Leveraging monotonic state in F*

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joint work with

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Global state + monotonicity is really useful!

Its essence can be captured very neatly!

Outline

- Monotonic state by example
- Key ideas behind our general framework
- Accommodating monotonic state in F*
- Some examples of monotonic state at work
- More examples of monotonic state at work (see POPL'18 paper)
- First steps in mon. reification and reflection (see POPL'18 paper)
- Meta-theory and correctness results (see POPL'18 paper)

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insert v; complex_procedure(); assert (v \in get())
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To prove the assertion (say, in a Floyd-Hoare style logic),
 we could prove that the code maintains a stateful invarian

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```

• likely that we have to carry $\lambda s.v \in s$ through the proof of c_p • does not guarantee that $\lambda s.v \in s$ holds at every point in c_p

 However, if c_p never removes, then λs. v ∈ s is stable, and we would like the program logic to give us v ∈ get() "for free"

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- likely that we have to carry $\lambda s.v \in s$ through the proof of c_p • does not guarantee that $\lambda s.v \in s$ holds at every point in c_p • sensitive to proving that c_p maintains $\lambda s.w \in s$ for some other v
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- Programming also relies on monotonicity, even if you don't realise it!
- Consider ML-style typed references r:ref a
 - r is a proof of existence of an a-typed value in the heap
- Correctness relies on monotonicity!
 - 1) Allocation stores an a-typed value in the heap
 - 2) Writes don't change type and there is no deallocation
 - 3) So, given a ref. r, it is guaranteed to point to an a-typed value
- Baked into the memory models of most languages
- We derive them from global state + general monotonicity

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Monotonicity is really useful!

- In this talk
 - our motivating example and monotonic counters
 - typed references (ref t) and untyped references (uref)
 - more flexibility with monotonic references (mref t rel)
- See our POPL 2018 paper for more
 - temporarily violating monotonicity via snapshots
 - two substantial case studies in F*
 - a secure file-transfer application
 - Ariadne state continuity protocol [Strackx, Piessens 2016]
 - pointers to other works in F* relying on monotonicity for
 - sophisticated region-based memory models [fstar-lang.org]
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- We make use of monotonic programs and stable predicates
 - per verification task, we choose a preorder rel on states
 - set inclusion, heap inclusion, increasing counter values, . . .
 - a stateful program e is monotonic (wrt. rel) when

$$\forall\,\mathtt{s}\,\mathtt{e}'\,\mathtt{s}'.\;(\mathtt{e},\mathtt{s})\rightsquigarrow^*(\mathtt{e}',\mathtt{s}')\implies\mathtt{rel}\,\mathtt{s}\,\mathtt{s}'$$

$$orall$$
 s s $'$. p s \wedge rel s s $'$ \Longrightarrow p s $'$

- Our solution: extend Hoare-style program logics (e.g., F*) with
 - a means to witness the validity of p s in some state s
 - a means for turning a p into a state-independent proposition
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F* supports Hoare-style reasoning about state via the comp. type

```
{
m ST}_{
m state} t (requires pre) (ensures post)
```

where

```
pre: state \rightarrow Type_0 \qquad post: state \rightarrow t \rightarrow state \rightarrow Type_0
```

ST is an abstract pre-postcondition refinement of

```
st t \stackrel{\text{def}}{=} state \rightarrow t * state
```

The global state actions have types

```
get: unit \rightarrow ST state (requires (\lambda_-, \top)) (ensures (\lambda s_0 s s_1, s_0 = s = s_1))
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Refs. and local state are defined in F* using monotonicity

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\label{eq:pre:state} \begin{split} \textbf{pre}: \texttt{state} \rightarrow \texttt{Type}_0 & \qquad \textbf{post}: \texttt{state} \rightarrow \texttt{t} \rightarrow \texttt{state} \rightarrow \texttt{Type}_0 \end{split}
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• Refs. and local state are defined in F* using monotonicity

We capture monotonic state with a new computational type

```
MST_{\text{state}, \text{rel}} t (requires pre) (ensures post)
```

• The get action is typed as in ST

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get: unit \rightarrow MST state (requires (\lambda_-.\top))
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To ensure monotonicity, the put action gets a precondition

```
put: s:state \rightarrow MST unit (requires (\lambda s_0.rel s_0s))
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So intuitively, MST is an abstract pre-postcondition refinement of

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To ensure monotonicity, the put action gets a precondition
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New: Recalling a Witness

We extend F* with a logical capability

```
\mathtt{witnessed}: (\mathtt{state} \to \mathtt{Type_0}) \to \mathtt{Type_0}
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together with a weakening principle (functoriality)

```
\label{eq:wk:pq:state} \begin{split} wk:p,q:&(\texttt{state} \to \texttt{Type}_0) \to \texttt{Lemma} \; (\texttt{requires} \; (\forall \, \texttt{s.p} \; \texttt{s} \implies q \; \texttt{s})) \\ & (\texttt{ensures} \; (\texttt{witnessed} \; p \implies \texttt{witnessed} \; q) \end{split}
```

• Intuitively, a lot like the necessity modality [

```
[\![\mathtt{witnessed}\ \mathtt{p}]\!](\mathtt{s}) \stackrel{\mathsf{def}}{=} orall \mathtt{s}' . \mathtt{rel}\ \mathtt{s}\ \mathtt{s}' \implies [\![\mathtt{p}\ \mathtt{s}']\!](\mathtt{s})
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- Oh, wait a minute . . .

