

## The FFT

### What is the FFT?

It is an algorithm to compute the DFT fast.

### What is the DFT?

$$X_k = \sum_{n=0}^{N-1} x_n e^{-\frac{2\pi i n k}{N}}, \quad 0 \leq k \leq N-1 \quad (*)$$

cf.  $\left( \hat{f}(\xi) = \int_{-\infty}^{\infty} f(x) e^{-2\pi i x \xi} dx, \quad \xi \in \mathbb{R} \right)$

Applications: Signal processing

Image compression

Approximation theory

PDEs

etc...

## History

- Gauss originally invented the algorithm in 1805 to calculate the trajectories of asteroids by hand (published only posthumously).
- 1965: President Kennedy's Science Advisory Committee had a meeting to discuss how to detect nuclear weapons in the Soviet Union from outside the country
  - Seismometers would generate time series, needed fast way to compute DFT
  - Critical for ratification of nuclear test ban
  - Tukey (Princeton) came up with idea, Richard Garwin (IBM)  
Saw potential & put him in touch with James Cooley (IBM)

- Cooley did not know original purpose, was told it was for crystallography

FFT computes ( $x$ ) in  $O(N \log N)$ , instead of  $O(N^2)$ . ↙ naive

### Top 10 algorithm

Assume  $N$  is a power of 2,  $N=2^l$

FFT is based on 3.5 facts

Fact 1: The DFT is polynomial evaluation at the roots of unity (in reverse)

$$X_k = \sum_{n=0}^{N-1} x_n \left(e^{-\frac{2\pi i k}{N}}\right)^n, \quad 0 \leq k \leq N-1$$

$$p(z) = \sum_{n=0}^{N-1} x_n z^n$$

$$\Rightarrow X_k = p(z_k) = \sum_{n=0}^{N-1} x_n z_k^n, \quad z_k = e^{-\frac{2\pi i k}{N}}, \quad 0 \leq k \leq N-1.$$

Makes the DFT easy to remember and understandable.

Fact 2: A polynomial can be decomposed into two parts

$$p(z) = x_0 z^0 + x_1 z^1 + x_2 z^2 + x_3 z^3 + x_4 z^4 + \dots + x_{N-1} z^{N-1}$$

$$\Rightarrow p(z) = \underbrace{p_{\text{even}}(z^2)}_{\deg N-1} + z \underbrace{p_{\text{odd}}(z^2)}_{\deg \frac{N}{2}-1}, \quad p_{\text{even}}(z) = x_0 + x_2 z + x_4 z^2 + \dots$$

$$p_{\text{odd}}(z) = x_1 + x_3 z + x_5 z^2 + \dots$$

$$\Rightarrow \sum_{n=0}^{N-1} x_n z_k^n = \sum_{n=0}^{\frac{N}{2}-1} x_{2n} z_k^{2n} + z \sum_{n=0}^{\frac{N}{2}-1} x_{2n+1} z_k^{2n}$$

Divide & Conquer

Fact 3: Roots of unity squared are roots of unity

$$z_k^2 = \left(e^{-\frac{2\pi i k}{N}}\right)^2 = e^{-\frac{2\pi i k}{N/2}}$$

$\nwarrow$   
 $N/2$  roots of unity

Fact 3.5: If  $N$  is even, the first  $\frac{N}{2}$  of the  $N$  roots of unity equal minus the last  $\frac{N}{2}$ .

$$z_k = -z_{N/2+k}, \quad 0 \leq k \leq \frac{N}{2} - 1$$

3.5 tells us that  $p_{\text{even}}(z_{N/2+k}^2) = p_{\text{even}}(z_k^2)$

$$z_{N/2+k} p_{\text{odd}}(z_{N/2+k}^2) = -z_k p_{\text{odd}}(z_k^2).$$

Given  $p_{\text{even}}(z_k^2)$  &  $p_{\text{odd}}(z_k^2)$ , can compute  $p(z_k)$  in  $N$  additions +  $\frac{N}{2}$  mults =  $\frac{3}{2}N$  flops

$$X_k = p(z_k) = p_{\text{even}}(z_k^2) + z_k p_{\text{odd}}(z_k^2), \quad 0 \leq k \leq N-1$$

$$\text{II} \quad = \sum_{n=0}^{\frac{N}{2}-1} x_{2n} e^{\frac{-2\pi i kn}{N/2}} + e^{\frac{-2\pi i k}{N}} \sum_{n=0}^{\frac{N}{2}-1} x_{2n+1} e^{\frac{-2\pi i kn}{N/2}}$$

DFT( $N$ )

"  $\xrightarrow{\frac{3}{2}N \text{ ops}}$  " DFT( $\frac{N}{2}$ )

$\left. \begin{array}{c} \\ \\ \end{array} \right\} \frac{3}{2}N \text{ ops}$

$$\begin{array}{ccccc} \nearrow \frac{3}{2} \frac{N}{2} \text{ ops} & & \nearrow \frac{3}{2} \frac{N}{2} \text{ ops} & & \left. \begin{array}{c} \\ \\ \end{array} \right\} \frac{3}{2} \frac{N}{2} + \frac{3}{2} \frac{N}{2} = \frac{3}{2}N \text{ ops} \\ \text{DFT}(\frac{N}{4}) & \text{DFT}(\frac{N}{4}) & \text{DFT}(\frac{N}{4}) & \text{DFT}(\frac{N}{4}) & \end{array}$$

$\vdots \quad \vdots \quad \vdots$   
↓  $\log_2 N$  levels

So total cost is  $\frac{3}{2}N \log_2 N = O(N \log N)$ !

