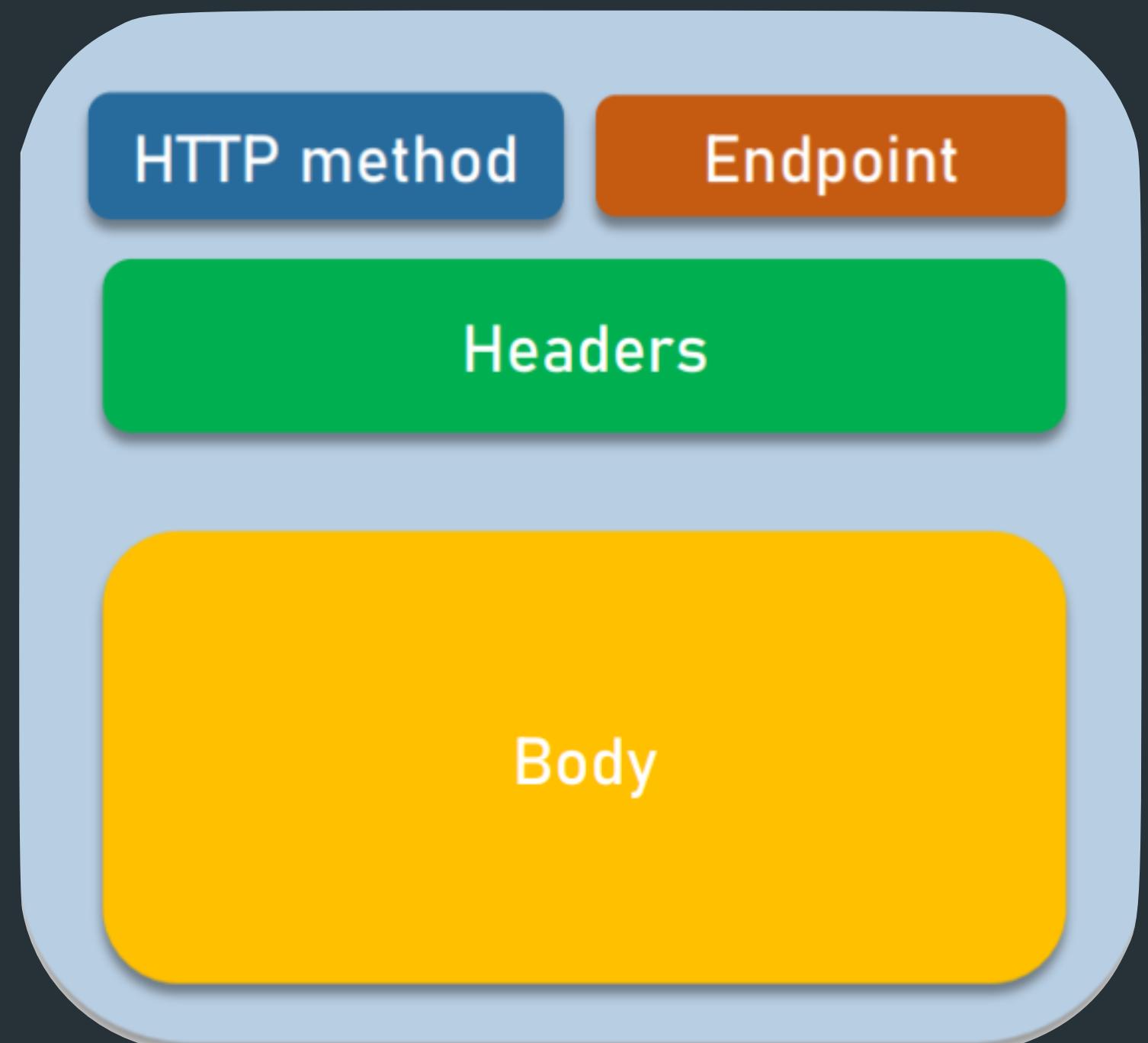
# REST (Representational State Transfer)



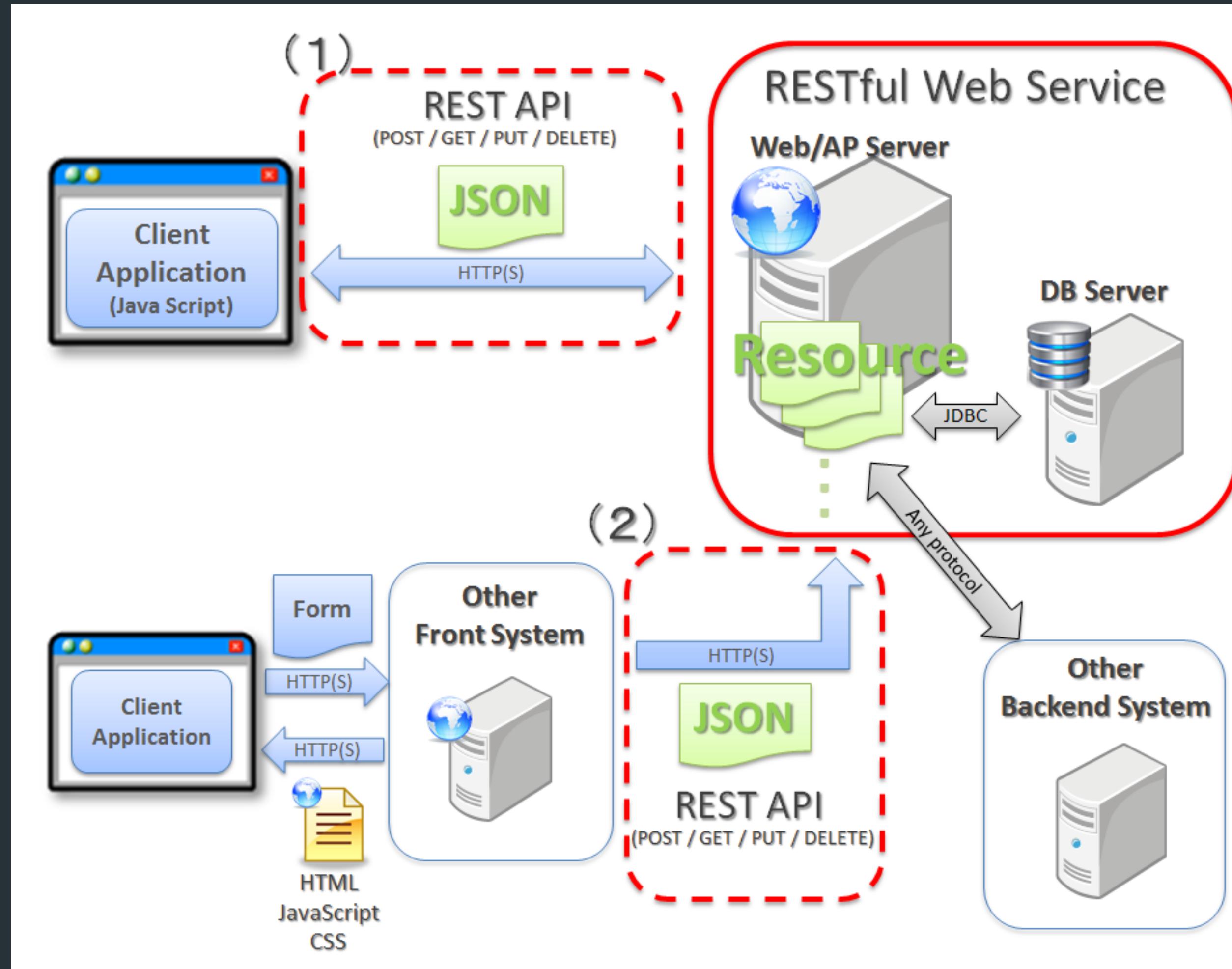
# REST (Representational State Transfer)

```
POST /api/2.2/sites/9a8b7c6d-5e4f-3a2b-1c0d-9e8f7a6b5c4d/users HTTP/1.1
HOST: my-server
X-Tableau-Auth: 12ab34cd56ef78ab90cd12ef34ab56cd
Content-Type: application/json

{
  "user": {
    "name": "NewUser1",
    "siteRole": "Publisher"
  }
}
```



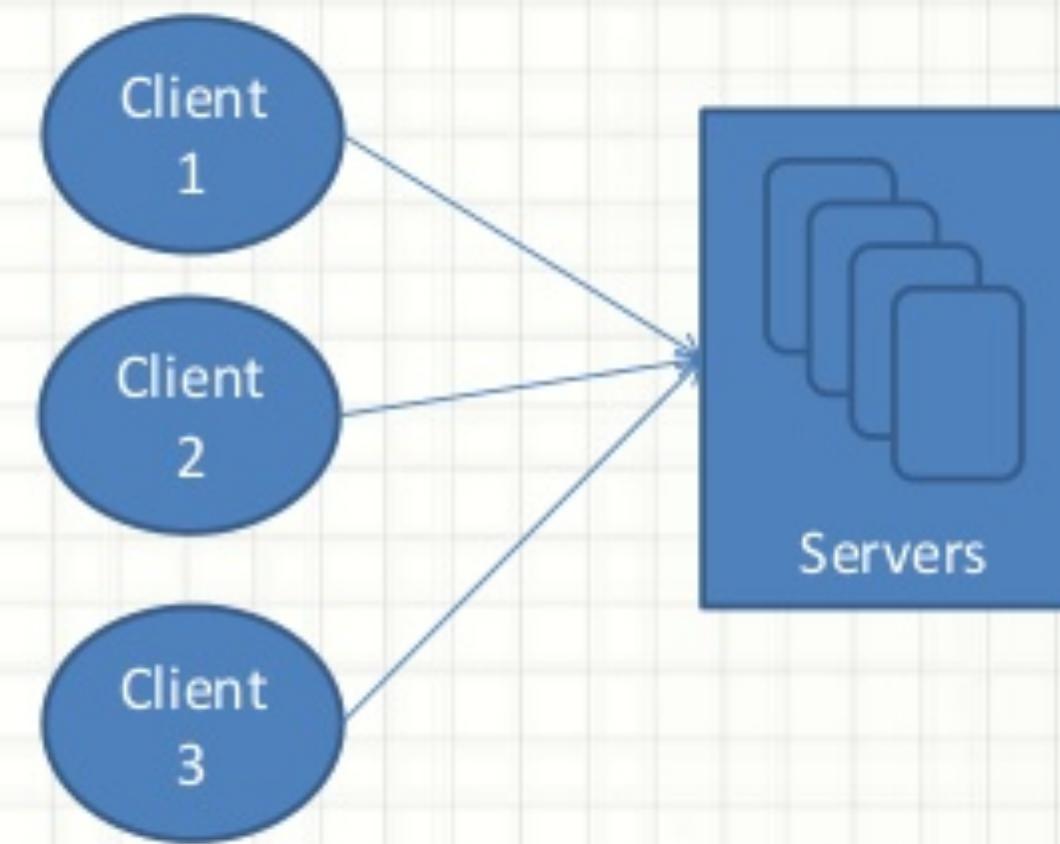
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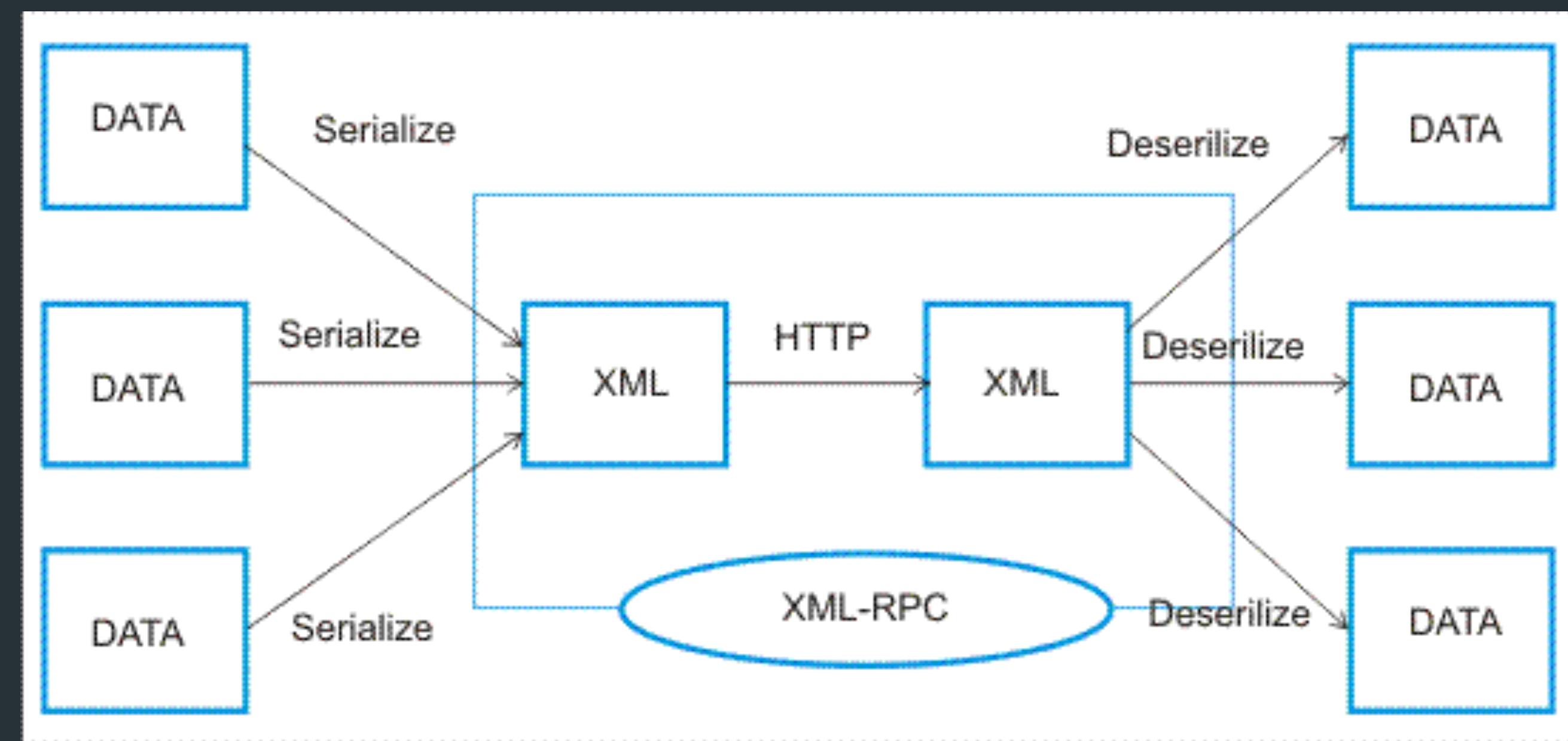
## Stateless

- No client state at server.
- Any State is maintained at Client side.
- Each request has all the information to process the request.

