Sprint 2 Plan

Heading

PeersChat

PCP

• Sprint Completion Date: 7/14/20

Revision number: 1.0Revision Date: 7/7/20

<u>Goal</u>: Move from 2 person communication to 3 or more person communication. Also configure the voice call to be decentralized, allowing every peer to communicate individually with each other.

<u>User Story 1</u>: As someone who likes CLl's, I want to be able to talk to multiple friends so that when we play video games we can communicate with each other.

- Task 1: Research UDP protocol in C++ (2)
- Task 2: Create example UDP socket program (3)
- Task 3: Add another thread for each new user in the networking portion (5)
- Task 4: Make all current peers aware of incoming new peer (8)
- Task 5: Combine audio streams (13)
- Task 6: Enable muting of users in session (2)

Total time estimate: 31 hours

<u>User Story 2</u>: As somebody who is scared of CLI's, I'd like my VOIP program to have a GUI as well so that I don't have to use scary CLI's.

- Task 1: Decide on a GUI platform to use (2)
- Task 2: Implement simple Hello World interface (5)
- Task 3: Connect backend with GUI frontend (13)

Total time estimate: 20 hours

Team Roles

Tristan: Developer {none}Andrew: Developer {none}

• Omar: Developer {none}

Ivan: Scrum Master {Developer}Dane: Product owner {Developer}

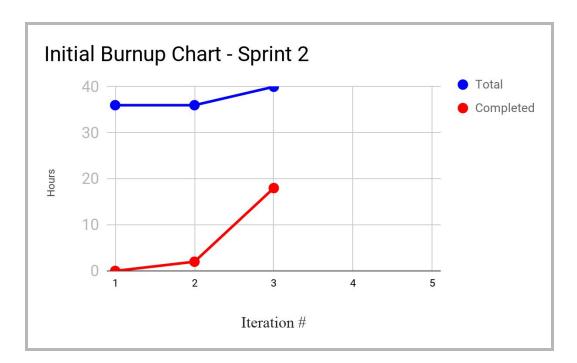
Initial Task Assignment

Tristan: user story 1, task 1

Andrew: user story 2, task 1
Omar: user story 1, task 3
Ivan: user story 1, task 3
Dane: user story 1, task 4

Initial Burnup Chart

• A graph giving the initial burnup chart for this sprint and is labeled as such with sprint number and project name and is located in the lab.



Initial Scrum Board

User Story	To Do	In Progress	Done
As someone who likes CLI's, I want to be able to talk to multiple friends so that when we play video games we can communicate with each other.	- Task 1: Research UDP protocol in C++ (2)		
As somebody who is scared of CLI's, I'd like my VOIP program to have a GUI as well so that I don't have to use scary CLI's.	- Task 1: Decide on a GUI platform to use (2) • Andrew - Task 2: Implement simple Hello World interface (5) - Task 3: Connect backend with GUI frontend (13)		

Scrum Times

- TA/tutor meetings:
 - o Tuesday 1-2pm
 - o Friday 12-1pm
- Team meetings:
 - o Sunday 6pm
 - o Tues 2-3pm
 - o Thurs 1230-130pm