DANIEL GIRSHOVICH

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EDUCATION

Cornell University - B.S. in Engineering Physics

May 2014

WORK EXPERIENCE

Quantum Biology Startup

June 2019 - February 2020

 $Independent\ Researcher$

Santa Barbara, CA

· Researched applications of quantum effects in biological systems.

Rigetti Computing

January 2017 - November 2019

Computational Modeling and Simulation

Berkeley, CA

- · Built internal modeling and simulation tools for the design of superconducting quantum processors (QPUs)
- \cdot Worked with experimental physicists to automate the calibration and measurement of prototype QPUs
- · Built deployment infrastructure for Rigetti's Quantum Cloud Services (QCS) and internal services

KittyHawk / Zee.Aero

July 2014 - November 2016

Mountain View, CA

Avionics Software Engineer

- · Iterated on avionics software for several prototype manned electric aircraft
- · Helped build an automated hardware-in-the-loop test for the full avionics suite
- · Built internal tools for tracking flight binaries, interfacing with embedded bootloaders, and mapping test results to low-level requirements

Space Exploration Technologies Corp. (SpaceX)

June 2013 - August 2013

Avionics Test Software Intern

Hawthorne, CA

· Automated hardware acceptance testing by building a custom GUI and domain-specific language

KPCB Engineering Fellow @ Crittercism Inc.

Backend Software Intern

June 2012 - August 2012

San Francisco, CA

PROJECTS

Violet Satellite Project (UNP-6)

September 2010 - May 2014

Program Manager (September 2012 - December 2013)

Ithaca, NY

- · Led a team of 70 Cornell students in building a nanosat for the Air Force Research Lab
- · Responsible for coordinating all subsystems, including: flight software, attitude control, radio communications, mission operations, power, harness, and payload (novel control moment gyroscopes + associated algorithms)

Personal / Other

- · Auto: A Haskell tool for defining and spoofing test message sequences in NASA's cFE
- · Personal Computing Environment: A lisp-based interface to GNU/Linux for effective computing.
- · Numerical Methods: C++ implementations of computational physics problems, including the orbital mechanics, quantum wavefunction evolution, and electrostatic potentials in complex geometries
- · Genetic Programming: A Haskell library for experimenting with generic genetic programming

DIGITAL TOOLBOX