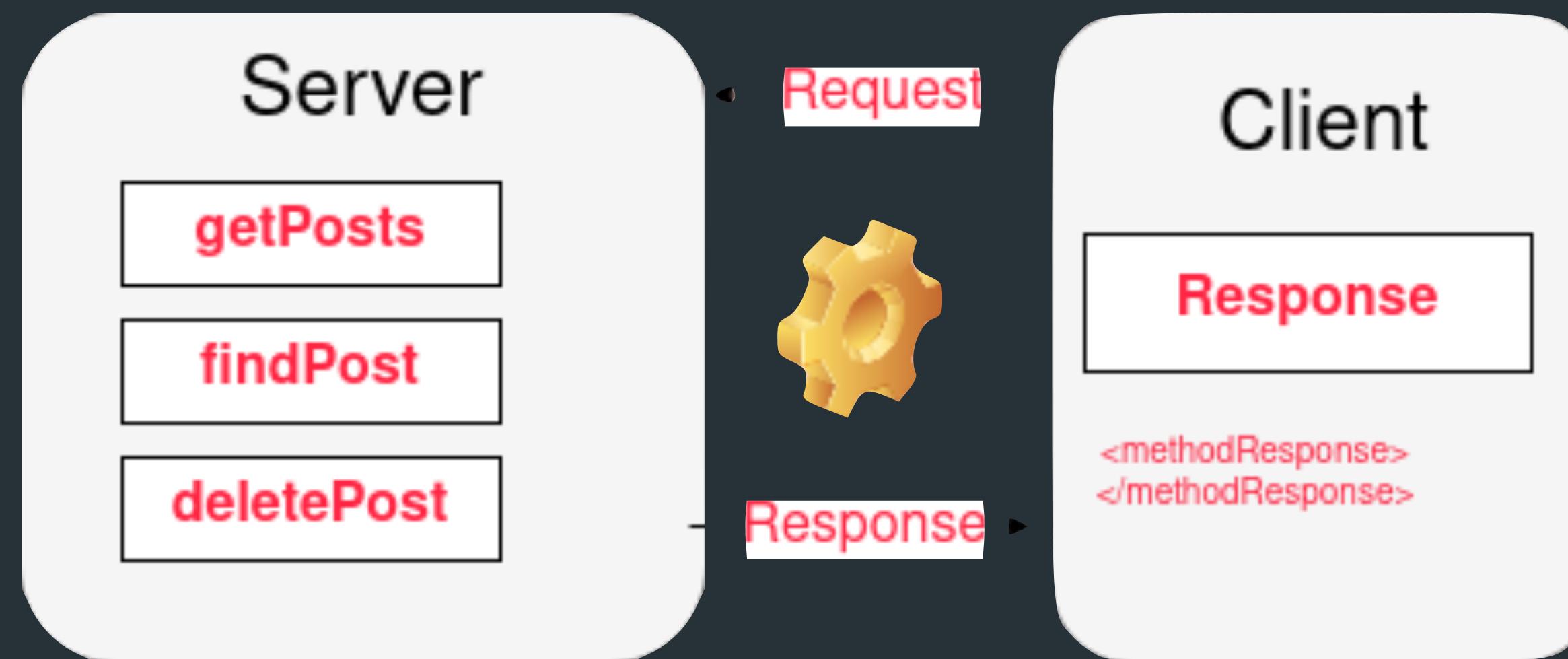


# XML-RPC Web Services

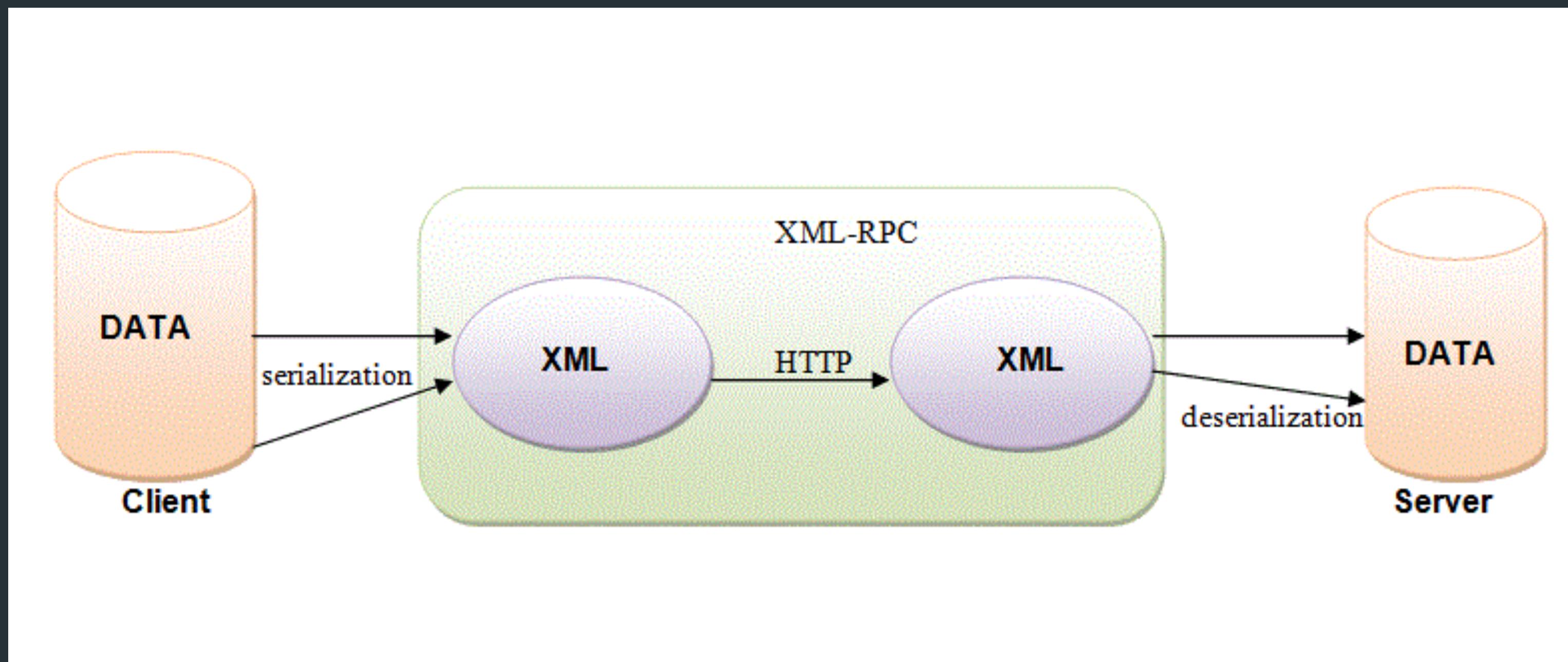
# XML-RPC Web Services



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## SOAP vs XML-RPC

- **Similarities**

- Use XML for messaging
- Messages are usually embedded into HTTP header
- Use request/response mechanism
- Mainly used in remote procedure call
- Platform independent
- Language independent

- **Differences**

- SOAP messages are more complicated than XML-RPC
- Make use of XML namespaces and XML Schemas
- Hence provide a standard way for data encoding and RPC
- Thus allow automatic method invocation on the Web

# JSON-RPC Web Services

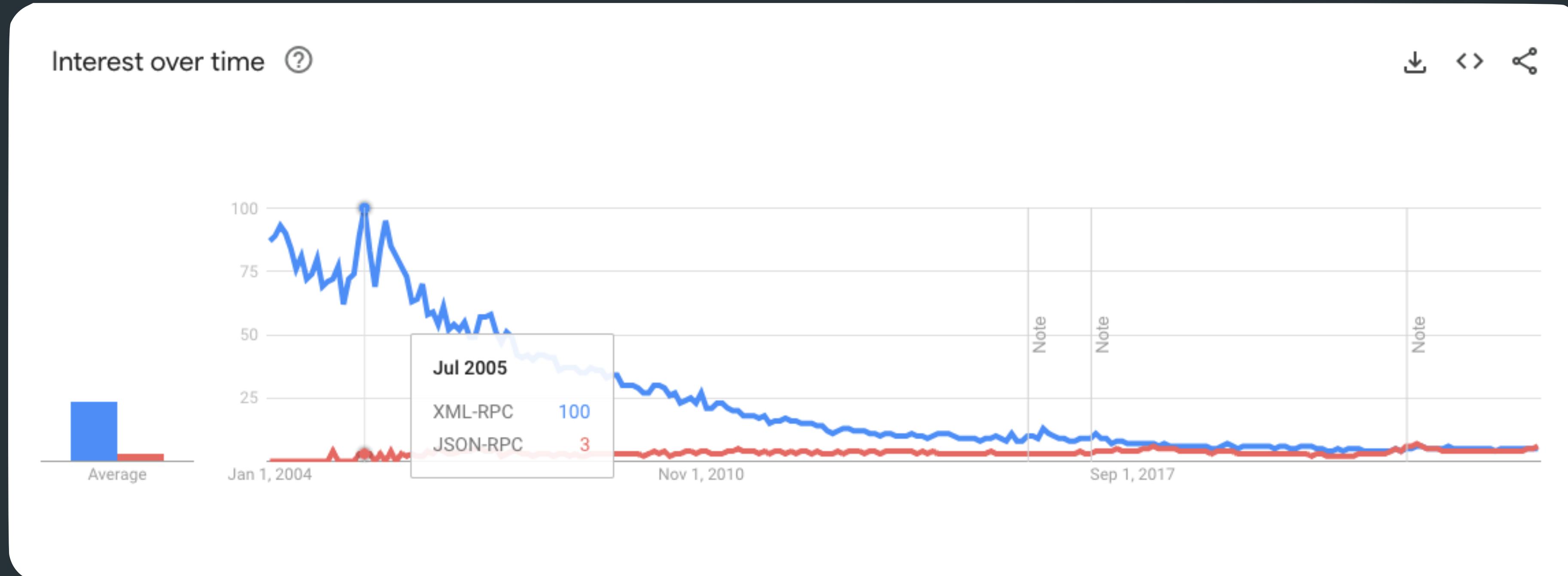
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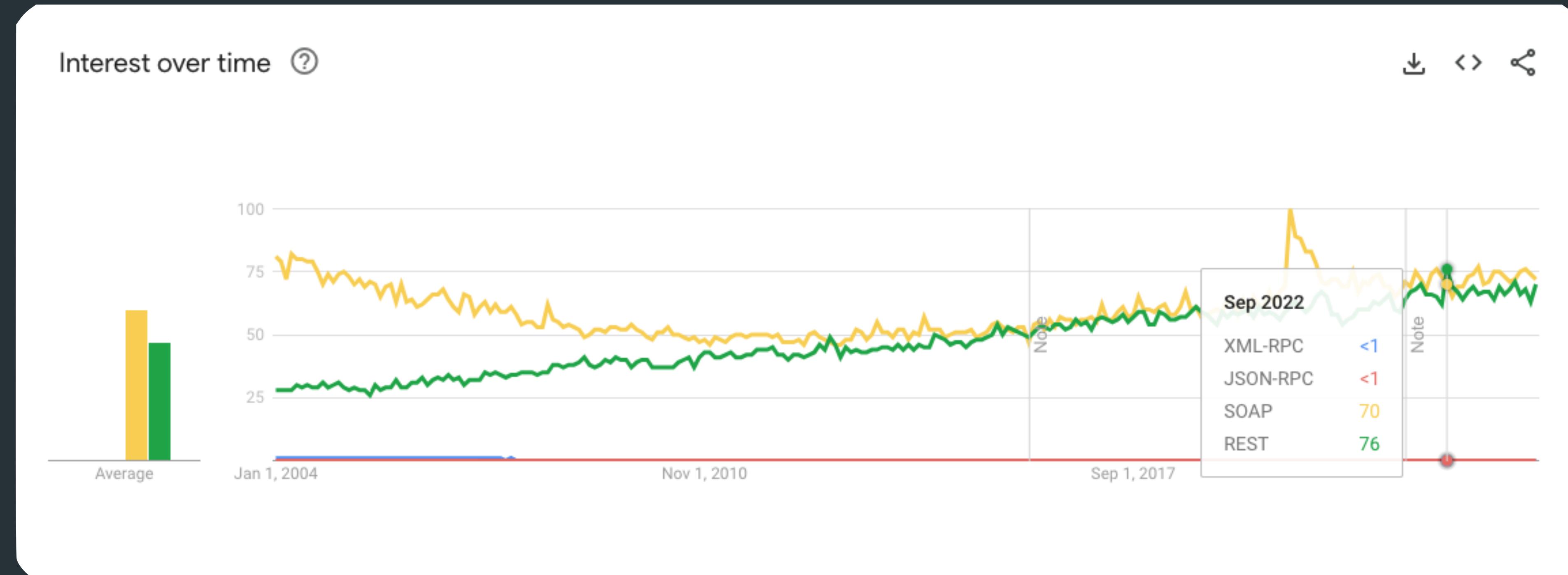
# JSON-RPC Web Services

```
{  
    "jsonrpc": "2.0",  
    "method": "user.get",  
    "params": {  
        "output": "extend"  
    },  
    "auth": "038e1d7b1735c6a5436ee9eae095879e",  
    "id": 1  
}
```

