R color cheatsheet

Finding a good color scheme for presenting data can be challenging. This color cheatsheet will help!

R uses hexadecimal to represent colors

Hexadecimal is a base-16 number system used to describe color. Red, green, and blue are each represented by two characters (#rrggbb). Each character it as 16 possible symbols: 0,1,2,3,45,6,7,8,9,A,B,C,D,E,F:

"00" can be interpreted as 0.0 and "FF" as 1.0 i.e., red= #FF0000, black=# #00000, white = #FFFFFF

Two additional characters (with the same scale) can be added to the end to describe transparency (#rrggbbaa)

R ha_ 657 built in color name.

To select list or names: colors()

These colors are displayed on P. 3.

Example: peachpuff4

R translates various color models to hex, e.g.:

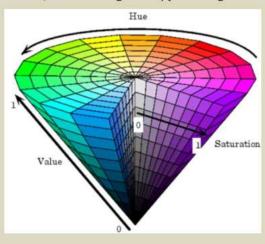
- RGB (red, green, blue): The default intensity scale in R ranges from 0-1; but another commonly used scale is 0-255. This is obtained in R using maxColorValue=255. alpha is an optional argument for transparency, with the same intensity scale.
 - rgb(r, g, b, maxCo:orVa:ue=255, aipha=255)
- HSV (hue, saturation, value): values range from 0-1, with optional alpha argument hsv(h, s, v, alpha)
- HCL (hue, chroma, luminance): hue describes the color and ranges from 0-360; 0 = red, 120 = green, blue = 240, etc.
 Range of chroma and luminance depend on hue and each other

hcl(h, c, l, alpha)

A few notes on HSV/HLC

HSV is a better model for how humans perceive color. HCL can be thought of as a perceptually based version of the HSV model....blah blah blah...

Without delving into color theory: color schemes based on HSV/HLC models generally just look good.



R can translate colors to rgb (this is handy for matching colors in other programs) col2rgb(c("#FF0000", "blue"))

R Color Palettes

This is for all of you who don't know anything about color theory, and don't care but want some nice color on your map or figure....NOW!

TIP: When it comes to selecting a color palette.

DO NOT try to handpick individual colors! You will waste a lot of time and the result will probably not be all that great. R has some good packages for color palettes. Here are some of the options

Packages: grDevices and colorRamps

grDevices comes with the base installation and colorRamps must be installed. Each palette's function has an argument for the number of colors and transparency (alpha):

grDevices
palettes
cm.colors
topo.colors
terrain.colors
h_at.colors
rainbow
see P. 4 for
options

heat.colors(4, alpha=1)

> #FF0000FF" "#FF8000FF" "#FFFF00FF" "#FFFF80FF"

For the rainbow palette you can also select start/end color (red = 0, yellow = 1/6, green = 2/6, cyan = 3/6, blue = 4/6 and magenta = 5/6) and saturation (s) and value (v): rainbow(n, s = 1, v = 1, start = 0, end = max(1, n - 1)/n, alpha = 1)

Package: RcolorBrewer

This function has an argument for the number of colors and the color palette (see P. 4 for options).

brewer.pa'(4, "Set3")

> "#8DD3C7" "#FFFFB3" "#BEBADA" "#FB8072"

To view colorbrewer palettes in R: display.brewer.all(5)
There is also a very nice interactive viewer:
http://colorbrewer2.org/

My Recommendation

Package: colorspace

These color palettes are based on HCL and HSV color models. The results can be very aesthetically pleasing. There are some default palettes:

colorspace default palettes

diverge_hcl diverge_hsl terrain_hcl sequential_hcl rainbow_hcl

rainbow_hcl(4)

"#E495A5" "#ABB065" "#39BEB1" "#ACA4E2"

However, all palettes are fully customizable: diverge_hcl(7, h = c(246, 40), c = 96, l = c(65, 30))