Can write this in matrix form as:

$$\begin{bmatrix} p(z_0) \\ \vdots \\ p(z_{N/2-1}) \\ p(z_{N/2}) \\ \vdots \\ p(z_{N-1}) \end{bmatrix} = \begin{bmatrix} I & I \\ I & -I \end{bmatrix} \begin{bmatrix} p_{\text{even}}(z_0^2) \\ \vdots \\ p_{\text{even}}(z_{N/2-1}^2) \\ z_0 p_{\text{odd}}(z_0^2) \\ \vdots \\ z_{N/2-1} p_{\text{odd}}(z_{N/2-1}^2) \end{bmatrix}$$

$F = DFT(N)$  matrix is given by  $F_{kn} = e^{-\frac{2\pi i nk}{N}}, \in \mathbb{C}^{N \times N}$

$$N=4: F_4 = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -i & -1 & i \\ 1 & -1 & 1 & -1 \\ 1 & i & -1 & -i \end{bmatrix}$$

$$\begin{bmatrix} X_0 \\ \vdots \\ X_{N-1} \end{bmatrix} = F_N \begin{bmatrix} x_0 \\ \vdots \\ x_{N-1} \end{bmatrix}$$

Don't actually construct this in practice,  
or it's already  $O(N^2)$

$$F^T = F$$

$$F^{-1} = \frac{1}{N^2} F^3 \Rightarrow \text{ifft}(x) = \text{fft}(\text{fft}(\text{fft}(x))) / N^2 \quad (\text{slower than MATLAB})$$

$O(N \log N)$

### Fast Matrix-vector multiplication using the FFT ( $N \times N$ )

Idea: Exploit structure of matrix to compute mat-vec in  $O(N \log N)$ , not  $O(N^2)$

Don't construct matrix or you're already doomed to  $O(N^2)$ .

Circulant:

$$C = \begin{bmatrix} c_0 & c_{N-1} & \dots & c_2 & c_1 \\ c_1 & c_0 & c_{N-1} & \dots & c_2 \\ \vdots & c_1 & c_0 & \ddots & \vdots \\ c_{N-2} & \ddots & \ddots & \ddots & c_{N-1} \\ c_{N-1} & c_{N-2} & \dots & c_1 & c_0 \end{bmatrix} \quad (\text{Only need } 1^{\text{st}} \text{ column to know } C)$$

This is, in fact, diagonalized by  $F = DFT(N)$  matrix

$$FCF^{-1} = \Delta \text{ (diagonal)},$$

$$\Rightarrow C = F^{-1} \Delta F$$

$$\text{What is } \Delta? \quad \begin{pmatrix} \lambda_1 \\ \vdots \\ \lambda_N \end{pmatrix} = \Delta \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} = FCF^{-1} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} = FC \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} = Fc$$

$Cx$

① Compute  $Fx = \text{fft}(x)$

② Compute  $\Delta Fx = \text{fft}(c) * Fx \quad O(N \log N)$

③ Compute  $F^{-1} \Delta Fx = \text{ifft}(\Delta Fx)$

Toeplitz:

$$T = \begin{bmatrix} a_0 & a_{-1} & \cdots & a_{-N+1} \\ a_1 & a_0 & \ddots & \vdots \\ \vdots & \vdots & \ddots & a_{-1} \\ a_{N-1} & \cdots & a_1 & a_0 \end{bmatrix} \quad (\text{Only need } 1^{\text{st}} \text{ column \& row to know } T)$$

Trick: embed  $T$  into a circulant matrix of size  $2N$ .

$$C = \left\{ \begin{array}{|c|c|} \hline \begin{bmatrix} a_0 & a_{-1} & \cdots & a_{-N+1} \\ a_1 & a_0 & \ddots & \vdots \\ \vdots & \vdots & \ddots & a_{-1} \\ a_{N-1} & \cdots & a_1 & a_0 \end{bmatrix} & \begin{bmatrix} 0 & a_{N-1} & \cdots & a_2 & a_1 \\ a_{-N+1} & \ddots & & & a_2 \\ \vdots & \ddots & \ddots & & a_{N-1} \\ a_{-2} & & \ddots & & \vdots \\ a_{-1} & a_{-2} & \cdots & a_{-N+1} & 0 \end{bmatrix} \\ \hline \begin{bmatrix} 0 & a_{N-1} & \cdots & a_1 \\ a_{-N+1} & \ddots & a_2 \\ \vdots & \ddots & \vdots \\ a_{-2} & & a_{N-1} \\ a_{-1} & a_2 & \cdots & a_{-N+1} & 0 \end{bmatrix} & \begin{bmatrix} a_0 & a_{-1} & \cdots & a_{-N+1} \\ a_1 & \ddots & & \vdots \\ \vdots & \ddots & \ddots & a_{-1} \\ a_{N-1} & \cdots & a_1 & a_0 \end{bmatrix} \\ \hline \end{array} \right. \quad 0's \text{ don't matter}$$

