

# REPORT

## LAB 1

**Student name:** Nguyen Dang Nha

**Student ID:** 21IT033

**Student email:** nhand.21it@vku.udn.vn

### 1. Introduction

- In this lab report, the purpose is to document the development process of a mobile app using Flutter, specifically focusing on the tutorial that guides the creation of the "I Am Rich" app. This report provides an overview of the background of the mobile app and outlines the objectives of the lab.
- Background Information: Briefly describe the "I Am Rich" app and its significance. Mention its history and any relevant context regarding its development.

### 2. Objectives

The main objectives of this lab are as follows:

- Gain hands-on experience in Flutter app development.
- Understand the process of creating a simple mobile app.
- Explore the key components and features of cross-platform mobile app development.

### 3. Methodology

- The app was developed following the steps outlined in the video tutorial. The methodology involved:
- Installation of Flutter: Followed official Flutter installation guidelines.
- Project Creation: Executed the flutter create command to generate a new Flutter project.
- Main Dart File: Modified the main Dart file to create a basic app with an image and text.
- Asset Inclusion: Added the required image asset to the assets folder. Pubspec.yaml: Updated the pubspec.yaml file to include the asset.
- App Execution: Ran the app using the flutter run command.

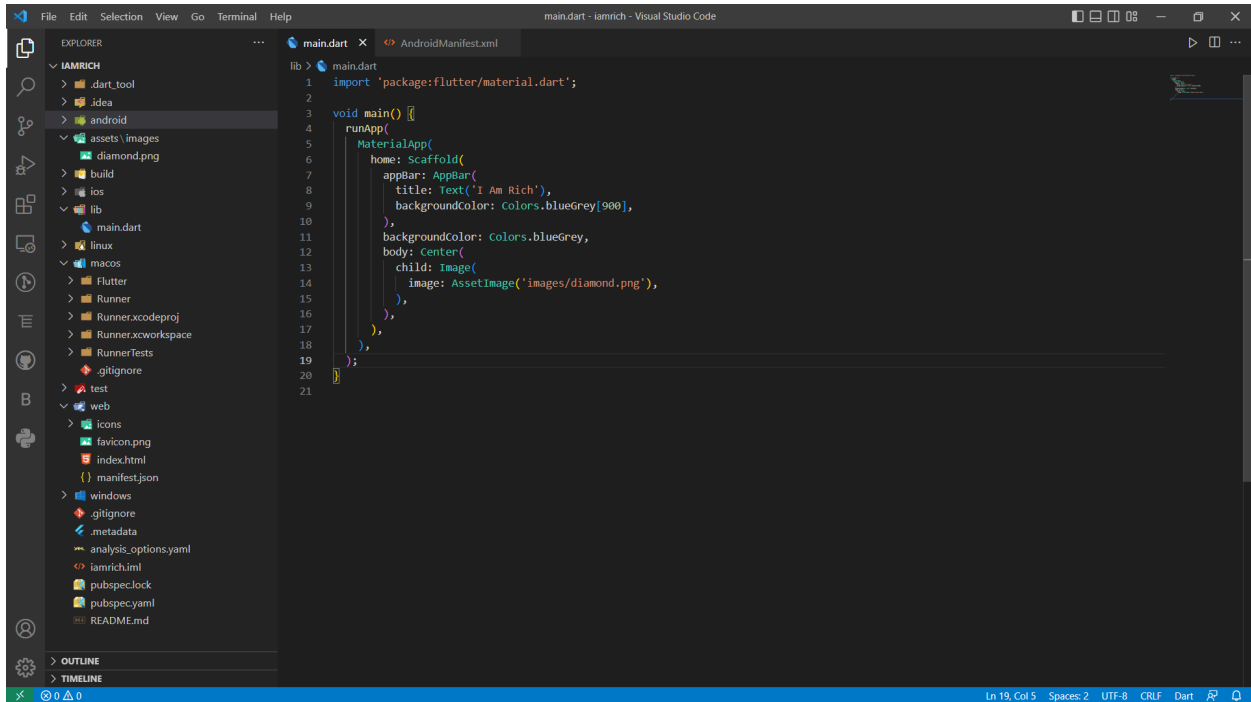
### 4. Results

The following are the key results of the lab:

- Successful creation of a basic "I Am Rich" app.
- Integration of the required image asset.
- Execution of the app with the Flutter framework.

Screenshot:





## 5. Discussion

- In the process of developing the "I Am Rich" app using Flutter, several key observations and considerations emerged. The app, known for its simplicity and minimalistic design, provided insights into the strengths and weaknesses of cross-platform mobile app development.
- Results Obtained: The app was successfully built and deployed on both iOS and Android platforms, showcasing the efficiency of Flutter in achieving cross-platform compatibility. The Flutter framework, with its hot reload feature, significantly expedited the development process, allowing for rapid iterations and bug fixes.
- Strengths and Weaknesses of Cross-Platform Development:
  - Strengths:
    - Time Efficiency: The ability to write code once and deploy it on multiple platforms reduced development time.
    - Consistent User Experience: Flutter's widget-based architecture ensured a consistent and appealing user interface across different devices.
  - Weaknesses:
    - Limited Native Features: While Flutter provides a rich set of widgets, it may lack certain native features that could enhance platform-specific functionalities.
    - Performance Considerations: Cross-platform apps may face performance issues compared to native apps, particularly in resource-intensive applications.

- Analyzing Cross-Platform Mobile App Development: The strengths of cross-platform development lie in its efficiency and consistency, making it an attractive option for projects with tight schedules and limited resources. However, developers must carefully assess the specific requirements of their app to determine whether the trade-offs in native features and potential performance implications are acceptable.

## 6. Conclusion

- In conclusion, the development of the "I Am Rich" app using Flutter demonstrated the effectiveness of cross-platform mobile app development. Flutter's versatility in supporting both iOS and Android platforms streamlined the development process, allowing for a seamless deployment experience.
- Main Findings:
  - Flutter's hot reload feature significantly accelerates the development cycle.
  - Cross-platform development offers time efficiency and a consistent user experience.
  - Consideration of platform-specific features and performance is crucial for optimal results.
- Recommendations for Future Work:

Moving forward, several avenues for improvement and exploration can enhance the mobile app development process:

- Optimizing Performance: Investigate and implement strategies to optimize app performance, addressing potential bottlenecks and ensuring a smoother user experience.
- Integration of Platform-Specific Features: Explore ways to integrate platform-specific features that may not be readily available in the cross-platform framework, providing a more tailored experience for users on each platform.
- User Feedback and Iterative Development: Collect user feedback on the app's functionality and design, and use it as a basis for iterative development. Continuous improvement based on user input can enhance the app's overall quality.
- Explore Additional Cross-Platform Frameworks: Consider exploring alternative cross-platform frameworks to compare and contrast their advantages and disadvantages with Flutter, helping to make informed decisions in future projects.