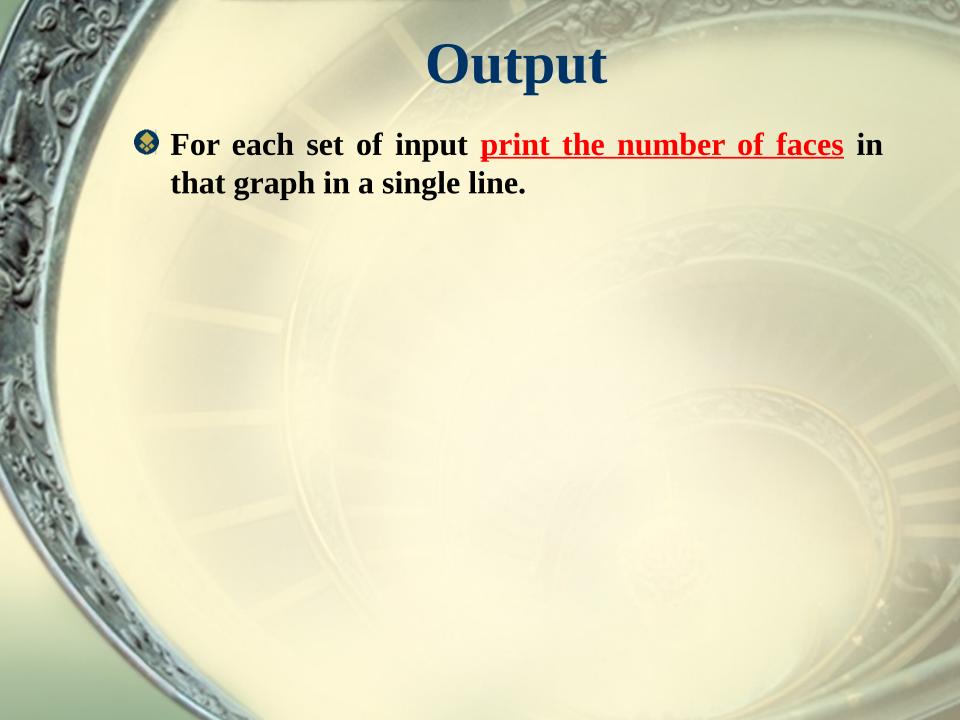


Problem Description

- A planar graph is defined as follows Definition: A planar graph is one that can be drawn on a plane in such a way that there are no "edge crossings," i.e. edges intersects only at their common vertices.
- The figure on the right shows a planar graph. The six different faces of the graph are colored with different colors and are also numbered from 1 to 6.
- **You** will have to <u>count the number of faces</u> of a given planar graph.

Input

- **②** The input contains several sets of inputs. Each set of input contains two integers N, E in the first line,
 - **N** denotes the number of nodes of the graph
 - **E** denotes the number of edges
- The next E lines contain the description of E edges of a planar graph. Each edge description contains two case sensitive English alphabets n₁ and n₂, which indicates that vertex n₁, and n₂ are connected by an edge.
- **❷** Input is terminated by end of file.



Sample Input / Output

N E number of nodes and edges

10

33

 $\mathbf{A}\mathbf{B}$

BC

A C

connected edges

number of faces

2

Sample Input / Output

NE

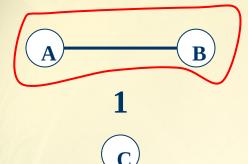
10

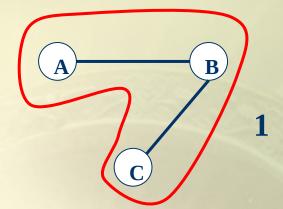
33

AB

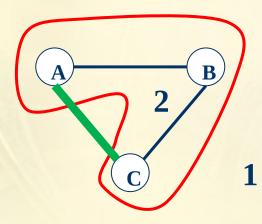
BC

A C





1 2



Disjoint Set

- **Operations**
 - **⊗**MakeSet(x)

x.parent := x

⊗Find(x)

if (x.parent == x) return x

else return Find(x.parent)

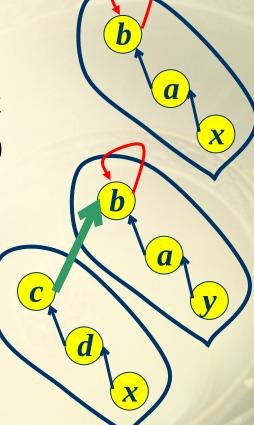
⊗Union(x,y)

xRoot := Find(x)

yRoot := Find(y)

xRoot.parent := yRoot





Implement Disjoint Set

- **Operations**
 - **⊗***MakeSet*(x)

x.parent := x

⊗Find(x)

if (x.parent == x) return x
else return Find(x.parent)

⊗Union(x,y)

xRoot := Find(x)

yRoot := Find(y)

xRoot.parent := yRoot

X	0	1	2	3	4	5
x.parent	0	1	2	3	4	5

X	0	1	2	3	4	5
x.parent	0	2	5	3	5	5

X	0	1	2	3	4	5	
x.parent	0	2	5	3	5	5	

Union(4,5) Union(1,2)

Union(1,4)

Implement Disjoint Set

x x.parent

0	1	2	3	4	5
0	1	2	3	4	5



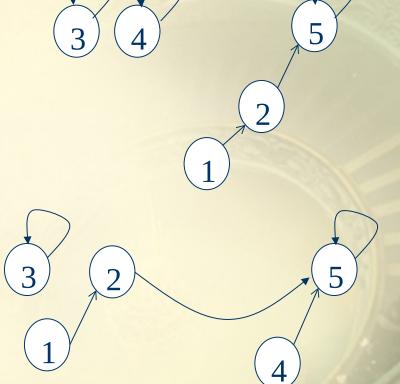
x x.parent

0	1	2	3	4	5
0	2	5	3	5	5

x x.parent

0	1	2	3	4	5
0	2	5	3	5	5

Union(4,5)
Union(1,2)
Union(1,4)



Count the faces

For each input A connects B
if Find(A)≠Find(B)
 Union(A,B)
else
face count ++