CMPS 183

- **Heading**: Sprint 1 Plan, Draw A Piece, and Completion date: 27 January 2016.

- **Goal:** Have a functioning canvas with all the basic tools needed to draw.

- **Task Listing:**

  1. As a user, I would like a basic drawing space so I can draw randomly.

  → Set up an empty canvas.(1 hour)

  → Set up a marker tool.(1 hour)

  → Set up a download button.(1 hour)

  → Set up eraser.(1 hour)

  → Total time for user story: 3 hours

  2. As a user, I would like to control the size of the brush, so that I can draw smaller or

     bigger as needed.

  → Provide a slider to control size.(30 mins)

  → Correspond the slider to brush size. (5 hours).

  → Total time for user story: 5.5 hours

  3. As a user I would like to upload pictures to use on the canvas.

  → Set up basic database code. (1.5 hours)

  → Save pictures to database. (1 hour)

  → Access those saved pictures from the canvas page (1 hour).

  → Total time for user story: 3.5 hours

- Team Roles:

  1. Raman Nakarmi: Scrum Master, Programmer

  2. Daniel Ingersoll: Product Owner, Developer

  3. Raul Moncayo: Database programmer

4. Anthony Assi: Programmer

5. Daniel Kimmelmann: Programmer

- Initial Task Assignment:
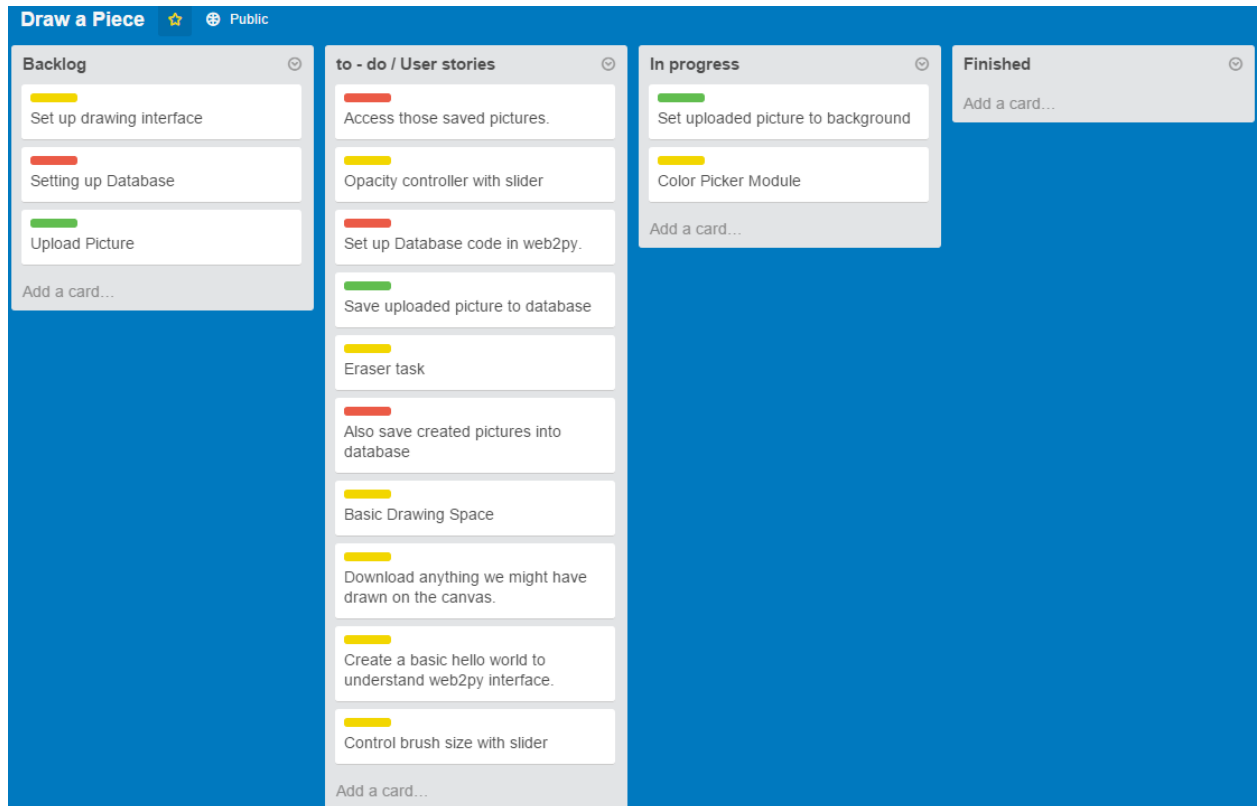
  ➔ Raman Nakarmi: User Story 2 (Task 1 and 2)

  ➔ Daniel Ingersoll: User Story 1 (Task 1, 2 and 3), User Story (Task 1)

  ➔ Raul Moncayo: User Story 3 (Task 2, and 3)

  ➔ Anthony Assi: User Story 1 (Task 2, and 4), User Story 2 (Task 2)

  ➔ Daniel Kimmelmann: User Story 2(Task 2)

- Initial Scrum board:

- Scrum Times:

  ➔ Monday, Wednesday, Friday: 11:30am