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\begin{tabular}{ll} wk:p,q:(state \to Type_0) \to Lemma (requires (\forall \, s.\, p \, s \implies q \, s)) \\ & (ensures \, (witnessed \, p \implies witnessed \, q)) \end{tabular}
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\llbracket \mathtt{witnessed} \ \mathtt{p} \rrbracket (\mathtt{s}) \stackrel{\mathtt{def}}{=} \ \forall \ \mathtt{s'} \, . \, \mathtt{rel} \ \mathtt{s} \ \mathtt{s'} \implies \llbracket \mathtt{p} \ \mathtt{s'} \rrbracket (\mathtt{s})
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\label{eq:wk:pq:(state of Type_0) of Lemma (requires ($\forall \, s. \, p. \, s \implies q. \, s$))} \\ \qquad \qquad \qquad \text{(ensures (witnessed $p \implies witnessed $q$))}
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ullet Intuitively, a lot like the **necessity modality** \square

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- ... Hoare-style logics are essentially world/state-indexed, so
- we include a stateful introduction rule for witnessed

and a stateful elimination rule for witnessed

```
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Outline

- Monotonic state by example
- Key ideas behind our general framework
- Accommodating monotonic state in F*
- Some examples of monotonic state at work
- More examples of monotonic state at work (see POPL'18 paper)
- First steps in mon. reification and reflection (see POPL'18 paper)
- Meta-theory and correctness results (see POPL'18 paper)

Recall the program operating on the set-valued state

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insert v; complex_procedure(); assert (v \in get())
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- We pick **set inclusion** ⊆ as our preorder **rel** on states
- We prove the assertion by inserting a witness and recall

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For any other w, wrapping

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insert w; []; assert (w \in get())
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around the program is handled similarly easily by

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• Monotonic counters are analogous, by picking $\mathbb N$ and \leq , e.g., create 0; incr(); witness $(\lambda \, \text{c.c} > 0)$; c-p(); recall $(\lambda \, \text{c.c} > 0)$

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 create 0; incr(); witness (λc.c > 0); c_p(); recall (λc.c > 0)

First, we define a type of heaps as a finite map

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\label{eq:type-heap} \begin{array}{l} \text{type heap} = \\ & | \ \text{H}: h: (\mathbb{N} \to \text{cell}) \to \text{ctr}: \mathbb{N} \{ \forall \, n \, . \, \text{ctr} \leq n \implies h \, n = \text{Unused} \} \to \text{heap} \\ \text{where} \\ \\ \text{type cell} = \\ & | \ \text{Unused}: \text{cell} \\ & | \ \text{Used}: \text{a:Type}_0 \to \text{v:a} \to \text{cell} \\ \end{array}
```

Next, we define a preorder on heaps (heap inclusion)

```
let heap_inclusion (H h_0 _) (H h_1 _) = \forall id.match h_0 id, h_1 | Used a _, Used b _ \rightarrow a = b | Unused, Used _ _ \rightarrow \top | Unused, Unused \rightarrow \top
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• As a result, we can define new local state effect

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\texttt{MLST} \texttt{ t pre post} \stackrel{\text{def}}{=} \texttt{MST}_{\texttt{heap},\texttt{heap\_inclusion}} \texttt{ t pre post}
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Next, we define the type of **references** using monotonicity abstract type ref $a = id: \mathbb{N}\{\text{witnessed } (\lambda h . \text{contains } h \ id \ a)$ where

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- recall that the given ref. is in the hear
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 - let alloc (a:Type₀) (v:a): MLST (ref a) ... = ...
 - get the current heap
 - create a fresh ref., and add it to the heap
 - put the updated heap back
 - witness that the created ref. is in the heap
 - let read (r:ref a): MLST t ... = ...
 - recall that the given ref. is in the heap
 - get the current heap
 - select the given reference from the heap
 - let write (r:ref a) (v:a): MLST unit ... = ...
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- Untyped references (uref) with strong updates
 - Used heap cells are extended with tags

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|\mbox{ Used: a:Type}_0 \to v:a \to t:tag \to cell where type \mbox{ tag } = \mbox{ Typed: tag } |\mbox{ Untyped: tag}
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- actions corresponding to urefs have weaker types than for refs
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- Monotonicity
 - can be distilled into a simple and general framework
 - is useful for programming (refs.) and verification (Prj. Everest)
- See our POPL 2018 paper for
 - further examples and case studies
 - meta-theory and total correctness for MST
 - based on an instrumented operational semantics

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Recall from Kenji's talk that in F* an abstract ST computation

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 - indexing MST_{state,rel,b} with a **boolean flag** b (reifiable?), and
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 so if b = true then witness and recall are logically no-ops.
- This works but leads to duplication of pre- and postconditions!

• Instead, ongoing work is taking (hybrid) modal logic seriously

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