# JSON-RPC Web Services

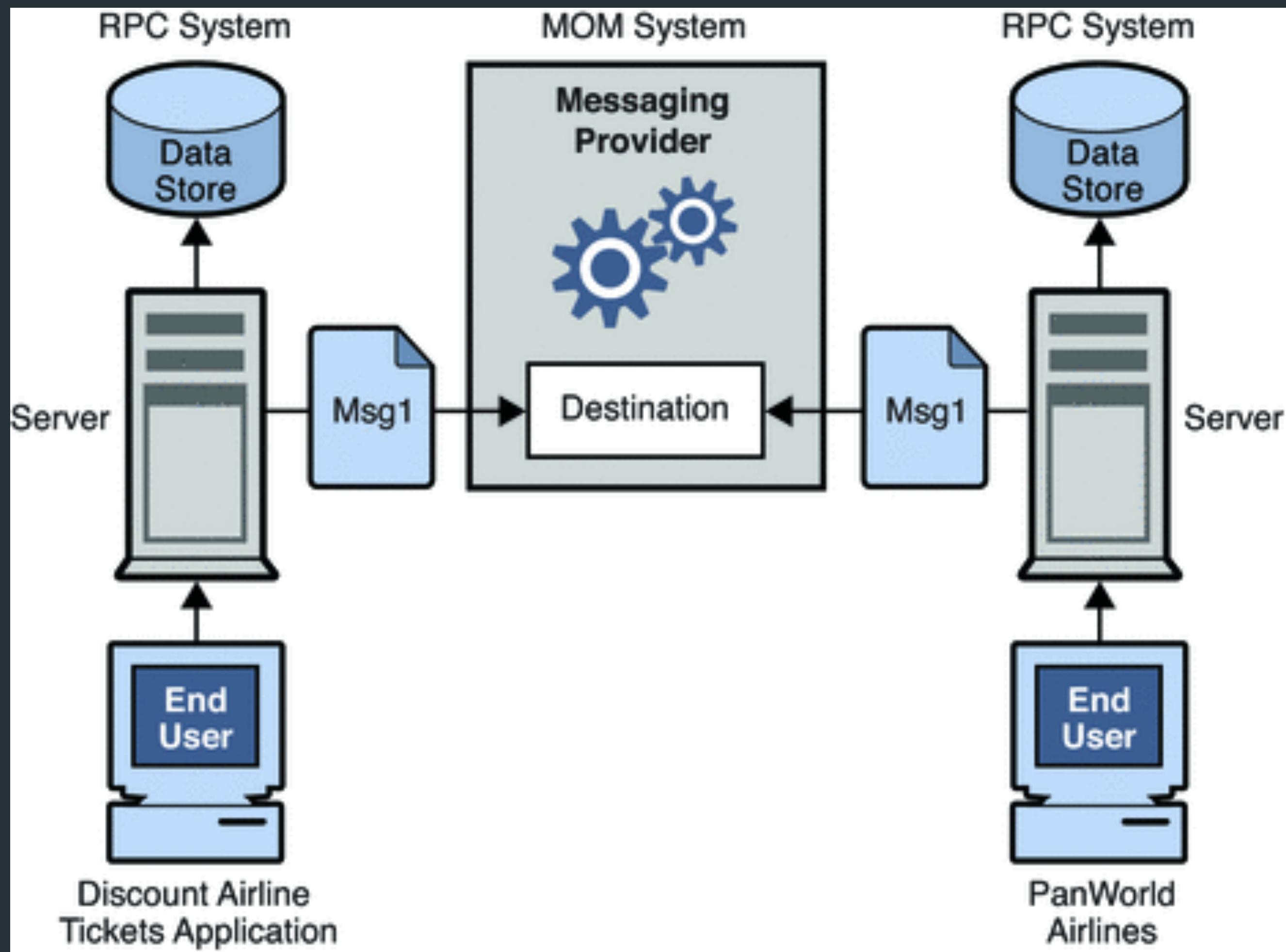


# Interest over Time



# Message-oriented Middleware (MOM)

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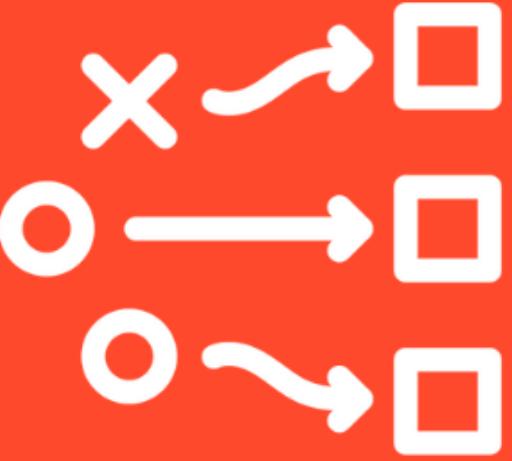
G2.com

**MOM**



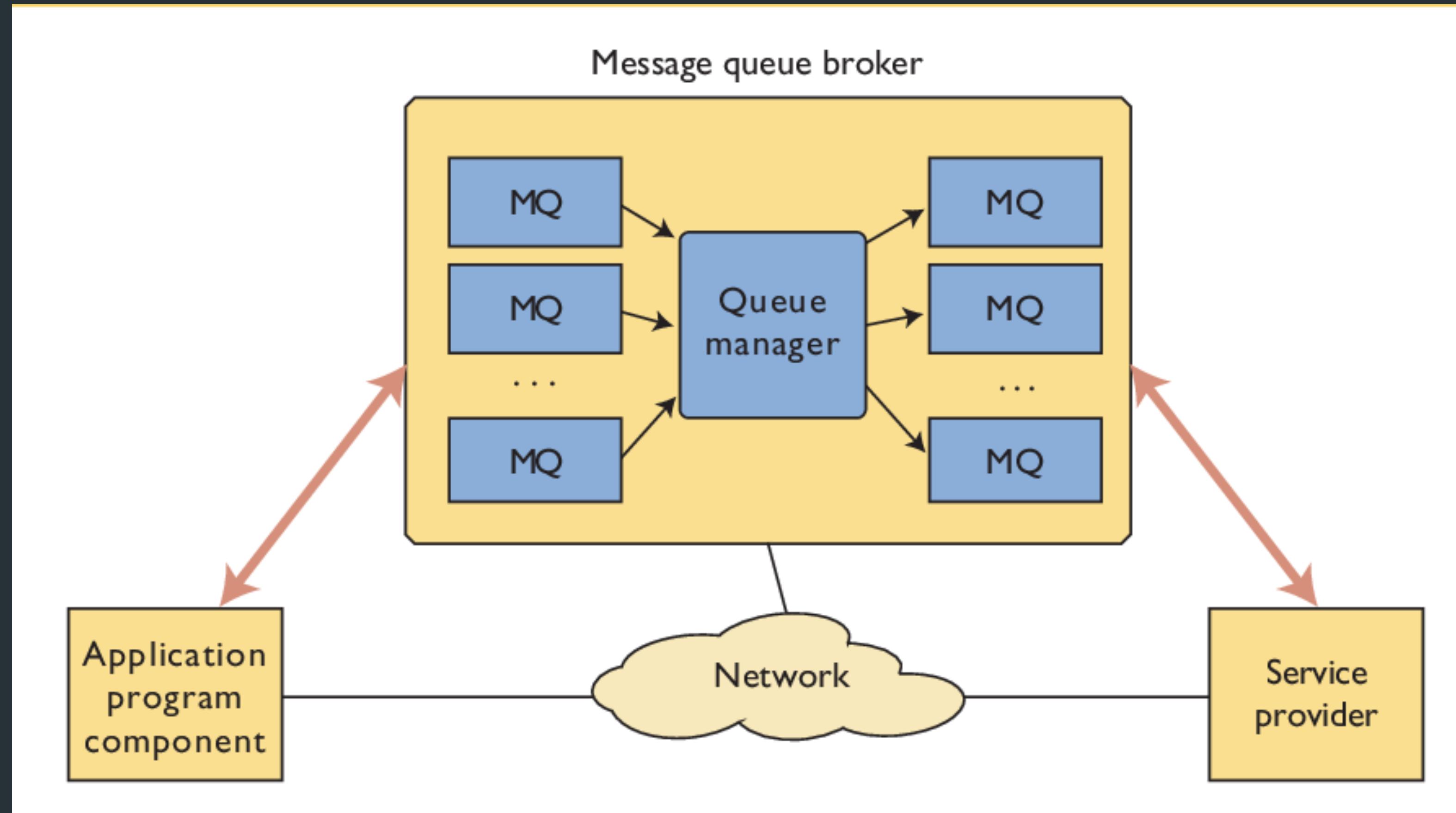
MOM architecture provides **asynchronous communication** between systems.

**RPC**

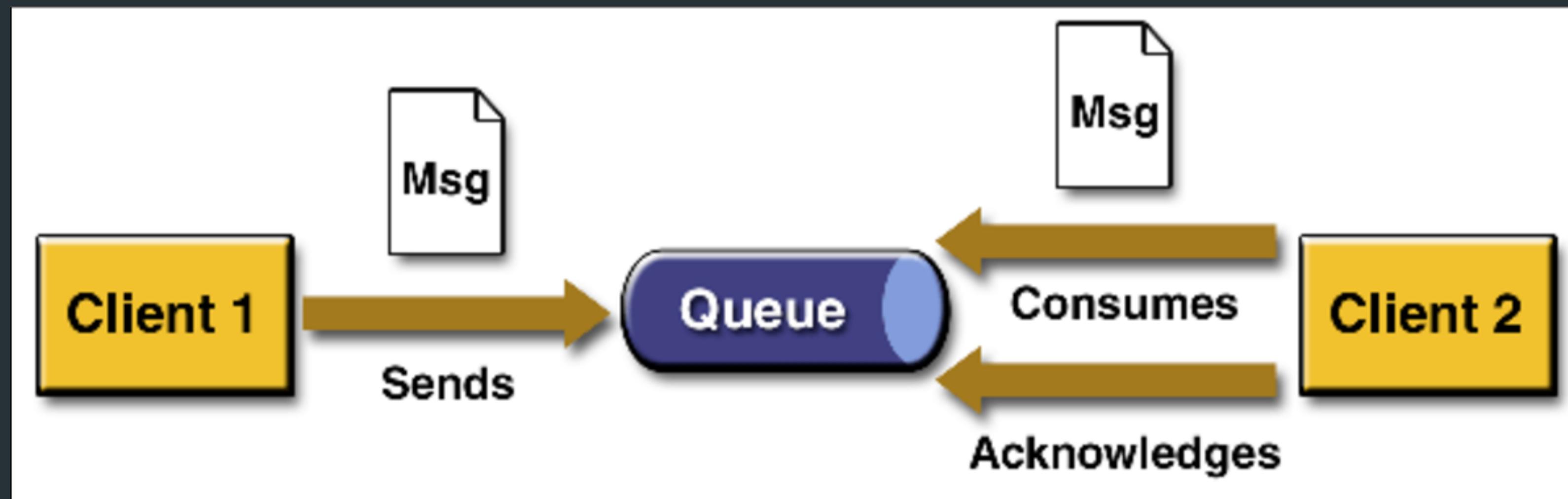


RPC provides **synchronous communication** between systems.

