

DANE WILLIAMS

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Education

University of Notre Dame

B.S. Computer Science, College of Engineering

- Cumulative GPA: 3.73/4.0, Major GPA: 3.82/4.0
- Relevant Coursework: Data Structures, Algorithms, Databases, Compilers, Systems, Discrete Math, Logic Design, Computer Architecture
- Notre Dame Water Polo: Captain, Great Lakes Conference champion

Notre Dame, IN

Aug. 2018 - May 2022

Experience

Qualtrics

Software Engineer Intern

- Software Engineer Intern on the PX team

Seattle, WA

May 2021 - August 2021

Notre Dame Visualization Lab

Data Visualization Researcher

- Designed and built interactive sankey diagrams in javascript using D3.js library to visualize student's academic performance data
- Diagrams seek to more effectively uncover performance gaps related to disparities in student backgrounds, promoting equity and inclusion efforts

Notre Dame, IN

Aug 2020 - Present

AT&T

Technology Development Program Intern

- Contributed to AT&T Labs research in detecting 5G network anomalies:
 - Developed a Python application for centralizing virtual network function data with an Apache Pulsar message bus (similar to Kafka)
 - Processed data with Python and Apache Flink data stream computation engine (similar to Hadoop and Spark)
- Scrum master and full stack developer among a team of interns which built a MERN stack (Mongo, Express, React, Node) application for improving student engagement in online classroom environments

San Ramon, CA

Jun 2020 - Aug 2020

Symetra

Cloud Intern

- Gathered and visualized over 20,000 network infrastructure related data points by writing various Python scripts which drove strategy leading to over \$50k in monthly circuit savings
- Automated invoice processing with Python, Boto3 SDK, AWS Machine Learning: Textract (Optical Character Recognition) and Comprehend (Natural Language Processing), as well as other AWS services: SQS, SNS, and S3

Bellevue, WA

May 2019 - Aug 2019

Projects

- **Tmux Dracula Theme:** Open source maintainer and contributor for the official Dracula Theme, github.com/dracula/tmux
 - Wrote the original codebase for a tmux (terminal multiplexor) plugin which was accepted to the official Dracula Theme.
 - Use API's and Unix pipelines with shell scripts to gather various pieces of system information and display in the tmux status bar.
 - Commit code, merge pull requests, perform code reviews, and manage issues (bugs, feature requests, todos) for the project.
 - Project has over 100 github stars, averages hundreds of clones per week, and has attracted several contributors from around the world.
- **Playruski.com:** Social web app for Ruski, a popular game at the University of Notre Dame github.com/coderQuad/ruski
 - Built a full stack web app supporting hundreds of users using the MEAN stack as part of a team of four Notre Dame CS students
 - Developed a spec compliant GraphQL API with node.js, express, and MongoDB
 - Deployed frontend to playruski.com with Netlify and backend API to an AWS EC2 virtual machine secured over HTTPS with Let's Encrypt
 - Configured AWS S3 Buckets and Cloudfront CDN for storing user profile picture uploads and serving static content
 - Contributed various features of the frontend written in typescript using the Angular framework
- **Pastebin and URL Shortener:** Site for shortening URL's or uploading small files built in serverless AWS, github.com/danerwilliams/pstb.in
 - Used the Chalice framework for Python to implement AWS Lambda, S3, and API Gateway microservices as a backend.
 - Developed a simple frontend client in HTML, CSS, and JavaScript which is deployed to pstb.in using AWS CloudFront.
 - Implemented a continuous integration pipeline with Github actions to automatically deploy client to AWS when changes are merged.
- **GroupMe Chat Bot:** An AI chat bot written in Python, github.com/danerwilliams/pork-chop
 - Developed a GroupMe chat bot in Python that participates in conversation as well as responds to custom command modules.
 - Runs on a Flask server and can be trained for conversation from a custom csv dataset or other corpus files using the ChatterBot module.
- **B-Minor Compiler:** A 4 stage compiler for the B-Minor programming language consisting of a scanner, parser, formatter, and typechecker
 - Scans B-Minor source code for legal tokens using regular expressions written in Flex (Lex).
 - Parses tokens for proper syntax using a context free grammar written in Bison (Yacc).
 - Builds an abstract syntax tree in C from the parsed tokens, and then prints the source code using a consistent and readable format.
 - Resolves variables and then checks for legal type assignments in the abstract syntax tree to ensure assembly code can be generated.

Skills

Languages: Python, Typescript, Javascript, C, Shell, C++, Java, Verilog, HTML/CSS, ARM Assembly

Technologies: Linux/Unix, AWS, Git