

Carlo Rosso

COMPUTER SCIENCE STUDENT

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About me

I started my Master's degree in Computer Science in September. I am passionate about **Machine Learning** and **Computer Science**, indeed I completed a very interesting internship on **NLP** and sentiment analysis and I have loved it! Mainly because I was able to study and understand how some super cool algorithms work. I consider myself **incredibly curious** and **motivated**. I am also a socialist, therefore I am very interested in the **Open Source** world and I think Europe should invest more in it. **I am looking for a two-year position**, as I am still exploring whether I would like to continue working in the industry or pursue a PhD after completing my Master's.

Professional Experience

Machine Learning Intern

Padua (PD), Italy

UNIVERSITY OF PADUA

07/2024 - 08/2024

- Worked on **NLP** with **Scikit-learn**, **Numpy**, **Stanford Parser**, and **HuggingFace**.
- Studied the literature on **sentiment analysis** with **SST-5** dataset.
- **Implemented and compared** machine learning algorithms (Kernel Methods, RNN, LLMs)

Front Office Assistant

Padua (PD), Italy

UNIVERSITY OF PADUA

08/2023 - 11/2023

- Responsibilities included **data processing support**, **front office tasks**, and **archiving**.
- 200h collaboration with **Studenti Career Office**.
- Selected by merit for a **part-time studenti collaboration**.

Mechanical Worker

Motta di Livenza, Italy

TPA SRL

06/2019 - 07/2019

- **Fabricated** and **assembled** automated machines, by cutting, shaping and preparing metal parts according to project specifications.

Education

Master of Science in Computer Science

Copenhagen, Denmark

UNIVERSITY OF COPENHAGEN

09/2024 - ongoing

- I am focusing on **Machine Learning**, and I also like **Advanced Programming**.
- **GPA**: Not available yet.

Bachelor of Science in Computer Science

Padua, Italy

UNIVERSITY OF PADUA

09/2021 - 09/2024

- **Thesis**: "Comparison of Kernel Methods and Large Language Models in Sentiment Analysis."
- **Final Grade**: 106/110.
- **GPA**: 3.5

Exchange Student

Vejle, Denmark

RØDKILDE GYMNASIUM

08/2019 - 05/2020

- One year in Denmark as an exchange student.
- Focused on **Mathematics**, **Physics**, and **Chemistry**.
- The year of the COVID-19 pandemic.

Projects

Somebody's Blog!

Anywhere in the world

PERSONAL PROJECT

2023 - ongoing

- **Personal blog** where I write my daily thoughts and experiences and todos.

- **Technologies:** Markdown, Rust, GitHub Pages.
- Built the infrastructure which converts the markdown files into static HTML and deploys them to GitHub Pages seamlessly and automatically.

Easy Meal

Padua, Italy

SOFTWARE ENGINEER, UNIVERSITY OF PADUA

2023 - 2024

- **Web application** designed to streamline restaurant reservations and order management for both customers and restaurateurs.
- Collaborated in a team of developers (6 students), following the **Model-View-Controller (MVC)** architectural pattern.
- Implemented **backend** using **Node.js** and **Nest.js**, managing restaurant data, orders, and user authentication.
- Implemented **frontend** using **Angular**, ensuring a responsive and user-friendly interface, with the same back-end's design pattern: the **dependency-injection**.
- Employed **PostgreSQL** as the database and utilized **Drizzle ORM** for efficient interaction with the database and for experimenting with the new technology.
- Deployed the application using **Docker**, creating a containerized environment for easy development and deployment.
- **Evaluation:** 25/30.

Music vs Robot

Padua, Italy

OBJECT-ORIENTED PROGRAMMING, UNIVERSITY OF PADUA

2023

- Designed and developed a **tower-defense-style game** inspired by *Plants vs Zombies* using **C++14** and the **Qt framework**.
- **Clear separation of concerns** with distinct layers for the game's logic (model) and graphical interface (view) to enhance maintainability and scalability.
- Applied key **object-oriented principles** such as encapsulation, polymorphism, and modularity to create an elaborate class hierarchy.
- **Evaluation:** 3/3 with honors.

Skills

Machine Learning	NLP, TensorFlow, PyTorch, Scikit-learn, Pandas, Numpy, HuggingFace
Programming	Functional Programming, Algorithms, Git, Object-Oriented Programming, Data Structures, Database, Web Development
Programming Languages	Python, Haskell, Rust, C++, C, TypeScript, JavaScript, PHP, Golang, SQL, Html, Typst, LaTeX, Lua, Java, Matlab

Spoken Languages

Italian	Native
English	Fluent, IELTS 7.5, Strong in listening and reading, Working on writing
Danish	Learning, Basic
Latin	Only reading, Love the poetry

Interests

Sports	Judo, Sailing, Skiing, Climbing
Hobbies	Open Source, Curiosity, Reading, 3D Modeling, Music, Cooking, Small-talk