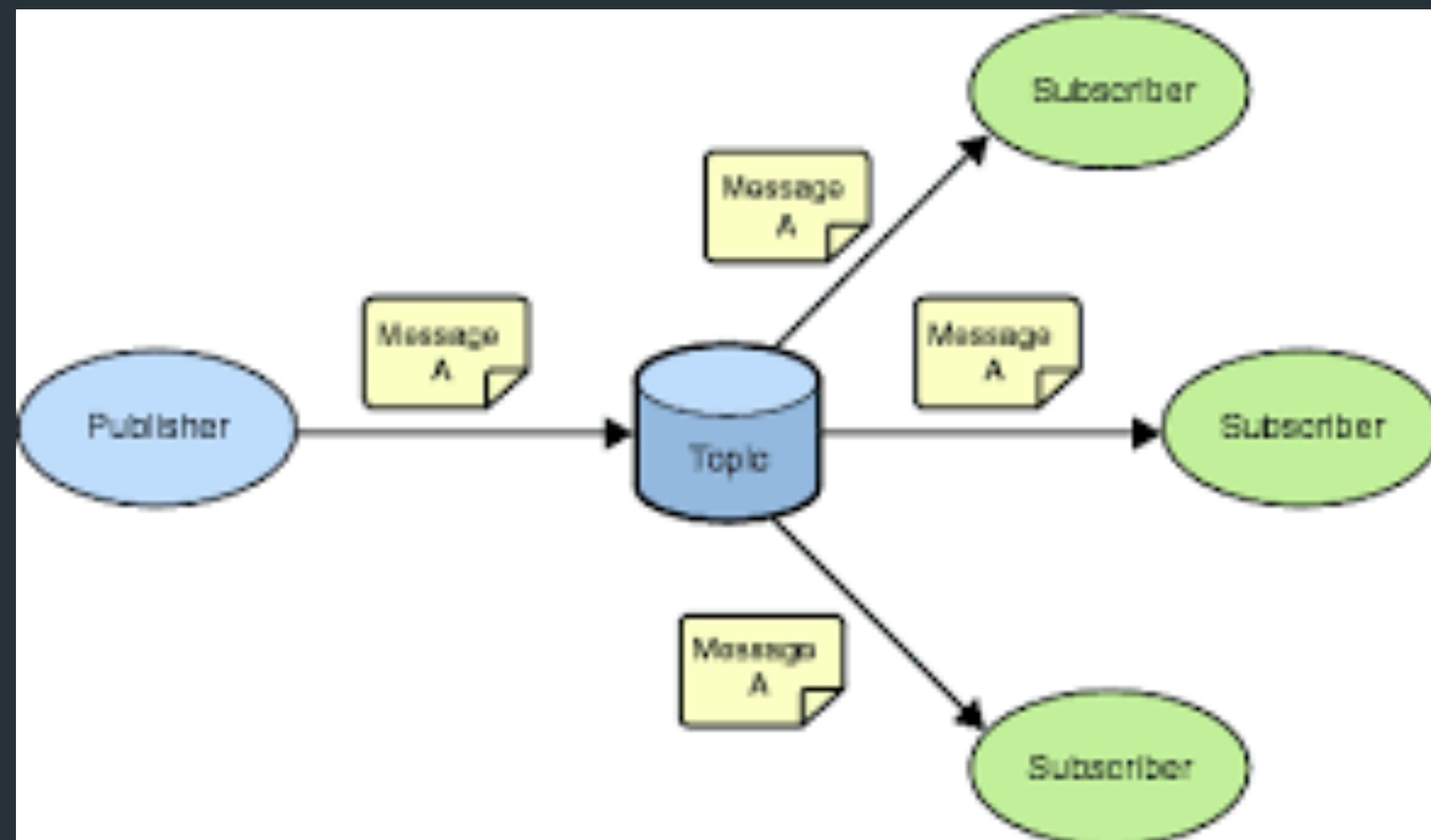
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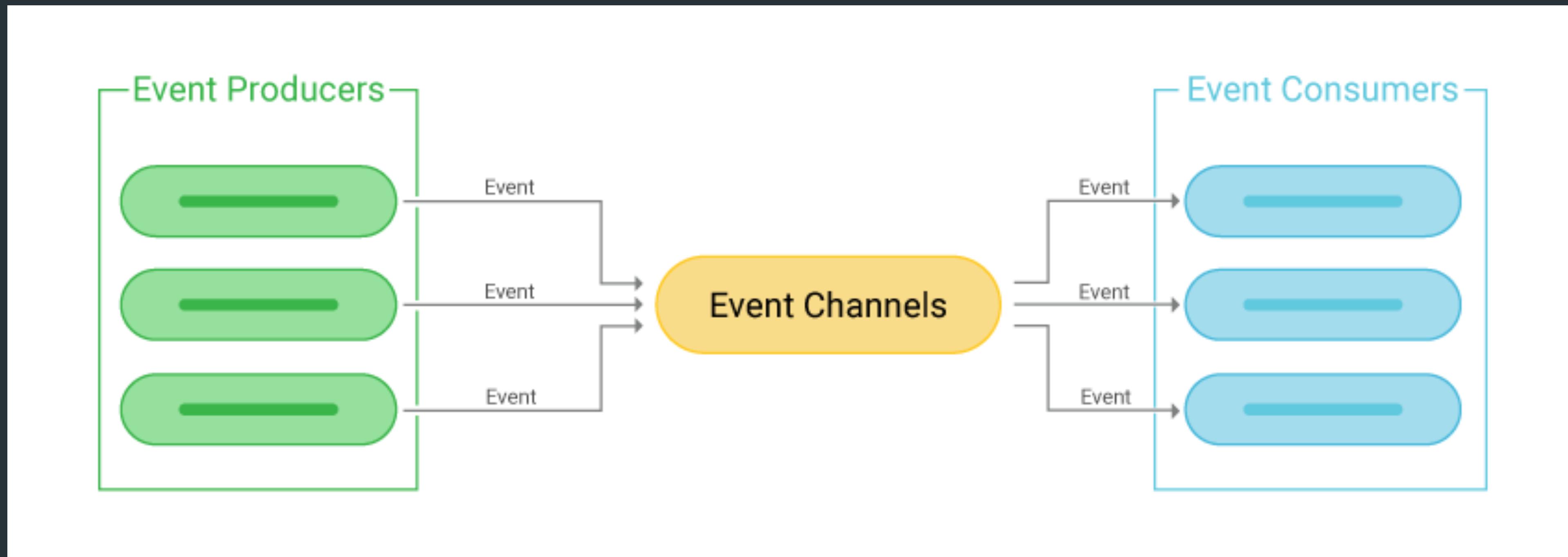
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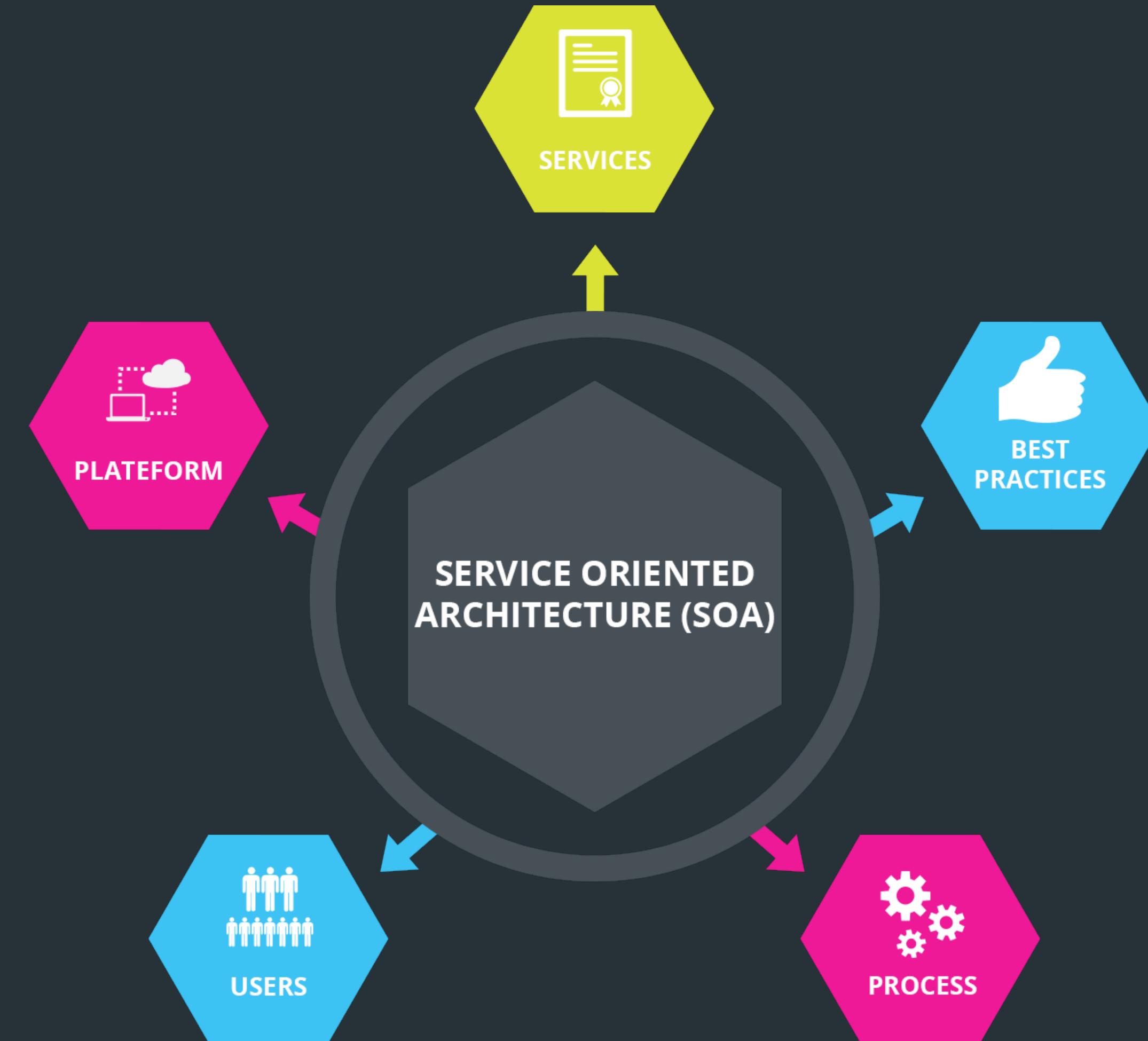


# Service Oriented Architecture (SOA)



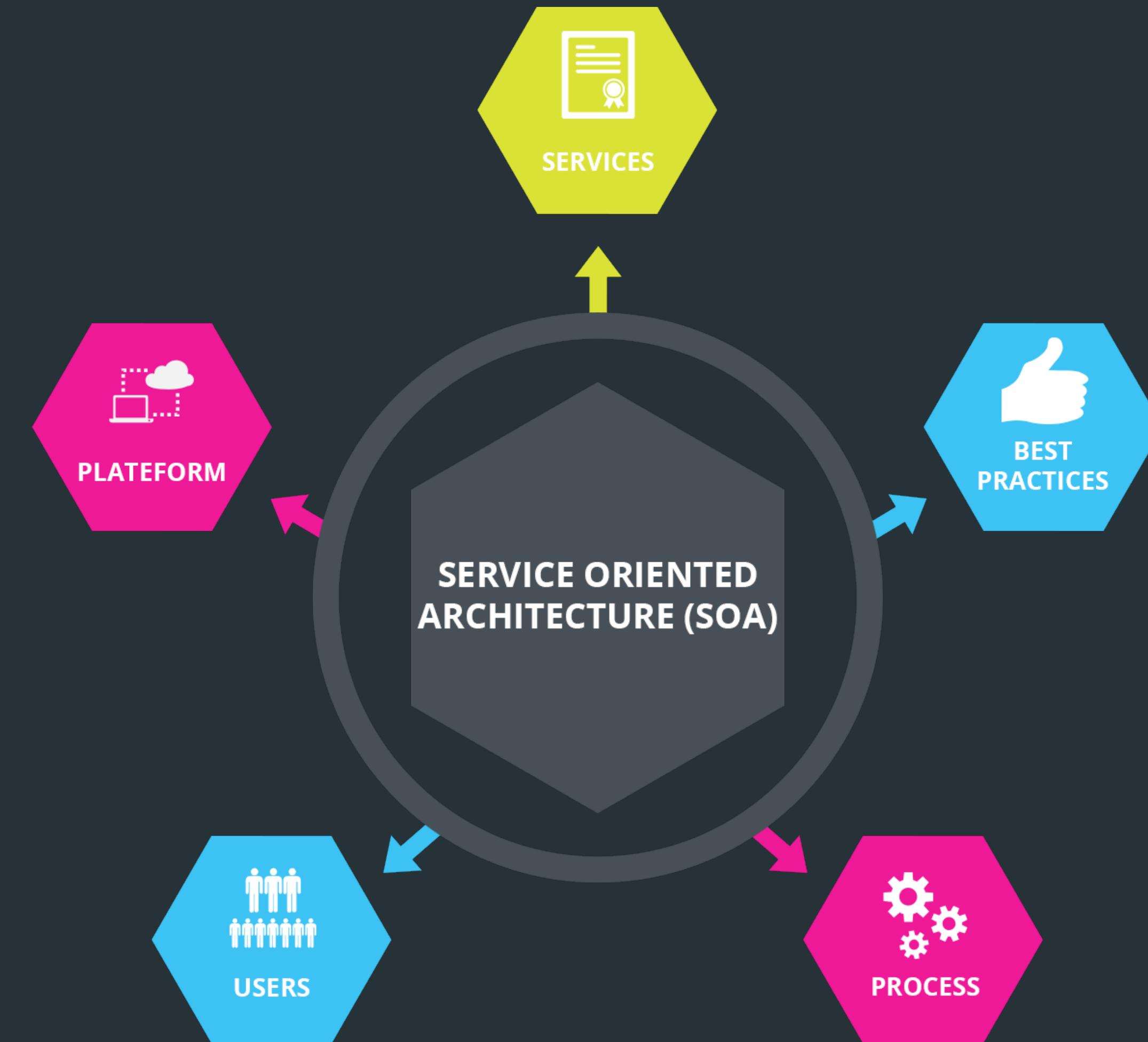
# SOA Key Features

- Service contract
- Service description
- Service discovery
- Service composition
- Service security



