

Daïen Lyu

Multimedia Developer

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Brief

- Creative multimedia specialist and problem solver with 5+ years of experience in digital content creation, specialising in Website Design Development, UI/UX Design, and 3D visualisation.
- Proficient in conceptualising and developing captivating visual content across multiple platforms (e.g. responsive design) while maintaining consistent brand identity.
- Demonstrated expertise in Spatial Computing Interactivity (VR & MR), motion graphics, animation, and interactive media development using industry-standard tools including Adobe Creative Suite, Unity, and Blender.
- Recognised designer with a track record of strategic creative thinking and cross-departmental collaboration at RMIT University, commercial studios, and enterprise clients. Adept at interpreting briefs, adhering to delivery timelines, and creating optimised assets for various digital platforms.

Experience

Digital Content Developer Stacked Learning, AJ Stack Solutions (Melbourne, Australia) Lead Curator of product demonstration and presentation; Web Developer and Designer of company websites and LMS (learning management system) within ecommerce environment; Research and Development of bespoke B2B Interactive Training Solutions (e.g. games and animations) in 3D (Unity).	08/2023 - Present
Game Developer STEM Chemistry College, RMIT University (Melbourne, Australia) Developed AR education app for STEM Chemistry College, specialised in UI & UX.	11/2022
Web Developer and Designer School of Design, RMIT University (Melbourne, Australia) Design and tech lead of exhibition website in 2022 and consultant in 2023; recognised by School of Design with Dean's List Special Mentions.	09/2022 - 11/2022
Technical Intern Hunan TV & Broadcast Co., Ltd (Changsha, China) Member of stage management of the variety show “乘风破浪的姐姐 Season 2”; specialised in interactive instalments and infographic design).	11/2020 - 04/2021

Skills

Proficiency: Game/Interactive Development, Web Design & Development, UI & UX Design, Graphic Design, Generative Arts
Programming Languages: C#, JavaScript, HTML, CSS
Tools and Frameworks: Unity, Blender, Substance 3D Painter, Figma, Photoshop, WordPress, After Effects, TouchDesigner

Certificate

ACS (Australian Computer Society) Member ◦ Multimedia specialist ◦ Web Programmer	08/2024 - Present
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Awards and Honours

Overall Winner , RMIT Adobe UX Awards 2020	2020
Special Award , MARS WRIGLEY Marketing Contest 2020	2020
Dean's Award Special Mentions , School of Design, RMIT University	2022

Exhibition

RMIT Industrial Design Mid-semester Exhibition	2020
RMIT MDIT Graduation Exhibition	2021
RMIT Digital Media Graduate Showcase	2021
RMIT MAGI EXPO	2022 - 2023

Education

RMIT University Bachelor of Design (Digital Media) Master of Animation, Games and Interactivity	Melbourne, Australia
Apple Inc. Apple Foundation Program	Sydney, Australia

Extensive Skills

Sound Design (Logic Pro); **Video Editing** (Premiere Pro); **IT Support Specialist**