# Hands-on Lab: Creating a Python Package



### Creating a Python Package

Estimated time needed: 30 minutes

### **Objectives**

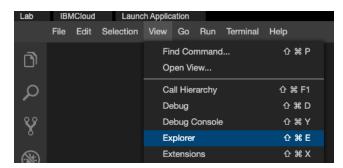
In this lab you will:

- Create a module named basic
- Add two functions to the module basic
- · Create a module named stats
- Add two functions to the module stats
- · Create a python package named mymath
- Verify that the package is working

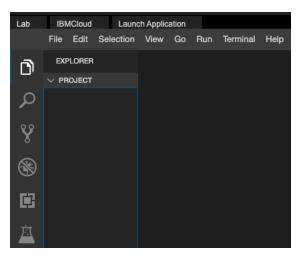
## Lab

### Create Package

• On the window to the right, click on the View menu and select Explorer option, as shown in the image below.

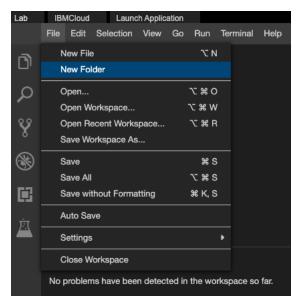


• Your IDE now should look like the image below.

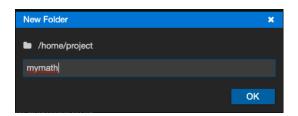


• On the window to the right, click on the File menu and select New Folder option, as shown in the image below.

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• Enter mymath and click OK as shown in the image below.



## Create the first module

• Create a python module named basic

Create a file named basic.py.

Copy and paste the below code into basic.py

```
4. 4
5. 5
6. 6
7. 7
8. 8
9. 9
  10. 10
11. 11
12. 12
  13. 13
 14. 14
15. 15
 16. 16
17. 17

    def square(number):
    """

   3.
             This function returns the square of a given number
   4.
5.
             return number ** 2
   6.
7. def double(number):
8. """
 9.
10.
             This function returns twice the value of a given number
  11.
             return number * 2
  13. def add(a, b):
  14.
  15.
             This function returns the sum of given numbers % \left( \frac{1}{2}\right) =\frac{1}{2}\left( \frac{1}{2}\right) ^{2}
  16.
  17.
             return a + b
Copied!
```

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You should see a screen like this now.

```
basic.py 

        def square(number):
             .....
   2
             This function returns the square of a given number
   3
             .....
   4
   5
             return number ** 2
   6
        def double(number):
   8
   9
             This function returns twice the value of a given numbe
  10
             .....
  11
  12
             return number * 2
  13
        def add(a, b):
  14
  15
             This function returns the sum of given numbers
  16
  17
  18
             return a + b
  19
```

Save the file basic.py

## Create the second module

• Create a module named stats

Create a file named stats.py.

Copy and paste the below code into stats.py

```
1. 1
2. 2
3. 3
4. 4
5. 5
6. 6
7. 7
8. 8
9. 9
10. 10
11. 11
12. 12
13. 13
14. 14
15. 15
16. 16
17. 17
18. 18
19. 19

1. def mean(numbers):
2. """
3. This function returns the mean of the given list of numbers
4. """
5. return sum(numbers)/len(numbers)
6. 7. def median(numbers):
8. """
9. This function returns median of the given list of numbers
10. """
11. numbers.sort()
```

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You should see a screen like this now.

```
stats.py •
   1
        def mean(numbers):
            .....
   2
   3
            This function returns the mean of the given list of nu
   4
             return sum(numbers)/len(numbers)
   5
   6
   7
   8
        def median(numbers):
            .....
   9
            This function returns median of the given list of numb
  10
  11
  12
            numbers.sort()
  13
             if len(numbers) % 2 == 0:
  14
                median1 = numbers[len(numbers) // 2]
  15
                median2 = numbers[len(numbers) // 2 - 1]
  16
  17
                mymedian = (median1 + median2) / 2
  18
            else:
                mymedian = numbers[len(numbers) // 2]
  19
  20
             return mymedian
```

Save the file stats.py

## Create init.py

```
• Create the file __init__.py
```

Copy and paste the below code into \_\_init\_\_.py

```
1. 1
2. 2
1. from . import basic
2. from . import stats

Copied!
```

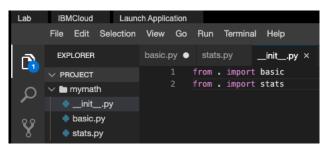
Save the file \_\_init\_\_.py

Now your directory structure should look like

```
1. 1
2. 2
3. 3
4. 4
1. mymath
2. mymath/_init__.py
3. mymath/basic.py
4. mymath/statistics.py
```

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Copied!



You are done creating a package

## Verify the package

- · On the window to the right, click on the Terminal menu and select New Terminal option, as shown in the image below.
- You will see a terminal open up on the bottom of the screen like the one in the image below.

```
theia@theiadocker-rsannareddy:/home/project ×
theia@theiadocker-rsannareddy:/home/project$
```

- At the terminal type **python3** to invoke python interpreter.
- · Once the python interpreter is loaded.
- At the python prompt type import mymath
- If the above command runs without errors, it is an indication that the mymath package is successfully loaded.
- At the python prompt type **mymath.basic.add(3,4)**
- You should see an output 7 on the screen.
- At the python prompt type **mymath.stats.mean([3,4,5])**
- You should see an output 4.0 on the screen.
- Type exit() to quit python interpreter.

```
theia@theiadocker-rsannareddy:/home/project x

theia@theiadocker-rsannareddy:/home/project$ python3
Python 3.6.9 (default, Oct 8 2020, 12:12:24)
[GCC 8.4.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> import mymath
>>> mymath.basic.add(3,4)
7
>>> mymath.stats.mean([3,4,5])
4.0
>>> exit()
theia@theiadocker-rsannareddy:/home/project$
```

### **Practice Exercise**

Create a new module named geometry and add to the mymath package.

- Create a module name geometry
- Add a function named area\_of\_rectangle that takes length and breadth as input and returns the area of a rectangle.
- Add a function named area\_of\_circle that takes radius as input and returns the area of a circle.
- Modify the \_\_init\_\_.py to include this module.
- Import and test the function area\_of\_circle from python terminal.

#### Authors

Ramesh Sannareddy

#### **Other Contributors**

Rav Ahuja

### **Change Log**

Date (YYYY-MM-D	D) Version	Changed By	Change Description
2020-11-25	0.1	Ramesh Sannaredd	y Created initial version of the lab
2022-10-21	1.0	Ratima	Updated Skill Network Logo screenshot

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