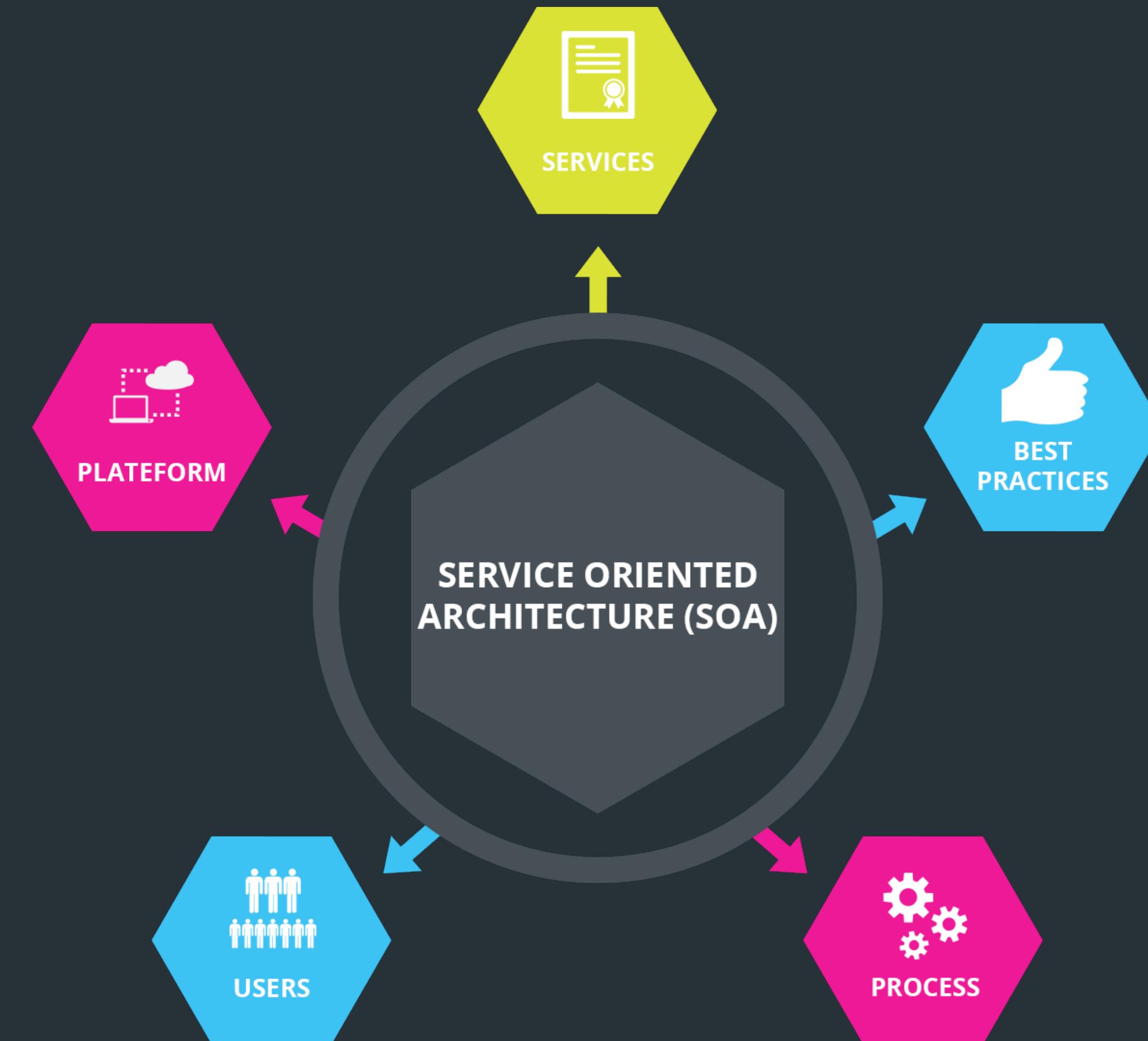
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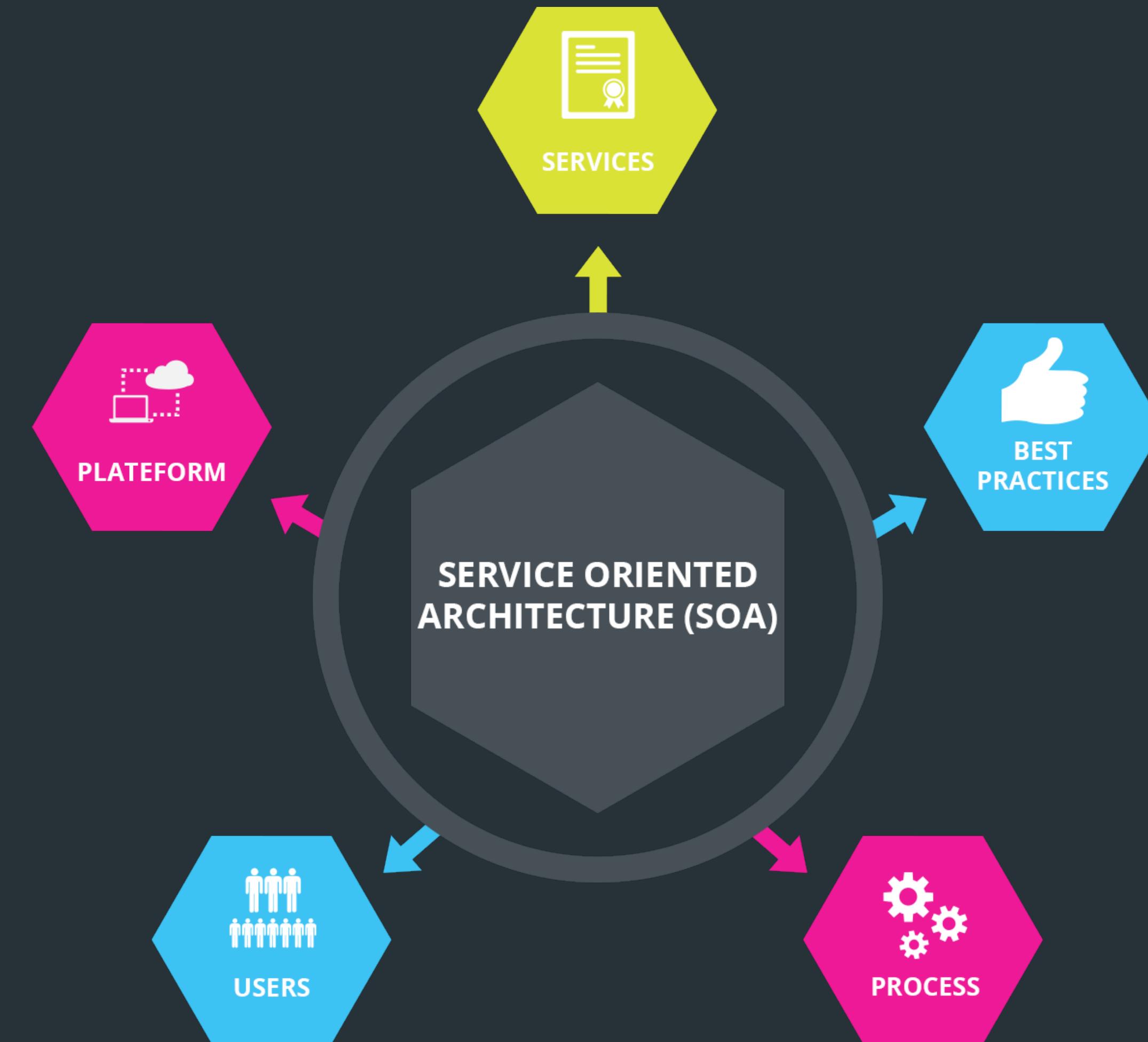
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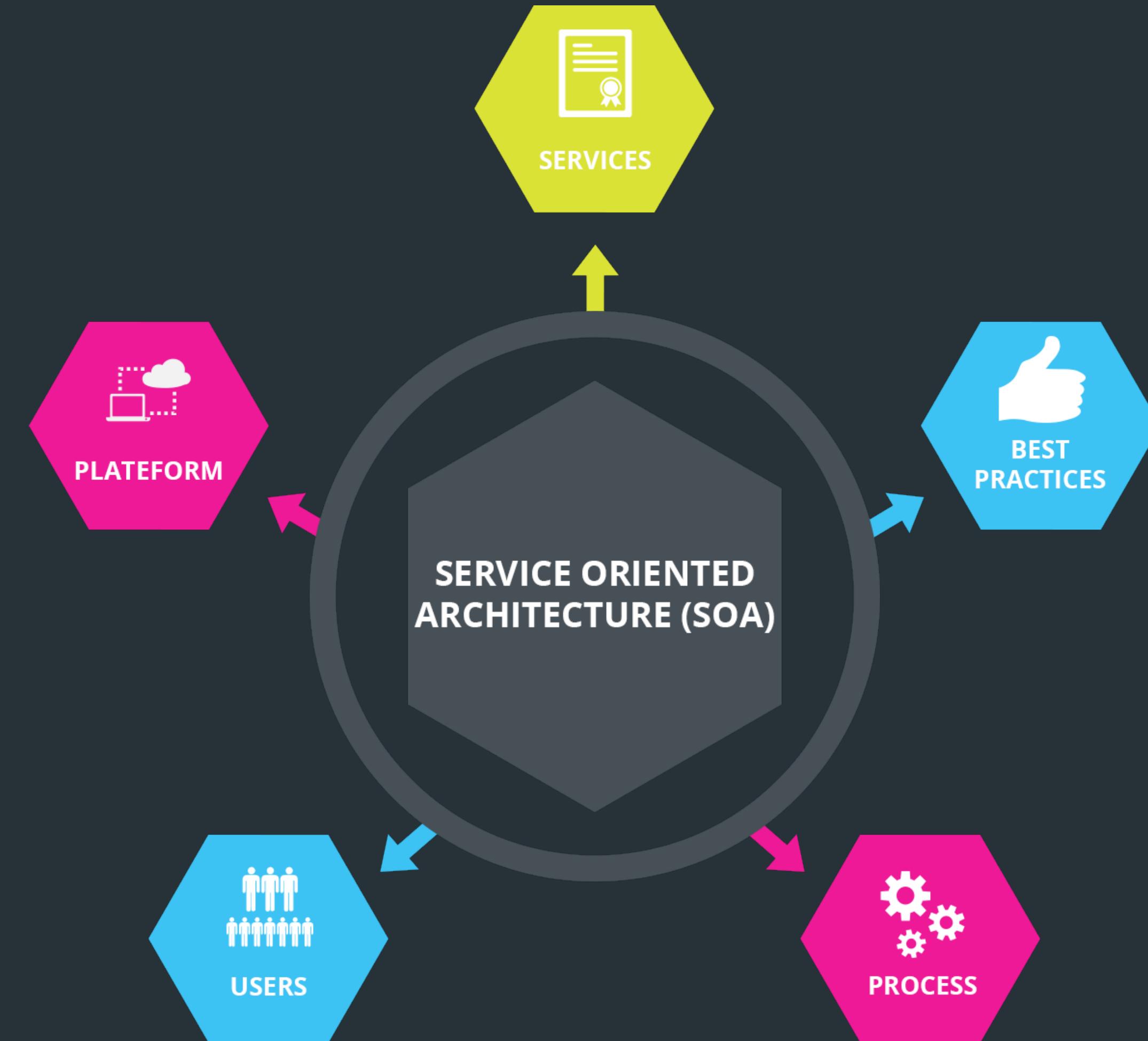
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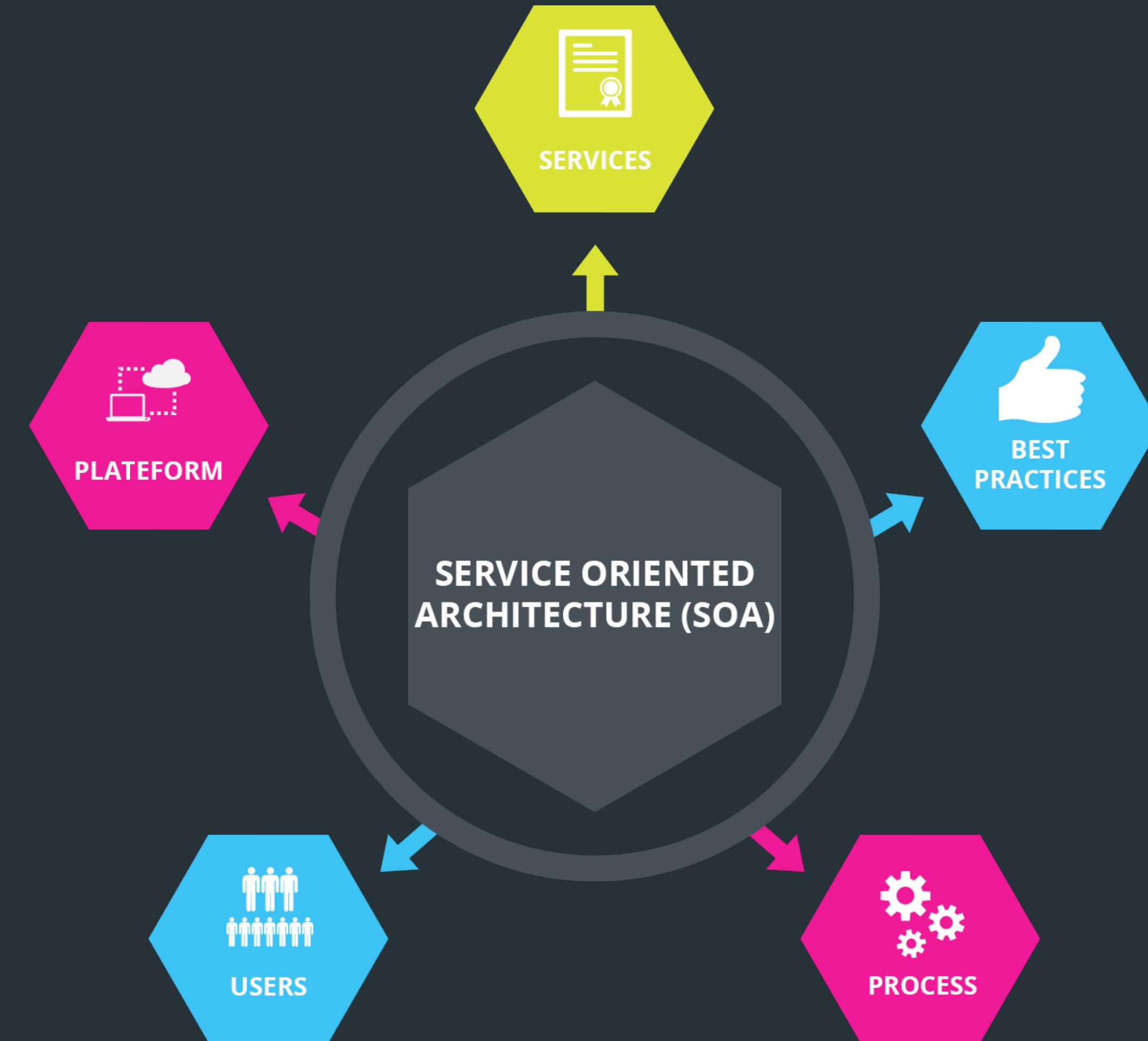
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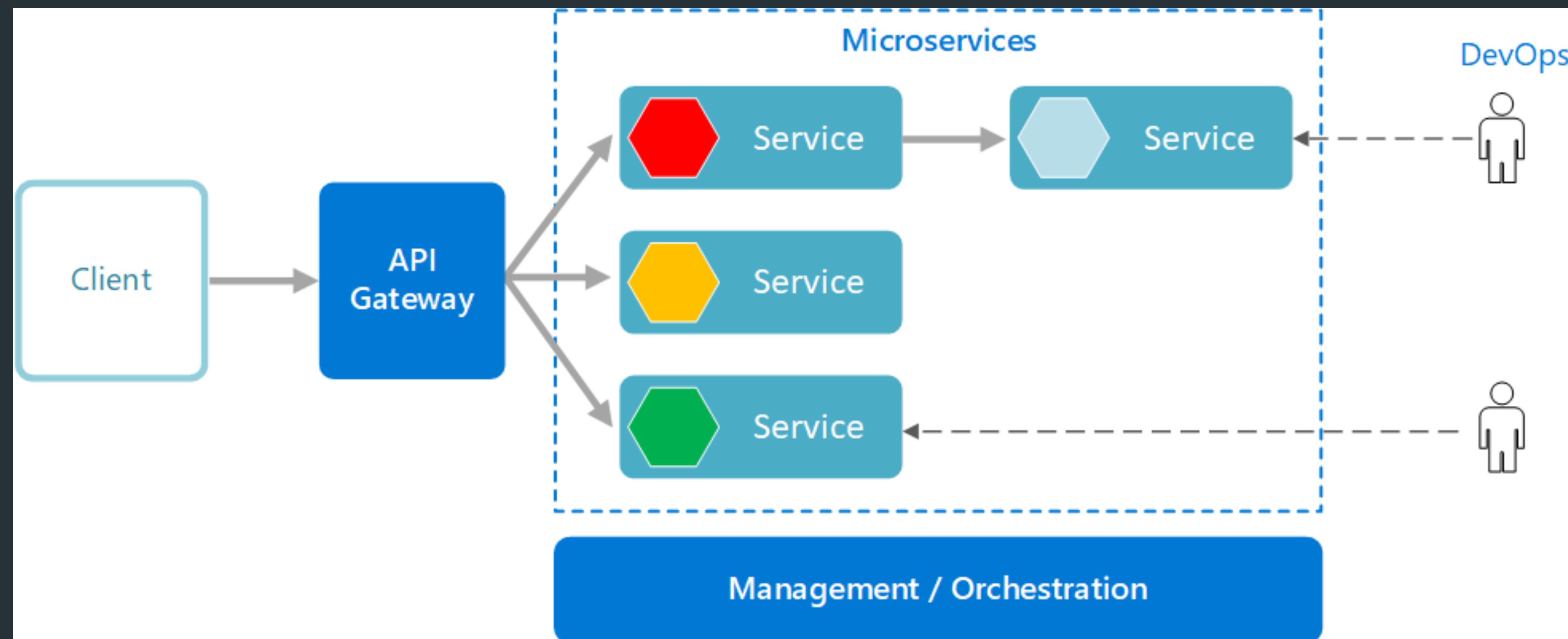
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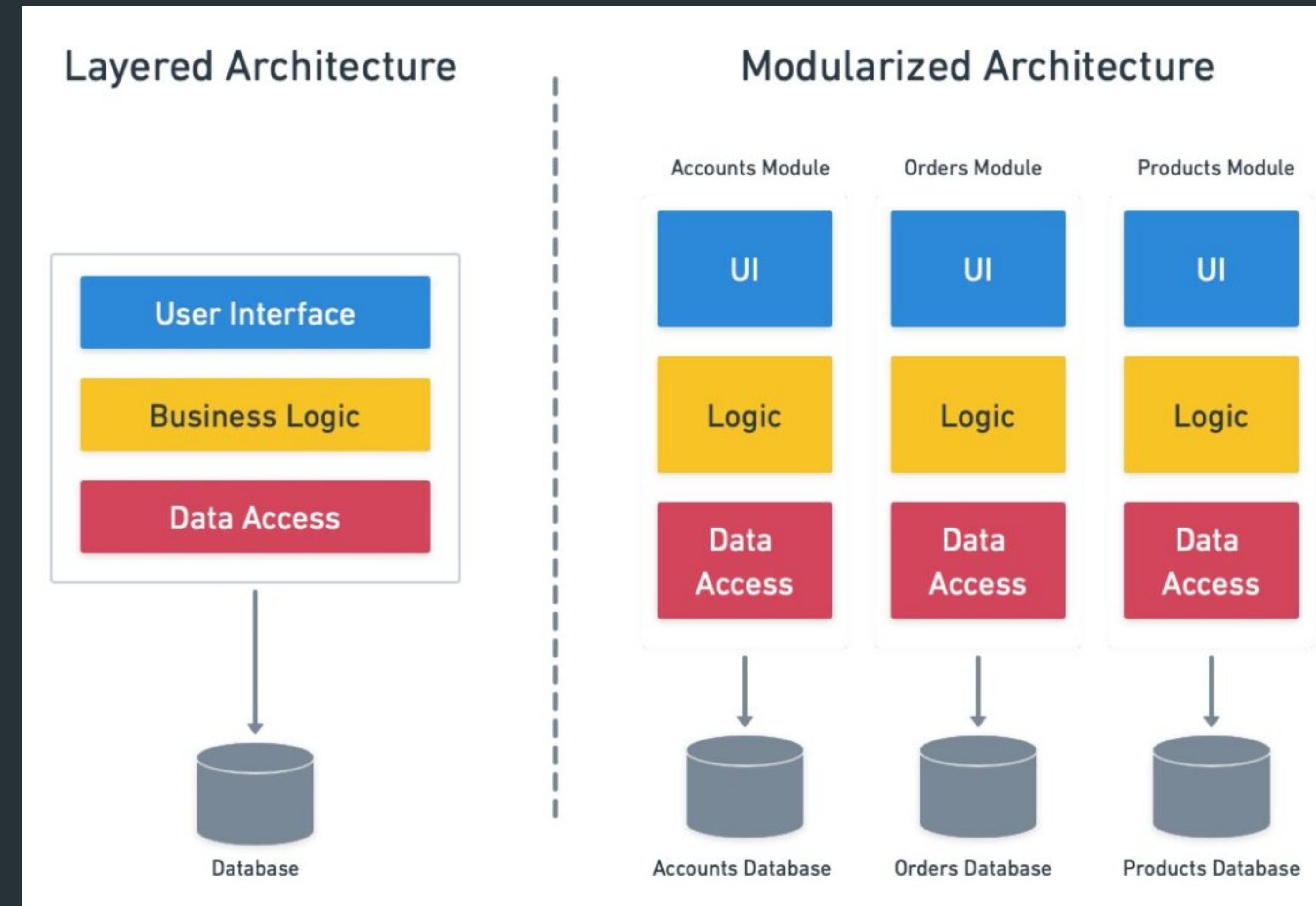