Compute  $Tx$  by  $Tx = [I_N \ 0] C \begin{bmatrix} x \\ 0 \end{bmatrix}_{2N \times 1}$

Hankel:

$$H = \begin{bmatrix} b_0 & b_1 & b_2 & \cdots & b_{N-1} \\ b_1 & b_2 & \ddots & & b_{-1} \\ b_2 & \ddots & \ddots & \ddots & b_{-2} \\ \vdots & & & \ddots & \vdots \\ b_{N-1} & b_{-1} & b_{-2} & \cdots & b_{-N+1} \end{bmatrix} \quad (\text{Only need } 1^{\text{st}} \text{ column \& last row to know } H)$$

$\text{fliplr}(H)$  is Toeplitz

$$Hx = \underbrace{\text{fliplr}(H)}_{\text{Toeplitz}} \text{flipud}(x)$$

Can also do  $(T+H)x$  fast since  $(T+H)x = Tx + Hx$ .

Can use this to solve equations too, e.g.  $Cx = b$   
 $\Rightarrow F^{-1}\Delta Fx = b \quad O(N \log N)$

Higher dimensional problems lead to block-structured matrices  
 Can apply same ideas at each level of structure.

Example: Circulant matrix with circulant blocks

$$C = \begin{bmatrix} C_{11} & C_{12} & C_{13} \\ C_{13} & C_{11} & C_{12} \\ C_{12} & C_{13} & C_{11} \end{bmatrix}$$

$C_{11}, C_{12}, C_{13}$  are circulant,  $m \times m$   
 $C_{11} = F^{-1}\Delta_{11}F$   
 $\Delta_{11}(\cdot) = FC_{11}(:, 1)$

Every block is circulant

$$\begin{bmatrix} F & & \\ & F & \\ & & F \end{bmatrix} C \begin{bmatrix} F^{-1} & & \\ & F^{-1} & \\ & & F^{-1} \end{bmatrix} = \begin{bmatrix} FC_{11}F^{-1} & FC_{12}F^{-1} & FC_{13}F^{-1} \\ FC_{13}F^{-1} & FC_{11}F^{-1} & FC_{12}F^{-1} \\ FC_{12}F^{-1} & FC_{13}F^{-1} & FC_{11}F^{-1} \end{bmatrix} = \begin{bmatrix} \Delta_{11} & \Delta_{12} & \Delta_{13} \\ \Delta_{23} & \Delta_{11} & \Delta_{12} \\ \Delta_{12} & \Delta_{23} & \Delta_{11} \end{bmatrix}$$

Suppose  $C$  was  $m \times mn$  block  $n \times n$  circulant with circulant blocks.

Naive cost of  $Cx$ ?  $O((mn)^2)$

$$\underline{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \quad \text{① Compute } y = \begin{bmatrix} Fx_1 \\ Fx_2 \\ Fx_3 \end{bmatrix} \quad O(mn \log n)$$

$$\text{② Compute } \Delta y = \begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix} \quad O(n^2 m)$$

$$\text{③ Compute } \begin{bmatrix} F^T z_1 \\ F^T z_2 \\ F^T z_3 \end{bmatrix} \quad O(mn \log n)$$

Using only circulant block structure:  $O(mn \log n)$ .

Now exploit the fact that the blocks are circulant:

$$(F \otimes I) \Delta (F^{-1} \otimes I) = \begin{bmatrix} & & \\ & \Delta & \\ & & \end{bmatrix} = \Delta_{\text{nice}}$$

① Compute  $y = \begin{bmatrix} Fx_1 \\ Fx_2 \\ Fx_3 \end{bmatrix}$   $\mathcal{O}(mn \log n)$

② (i) Compute  $v = (F \otimes I)y$   $\mathcal{O}(mn \log m)$

(ii) Compute  $w = \Delta_{\text{nice}} v$   $\mathcal{O}(mn)$

(iii) Compute  $(F^{-1} \otimes I)w = \begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix}$   $\mathcal{O}(mn \log n)$

③ Compute  $\begin{bmatrix} F^{-1}z_1 \\ F^{-1}z_2 \\ F^{-1}z_3 \end{bmatrix}$   $\mathcal{O}(mn \log n)$

Using both levels of structure:  $\mathcal{O}(mn \log n)$ !

$$(F \otimes I)(I \otimes F)C(I \otimes F^{-1})(F^{-1} \otimes I) = \begin{bmatrix} & & \\ & \Delta & \\ & & \end{bmatrix}$$

$\underbrace{(F \otimes F)}_{\substack{\text{2D} \\ \text{FFT}}} \quad \underbrace{(F^{-1} \otimes F^{-1})}_{\text{}}$

To do block Toeplitz, do embedding to make it block circulant with circulant blocks!