Daniel Engbert

end1@umbc.edu 410-776-1195 Forest Hill, MD

portfolio: github.com/dangbert

| Education | University of Maryland Baltimore County (UMBC) Computer Science Major, Math Minor 3.7 GPA, 135 Credits | May 2019 |
|--------------------|--|--------------------------|
| Work Experience | Computer Vision Intern, Robotic Research LLC Trained a Caffe2 neural network on several datasets to perform object detection. Created a C++ camera driver for a computer vision system and performed stereo vision with ROS. Software Developer Intern, AT&T | Summer 2018 Summer |
| | Worked on an Agile team to improve a network security tool by integrating a deep packet inspection C library into the tool and by writing shell scripts to manage a Hive database built on top of a Hadoop Distributed File System. | 2017 |
| | Full Stack Web Developer Intern, UMBC Imaging Research Center Added a major feature to retrieverstories.umbc.edu (UMBC's social media site) allowing users to discover and group related posts into a public collection. I created the full-stack solution for this feature (created the frontend UI and backend PHP code for endpoints allowing database search, and the creation/editing of collections). Also collaborated with the rest of the team to identify and fix various bugs with the site. | Summer 2016 |
| | Assistant Programming Instructor, Black Rocket Productions Taught programming skills to middle schoolers at a technology summer camp. | Summer 2014 |
| Projects | Where to Live – <i>Group Project</i> Concreted a website for users to discover the optimal places to live based off search criteria. My team identified several data sources to use, and I designed an SQL schema and created scripts to ingest the data from the sources into the database (queried a web API for data about every county in the U.S. and merged the data with ingested .csv files). Also created a web API endpoint enabling the final database to be searched and hosted the site on AWS. | 2018 |
| | Ray Tracer – Course Project Designed a ray tracer in C++ capable of rendering images and videos of 3D scenes with shading, shadows, and reflections. Also implemented a rasterizer and mesh smoother. | 2018 |
| | spearopedia.com – <i>Personal Project</i> Created a website to help people browse and compare spear-fishing equipment. Hosted the site on AWS using Python, Flask and an SQL database. Implemented user accounts and a login for an admin to access a UI for adding new products to the database. | 2017 |
| | | |

Skills/ Involvement

Programming and Tools

- Python, C++, C, Shell Scripts, Java, R
- Flask, PHP, SQL, Node.js, React, JavaScript, HTML, CSS
- Linux, Git, SVN, Android Studio

Software: SolidWorks, SketchUp, EAGLE CAD, Photoshop

Electronics: Extensive Arduino and PIC microcontroller experience

Languages: Spanish (intermediate level)

Involvement:

- TA (1 year), Resident Assistant (2 years), and C++ Tutor (1 year)
- UMBC Environmental Task Force Club
- UMBC Hackers Club (participated in 5 Hackathons)
- Eagle Scout