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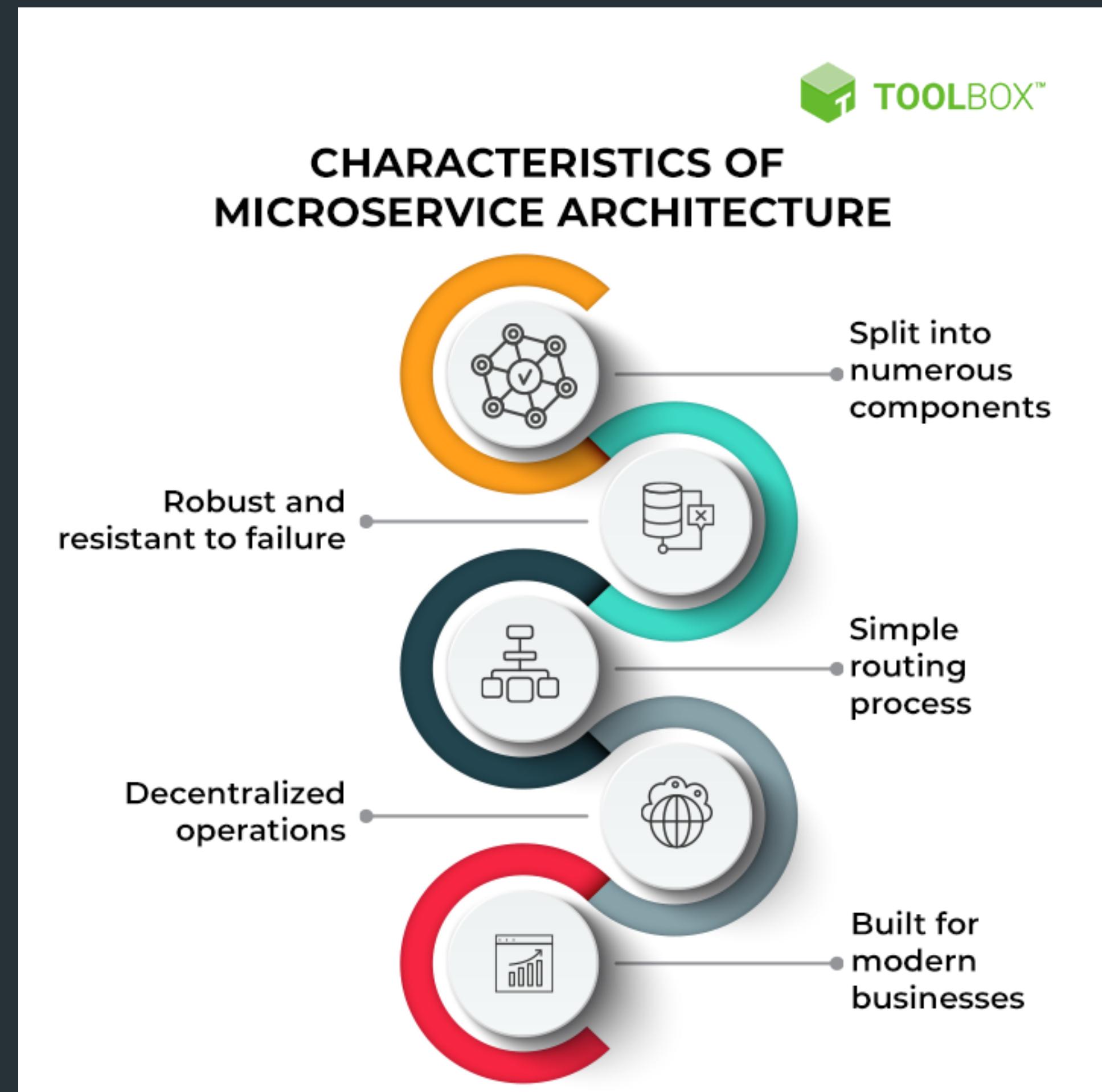


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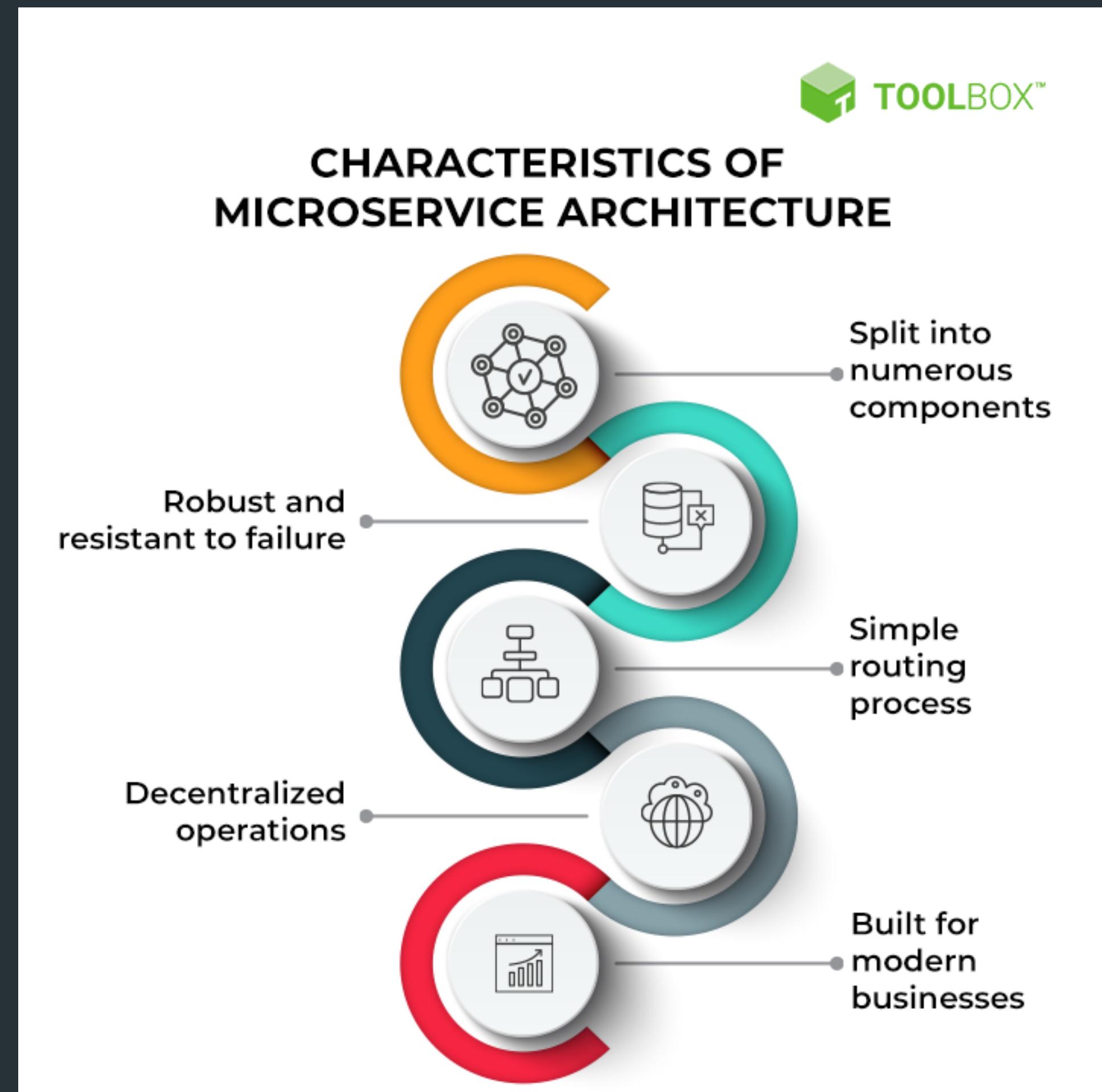
# Microservices Key Concepts

- Service boundaries
- API-first design
- Decentralized governance
- Continuous integration and deployment
- Resilience and fault-tolerance



