## MA 3457 Discussion 1

October 26th, 2022

## **Taylor's Theorem**

- (a) Find the third Taylor polynomial  $P_3(x)$  for the function  $f(x) = (x-1) \ln x$  about  $x_0 = 1$ .
- (b) Approximate f(0.5) using  $P_3(0.5)$  and write an expression for the error when your approximation.

Answers:

(a)

$$f(x) = (x-1)\ln x$$
,  $f(1) = 0$ 

$$f'(x) = \ln x + 1 - \frac{1}{x}, \ f'(1) = 0$$

$$f''(x) = \frac{x+1}{x^2}, \ f''(1) = 2$$

$$f'''(x) = -\frac{x+2}{x^3}, \ f'''(1) = -3$$

$$f^{(4)}(x) = \frac{2(x+3)}{x^4}$$

$$P_3(x) = f(x_0) + f'(x_0)(x - x_0) + \frac{f''(x_0)}{2}(x - x_0)^2 + \frac{f'''(x_0)}{3!}(x - x_0)^3 = (x - 1)^2 - \frac{1}{2}(x - 1)^3$$

$$P_3(x) = (x-1)^2 - \frac{1}{2}(x-1)^3$$

(b)

The actual error is:

Error = 
$$|f(0.5) - P_3(0.5)| \approx 0.034074$$
.

To write an expression for the error using Taylor's Theorem, first write the general expression for the remainder:

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$$R_3(x) = \frac{f^{(4)}(\xi)}{(n+1)!}(x-x_0)^4 = \frac{2(\xi+3)}{\xi^4}(x-1)^4$$
,

where  $\xi \in (1, x)$  if x > 1 or  $\xi \in (x, 1)$  if 1 > x.

$$\mathrm{Error} = |f(0.5) - P_3(0.5)| = |R_3(0.5)| = \frac{2(\xi+3)}{\xi^4} (-1/2)^4 = \frac{2(\xi+3)}{16\xi^4} \text{ where } \xi \in (0.5,1) \,.$$

## **Machine Epsilon**

Machine epsilon is the maximum relative error for a specified rounding procedure. Commonly, this is determined as the smallest floating point number that when added to 1, results in a floating point number greater than 1. In this problem you are exploring what machine epsilon is in Matlab.

- (a) Write a program that will find machine epsilon. One way to do this is set an initial value x := 1, and repeatedly change it by making it smaller, for example x := x/2, and check whether MATLAB can still recognize that it is something greater than 0, that is, checking to see if x + 1 > 1.
- (b) Compare the result with the built in Matlab command eps that determines machine epsilon.

```
% first program
x = 1;
while x + 1 > 1

x = x / 2;
end
x = 2 * x

x = 2.2204e-16
eps
```

```
ans = 2.2204e-16
```

This program gets the same result as the eps command. Why was it necessary to multiply by 2 after the while loop ended?

```
% second program
x = 1;
while x/2 + 1 > 1

x = x / 2;
end
x
```

```
x = 2.2204e-16
eps
```

This program gets the same result as the eps command but avoids taking "one step too many" so there's no need to multiply by 2 after the while loop ends.

## **Truncation Error**

The following four expressions are exactly equal to zero:

$$x_1 = \left| 2000 - \sum_{k=1}^{20,000} 0.1 \right|$$

$$x_2 = \left| 2000 - \sum_{k=1}^{16,000} 0.125 \right|$$

$$x_3 = \left| 2000 - \sum_{k=1}^{10,000} 0.2 \right|$$

$$x_4 = \left| 2000 - \sum_{k=1}^{8,000} 0.25 \right|$$

However, computers store floating point numbers with a binary representation and only finitely many digits, so most decimal representations have a small truncation error. This error is usually too small to be noticeable, but it accumulates if you add up many copies of that number. As a result,  $x_1, x_2, x_3, x_4$  might not be exactly zero if you calculate them with a computer. Verify this using a Matlab program. Can you explain the differences in these values?

```
s = 0; % let 's' stand for the s to avoid collision with the command 'sum' for k = 1:20000 s = s + 0.1; end x1 = abs(2000 - s)
```

```
x1 = 7.2350e-10
```

```
s = 0;
for k = 1:16000
s = s + 0.125;
end
x2 = abs(2000 - s)
```

x2 = 0

```
s = 0;
for k = 1:10000
s = s + 0.2;
end
x3 = abs(2000 - s)
```

```
x3 = 3.1764e-10
```

```
s = 0;
for k = 1:8000
s = s + 0.25;
end
x4 = abs(2000 - s)
```

x4 = 0