484-624-9170   # Jacob Coble   jacob.coble@openmailbox.org

Projects

Listable

Full-stack classified ads website. The RoR backend serves an API that the Backbone.js frontend consumes.

Live demo: http://listable.us
Source: http://github.com/dandyism/listable

Asteroids

Asteroids game written in JavaScript. It uses a custom image preloader to delay the game start until everything is ready.

Live demo: http://jacobcoble.com/SuperHardAsteroids
Source: http://github.com/dandyism/SuperHardAsteroids

Checkers

Checkers game written in Ruby. Supports LAN multiplayer with TCP sockets.

Source: https://github.com/dandyism/checkers

Employment

DevOps, Pfizer, staffed through Insight Global, Oct. 2013 – Mar. 2014

- Automated an inefficient part of the receiving process and saved the inventory lead hours of time.
- Assisted the understaffed help-desk team by moving and closing help-desk tickets.
- Wrote an AutoIt script to speed up the QA process.
- Volunteered to work a late shift to set up overnight builds.

Education

Salt Lake City, UT, Western Governors University, Sept. 2009 – Feb. 2012

B.S. in Information Technology with a Software focus. Four year degree completed in three.

Languages and Technologies

Ruby, Ruby on Rails, JavaScript, jQuery, Backbone.js, SQL, Git, HTML, CSS, RSpec, Capybara, TDD, Linux