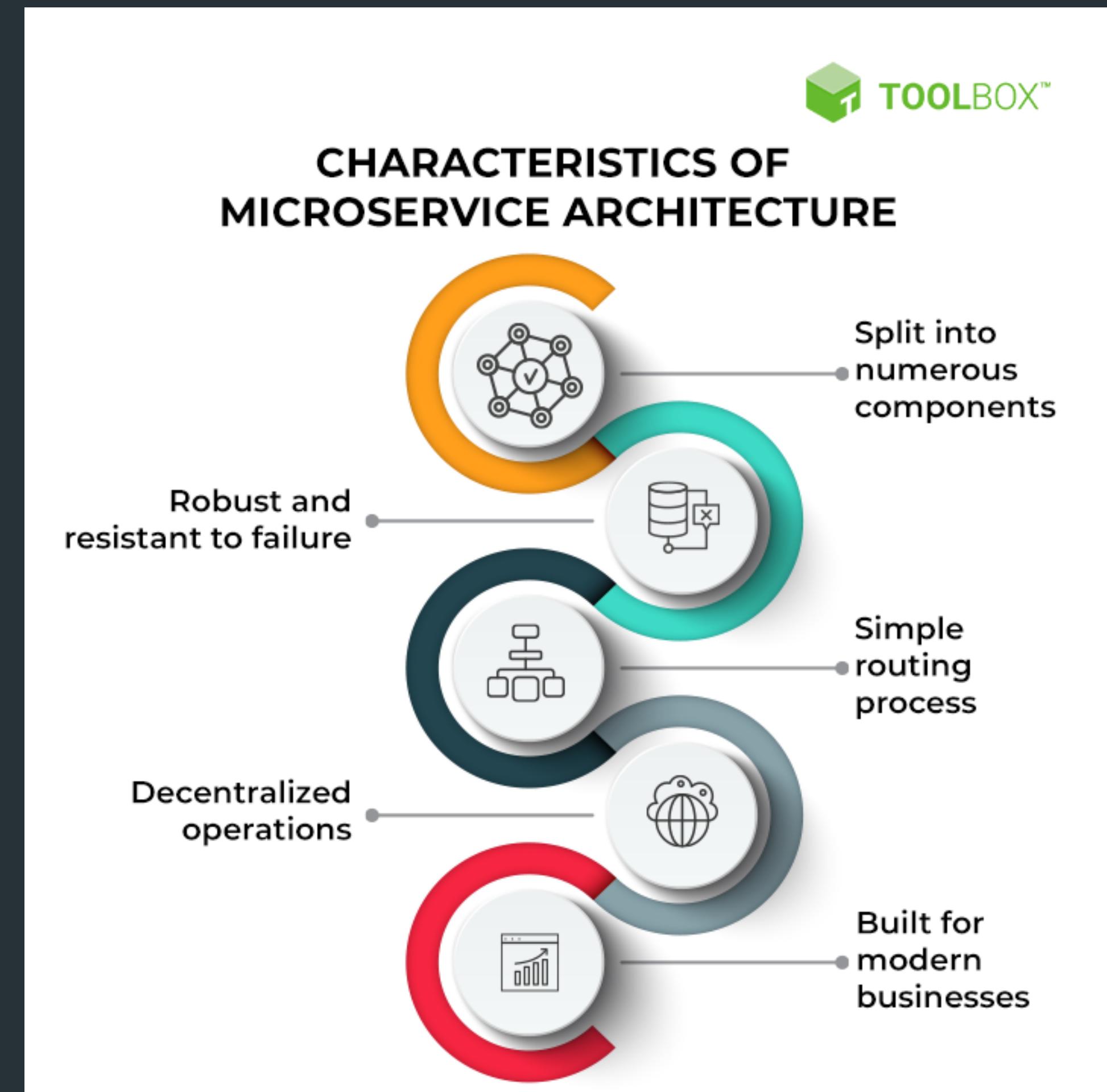
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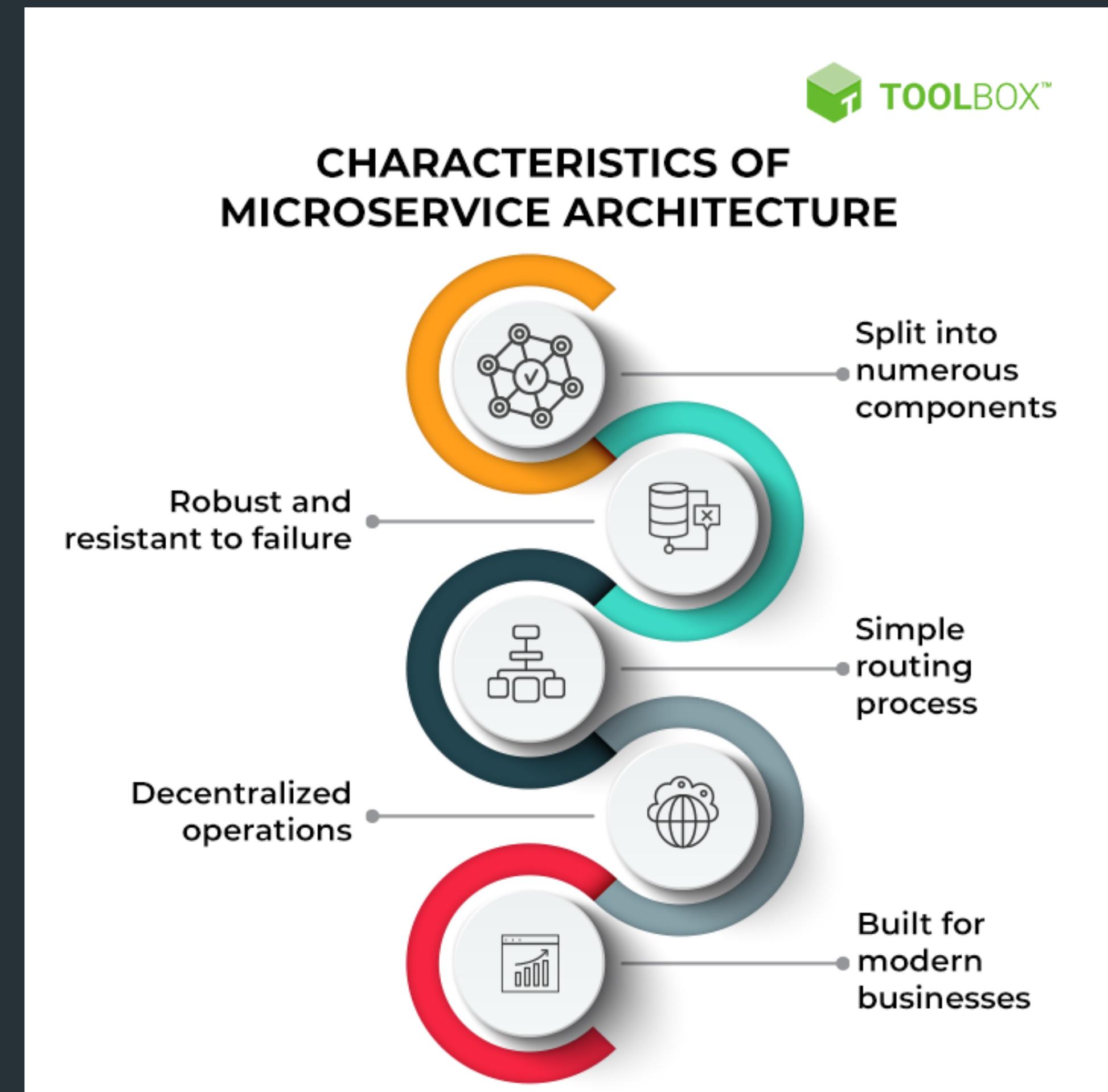
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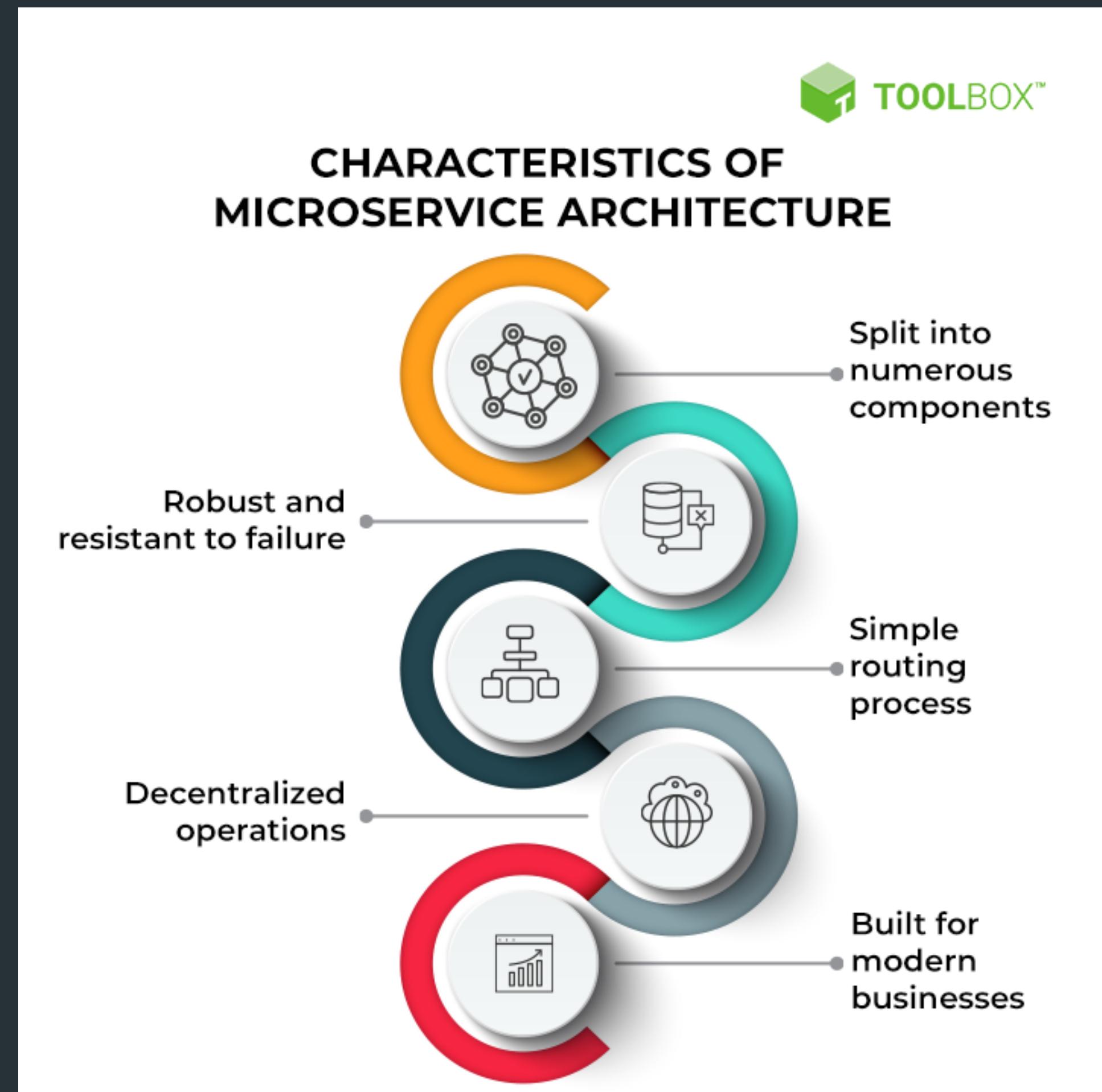
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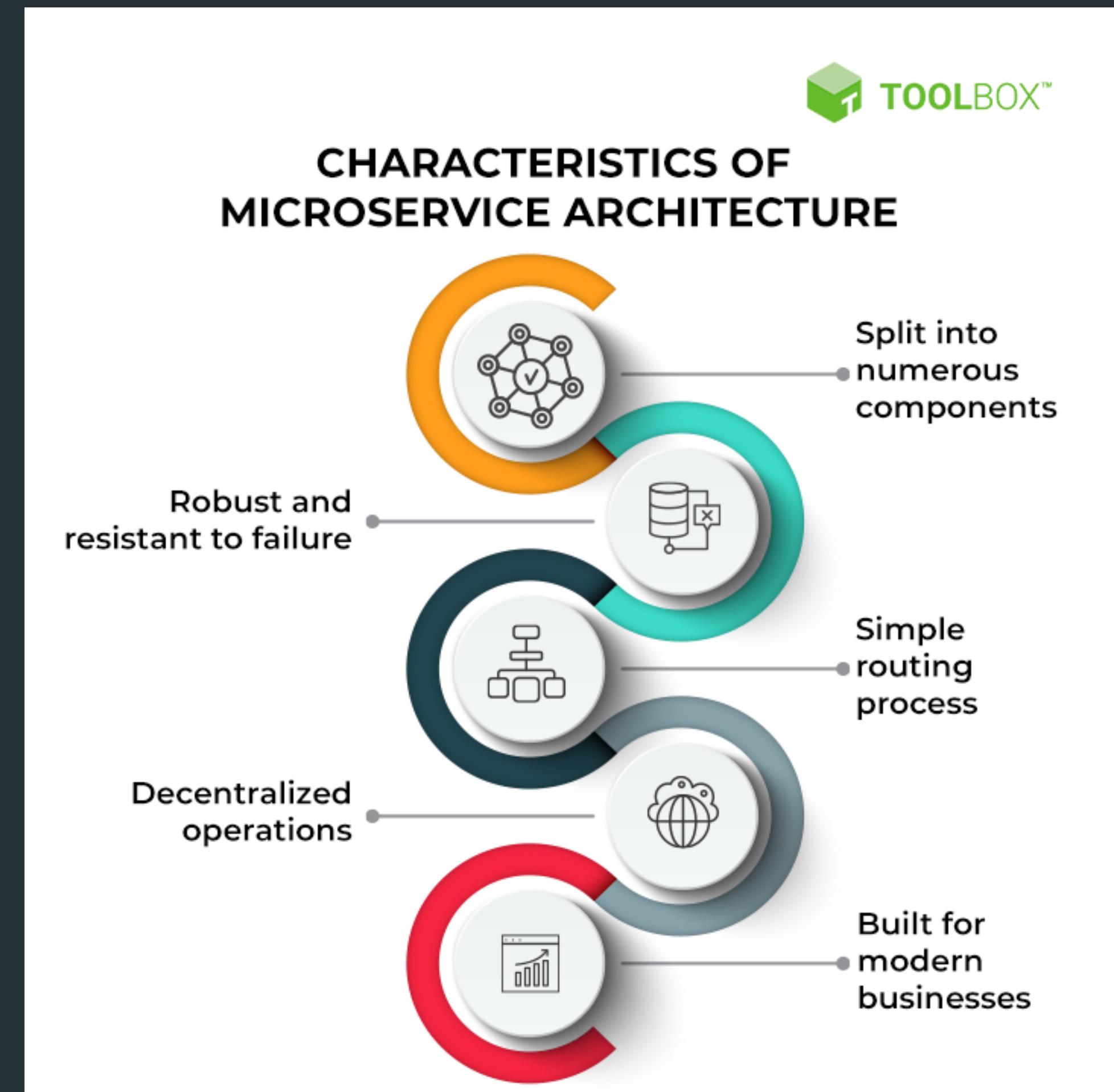
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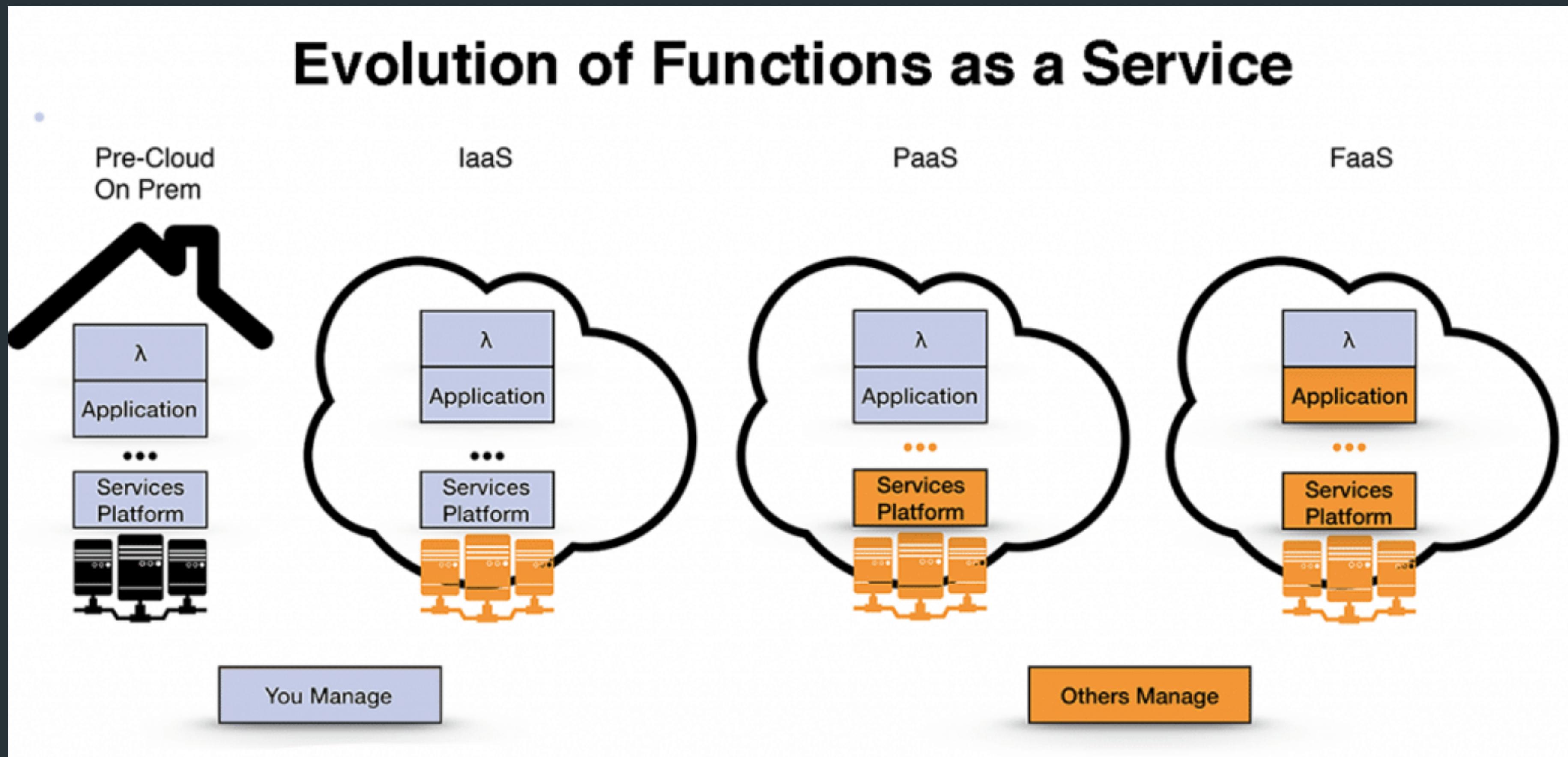


