

CHAPTER 1

INTRODUCTION TO DBMSs

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Recall

Chapter 1: Introduction to DBMSs

Chapter 2: Transaction Processing and Concurrency Control Techniques

Chapter 3: Database Recovery Techniques and Database Security & Authorization

Chapter 4: Data Storage and Query Processing

Chapter 5: Algorithms for Query Processing and Optimization

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Goals

Goals:

- Concepts and architecture of a DBMS.

Outline:

1. Introduction to DBMSs.
2. History of DBMSs.
3. Components of DBMSs.
4. Classification of DBMSs.

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Users types

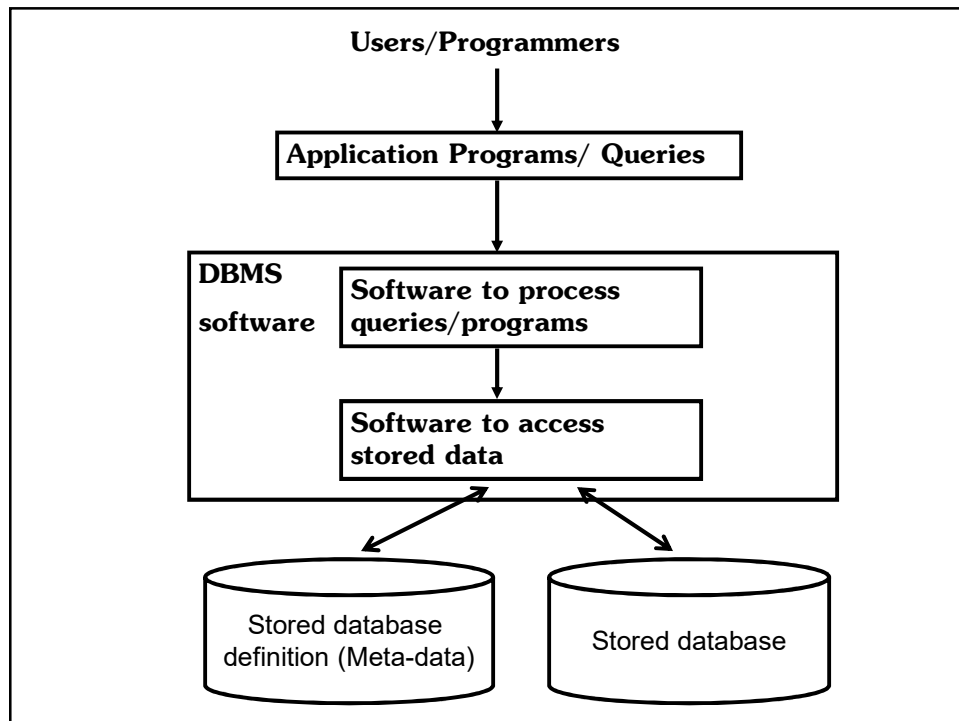
- ❑ Database administrators: administrating the resources (db, DBMS, related softwares).
 - Authorizing access to the db, acquiring software and hardware resources, ...
- ❑ Database designers: identifying the data to be stored in the db, choosing the appropriate structures to represent and store this data.
- ❑ End users: casual end users, naïve or parametric end users, sophisticated end users.
- ❑ System Analysts: determine the requirement of end users, develop specifications, describe transactions that meet these requirements.
- ❑ Application programmers: implement the specifications as programs, then test, debug, document and maintain the transactions.
 - Analysts and programmers (software engineers) should be familiar with the capabilities provided by the DBMS to accomplish their tasks.

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Definition

- Database Management System : DBMS
 - ▣ A DBMS is a collection of programs that enables users to create and maintain a database.

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History of database applications

- ❑ Mid-1960s – 1980s: hierarchical systems, network model based systems, inverted file systems.
- ❑ Late 1970s – 1980s: RDBMS.
- ❑ 1980s: object-oriented databases.
- ❑ 1990s: WWW and HTML, XML for interchanging data among various types of databases and web pages.

