

#### SOFTWARE ENGINEER, INNOVATION LABS 2021 FINALIST

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# Education\_

## Faculty of Automation and Computers (Politehnica University)

Bucharest, Romania

B.S. IN COMPUTER SCIENCE AND ENGINEERING

Sept. 2018 - PRESENT

## Skills

**Advanced** C, Java 8+, Linux-based operating systems, multi-threaded applications

**Intermediate** Python, C++ and STL, TCP/IP stack and networking, JUnit

Other

git, Yocto, Flask, Eclipse SDK, SWT, OOP and design patterns, shell scripting, functional programming, data

structures and algorithms

# Experience \_\_\_\_\_

**AMIQ EDA** Java 8, Eclipse RCP, SWT

SOFTWARE ENGINEER

July 2020-PRESENT

- Worked on Eclipse DVT, a SystemVerilog/VHDL/eLanguage IDE based on the Eclipse framework that uses the Standard Widget Toolkit as the graphical library.
- Built a highly-concurrent, lazy Path Manager responsible for serving instances to features of Amig's tools, which is consumed by many subsystems (breadcrumbs, hyperlinks, tracing port connections, semantic highlighter).
- The computation of the tree was kept under 10ms for real-world projects and library files, parsing hundreds of thousands of lines of code and utilising state of the art caching mechanisms.
- Created from scratch many graphical components and features and reworked some of our tools' features, including a lazy view, new breadcrumb bars and more.
- Provided code coverage through **JUnit** tests, utilising both unit and integration testing.

2Space C++, Python, InfluxDB

**FULLSTACK DEVELOPER** 

October 2019–PRESENT

- Finalist in Innovation Labs 2021, taking part in EuRoC (European Rocketry Challenge) 2021 in Ponte-de-Sor, PT
- Currently working as part of a team building a liquid-propellant rocket.
- Implemented the software platform used for testing the engine on the ground (managing data acquisition and interpretation) and the software platform for engine contro and monitoringl.
- Implemented a serial protocol for on-board communication between the antenna and the central ECUs.

**Mentor Graphics** C++, bash, Python, Yocto

**EMBEDDED SOFTWARE ENGINEERING INTERN** 

July-October 2019

- Worked on a **SOTA update** solution based on OSTree, aktualizr and OP-TEE for Renesas Salvator-X boards running Automotive Grade Linux
- Implemented a feature capable of updating the root filesystem and the Linux kernel and could flash new firmware on the board
- Improved the U-Boot code by patching the default environment to make the bootloader boot the board into OS-Tree and integrated the patches in the AGL Yocto build.
- Provided a backend solution for deploying the updates from the repository **securely**.

### **Politehnica University of Bucharest**

Undergraduate Teaching Assistant

September 2019-PRESENT

- TA for the Computer Programming and Introduction to Operating Systems courses.
- Held practical laboratories for students where I've helped them get a better grip on the notions presented in the lecture and solve problems in **C/bash**, created and reviewed assignments.

### **Personal projects**

Python, C++, C, Networking stack

## **CLICK THE LINKS!**

Router implementation with ARP/ICMP and forwarding support Small web app to control the lights Messaging system implemented in C++ using TCP sockets — C pre-processor and stdio library implementation Presentation website