# Serverless Computing

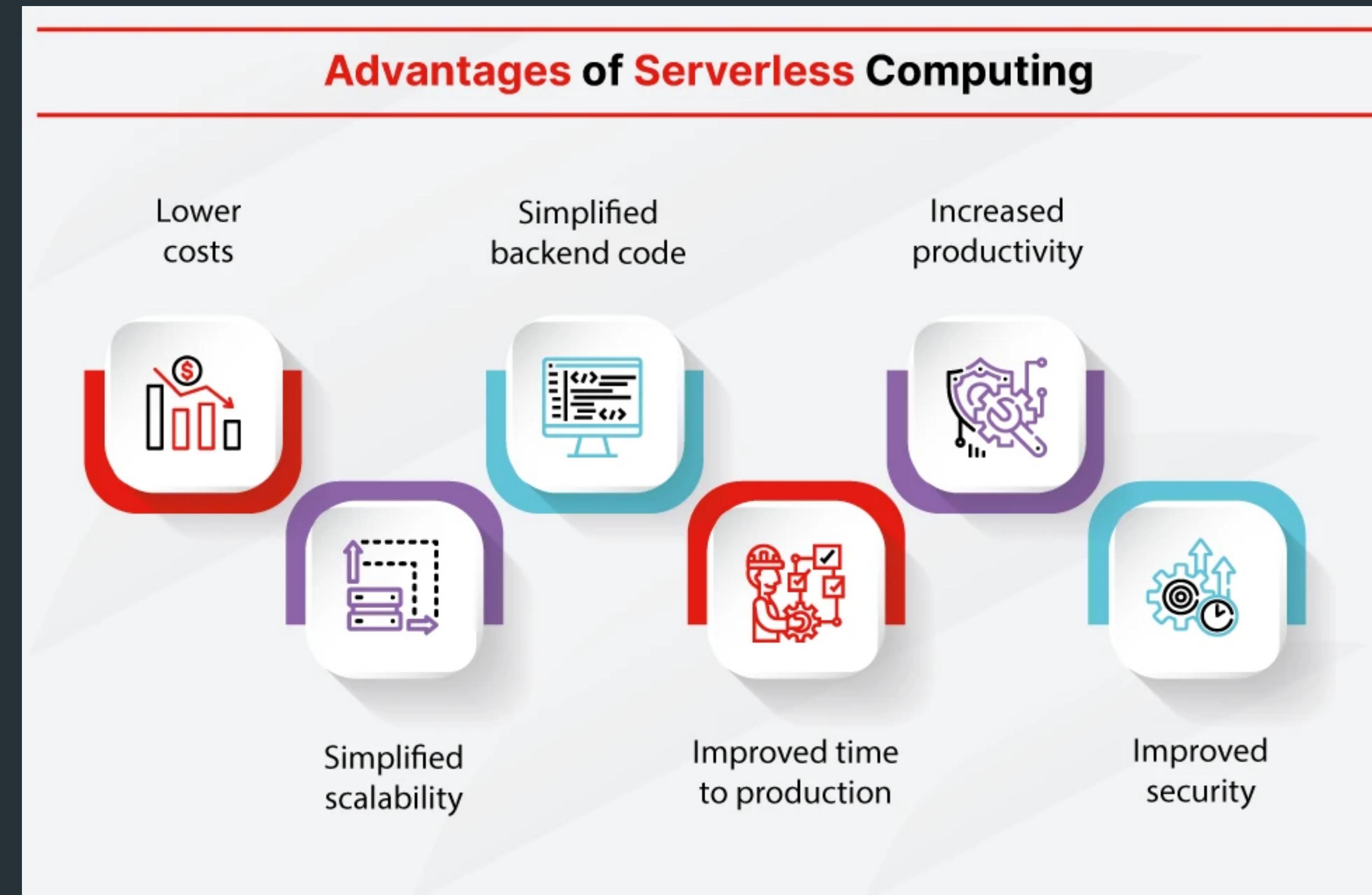
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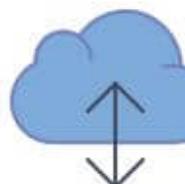
# Serverless Key Concepts

- Event-driven architecture
- Stateless functions
- Pay-per-use billing
- Third-party services
- Cold start latency

## Main benefits of serverless for business owners



Shorter time to market



Quick deployment



Event-driven project scaling



Pay only for what you use



Reduced costs of running a server

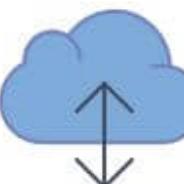
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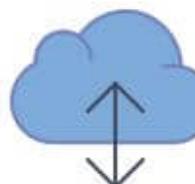
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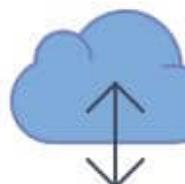
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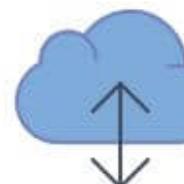
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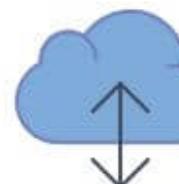
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# Plan

# Homework Plan

- Short essay ( > 500 words) explaining the basic concepts of web services.
- Simple RESTful web service.
- Design and implement a message-oriented middleware system.

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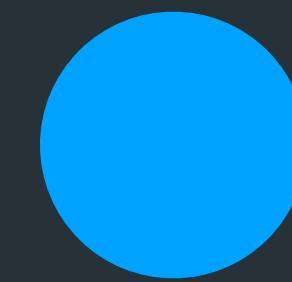
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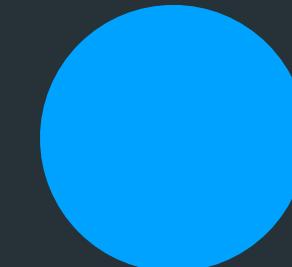
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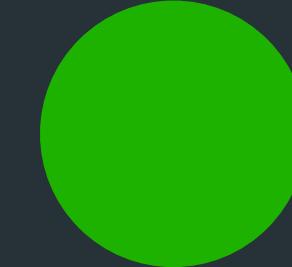
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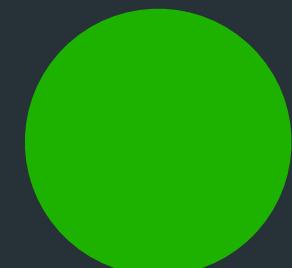
Simple RESTful web service.



Design and implement a  
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**Individual**

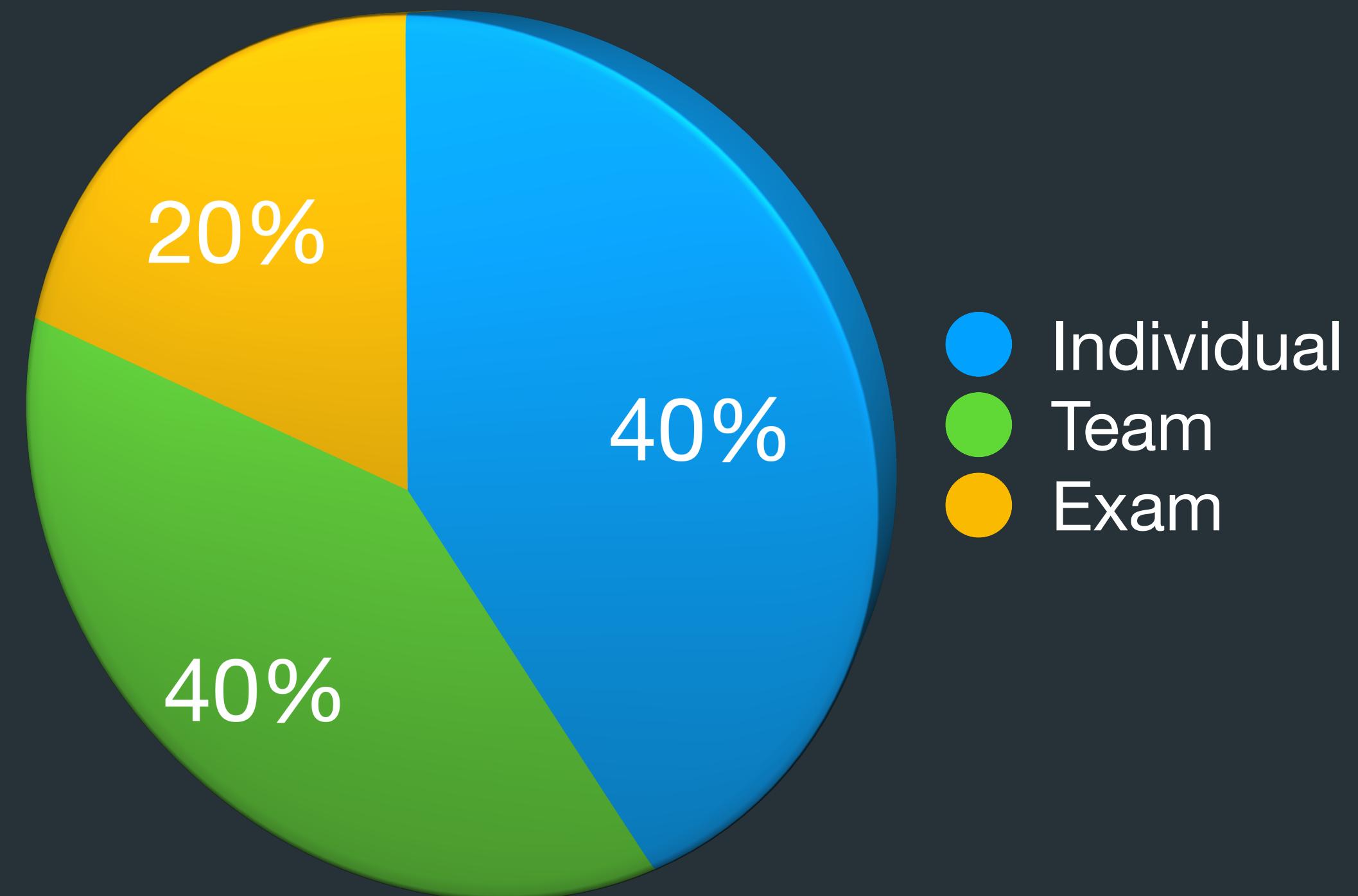


**Team of Two**

# Homework Plan

- Everything should be submitted on GitHub Classroom repository.
- To receive a grade the homework should be presented in class.

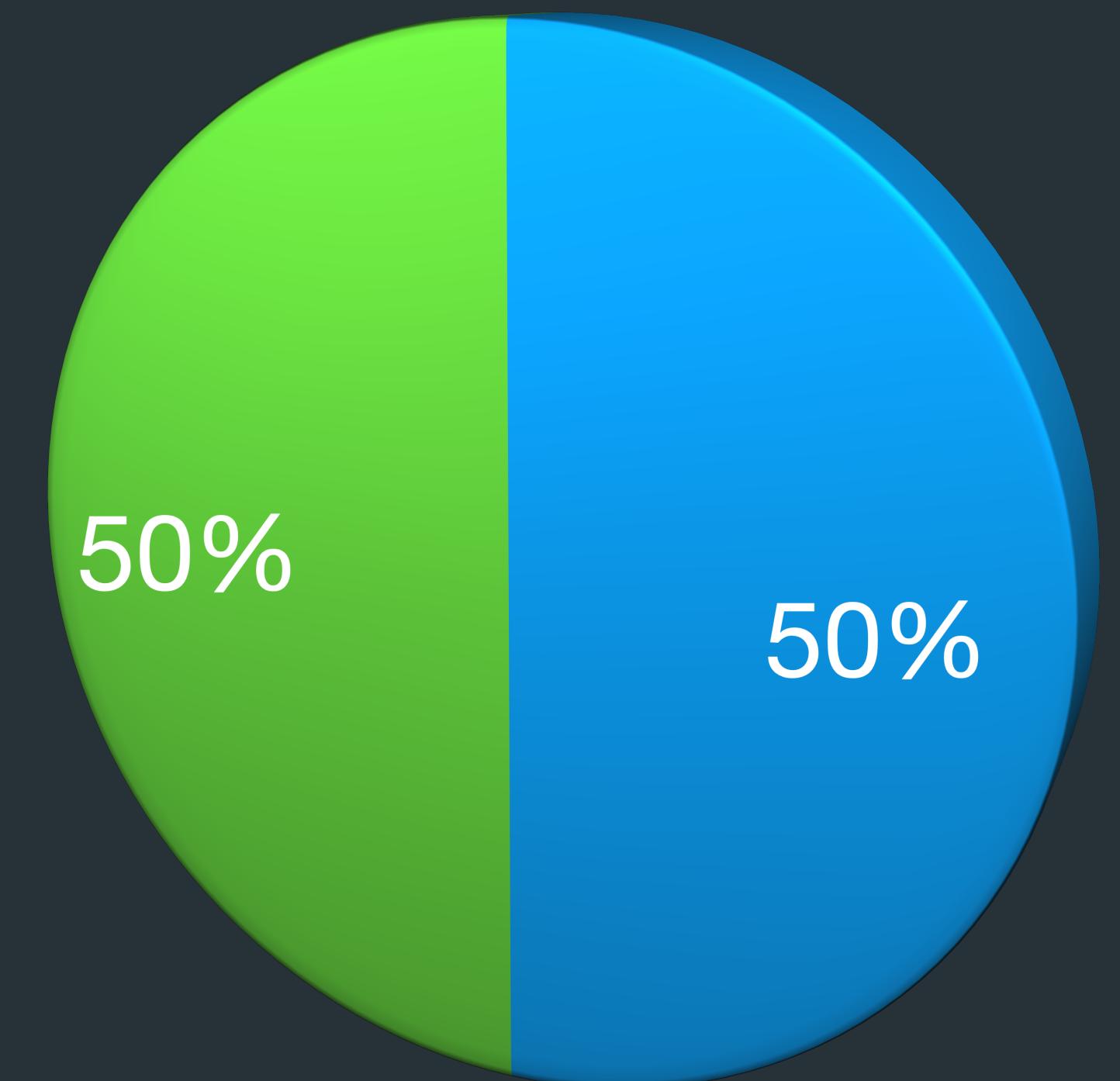
# Grades



# Grades

Done  
before  
April 15th

Done  
before  
May 27th



- Individual
- Team
- Exam

# Lecture outcomes

- Web services & middleware - essential for distributed systems
- Various architectures & technologies - different benefits & trade-offs
- SOA, Microservices, Serverless - different architectures for web services
- MOM - important for asynchronous communication
- Plan - the course plan.