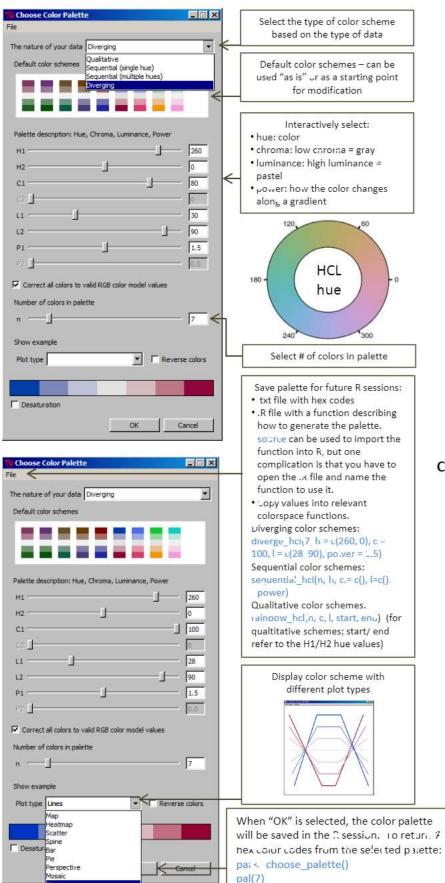
Choosing the 'alues would' be daunting. But there are some recommended palettes in the colorspace documentation. There is also an interactive tool that can be used to obtain a customized palette. To start the tool:

pai <- c.ncose_paiette()

R color cheatsheet

Overview of colorspace palette selector

library("colorspace") pai <- choose paiette()



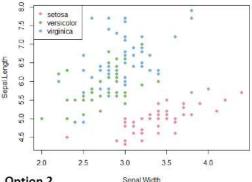
How to use hex codes to define color using the plot function

Discrete variables

Option 1

It you don't need to control which colors are associated with each level of a variable: plot(Sepal.Length ~ Sepal.W:dth, cul=rainbow_hcl(3)[c(5pecies)], data=iris, pch=16)

legend(topleft", pcn=+6, col=rainbow hcl(3), legend=unique(iris>Species))



Option 2

if you want to control which colors are associated with the levels of a variable, I find it easiest to create a variable in the data: iris\$color <- factor(iris\$Species, levels=c("virginica", "versicolor", "setcsa"),

labels=rainbow hcl(3)) plot(Sepal.Length ~ Sepal.Width, col=as.character(color), pch=16, data=iris)

Continuous variables

Option 1

I reak into categories and assign colors: iris2 <- subset(iris, Species=="setosa")

color <- cut(iris2\$Petal.Length, brea.cs=c(0,1.3,1.5,2), labels=sequential hcl(3))

Or, break by quantiles (be sure to include 0 & 1): color <- cut(iris2\$Petal.Length, breaks=quantile(iris\$Petal.Length, c(0, 0.25, 0.5, 0.75, 1)), labels=se_uential hcl(3))

plot(Sepal.Width ~ Sepal.Length, pch=16, col=color, data=iris2)

Option 2

NOTE: These values are not saved if you

don't save the session

Fully continuous gradient:

data <- data.frame("a"=runif(10000), "b"=runif(10000))

color=diverge hcl(length(data\$a))[rank(data\$a)] plot(a~b, col=color, pch=16, data=data)

> For ggplot2, I think the most flexible color scales are:

> > scale_colour_manual scale colour gradient

ior discrete and continuous variables, respectively

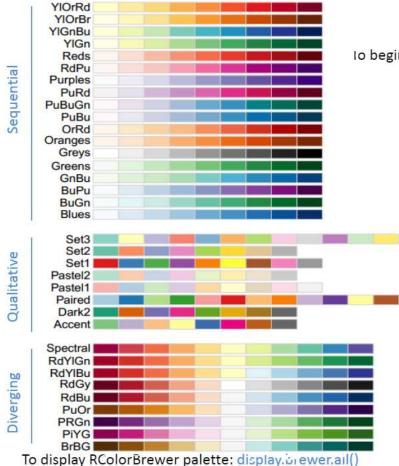
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colorRamps and grDevices



colorRamps and grDevices color palette, display from: http://bc.bojanorama.pl/2013/04/r-color reference sheet/

RColorBrewer



For interactive color selector: http://colorbrewer2.org/

colorspace defaults
colorspace::diverge_hsv
colorspace::diverge_hcl
colorspace::terrain_hcl
colorspace::heat_hcl
colorspace::sequential_hcl
colorspace::rainbow_hcl

colorspace useful palette examples



Io begin interactive color selector: pal <- choose_palette()

Useful Resources:

A larger color chart of R named colors: http://research.stowers-

institute.org/efg/R/Color/Chart/ColorChart.pdf

Nice overview of color in R:

http://research.stowers-

institute.org/efg/Report/UsingColorInR.pdf

http://students.washignton.edu/mclarkso/docu ments/colors Ver2.pdf

A color theory reference:

Zeileis, A. K. Hornik P. Murrell. 2009. "scaping RGBland: selecting colors for statistical graphics. Computational and Statistics & Data Analysis 53:3259-3270