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Components of a DBMS

<i>Application</i>
DBMS languages & Interfaces
Security Manager
Recovery Manager
Transaction Manager
Concurrency control
Storage Manager

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DBMS languages & Interfaces

- ☐ DBMS languages
 - ☒ DDL - Data Definition Language
 - ☒ DML - Data Manipulation Language
 - ☒ SDL – Storage Definition Language
- ☐ DBMS interfaces
 - ☒ Menu-based interfaces
 - ☒ Form-based interfaces
 - ☒ Graphical User interfaces
 - ☒ Natural language interfaces
 - ☒ Interfaces for parametric users
 - ☒ Interfaces for the DBA

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Security manager

- ☐ For database sharing, protects databases from unauthorized access.
 - ☒ User authentication.
 - ☒ User authorization.

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Recovery Manager

- ☐ For recovery from failures
 - ☒ Ex: Power cut, deadlock, software failure, ...

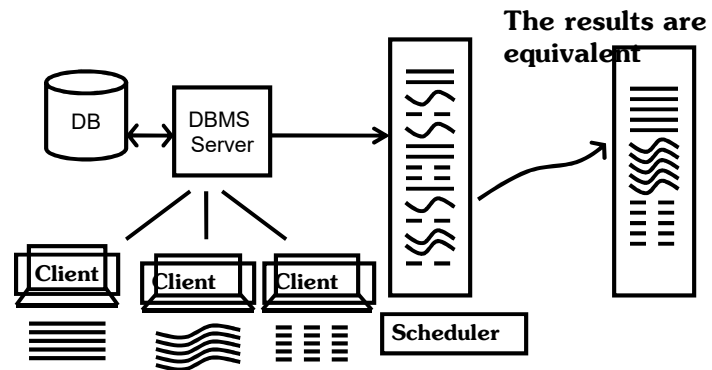
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Transaction Manager

- ☐ A transaction transforms the database from this consistent state to another consistent state.

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Concurrency Manager



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Storage Manager

- ☐ The way to store and operate on storage devices.

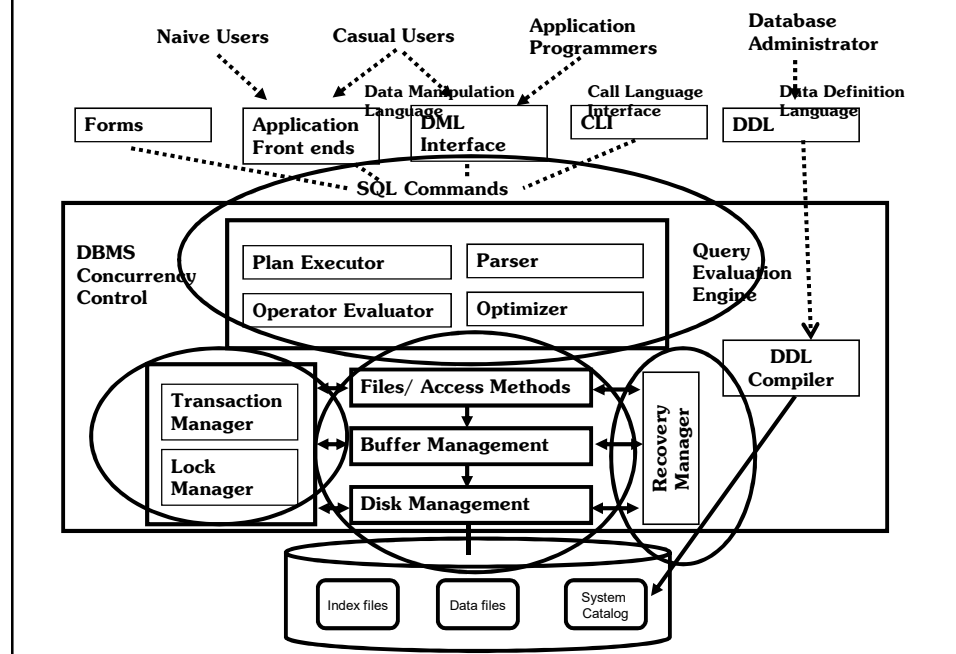
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Meta data (Data Dictionary)

- Meta data is data about data.
- ▣ Tables, users, password, authorization, index, ...

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Architecture of a DBMS



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Types of DBMSs

- ☐ Data model
 - Network data models
 - Hierarchical data models
 - Relational data model
 - Object-relational data models
- ☐ Number of users
 - Single-user systems
 - Multi-user systems
- ☐ Number of sites
 - Centralized DBMSs
 - Distributed DBMSs
- ☐ ...

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END.

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